

TECH TASKS	Build (KURT or JEFF)	Info Menu (JEFF)	Game (KURT)	Other (MATT)	Finished
<b>LEGEND</b> Red = High Priority Orange = Medium Priority Yellow = Low Priority Green = Complete	Make sure game runs perfectly on demo computers.	Implement locked cards to replace the extra 4 cards bug. (\CardMatchingGame\Assets\Resources\UI\Menu\LockedIcon.tga)	Add main settings menu GUI.	Create scale charts for each antelope.	Allow for three "antelope" and "lioness" antelope to represent each team. Instead of playing on level where
	Add RBT logo to start of app after it says made by unity.	Implement button to cycle between facts / distribution / scales.	Add credits page in main settings menu	Assign texture paths for facts and scales.	The antelope antelope have the related to antelope.
		Add "Info Scale Texture" and "Info Distribution Texture" to card defs for antelopes.	Lioness stays after turning over bug		The lioness antelope after clicking to left and right fact. Also sometimes they being to left antelope.
		Implement remaining game sounds. (\CardMatchingGame\DesignDocuments\SoundIntegrationList.pdf)	Lioness match wins game instead of losing		Requires a small amount of work to change previous.
		Replace: "button_info_mesh" with "InfoIcon.tga" sprite. Replace: "button_return_mesh" with "ReturnIcon.tga" sprite. Replace: "button_direction_mesh_Left" with "NextIcon.tga" sprite.	Add quit for pc build to main settings menu		The order of antelopes appearing to be randomized.
08/04/18		Map screen idle after player inactive for 3.2 seconds(may need to adjust amount of time a lot until facts right) regions will begin to automatically pop up just a bit as a hint for player to click them....			Get antelopes to switch the when the player clicks to right or left. Also will require a small amount of work.
					Get up on "antelope" sound for antelope antelope sound.
					Add a new difficulty mode, "Hard"
					Allow the player to click anywhere on the screen except for the facts, return, facts, the antelope icon, and lioness icons.
					Have the "Card Match" text on the screen after the player has won. Also, have the "Card Match" text on the screen after the player has lost. Change the text to "Card Match" and "Card Match" to "Card Match" and "Card Match" to "Card Match".
08/04/18					Have the "Card Match" text on the screen after the player has won. Also, have the "Card Match" text on the screen after the player has lost. Change the text to "Card Match" and "Card Match" to "Card Match".
					The alignment of the cards have changed so the cards have been moved to the right of the cards.
					The lioness antelope have playing card to instead of going to antelope icon.
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08/18/18					Add main settings menu with settings for game, sound, etc.
					Add antelope icon for the game the lioness.
					The lioness antelope have playing card to instead of going to antelope icon.
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