

Exam #1

Thursday, August 15, 2019

- This exam has 12 questions, with 100 points total.
- You have two hours.
- **You should submit your answers to the corresponding places in the exam on the NYU Classes system.**
- In total, you should upload 3 '.cpp' files:
 - One '.cpp' file for questions 1-10.
Write your answer as one long comment (`/* ... */`).
Name this file 'YourNetID_q1to10.cpp'.
 - One '.cpp' file for question 11, containing your code.
Name this file 'YourNetID_q11.cpp'.
 - One '.cpp' file for question 12, containing your code.
Name this file 'YourNetID_q12.cpp'.
- **Write your name, and netID at the head of each file.**
- This is a closed-book exam. However, you are allowed to use CLion or Visual-Studio. You should create a new project, and work **ONLY** in it. You may also use two sheets of scratch paper. Besides that, no additional resources (of any form) are allowed.
- Calculators are **not** allowed.
- Read every question completely before answering it.
Note that there are 2 programming problems at the end.
Be sure to allow enough time for these questions

Table 1.5.1: Laws of propositional logic.

Idempotent laws:	$p \vee p = p$	$p \wedge p = p$
Associative laws:	$(p \vee q) \vee r = p \vee (q \vee r)$	$(p \wedge q) \wedge r = p \wedge (q \wedge r)$
Commutative laws:	$p \vee q = q \vee p$	$p \wedge q = q \wedge p$
Distributive laws:	$p \vee (q \wedge r) = (p \vee q) \wedge (p \vee r)$	$p \wedge (q \vee r) = (p \wedge q) \vee (p \wedge r)$
Identity laws:	$p \vee F = p$	$p \wedge T = p$
Domination laws:	$p \wedge F = F$	$p \vee T = T$
Double negation law:	$\neg\neg p = p$	
Complement laws:	$p \wedge \neg p = F$ $\neg T = F$	$p \vee \neg p = T$ $\neg F = T$
De Morgan's laws:	$\neg(p \vee q) = \neg p \wedge \neg q$	$\neg(p \wedge q) = \neg p \vee \neg q$
Absorption laws:	$p \vee (p \wedge q) = p$	$p \wedge (p \vee q) = p$
Conditional identities:	$p \rightarrow q = \neg p \vee q$	$p \leftrightarrow q = (p \rightarrow q) \wedge (q \rightarrow p)$

Table 1.12.1: Rules of inference known to be valid arguments.

Rule of inference	Name
$\begin{array}{l} p \\ p \rightarrow q \\ \hline \therefore q \end{array}$	Modus ponens
$\begin{array}{l} \neg q \\ p \rightarrow q \\ \hline \therefore \neg p \end{array}$	Modus tollens
$\begin{array}{l} p \\ \hline \therefore p \vee q \end{array}$	Addition
$\begin{array}{l} p \wedge q \\ \hline \therefore p \end{array}$	Simplification

Rule of inference	Name
$\begin{array}{l} p \\ q \\ \hline \therefore p \wedge q \end{array}$	Conjunction
$\begin{array}{l} p \rightarrow q \\ q \rightarrow r \\ \hline \therefore p \rightarrow r \end{array}$	Hypothetical syllogism
$\begin{array}{l} p \vee q \\ \neg p \\ \hline \therefore q \end{array}$	Disjunctive syllogism
$\begin{array}{l} p \vee q \\ \neg p \vee r \\ \hline \therefore q \vee r \end{array}$	Resolution

Table 1.13.1: Rules of inference for quantified statements

Rule of Inference	Name
c is an element (arbitrary or particular) $\forall x P(x)$ $\therefore P(c)$	Universal instantiation
c is an arbitrary element $P(c)$ _____ $\therefore \forall x P(x)$	Universal generalization
$\exists x P(x)$ $\therefore (c \text{ is a particular element}) \wedge P(c)$	Existential instantiation*
c is an element (arbitrary or particular) $P(c)$ _____ $\therefore \exists x P(x)$	Existential generalization

Table 3.6.1: Set identities.

Name	Identities	
Idempotent laws	$A \cup A = A$	$A \cap A = A$
Associative laws	$(A \cup B) \cup C = A \cup (B \cup C)$	$(A \cap B) \cap C = A \cap (B \cap C)$
Commutative laws	$A \cup B = B \cup A$	$A \cap B = B \cap A$
Distributive laws	$A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$	$A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$
Identity laws	$A \cup \emptyset = A$	$A \cap U = A$
Domination laws	$A \cap \emptyset = \emptyset$	$A \cup U = U$
Double Complement law	$\overline{\overline{A}} = A$	
Complement laws	$A \cap \overline{A} = \emptyset$ $\overline{\overline{U}} = U$	$A \cup \overline{A} = U$ $\overline{\emptyset} = U$
De Morgan's laws	$\overline{A \cup B} = \overline{A} \cap \overline{B}$	$\overline{A \cap B} = \overline{A} \cup \overline{B}$
Absorption laws	$A \cup (A \cap B) = A$	$A \cap (A \cup B) = A$

Part I – Theoretical:

- **You don't need to justify your answers to the questions in this part.**
- *For all questions in this part of the exam (questions 1-10), you should submit a **single** '.cpp' file. Write your answers as one long comment (`/* ... */`). Name this file 'YourNetID_q1to10.cpp'.*

Question 1 (5 points)

- Convert the decimal number $(168)_{10}$ to its base-2 representation.
- Convert the 8-bits two's complement number $(10101000)_{\text{8-bit two's complement}}$ to its decimal representation.

