

# **Dynamic Programming and Applications**

## Discrete Time Dynamics and Optimization

### Lecture 2

Andreas Schaab

# Outline

## Part 1: difference equations

1. Stochastic processes
2. Markov chains
3. Difference equations
4. Stochastic difference equations

## Part 2: stochastic dynamic programming

1. Stochastic dynamic programming
2. History notation
3. The stochastic neoclassical growth model
4. Application: optimal stopping problem

# Part 1: difference equations

# 1. Stochastic processes

- Let  $X_t$  be a random variable that is time  $t$  adapted
- Discrete time: We index time discretely  $t = 0, 1, 2, \dots, T \leq \infty$
- Stochastic process in discrete time: a sequence of random variables indexed by  $t$ ,  $\{X_t\}_{t=0}^T$
- Continuous time: We index time continuously  $t \in [0, T]$  with  $T \leq \infty$
- Stochastic process in continuous time: a sequence of random variables indexed by  $t$ ,  $\{X_t\}_{t \geq 0}$

## 2. Markov chains

- A stochastic process  $\{X_t\}$  has the *Markov property* if for all  $k \geq 1$  and all  $t$ :

$$\mathbb{P}(X_{t+1} = x \mid X_t, X_{t-1}, \dots, X_{t-k}) = \mathbb{P}(X_{t+1} = x \mid X_t)$$

- *State space* of the Markov process = set of events or states that it visits
- A Markov chain is a Markov process (stochastic process with Markov property) that visits a finite number of states (*discrete state space*)
- Simplest example: Individual  $i$  is randomly hit by earnings (employment) shocks and switches between  $X_t \in \{X^L, X^H\}$

- Markov chains have a *transition matrix*  $P$  that describes the probability of transitioning from state  $i$  to state  $j$
- Simplest example with state space  $\{X^L, X^H\}$

$$P = \begin{pmatrix} 0.8 & 0.2 \\ 0.2 & 0.8 \end{pmatrix}$$

- This says: P of staying in employment state = 0.8, P of switching = 0.2
- $P_{ij}$  is the probability of switching from state  $i$  to state  $j$  (one period)
- $P^2$  characterizes transitions over two periods:  $(P^2)_{ij}$  is prob of going from  $i$  to  $j$  in two periods
- The rows of the transition matrix have to sum to 1 (definition of probability measure)

### 3. Difference equations

- We start with deterministic (non-random) dynamics and then conclude with stochastic (random) dynamics
- The *first-order linear difference equation* is defined by

$$x_{t+1} = bx_t + cz_t \tag{1}$$

where  $\{z_t\}$  is an exogenously given, bounded sequence

- For now, all objects are (real) scalars (easy to extend to vectors and matrices)
- Suppose we have an *initial condition* (i.e., given initial value)  $x_0$
- When  $c = 0$ , (1) is a *time-homogeneous* difference equation
- When  $cz_t$  is constant for all  $t$ , (1) is an *autonomous* difference equation

# Autonomous equations

- Consider the autonomous equation with  $z_t = 1$
- A particular solution is the constant solution with  $x_t = \frac{c}{1-b}$  when  $b \neq 1$
- Such a point is called a *stationary point* or *steady state*
- General solution of the autonomous equation (for some constant  $x$ ):

$$x_t = (x_0 - x)b^t + x \quad (2)$$

- Important question is long-run behavior (stability / convergence)
- When  $|b| < 1$ , (2) converges asymptotically to steady state  $x$  for any initial value  $x_0$  (steady state  $x$  is globally stable)
- If  $|b| > 1$ , (2) explodes and is not stable (except when  $x_0 = x$ )



# Examples in macro

## Capital accumulation:

$$K_{t+1} = (1 - \delta)K_t + I_t$$

- $\delta$  is depreciation and  $I_t$  is investment
- This is a *forward equation* and requires an initial condition  $K_0$
- If  $I_t = 0$  and  $0 < \delta < 1$ ,  $K_t \rightarrow 0$
- If  $I_t = c$  constant, then  $K_t$  converges to  $\frac{c}{\delta}$ :  $K_{t+1} = (1 - \delta)\frac{c}{\delta} + c = \frac{c}{\delta}$

## Wealth dynamics:

$$a_{t+1} = R_t a_t + y_t - c_t$$

- $R_t$  is the gross real interest rate,  $y_t$  is income,  $c_t$  is consumption
- This is a *forward equation* and requires an initial condition  $a_0$
- We will study this as a *controlled* process because  $c_t$  will be chosen optimally
- Work out the following:  $R_t = R$  and  $y_t = y$  constant, and

$$c_t = \left(1 - \frac{1}{R}\right) \left(a_t + \sum_{s=t}^{\infty} R^{-(s-t)} y\right)$$

What are the dynamics of  $a_t$ ?

