

TECH TASKS	Build (KURT or JEFF)	Info Menu (JEFF)	Game (KURT)	Other (MATT)	Finished
LEGEND Red = High Priority Orange = Medium Priority Yellow = Low Priority Green = Complete	Make sure game runs perfectly on demo computers.	Implement remaining game sounds. This task is now maximum priority. (\CardMatchingGame\DesignDocuments\SoundIntegrationList.pdf)	Add main settings menu GUI.	Create scale charts for each antelope.	Allow for three "stealing" and "return" buttons to represent each player's amount of phobos on hand when stealing.
	Add RBT logo to start of app after it says made by unity.	Implement button to cycle between facts / distribution / scales.	Add credits page in main settings menu	Assign texture paths for facts and scales.	The anteelope antelope image for return to main menu.
		Add "Info Scale Texture" and "Info Distribution Texture" to card defs for antelopes.	Lioness stays after turning over bug	Main menu graphic.	Fix the cards themselves after clicking to left and right hand. When sometimes they being to float upwards.
		Implement locked cards to replace the extra 4 cards bug. (\CardMatchingGame\Assets\Reso ures\UI Menu\LockedIcon.tga)	Lioness match wins game instead of losing	Add bows and remove triangles from gender icons.	Remove "Lioness" and "Lion" images previously.
		Replace: "button_info_mesh" with "InfoIcon.tga" sprite. Replace: "button_return_mesh" with "ReturnLioness.tga" sprite. Replace: "button_direction_mesh_Left" with "NextIcon.tga" sprite.	Add option to main menu for gender icon swap.		The order of anteelope appearing to be alphabetical.
			Fix brightness of return icon at night. Tried doing it in Unity, but tint affects all times of day.		Get antelopes to switch their colors. The phobos should be right as left and left as right as right hand.
			Add quit for pc build to main settings menu		Get up on "stealing" button for stealing anteelope money.
			Map screen idles after player inactive for 3 ? seconds(may need to adjust amount of time a lot until feels right) regions will begin to automatically pop up just a bit as a hint for player to click them....		add a new difficulty mode. "Hard"
					Allow the player to click anywhere on the screen except for the hand buttons to use the anteelope icon and keep track.
08/04/18					Have the "Lioness" icon be a representation of the lioness and the "Lion" icon be a representation of the lion. Change the probability of the anteelope appearing in the match based on the amount of phobos being added.
					Have the "Lioness" icon be a representation of the lioness and the "Lion" icon be a representation of the lion. Change the probability of the anteelope appearing in the match based on the amount of phobos being added.
					The alignment of the cards have changed so the cards have been moved to the right to be more visible.
					The hand buttons have changed so they are now more visible.
					Change the anteelope icon to be a representation of the anteelope and the "Lioness" icon to be a representation of the lioness.
					Add main settings menu with settings for anteelope, money, etc.
					add another card that the game has been.
					Remove the main menu button. Instead, the main menu button is now a button.
08/18/18					Fix.
					Check that the anteelope icon is a representation of the anteelope and the "Lioness" icon is a representation of the lioness. It will always add the anteelope.
					Check that the "Lioness" icon is a representation of the lioness and the "Lion" icon is a representation of the lion. It will always add the anteelope.
					Check that the anteelope icon is a representation of the anteelope and the "Lioness" icon is a representation of the lioness. It will always add the anteelope.

08/27/18	<p>Replaces the format of the current title page to be like the following: Title Page (orange) (to match the following Cover page format)</p> <p>Instead of title and subtitle cards and footnotes to match the rest of the book.</p> <p>How does the copyright information work?</p>
09/04/18	<p>Replaces the format of the current title page to completely match the copyright to be the same as the new format. Some differences may occur to happen if printing, but before this revision.</p> <p>Revised with the changes to the format for a second, then changed the format to be the same as the new format. Changes to the format, which are the changes of the format.</p> <p>Replaces the format.</p> <p>Changes all the changes to the format.</p> <p>Changes all the changes.</p> <p>Replaces the format to be the same as the new format.</p> <p>Replaces the format to be the same as the new format.</p> <p>Replaces the format to be the same as the new format.</p>
09/10/18	<p>Replaces the format to be the same as the new format.</p> <p>Replaces the format to be the same as the new format.</p>