



# PowerShell Form Generator

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## Conventions

Commands syntax, instructions in programming language and examples are with font COURIER NEW. The optional parties of syntactic explanation are contained between [square parentheses], alternatives are separated by | and the variable parties are in *italics*.

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# 1 Form generator

Form generator, briefly *FormGen*, is a script for PowerShell which allows to build and handle forms data; it is a preliminary version a nutshell for create a sufficiently generalized script useful for a wide use.

## 1.1 Using the form generator

*FormGen* script contains a function which needs a field description (and possibly some others parameters):

```
.\formgen.ps1 -widgets parameters  
$parm = "Title,,Titolo;Text,User name,,25;Psw,Password"  
.\\formgenBase.ps1 -widgets $parm
```

### 1.1.1 Parameters

#### 1.1.1.1 Background

The Ground or Background parameter is the background color in the form.

The colors are string in hexadecimal notation with two digit for every component: "#RRGGBB", or with the symbolic name:

```
$p = "Psw,psw,txt password;cmb,combo,,,g,a:alfa|beta|g:gamma|delta"  
$p += ";Chk,check,Check box,,"  
.\\formgenbase.ps1 -widgets $p -title "Form Generator" -background "lightgreen"
```

#### 1.1.1.2 Caption

Is the form caption.

#### 1.1.1.3 Title

Is the form title displayed above the widgets.

#### 1.1.1.4 Widgets

This is a mandatory parameters see below a description.

## 1.2 Data description

Every view (or widget) is characterized by a list of attributes (comma separated) in this order: Type, Field Name, Field Label, Length, Default Value and Extra. Views are separated by semicolon.

### 1.2.1 View Type

The Types are indifferent to case.

- **CKB** check box;
- Combo box and lists:
  - **CMB** Combo box with text associated for insert values not in Combo box;
  - **L** or **LIST** drop down list;
- Text fields:
  - **P** or **PSW** password field, the data entered are masked;
  - **T** or **TEXT** text field;

### 1.2.2 Field Name

Is the name of the field, which, when the form is closed, is returned with the value associated; the name is case-sensitive and it is used to access data in the hash variable \$fg\_data.

### 1.2.3 Field Label

Label of widget or caption of button; if omitted it is used the Field Name instead.

#### 1.2.4 Length

The length of the widgets in characters; it is meaningful for non texts widgets.

If the length is omitted it is assumed the maximum from 20 and the length of the possibly default value.

#### 1.2.5 Default value

Is the value proposed in the widget; the form is restored with the defaults values when the `Reset` button is pushed.

#### 1.2.6 Extra

Extra Field is used for add information to the widget.

#### 1.2.7 Summary by type

##### 1.2.7.1 Buttons

Form Generator inserts the `Ok` button, the `Cancel` button and the `Reset` button depending on the views contained in the form:

- no buttons if there is only one list (type **L**),
- the `Reset` button is present if there are data fields (e.g. Type **T**, **P**, **CKB**),

##### 1.2.7.2 Check box

For checked box insert into **default** field `checked` or `on` (case independent).

The value returned of check box is a string containing `on` or `off`.

##### 1.2.7.3 Combo boxes and Lists

**CMB** type is a Combo box with Text associated for insert a value not in Combo box,

The **extra** field contains the item list separated by `|`. For get a key instead the description, the item must have the form: `key:value`.

The **default** value can be the data showed or the possible key.

If there is only one list (**LIST** type) in the form, the form has no buttons and it is exited when a list item is selected.

##### 1.2.7.4 Text fields

**TEXT** and **PSW** are synonym of **T** and **P** respectively.

#### 1.2.8 Returned Values

The data are accessible in the global variable `$fg_data`, a hash table where the keys are the widgets name plus the `fg_button` which contains the name of the button pushed.

If `cancel` button was pressed or the form is closed in the menu bar, there is only `fg_button` element.