## Consumption Euler equation:

$$\frac{1}{C_t} = \beta R_t \frac{1}{C_{t+1}}$$

- $\frac{1}{C_t} = u'(C_t)$  is marginal utility with log preferences
- This is a *backward equation* and requires a terminal condition or transversality condition, i.e.,  $c_T$  must converge to something
- Suppose there exists time  $T$  s.t. for all  $t \geq T$ ,  $C_t = C$
- Then solve *backwards* from:  $\frac{1}{C_{T-1}} = \beta R_{T-1} \frac{1}{C_T}$  or expressed as *time-homogeneous first-order linear difference equation*

$$C_{T-1} = \frac{1}{\beta R_{T-1}} C_T$$

- Difference between *forward* and *backward* equations is critical! This is closely related to the idea of *boundary conditions* (much more to come)

## 4. Stochastic difference equations

- Consider the process  $\{X_t\}$  with

$$X_{t+1} = AX_t + Cw_{t+1} \quad (3)$$

where  $w_{t+1}$  is an iid. process with  $w_{t+1} \sim \mathcal{N}(0, 1)$

- Equation (3) is a *first-order, linear stochastic difference equation*
- Let  $\mathbb{E}_t$  the *conditional expectation* operator (conditional on time  $t$  information)
- For example:

$$\begin{aligned} \mathbb{E}_t(X_{t+1}) &= \mathbb{E}(X_{t+1} \mid X_t) = \mathbb{E}(AX_t + Cw_{t+1} \mid X_t) \\ &= AX_t + C\mathbb{E}(w_{t+1} \mid X_t) = AX_t + C\mathbb{E}(w_{t+1}) = AX_t \end{aligned}$$

- Rational expectations: agents' beliefs about stochastic processes are consistent with the true distribution of the process
- Key equation: wealth dynamics with income fluctuations:

$$a_{t+1} = R_t a_t + y_t - c_t,$$

where  $y_t$  is a stochastic process

- Consumption Euler equation with uncertainty (e.g., stochastic income):

$$u'(C_t) = \beta R \mathbb{E}_t \left[ u'(C_{t+1}) \right]$$

## **Part 2: stochastic dynamic programming**

# 1. Stochastic dynamic programming

- Follow Ljungqvist-Sargent notation, Chapter 3.2
- Under uncertainty, household problem takes the form

$$\max_{\{c_t\}} \mathbb{E}_0 \sum_{t=0}^{\infty} \beta^t u(c_t)$$

subject to  $k_{t+1} = g(k_t, c_t, \epsilon_{t+1})$  (*first-order stochastic difference equation*)

- $\{\epsilon_t\}_{t=0}^{\infty}$  is sequence of iid random variables (*stochastic process*)
- Initial condition  $x_0$  given

- Dynamic programming approach: we again look for recursive representation on state space  $k_t \in \mathcal{X}$
- The problem is to look for a *policy function*  $c(k)$  that solves

$$V(k) = \max_c \left\{ u(c) + \beta \mathbb{E} \left[ V(g(k, c, \epsilon)) \mid k \right] \right\}$$

where  $\mathbb{E}[V(\cdot) \mid k] = \int V(\cdot) dF(\epsilon)$

- $V(k)$  is the (lifetime) value that an agent obtains from solving this problem starting from  $k$
- FOC that characterizes the consumption policy function  $c(k)$  is

$$0 = u'(c(k)) + \beta \mathbb{E} \left\{ \partial_k V(g(k, c(k), \epsilon)) \cdot \partial_c g(k, c(k), \epsilon) \mid k \right\} = 0$$



