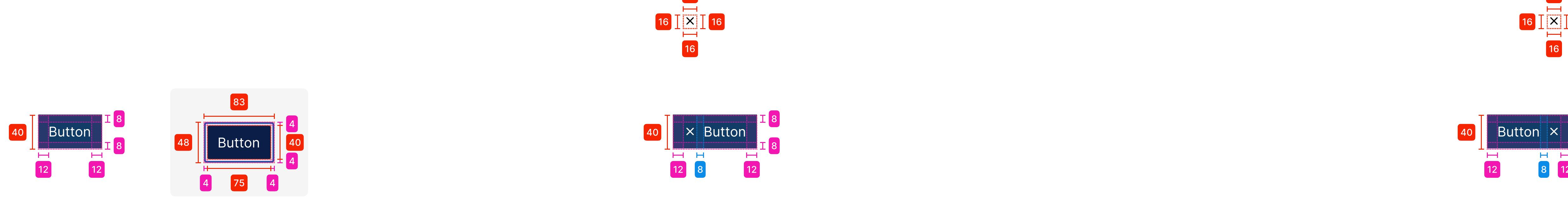


Buttons

Variants

Emphasis		No icon					Icon left						Icon right					
		State					State						State					
		Idle	Hover	Active	Focus	Disabled		Idle	Hover	Active	Focus	Disabled		Idle	Hover	Active	Focus	Disabled
Primary		Button	Button	Button	Button	Button	x Button	x Button	x Button	x Button	x Button	x Button	Button x	Button x	Button x	Button x	Button x	
Secondary		Button	Button	Button	Button	Button	x Button	x Button	x Button	x Button	x Button	x Button	Button x	Button x	Button x	Button x	Button x	
Danger		Button	Button	Button	Button	Button	x Button	x Button	x Button	x Button	x Button	x Button	Button x	Button x	Button x	Button x	Button x	

Spacing and sizing

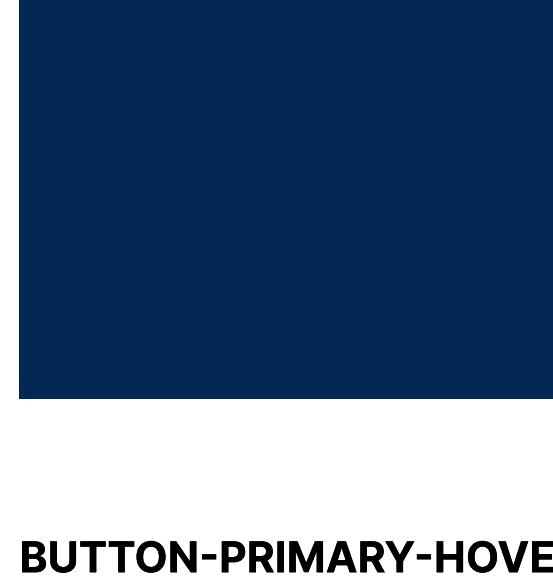


Typography

Button label
font-family: Segoe UI;
font-size: 16px;
font-weight: 400;
line-height: 24px;
letter-spacing: 0em;
text-align: left;

