

Virtual Simulation UI PACK

Use Steps:

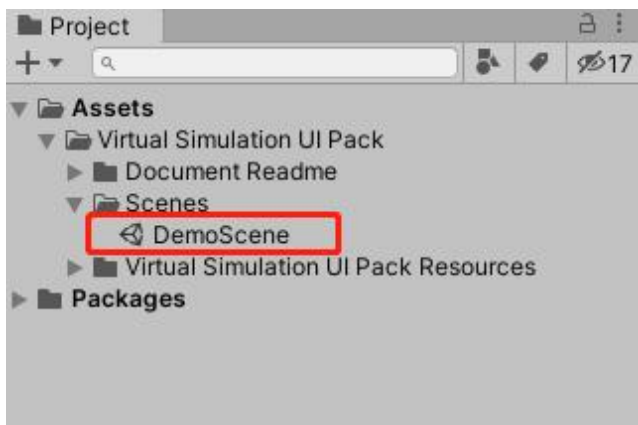
1. Check whether the canvas resolution is 2560 * 1440. If not, set it to this resolution to display all assets correctly



2. Open the following folder:

Project/Assets/Virtual Simulation UI Pack/Scenes

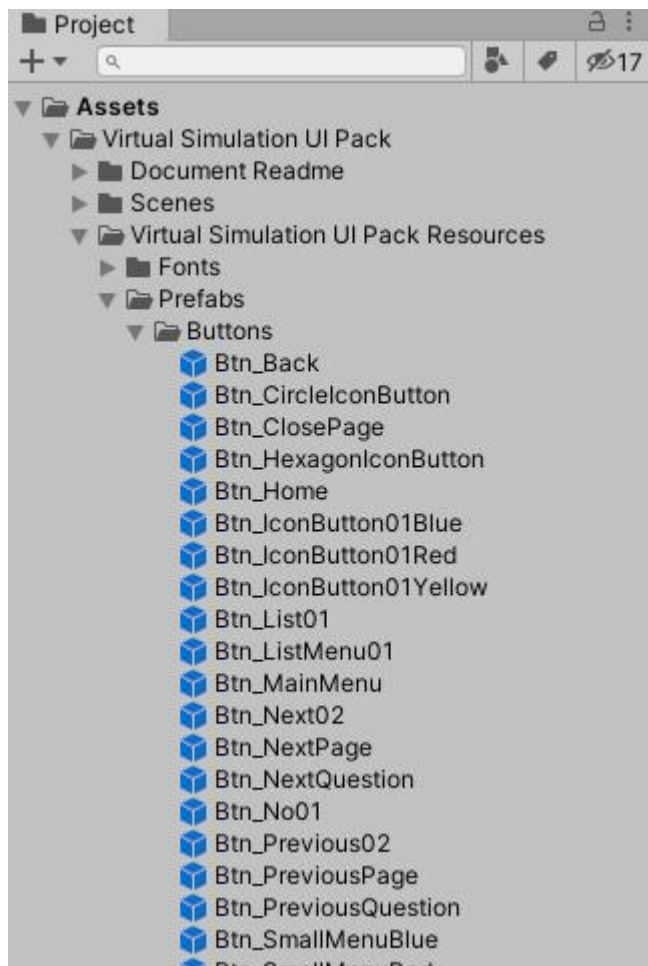
There is 1 demo scene here. Select the scene and double-click it to open it



3. Double click the "play" button to start running the scene, so you can see the dynamic effect of the scene.



4. If you don't want to use the default scene directly, you can find the individual prefab you want to use in 'project / assets / Virtual Simulation UI Pack Resources / prefabs', and then drag it to your project scene. You can freely combine and use all the elements.



5. About the resolution size. You can write code to realize the screen adaptive function or overall zoom to adapt to your project needs!