## 2. History notation

- A very popular approach to deal with uncertainty in macro is to use history notation (Ljungqvist-Sargent, e.g., chapters 8, 12)
- Economy populated by individuals, indexed by  $i \in I$
- Time is discrete and indexed by  $t = 0, 1, \dots$
- At every  $t$ , there is a realization of a stochastic event  $s_t \in \mathcal{S}$
- We denote the **history** of such events up to  $t$  by  $s^t = \{s_0, s_1, \dots, s_t\}$
- The unconditional probability of history  $s^t$  is given by  $\pi_t(s^t \mid s_0)$
- If Markov,  $\pi_t(s^t \mid s_0) = \pi(s_t \mid s_{t-1})\pi(s_{t-1} \mid s_{t-2}) \dots \pi(s_0)$
- Single consumption good (dollars) as numeraire

- The **lifetime value** of individual  $i$  is then defined as

$$V_i(s_0) = \sum_{t=0}^T (\beta_i)^t \sum_{s^t} \pi_t(s^t | s_0) u_i(c_t^i(s^t), n_t^i(s^t))$$

- *Generalizations*: heterogeneous beliefs, general preferences (Epstein-Zin), recursive formulation, multiple commodities, intergenerational considerations
- Suppose  $c_t^i(\cdot)$  and  $l_t^i(\cdot)$  are functions of some primitive (policy)  $\theta$

- Consider policy experiment  $d\theta$ , then  $i$ 's **private welfare assessment** is

$$\frac{dV_i(s_0)}{d\theta} = \sum_{t=0}^T (\beta_i)^t \sum_{s^t} \pi_t(s^t | s_0) \frac{\partial u_i(s^t)}{\partial c_t^i} \frac{du_{i|c}(s^t)}{d\theta}$$

Instantaneous consumption-equivalent effect of policy  $d\theta$  at date  $t$ , history  $s^t$  on individual  $i$ :

$$\frac{du_{i|c}(s^t)}{d\theta} \equiv \frac{\frac{du_i(c_t^i(s^t), n_t^i(s^t))}{d\theta}}{\frac{\partial u_i(s^t)}{\partial c_t^i}} = \underbrace{\frac{dc_t^i(s^t)}{d\theta} + \frac{\frac{\partial u_i(s^t)}{\partial n_t^i}}{\frac{\partial u_i(s^t)}{\partial c_t^i}} \frac{dn_t^i(s^t)}{d\theta}}_{\text{in consumption units}}$$

- Example:  $d\theta$  gives  $i$  marginal dollar at  $s^t$ , then

$$\frac{dV_i(s_0)}{d\theta} = (\beta_i)^t \pi_t(s^t | s_0) \frac{\partial u_i(s^t)}{\partial c_t^i}$$

## Conventional benchmarks:

- Policy  $d\theta$  is **Pareto improving** if  $\frac{dV_i(s_0)}{d\theta} \geq 0$  for all  $i$ , strictly for some  $i$
- **Welfarist planners**: SWF given by  $\mathcal{W}(\{V_i(s_0)\}_{i \in I})$   
*Utilitarian, Isoelastic, Rawlsian, Nash, Dictator, ...*
- Policy  $d\theta$  is desirable for a **welfarist planner** if

$$\int \lambda_i(s_0) \frac{dV_i(s_0)}{d\theta} di > 0, \quad \text{where } \lambda_i(s_0) = \frac{\partial \mathcal{W}(\{V_i(s_0)\}_{i \in I})}{\partial V_i}$$

## Remarks:

- All welfarist planners agree when individuals ex-ante ( $s_0$ ) homogeneous
- How to make welfare assessments with *heterogeneous* individuals?
- If you're interested, see Dávila-Schaab (2022)

### 3. Stochastic Growth Model

- Discrete time:  $t \in \{0, 1, \dots, T\}$ , where  $T \leq \infty$
- At  $t$ , event  $s_t \in \mathcal{S}$  is realized; history  $s^t = (s_0, \dots, s_t)$  has probability  $\pi_t(s^t)$
- Representative household has preferences of paths of consumption  $c_t(s^t)$  and labor  $l_t(s^t)$

$$\sum_{t=0}^{\infty} \beta^t \sum_{s^t} \pi_t(s^t) u(c_t(s^t), l_t(s^t))$$

- Inada conditions  $\lim_{c \rightarrow 0} u_c(c, l) = \lim_{l \rightarrow 0} u_l(c, l) = \infty$
- At  $t = 0$ , household endowed with  $k_0$

