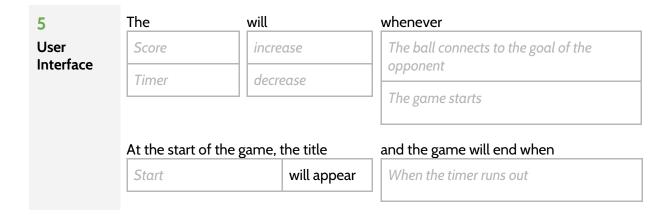
Project Design Document

18/01/2022 Name: Henry Benaye

Project Concept

1	You control a i	in this		
Player Control	Football Player	Sideview	eview	
	where r	nakes the	es the player	
	Right Arrow stick	Move to th	ve to the right	
	Left Arrow stick	Move to th	ve to the left	
2 Basic Gameplay	During the game,		from	
	Ball	appear	Side of the screen	
	Goals	appear	Side of the screen	
	Players	appear		
3 Sound & Effects	There will be sound effects Player connects to the ball Ball connects to the goals Players connect to each other			
4	As the game progresses,	ma	king it	
Gameplay Mechanics	When a player scores, there will be g text on the screen.	oal St	op for 5 seconds	
	[optional] There will also be			
	description of any other gameplay mechanic(s) and their effect on the game.			



Project Timeline

Milestone	Description	Due
#1	- Making a background	22/01
#2	- Making Players and ball	23/01
#3	- Making physics	25/01
#4	- Making animation after goal	27/01
#5	- Testing	30/01

Project Sketch

- Begin game

