

Vector Calculation

1. Addition & Scalar Multiplication.

1) A vector $u \in \mathbb{R}^n = \begin{pmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{pmatrix}$ can be seen as a matrix with only one column and n rows.

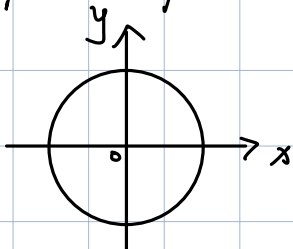
2) Vector Addition. $\vec{u} + \vec{v} = \begin{pmatrix} u_1 + v_1 \\ u_2 + v_2 \\ \vdots \\ u_n + v_n \end{pmatrix}$

3) Scalar Multiplication $\lambda \vec{u} = \begin{pmatrix} \lambda u_1 \\ \lambda u_2 \\ \vdots \\ \lambda u_n \end{pmatrix}$

2. Norm (Length of a vector).

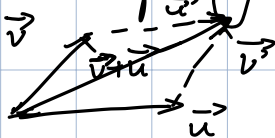
$$\|\vec{u}\| = \sqrt{\vec{u} \cdot \vec{u}} = \sqrt{u_1^2 + u_2^2 + \dots + u_n^2}$$

e.g. $\{\vec{x} \in \mathbb{R}^2 \mid \|\vec{x}\| = 1\}$.



1) $\|\vec{u}\| \geq 0, \forall \vec{u} \in \mathbb{R}^n$; $\|\vec{u}\| = 0$ iff $\vec{u} = \vec{0}$

2) Triangle Inequality. $\|\vec{u} + \vec{v}\| \leq \|\vec{u}\| + \|\vec{v}\|, \forall \vec{u}, \vec{v} \in \mathbb{R}^n$.

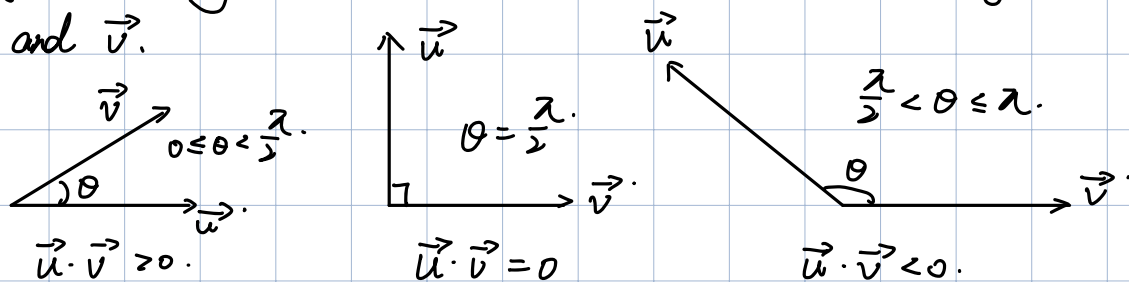


3) Unit Vector: $\hat{u} = \frac{\vec{u}}{\|\vec{u}\|}$

3. Dot Product.

1) Algebraically: $\vec{u} \cdot \vec{v} = \sum_{k=1}^n u_k v_k = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$

2) Geometrically: $\vec{u} \cdot \vec{v} = \|\vec{u}\| \cdot \|\vec{v}\| \cos \theta$, where θ is angle between \vec{u} and \vec{v} .



3) Properties.

① $\vec{u} \cdot \vec{u} \geq 0$, $\forall \vec{u} \in \mathbb{R}^n$; $\vec{u} \cdot \vec{u} = 0$ iff $\vec{u} = \vec{0}$

② Bilinearity: $(\lambda \vec{u} + \vec{v}) \cdot \vec{w} = \lambda \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$; $\forall \lambda \in \mathbb{R}, \forall \vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$.