- Technology, capital accumulation, and budget / resource constraint:

$$c_t(s^t) + \iota_t(s^t) \leq A_t(s^t)F(k_t(s^{t-1}), l_t(s^t))$$

$$k_{t+1}(s^t) = (1 - \delta)k_t(s^{t-1}) + \iota_t(s^t)$$

- $F(\cdot)$  is twice continuously differentiable and constant returns to scale
- Source of uncertainty is stochastic process for TFP  $A_t(s^t)$
- Standard regularity conditions on  $F(\cdot)$  (see LS)

# Lagrangian approach to sequence problem

- Form Lagrangian

$$L = \sum_{t=0}^{\infty} \sum_{s^t} \beta^t \pi_t(s^t) \left\{ u(c_t(s^t), l_t(s^t)) + \lambda_t(s^t) \left[ A_t(s^t) F(k_t(s^{t-1}), l_t(s^t)) - c_t(s^t) + (1 - \delta) k_t(s^{t-1}) - k_{t+1}(s^t) \right] \right\}$$

- FOCs for  $c_t(s^t)$ ,  $l_t(s^t)$  and  $k_{t+1}(s^t)$  are given by

$$u_c(s^t) = \lambda_t(s^t)$$

$$u_l(s^t) = u_c(s^t) A_t(s^t) F_n(s^t)$$

$$u_c(s^t) \pi_t(s^t) = \beta \sum_{s^{t+1}|s^t} u_c(s^{t+1}) \pi_{t+1}(s^{t+1}) \left[ A_{t+1}(s^{t+1}) F_k(s^{t+1}) + (1 - \delta) \right]$$

- Summation over  $(s^{t+1} | s^t)$  is like conditional expectation (summing over histories that branch out from  $s^t$ )

# Recursive representation: dynamic programming

- Assume time-homogeneous Markov process:

$$\mathbb{E}_t(A_{t+1}) = \mathbb{E}\left[A(s^{t+1}) \mid s^t\right] = \mathbb{E}\left[A(s_{t+1}) \mid s_t\right] = \sum_{s'} \pi(s' \mid s_t) A(s')$$

- Drop  $t$  subscripts:  $s$  is current state,  $s'$  denotes next period's draw
- Denote by  $X_t$  the *endogenous state* of the problem: for now, assume there is such a representation
- Intuitively:  $s$  is the exogenous state and  $X$  is the endogenous state
- Bellman equation can be written:

$$V(X, s) = \max_{c, l} \left\{ u(c, l) + \beta \sum_{s'} \pi(s' \mid s) V(X', s') \right\}$$

subject to  $X' = g(X, c, l, s, s')$



## 4. Application: optimal stopping problem

**Problem:** Every period  $t$ , an agent draws an offer  $x$  from the unit interval  $[0, 1]$ . The agent can accept the offer, in which case her payoff is  $x$ , and the game ends. Draws are independent. The agent discounts the future at  $\beta$ . The game continues until the agent receives an offer she accepts.

- Agent's dynamic optimization problem given recursively by Bellman equation

$$V(x) = \max \left\{ x, \beta \mathbb{E} V(x') \right\}$$

where the expectation (operator)  $\mathbb{E}$  is taken over the next draw  $x'$

- There will be a threshold  $x^* \in [0, 1]$  such that agent accepts for  $x \geq x^*$
- This is also called a **free boundary problem** because we have to look for the endogenous boundary of the problem  $x^*$
- Many applications (problems in life) look like this:  
buying a house, searching for a partner, closing a production plant, exercising an option, adopting a new technology, ...

- The value function will look like:

$$V(x) = \begin{cases} x & \text{if } x \geq x^* \\ x^* & \text{if } x < x^* \end{cases}$$

- Find the value  $x^*$  such that this function satisfies the Bellman equation
- At  $x = x^*$ , indifferent between accepting and stopping:

$$\begin{aligned} V(x^*) &= x^* \\ &= \beta \mathbb{E}V(x') \\ &= \beta \int_0^{x^*} x^* f(x) dx + \beta \int_{x^*}^1 x f(x) dx \\ &= \beta x^* [x]_0^{x^*} + \beta \frac{1}{2} [x^2]_{x^*}^1 \end{aligned}$$

where  $f(x) = \frac{1}{1-0}$  is the uniform density

- Solution:  $x^* = \beta(x^*)^2 + \beta\frac{1}{2}[1 - (x^*)^2]$  or  $x^* = \frac{1}{\beta}(1 - \sqrt{1 - \beta^2})$