Colors

Primary

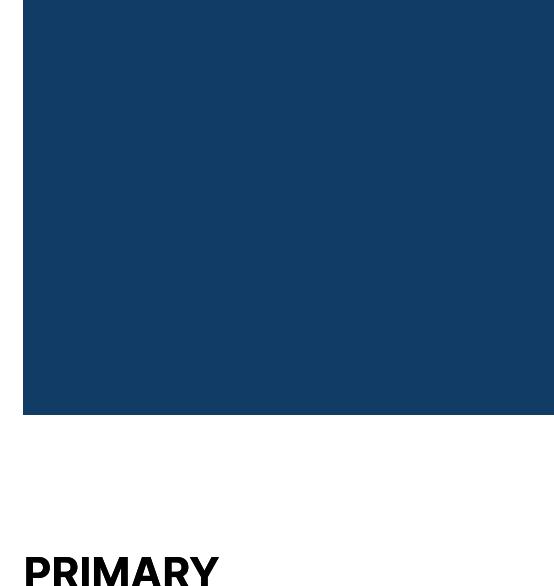


PRIMARY
HEX: #113c66
RGB: 17, 60, 102
HSL: (210,71%,23%)
CMYK: 83%,41%,0%,60%

BUTTON-PRIMARY-HOVER
HEX: #002852
RGB: 0, 40, 82
HSL: (211,100%,16%)
CMYK: 100%,51%,0%,68%

BUTTON-PRIMARY-ACTIVE
HEX: #0a1e48
RGB: 10, 30, 72
HSL: (221,76%,16%)
CMYK: 86%,58%,0%,72%

Secondary



PRIMARY
HEX: #113c66
RGB: 17, 60, 102
HSL: (210,71%,23%)
CMYK: 83%,41%,0%,60%

BUTTON-PRIMARY-HOVER
HEX: #002852
RGB: 0, 40, 82
HSL: (211,100%,16%)
CMYK: 100%,51%,0%,68%

BUTTON-PRIMARY-ACTIVE
HEX: #0a1e48
RGB: 10, 30, 72
HSL: (221,76%,16%)
CMYK: 86%,58%,0%,72%

Danger

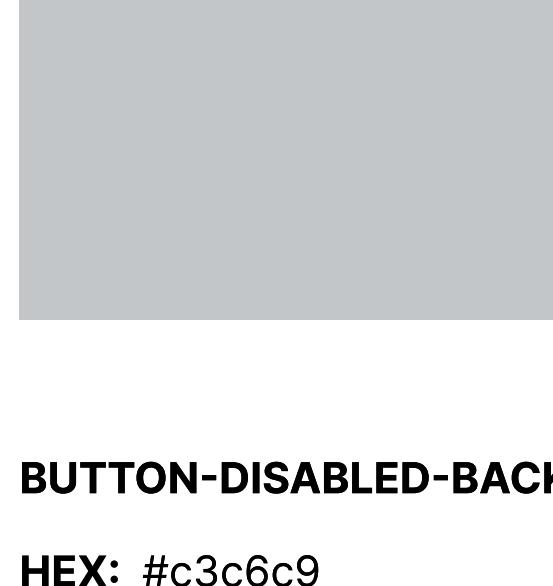
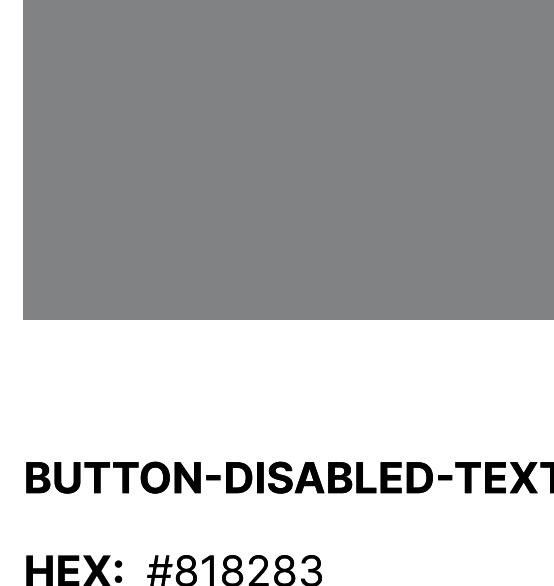


DANGER
HEX: #ce1432
RGB: 206, 20, 50
HSL: (350,82%,44%)
CMYK: 0%,90%,76%,19%

BUTTON-DANGER-HOVER
HEX: #ba00fe
RGB: 186, 0, 30
HSL: (350,100%,37%)
CMYK: 0%,100%,84%,27%

BUTTON-DANGER-ACTIVE
HEX: #a6000a
RGB: 166, 0, 10
HSL: (356,100%,33%)
CMYK: 0%,100%,94%,35%

Disabled



BUTTON-DISABLED-TEXT
HEX: #818283
RGB: 129, 130, 131
HSL: (210,1%,51%)
CMYK: 2%,1%,0%,49%

BUTTON-DISABLED-BACKGROUND
HEX: #c3c6c9
RGB: 196, 199, 202
HSL: (210,5%,78%)
CMYK: 3%,1%,0%,21%

Focus



CORE/BLUE
HEX: #0058a4
RGB: 0, 88, 164
HSL: (208,100%,32%)
CMYK: 100%,46%,0%,36%

Stroke: 2px
Outline: 2px