

TECH TASKS	Build	Other	Info Menu	Game	Sound	Finished
	(KURT)	(MATT)	(JEFF)	(KURT)	(JEFF)	
LEGEND Red = High Priority Orange = Medium Priority Yellow = Low Priority Green = Complete	Make sure game runs perfectly on demo computers.(First week of sept meeting)	info button font design to be a blend of Will's 2 images.	Implement button to cycle between facts / map / scale charts when clicked.	Add main settings menu GUI.	Implement all game sounds.	Allow for "New Character and Party" buttons to be implemented with a list of options on hand when clicked.
	Add RBT logo to start of app after it says made by unity.	Fix buttons in game are too far off to side.	Implement locked cards to replace the extra 4 cards bug.	Add credits page in main settings menu	75%	The antelope antelope icon to be added to the settings menu.
		Create lock art for cards.	Set antelopes to be the correct size.	Lioness stays after turning over bug		Fix all cards (lioness) after clicking in left and right hand. Also sometimes they being on left instead.
	Create scale chart design.		Replace: "button_info_mesh" with "infoicon.iga" sprite. Replace: "button_returns_mesh" with "returnicon.iga" sprite. Replace: "button_direction_mesh_Left" with "nexticon.iga" sprite.	Lioness match wins game instead of losing		Replace health counter 1/2 with images provided.
	Make fact and chart images for Jeff.			Add quit for pc build to main settings menu		Fix order of antelopes appearing in the antelopes menu.
08/04/18				Map screen lides after player inactive for 3 ? seconds(may need to adjust amount of time a lot until feels right) regions will begin to automatically pop up just a bit as a hint for player to click them....		Fix antelopes to switch line when the player clicks to right or left. (page left to right is not done, waiting)
						Get up on "antelope" sound for clicking antelope screen.
						Add a new difficulty mode, "Easy"
						Allow the player to click antelopes on the screen to see the antelope screen and have them.
						Allow the "Lioness" icon to be implemented on the screen and click. (pending feedback). Change the probability of the antelope appearing in the search bar to be 10% as it was being added.
08/18/18						Allow the "Lioness" icon to be implemented on the screen and click. (pending feedback). Change the probability of the antelope appearing in the search bar to be 10% as it was being added.
						Fix alignment of the screen bar. (align of the bar to the screen is not correct, it is not aligned).
						Fix back button from playing screen to instead of going to previous screen.
						Fix the antelope screen getting stuck when clicking to next screen.
						Add main settings menu with a list of options: sound, music, etc.
08/18/18						Add another card for the game to be added.
						Fix the "Lioness" icon to be implemented on the screen and click. (pending feedback). Change the probability of the antelope appearing in the search bar to be 10% as it was being added.
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08/27/18	<p>Refrain the format of the content on the page to be like the template provided. Change the content and format to match the template.</p> <p>Instead of using the template, use the template provided to the user.</p> <p>Refrain the template content to be like the template provided.</p>
09/03/18	<p>Refrain the content of the content on the page to be like the template provided. Change the content and format to match the template.</p> <p>Instead of using the template, use the template provided to the user.</p> <p>Refrain the template content to be like the template provided.</p>