

Vector Geometry

$\text{proj}_X \vec{v} \in X$.
(X 内离 \vec{v} 最近的 vector).

1. Projection (a vector).

Let X be a set. The projection of the vector \vec{v} onto X is the closest point in X to \vec{v} , written $\text{proj}_X \vec{v}$.

e.g. $① X = \left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix} \right\}$. $\vec{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$.

$$\text{proj}_X \vec{v} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$$

$② X = \left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} -1 \\ 2 \end{bmatrix} \right\}$. $\vec{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$

$$\left\| \begin{bmatrix} 1 \\ 3 \end{bmatrix} - \begin{bmatrix} 2 \\ 1 \end{bmatrix} \right\| = \left\| \begin{bmatrix} -1 \\ 2 \end{bmatrix} \right\| = \sqrt{5}$$

$$\left\| \begin{bmatrix} -1 \\ 2 \end{bmatrix} - \begin{bmatrix} 2 \\ 1 \end{bmatrix} \right\| = \left\| \begin{bmatrix} -3 \\ 1 \end{bmatrix} \right\| = 2$$

$$\therefore \text{proj}_X \vec{v} = \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$

$③ X = \text{span} \left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix} \right\}$. $\vec{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$

$$\vec{x} = t \begin{bmatrix} 1 \\ 3 \end{bmatrix} \in X$$

$$\begin{aligned} \left\| \vec{x} - \vec{v} \right\| &= \left\| \begin{bmatrix} t-2 \\ 3t-1 \end{bmatrix} \right\| = \sqrt{(t-2)^2 + (3t-1)^2} \\ &= \sqrt{t^2 + 4 - 4t + 9t^2 - 6t} \\ &= \sqrt{10t^2 - 10t + 5} \\ &= \sqrt{10\left(t - \frac{1}{2}\right)^2 + \frac{5}{2}} \end{aligned}$$

\therefore when $t = \frac{1}{2}$, distance minimized.

$$\therefore \text{proj}_X \vec{v} = \frac{1}{2} \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ \frac{3}{2} \end{bmatrix}$$

$④ X = \text{span} \left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix} \right\} + \left\{ \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$ $\vec{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$

$$\vec{x} = t \begin{bmatrix} 1 \\ 3 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \in X$$

$$\begin{aligned} \left\| \vec{x} - \vec{v} \right\| &= \left\| \begin{bmatrix} t-2 \\ 3t-2 \end{bmatrix} \right\| = \sqrt{(t-2)^2 + (3t-2)^2} \\ &= \sqrt{t^2 + 4 - 4t + 9t^2 - 12t + 4} \\ &= \sqrt{10t^2 - 16t + 8} \\ &= \sqrt{10\left(t - \frac{8}{10}\right)^2 + \frac{8}{5}} \end{aligned}$$

\therefore when $t = \frac{1}{5}$, distance minimized.

$$\therefore \text{proj}_X \vec{v} = \frac{1}{5} \begin{bmatrix} 1 \\ 3 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{5} \\ \frac{8}{5} \end{bmatrix}$$

⑤ $X = \text{span} \left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 4 \\ 2 \end{bmatrix} \right\} + \begin{bmatrix} 0 \\ 1 \end{bmatrix}$, $\vec{v} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$. $\text{proj}_X \vec{v} = ?$

$\rightarrow \vec{v} - \text{proj}_X \vec{v}$ is the normal vector. let $\text{proj}_X \vec{v} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$

$$\vec{d}_1 = \begin{bmatrix} 1 \\ 3 \end{bmatrix}; \vec{d}_2 = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$$

$$\begin{cases} (\vec{v} - \text{proj}_X \vec{v}) \cdot \vec{d}_1 = 0 \\ (\vec{v} - \text{proj}_X \vec{v}) \cdot \vec{d}_2 = 0 \end{cases} \Rightarrow \begin{cases} \begin{bmatrix} 2-x \\ 1-y \\ -z \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 3 \end{bmatrix} = 0 \\ \begin{bmatrix} 2-x \\ 1-y \\ -z \end{bmatrix} \cdot \begin{bmatrix} 4 \\ 2 \end{bmatrix} = 0 \end{cases} \Rightarrow \begin{cases} 1-x-2y-3z=0 \\ 19-4x-2y-2z=0 \end{cases}$$

$\rightarrow \text{proj}_X \vec{v}$ is on X .