③ Symmetry: $\forall \vec{u}, \vec{v} \in \mathbb{R}^n$, $\vec{u} \cdot \vec{v} = \vec{v} \cdot \vec{u}$

④ $\forall \vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$, $\vec{u} \cdot (\vec{v} - \vec{w}) = 0 \not\Rightarrow \vec{v} = \vec{w}$ (No Cancellation)

$\hookrightarrow \vec{u} \cdot \vec{v} = 0 \not\Rightarrow \vec{u} = \vec{0}$ or $\vec{v} = \vec{0}$.

e.g. $\vec{u} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$, $\vec{v} = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$

$\vec{u} \cdot \vec{v} = 1 + (-1) = 0$.

4) Angle between two vectors.

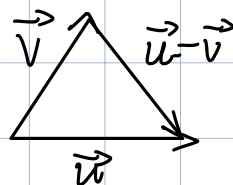
$\theta(\vec{u}, \vec{v}) = \arccos \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \cdot \|\vec{v}\|}$

($\arccos: [-1, 1] \rightarrow [0, \pi]$)

5) Law of Cosines.

$c^2 = a^2 + b^2 - 2ab \cos \theta$.

$\Rightarrow \|\vec{u} - \vec{v}\|^2 = \|\vec{u}\|^2 + \|\vec{v}\|^2 - 2\vec{u} \cdot \vec{v}$.



4. Orthogonal & Orthonormal

1) Orthogonal (Perpendicular): $\vec{u} \cdot \vec{v} = 0$ ($\vec{u}, \vec{v} \in \mathbb{R}^n$)

① $S = \{\vec{u}_1, \vec{u}_2, \dots, \vec{u}_k\} \subseteq \mathbb{R}^n$ is orthogonal if $\forall 1 \leq i, j \leq k$,

$i \neq j \Rightarrow \vec{u}_i \cdot \vec{u}_j = 0$

e.g. $\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right\}$.

正负性代表夹角大小.

0 垂直于原素向量.

every vector's norm is 1.

2) Orthonormal: $\|u_i\| = 1 \quad \forall 1 \leq i \leq k$.

3) Relationship with lin inde

① lin inde \Rightarrow orthogonal (X)

② lin inde \Rightarrow orthonormal (X)

e.g. $\left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 4 \\ 8 \end{bmatrix} \right\}$.

③ orthogonal \Rightarrow lin inde (X)

e.g. $\left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$

④ orthogonal + non-zero \Rightarrow lin inde (✓).

p.f. Assume $S = \{v_1, v_2, \dots, v_k\}$ for all $1 \leq i, j \leq k$. $v_i \cdot v_j = 0$, $i \neq j$. $v_i \neq \vec{0}$

WTS: $x_1 v_1 + x_2 v_2 + \dots + x_k v_k = \vec{0}$, $x_1 = x_2 = \dots = x_k = 0$.

Since $v_1 (x_1 v_1 + x_2 v_2 + \dots + x_k v_k) = \vec{0} \cdot v_k = 0$

$$\Rightarrow \underbrace{x_1 v_1 \cdot v_1}_{x_1 \cdot \|v_1\| \neq 0} + \underbrace{x_2 v_1 \cdot v_2}_0 + \dots + \underbrace{x_k v_1 \cdot v_k}_0 = 0$$

$$\therefore x_1 = 0.$$

Similarly, times v_2, v_3, \dots, v_k everytime.

$$\therefore x_1 = x_2 = x_3 = \dots = x_k = 0.$$

⑤ orthonormal \Rightarrow lin inde (✓).

5. Distance

The distance between 2 vectors \vec{u} and \vec{v} is given by $d(\vec{u}, \vec{v}) = \|\vec{u} - \vec{v}\|$.

1) Properties.

① $d(\vec{u}, \vec{v}) \geq 0$, $\forall \vec{u}$; $d(\vec{u}, \vec{v}) = 0$ iff $\vec{u} = \vec{v}$

② $d(\vec{u}, \vec{v}) = d(\vec{v}, \vec{u})$.

③ triangle inequality: $d(\vec{u}, \vec{w}) \leq d(\vec{u}, \vec{v}) + d(\vec{v}, \vec{w})$

$$\rightarrow |x-y| \leq |x-z| + |z-y|$$

