

N°	Champ1	Champ2
2	Key question	To what extent is programming art?
3	Don't make me think	If you're going to read a book on usability make it this one! Don't Make Me Think is a great resource for any web developer who want to create websites, mobile sites or mobile apps that are much easier to use.
4		The book is loaded with helpful information that's presented in a clear and concise way that could be understood by both technical and non-technical audiences alike.

## Champ3

[https://www.amazon.fr/Dont-Make-Think-Revisited-Usability/dp/0321965515/ref=sr\\_1\\_1?\\_\\_mk\\_fr\\_FR=%C3%85M%C3%85%C5%BD%C3%95%C3%91&dchild=1&keywords=Don%27t+make+me+think&qid=1606902772&quartzVehicle=3514-1381&replacementKeywords=don%27t+make+me&sr=8-1](https://www.amazon.fr/Dont-Make-Think-Revisited-Usability/dp/0321965515/ref=sr_1_1?__mk_fr_FR=%C3%85M%C3%85%C5%BD%C3%95%C3%91&dchild=1&keywords=Don%27t+make+me+think&qid=1606902772&quartzVehicle=3514-1381&replacementKeywords=don%27t+make+me&sr=8-1)