## Learning Objectives

In this tutorial, you will practice working with linear transformations and bases of vector spaces.

Before attending the tutorial, you should be able to write a complete mathematical definition of the following key words and concepts:

- The composition of two linear transformations.
- An invertible linear transformation
- An isomorphism between two vectorspaces
- The  $\mathcal{B}$ -coordinates of a vector  $v \in V$ , given a finite-dimensional vector space V and an ordered basis  $\mathcal{B}$  of V.

The definitions can be found in the textbook Damiano and Little, 2.3-2.5.

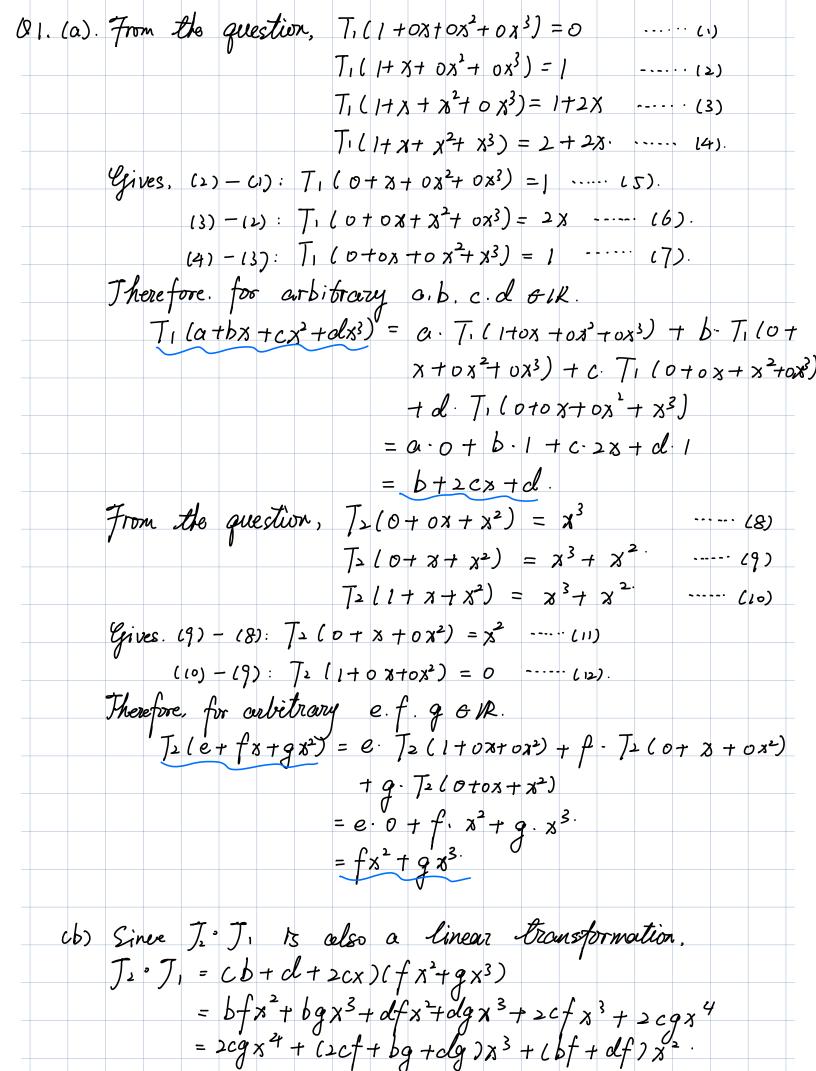
## **Problems**

- 1. Recall that  $P_n$  is the vector space of polynomials with real coefficients and degree at most n. Define a linear transformation  $T_1: P_3 \to P_2$  by  $T_1(1) = 0, T_1(1+x) = 1, T_1(1+x+x^2) = 1+2x, T_1(1+x+x^2+x^3) = 2+2x$ . Define a linear transformation  $T_2: P_2 \to P_3$  by  $T_2(x^2) = x^3, T_2(x^2+x) = x^3+x^2, T_2(x^2+x+1) = x^3+x^2$ .
  - (a) Compute  $T_1$  for an arbitrary element of  $P_3$ . <sup>1</sup> Compute  $T_2$  for an arbitrary element of  $P_2$ .
  - (b) Consider  $T_2 \circ T_1 : P_3 \to P_3$ . Compute  $T_2 \circ T_1$  for an arbitrary element of  $P_3$ .
- 2. Let  $M_{n\times n}$  be the vector space of  $n\times n$  matrices.
  - (a) Let  $P \in M_{n \times n}$ . Define the function  $T_P : M_{n \times n} \to M_{n \times n}$  by  $T_P(A) = PA$  for all  $A \in M_{n \times n}$ . Is  $T_P$  always linear? If so, is  $T_P$  ever an isomorphism?
  - (b) Let P be an invertible  $n \times n$  matrix. Prove that the function  $A \mapsto PAP^{-1}$  from  $M_{n \times n}$  to  $M_{n \times n}$  is an isomorphism. (This transformation is called *conjugation by P*).
- 3. Consider the following two bases of  $M_{2\times 2}(\mathbb{R})$ , the vector space of  $2\times 2$  matrices:

$$\mathcal{E} = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \right\} \quad \mathcal{B} = \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & -1 \\ 1 & 0 \end{bmatrix} \right\}$$

- (a) Let  $A = \begin{bmatrix} 3 & 1 \\ -1 & -1 \end{bmatrix}$ . Find the coordinates  $[A]_{\mathcal{E}}$  and  $[A]_{\mathcal{B}}$ .
- (b) Find a basis  $\mathcal{A}$  of A such that  $[A]_{\mathcal{A}} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$ .

In other words, given  $a, b, c, d \in \mathbb{R}$ , what is  $T_1(a + bx + cx^2 + dx^3)$ ?



Q2. (a). ets always linear. V2. BEIR. & MA. MB & Maxn. gives. TP CaMar BMB = P(aMar BMB = a PMat BPMB = a TP(MA) + BTP(MB). Thus it satisfies the definition and theorem of lin trans Not always isomorphism. when PB zero matrix. TPLA) = PA = 0 for all MA & Moun. which TP is the zero transformation. Since the zero transformation is not one-to-one. IP is not tsomorphism. cb). To show it's both one-to-one and onto Y MA. MB & Mnxn. s.f. PMAP = PMAP-1. Grives , Map Ma" = Map Ma". Since P to Invertible. MA= P-MBP: which MA-> 1-MAP-1 to one-to-one Y Mc & Maxn. Since P to Invertible. MAP = PMc ! Thus, = MA s.t. MA P = PMc ! => PMA/3-1 = PMC-1P = MC Take MA = PMc'P-' => PMP-'= P(PMc'P-1)P-1. = (PP-1) (PM=1)(P-1P). Hence. MA -> PMA PT to onto. = PMc! Therefore, it's an 180 morphism.

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Q3. (a). For [A]e, A=[30]+[00]+[00]+[00]
                                                                                                                                                                                                                                                                                                                                                                                                                                  = 3. 2, + 2, - 83 - 84
                                                                                                                                                                                                 .. [A]z = [3]
                                                                                                                                       For [A]B, take a, b, c, d & IR.
                                                                                                                                                                      A = \begin{bmatrix} -3 \\ -1 \end{bmatrix}, \quad \begin{bmatrix} -a \\ 0 \end{bmatrix}, \quad \begin{bmatrix} +b \\ 0 \end{bmatrix}, \quad \begin{bmatrix} -1 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} -1 \\ 1 \end{bmatrix}
\begin{bmatrix} -1 \\ 1 \end{bmatrix}, \quad \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} -1 \\ 0 \end{bmatrix}
\begin{bmatrix} -1 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} -1 \\ 0 \end{bmatrix}, 
                                                                                                                                                                                                  \therefore \bar{L}A J_B = \begin{bmatrix} 1 \\ 2 \\ 0 \\ -1 \end{bmatrix}
                                                            (2) Consider A = 9 [00], [06], [00], [00]. Where
                                                                                                                                                                                                           A = \overline{L}_{-1}^{3} \overline{L}_{1}^{7} \overline{L}_{0}^{2} \overline{L}_{0}^{2} \overline{L}_{1}^{3} \overline{L}_{0}^{3} \overline{L}_{1}^{3} \overline{L}_{0}^{3} \overline{L}_{1}^{3}
                                                                                                                                                                                => e=3, f=1, g=-1, h=-1.
                                                                                                                 gives the bosis A = 9 [33], [01], [-10], [0-1].
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U3 Domework Exercise. A: I must be the identity transformation i.e. T(v) = v. for If  $III_{\lambda}^{\beta} = III_{\lambda}^{\beta}$ , T(v) = v for all v is V, since any vector v is V can be written as a lin. comb. of the basis vectors  $a_i$ , for i = 1..., n, and 7 is a linear transformation. Thus I to the identity transformation and ITI's = III's iff. Its the identity bransformation.