Question 2 (5 points)

Select the statement that is equivalent to:

"It is not true that the patient has high blood pressure or influenza."

- The patient has high blood pressure or has influenza.
- The patient does not have high blood pressure and does not have influenza.
- The patient does not have high blood pressure or does not have influenza.
- The patient has high blood pressure and has influenza.

Question 3 (5 points)

The domain for variable x is the set {Ann, Ben, Cam, Dave}.

The table below gives the values of predicates P and Q for every element in the domain.

	$P(x)$	$Q(x)$
Ann	F	F
Ben	T	F
Cam	T	T
Dave	T	T

Select the statement that is **true**.

- $\forall x (Q(x) \rightarrow P(x))$
- $\forall x (P(x) \rightarrow Q(x))$
- $\forall x (P(x) \wedge Q(x))$
- $\forall x (P(x) \vee Q(x))$

Question 4 (5 points)

The domain of discourse for x and y is the set of employees at a company. *Miguel* is one of the employees at the company.

Define the predicates:

$V(x)$: x is a manager

$M(x, y)$: x earns more than y

Select the logical expression that is equivalent to:

“Everyone who earns more than Miguel is a manager.”

- a. $\forall x (M(x, Miguel) \rightarrow \neg V(x))$
- b. $\forall x (M(x, Miguel) \wedge \neg V(x))$
- c. $\neg \exists x (M(V(x), Miguel))$
- d. $\neg \exists x (M(x, Miguel) \wedge \neg V(x))$

Question 5 (5 points)

The domain for variable x is the set of all integers.

Select the correct rules to replace (?) in lines 3 and 4 of the proof segment below:

1.	$\forall x (P(x) \wedge Q(x))$	Hypothesis
2.	3 is an integer	Hypothesis
3.	$P(3) \wedge Q(3)$	(?)
4.	$P(3)$	(?)

- a. Universal generalization; Simplification
- b. Universal generalization; Conjunction
- c. Universal instantiation; Simplification
- d. Universal instantiation; Conjunction

Question 6 (5 points)

Theorem: There is no smallest positive rational number.

A proof by contradiction of the theorem starts by assuming which fact?

- a. Let r be an arbitrary positive rational number.
- b. Let r be the smallest rational number.
- c. Let r be the smallest positive real number.
- d. Let r be the smallest positive rational number.

Question 7 (5 points)

Select the set that is equivalent to $A - (A \cup B)$.

- a. A
- b. B
- c. \emptyset
- d. $A - B$

Question 8 (10 points)

$A = \{1, 2, \{3, 4\}, \{\}\}$.

For each of the following statements, state if they are **true or false** (no need to explain your choice).

- a. $1 \in A$
- b. $1 \subseteq A$
- c. $\{3\} \in A$
- d. $\{3\} \subseteq A$
- e. $\{1, 2\} \in A$
- f. $\{1, 2\} \subseteq A$
- g. $\{3, 4\} \subseteq A$
- h. $\{\{3, 4\}\} \subseteq A$
- i. $\emptyset \in A$
- j. $\emptyset \subseteq A$

Question 9 (5 points)

Consider the following function:

$f: \{0,1\}^3 \rightarrow \{0,1\}^5$. $f(x)$ is obtained from x by adding 0 to its start and 1 to its end.

For example, $f(101) = 01011$.

Select the correct description of the function f .

- a. One-to-one and onto
- b. One-to-one but not onto
- c. Onto but not one-to-one
- d. Neither one-to-one nor onto

Question 10 (5 points)

Let $A = \{1, 2, 3\}$.

The function $f: A \times A \rightarrow Z$ is defined as: for every $(x, y) \in A \times A$, $f((x, y)) = x^2 - y$.

For example, $f((2, 3)) = 1$ (Since: $2^2 - 3$ is 1),

Find the range of f

Part II – Coding:

- For **each** question in this part (questions 11-12), you should submit a '.cpp' file, containing your code.
- Pay special attention to the style of your code. Indent your code correctly, choose meaningful names for your variables, define constants where needed, choose most suitable control statements, etc.
- In all questions, you may assume that the user enters inputs as they are asked. For example, if the program expects a positive integer, you may assume that user will enter positive integers.
- No need to document your code. However, you may add comments if you think they are needed for clarity.

Question 11 (20 points)

Write a program that reads an integer greater or equal to 2, n , and prints a shape of a n -line hollow inverted pyramid of stars.

Your program should interact with the user **exactly** as it shows in the following two executions:

Execution example 1:

Please enter an integer, greater or equal to 2:

5

```
*****
 *       *
  *     *
   *   *
    * *
     *
```

Execution example 2:

Please enter an integer, greater or equal to 2:

3

```
*****
 * *
  *
```

Question 12 (25 points)

Consider the following definition:

A positive integer *num* is called a *factorion* if it equals to the sum of the factorials of its digits.

For example, 145 is a factorion because $1! + 4! + 5! = 1 + 24 + 120 = 145$.

Write a program that asks the user to enter a positive integer and reports if that number is a factorion or not.

Reminder: the factorial of a positive integer n , denoted by $n!$, is the product of all positive integers less than or equal to n : $n! = n \times (n - 1) \times (n - 2) \times \dots \times 2 \times 1$.

For example, $5! = 5 \times 4 \times 3 \times 2 \times 1 = 120$

Also, the value of $0!$ is defined as 1

Your program should interact with the user **exactly** as demonstrated in the following two executions:

Execution example 1:

Please enter a positive integer:

145

145 is a factorion

Execution example 2:

Please enter a positive integer:

87

87 is not a factorion