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = s \begin{bmatrix} 1 \\ 3 \end{bmatrix} + t \begin{bmatrix} 4 \\ 2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\begin{cases} x = s + 4t \\ y = 2s + 3t + 1 \\ z = 3s + 2t + 2 \end{cases}$$

\rightarrow solve it

$$\begin{cases} x + 2y + 3z = 11 \\ 4x + 2y + 2z = 19 \\ x - s - 4t = 0 \\ y - 2s - 3t = 1 \\ z - 3s - 2t = 2 \end{cases} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 0 & 0 & 11 \\ 4 & 3 & 2 & 0 & 0 & 19 \\ 1 & 0 & 0 & -1 & -4 & 0 \\ 0 & 1 & 0 & -2 & -3 & 1 \\ 0 & 0 & 1 & -3 & -2 & 2 \end{bmatrix}$$

$$\begin{array}{l} R_2 - 4R_1 \\ R_3 - R_1 \end{array} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 0 & 0 & 11 \\ 0 & -5 & -10 & 0 & 0 & 25 \\ 0 & -2 & -3 & -1 & -4 & -11 \\ 0 & 1 & 0 & -2 & -3 & 1 \\ 0 & 0 & 1 & -3 & -2 & 2 \end{bmatrix}$$

$$\begin{array}{l} R_3 + 2R_4 \\ R_4 + \frac{1}{5}R_2 \end{array} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 0 & 0 & 11 \\ 0 & -5 & -10 & 0 & 0 & 25 \\ 0 & 0 & -3 & -5 & -10 & -9 \\ 0 & 0 & -2 & 0 & 0 & 6 \\ 0 & 0 & 1 & -3 & -2 & 2 \end{bmatrix}$$

$$\begin{array}{l} R_4 + 2R_5 \\ 25 + \frac{1}{5}R_2 \end{array} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 0 & 0 & 11 \\ 0 & -5 & -10 & 0 & 0 & 25 \\ 0 & 0 & -3 & -5 & -10 & -9 \\ 0 & 0 & 0 & -6 & -4 & 10 \\ 0 & 0 & 0 & -3 & -2 & 5 \end{bmatrix}$$

$$\begin{array}{l} R_5 - \frac{1}{2}R_4 \\ R_2 \times (-\frac{1}{5}) \\ R_3 \times (-\frac{1}{3}) \\ R_4 \times (-\frac{1}{6}) \end{array} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 0 & 0 & 11 \\ 0 & 1 & 2 & 0 & 0 & -5 \\ 0 & 0 & 1 & 0 & 0 & \frac{3}{2} \\ 0 & 0 & 0 & 1 & \frac{2}{3} & -\frac{5}{3} \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{array}{l} R_2 \times (\frac{1}{5}) \\ R_3 \times (-\frac{1}{3}) \\ R_4 \times (-\frac{1}{6}) \end{array} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 0 & 0 & 11 \\ 0 & 1 & 2 & 0 & 0 & -5 \\ 0 & 0 & 1 & 0 & 0 & \frac{3}{2} \\ 0 & 0 & 0 & 1 & \frac{2}{3} & -\frac{5}{3} \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

