

# Henry Tripp Barrick

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## Links

Portfolio Site  
Itch.io

## Skills

### Software:

- Blender
- Substance Painter
- Godot
- Unreal Engine 5
- Photoshop
- Github

## Experience

### Ship Game

- Sole Programmer
- Sole 3D Artist
- Sole Game Developer

### Godslayers

- GDScript Programmer

### Patient 004

- 3D artist
- GDScript Programmer

### Hotel

- Front Desk Agent

## Education

### University of California, Santa Cruz

- Graduating June 2024
- Double Major in Anthropology and Arts and Design: Games and Playable Media

### University of Tokyo

- Study Abroad program from April 2023 to July 2023