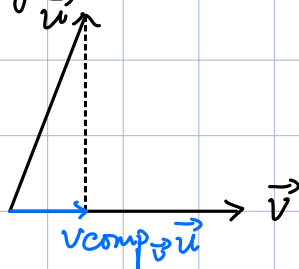
$$\begin{array}{l} R_3 - \frac{5}{3}R_4 \\ R_2 - \frac{1}{3}R_4 \end{array} \rightarrow \begin{bmatrix} 1 & 2 & 3 & 0 & 0 & 11 \\ 0 & 1 & 2 & 0 & 0 & -5 \\ 0 & 0 & 1 & 0 & 0 & \frac{3}{2} \\ 0 & 0 & 0 & 1 & \frac{2}{3} & -\frac{5}{3} \\ 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\begin{array}{l} \xrightarrow{r_2 - 2r_3} \\ \xrightarrow{r_1 - 2r_2 - 3r_3} \end{array} \left[\begin{array}{cccccc|c} 0 & 0 & 1 & 0 & 20/9 & 2/3 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 20/9 & 191/9 \\ 0 & 1 & 0 & 0 & -40/9 & -49/9 \\ 0 & 0 & 1 & 0 & 20/9 & 2/9 \\ 0 & 0 & 0 & 1 & 2/3 & -5/3 \end{array} \right]$$

$$\therefore \begin{cases} x = 191/9 - 20/9 t \\ y = -49/9 + 40/9 t \\ z = 2/9 - 20/9 t \\ s = -5/3 - 2/3 t \end{cases} \Rightarrow \begin{bmatrix} x \\ y \\ z \\ s \end{bmatrix} = t \begin{bmatrix} -20/9 \\ 40/9 \\ -20/9 \\ 0 \end{bmatrix} + \begin{bmatrix} 191/9 \\ -49/9 \\ 2/9 \\ -5/3 \end{bmatrix}$$

2. Component

Let $\vec{u}, \vec{v} \in \mathbb{R}^n$ be non-zero, then the component \vec{u} in \vec{v} direction is the vector in the direction of \vec{v} so that $\vec{u} - \text{vcomp}_{\vec{v}} \vec{u}$ is orthogonal to \vec{v} . written $\text{comp}_{\vec{v}} \vec{u}$ and $\text{vcomp}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \cdot \vec{v}$
系数 跟 \vec{v} 同向.



1) Properties.

① $\text{vcomp}_{\vec{v}} \vec{v}$ is parallel to \vec{u} .

② $(\vec{u} - \text{vcomp}_{\vec{v}} \vec{u}) \perp \vec{v}$

③ $\|\vec{u} - \text{vcomp}_{\vec{v}} \vec{u}\| \leq \|\vec{u} - \lambda \vec{v}\| \quad \forall \lambda \in \mathbb{R}$.

↖ \vec{v} 上离 \vec{u} 最近的点.

2) Showing. $\text{vcomp}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \cdot \vec{v}$

Since $\text{vcomp}_{\vec{v}} \vec{u} = k \vec{v}$,

$$\vec{v} \cdot (\vec{u} - \text{vcomp}_{\vec{v}} \vec{u}) = \vec{v} \cdot (\vec{u} - k \vec{v}) = 0$$

$$\Rightarrow \vec{v} \cdot \vec{u} - k \vec{v} \cdot \vec{v} = 0$$

$$\Rightarrow k = \frac{\vec{v} \cdot \vec{u}}{\|\vec{v}\|^2}$$

$$\therefore \text{vcomp}_{\vec{v}} \vec{u} = k \cdot \vec{v} = \frac{\vec{v} \cdot \vec{u}}{\|\vec{v}\|^2} \cdot \vec{v}$$

only applies
when its project-
ing onto the span
of a single vec-
tor.

3. Projection and Component

$$\text{proj}_{\text{span}\{\vec{v}\}} \vec{u} = \text{vcomp}_{\vec{v}} \vec{u} \quad (\vec{v} \neq \vec{0}).$$

e.g. projection of $\vec{a} = \begin{bmatrix} 3 \\ 7 \end{bmatrix}$ onto $L = \text{span}\left\{\begin{bmatrix} -1 \\ -4 \end{bmatrix}\right\}$.

$$\text{proj}_{\text{span}\{\begin{bmatrix} -1 \\ -4 \end{bmatrix}\}} \begin{bmatrix} 3 \\ 7 \end{bmatrix} = \text{vcomp}_{\begin{bmatrix} -1 \\ -4 \end{bmatrix}} \begin{bmatrix} 3 \\ 7 \end{bmatrix} = \begin{bmatrix} -25/17 \\ 100/17 \end{bmatrix}$$

