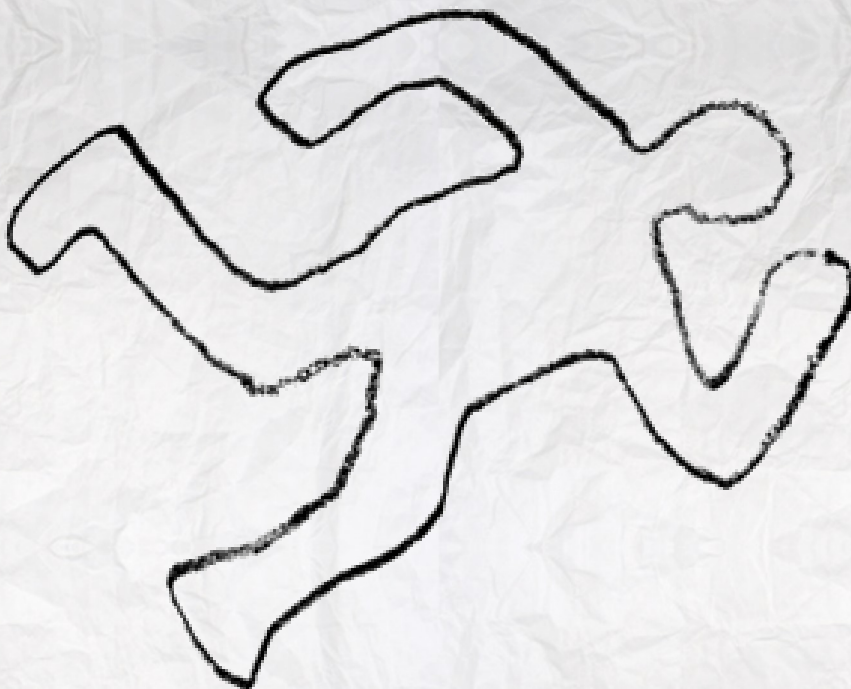




Homicide In the Hub

User Manual



You're a world-renowned detective invited to a party at the Ron Cooke Hub along with some of the greatest minds to ever grace the planet. All is going well when you hear a scream, there's been a murder and it's up to you to catch the culprit!

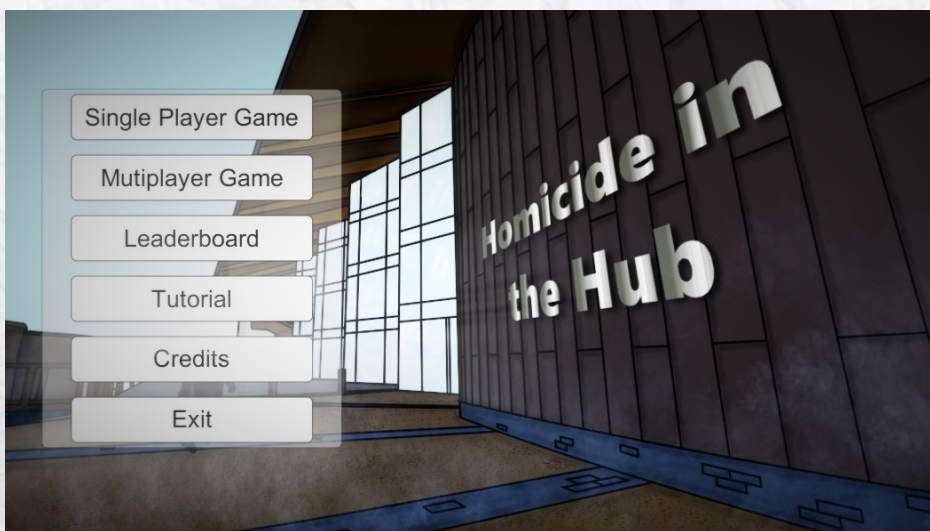


Starting a Game - Single Player

Click on the Single Player Game button at the top of the menu. Then select your detective by using the arrow keys at the side to move between detectives.

Starting a Game - Multiplayer

You can race against your friend to solve the murder! Click on the Multiplayer Game button on the main menu, then you both choose your detectives in the same way you would for single player!



The Suspects

You've narrowed the suspects down to 10 people, ranging from a Roman Soldier to a modern-day billionaire. Each character has their own story and alibi, interrogate them to get the information you need. Click on a character in-game to interact with them.



The Interrogation Room

After clicking on a character it will take you to the interrogation room. Here you can question them in three different manners (depending on the detective you've chosen) to try to get clues from them. Use the buttons at the bottom to select your questioning style. You can also accuse a character of the murder! (See the Accusation section)



The Clues


Hidden around the Ron Cooke Hub are clues which will help you solve the murder. Click on a clue in a room to add it to your inventory.



The Notebook

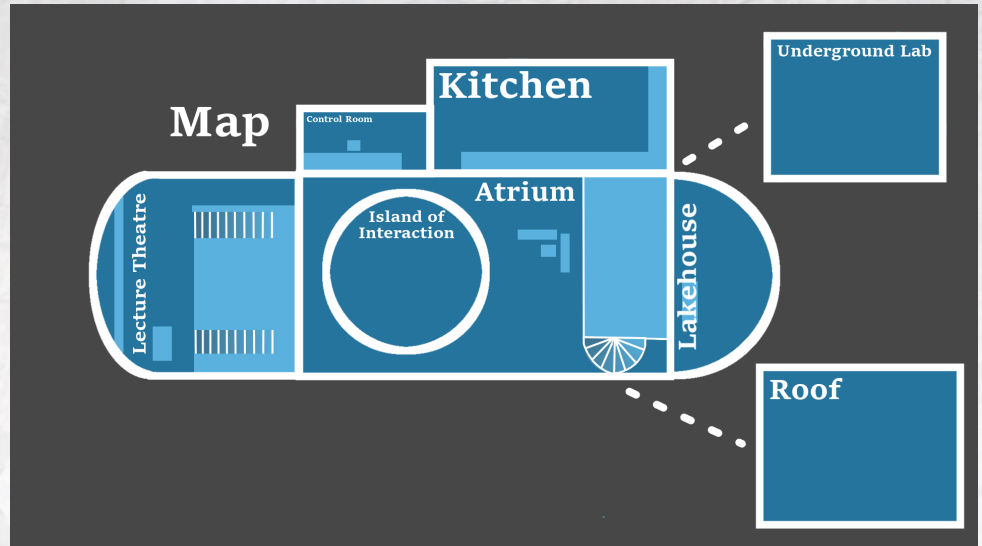
Your trusty notebook is where you write down the clues you have collected. Here you can review the information you've got to help you make your decision! Access it by clicking on the book icon in the top right of the screen. Close it by clicking the same button again.



<i>Clues Obtained (4/12)</i>	<i>Information</i>
- <i>Bloody Footprints</i>	<i>Name:</i>
- <i>Fine Wine</i>	<i>Bloody Gloves</i>
- <i>Bloody Gloves</i>	<i>Notes:</i>
- <i>Old Enemies</i>	<i>Bloody gloves most likely used by the murderer</i>
	<i>Image:</i>
	

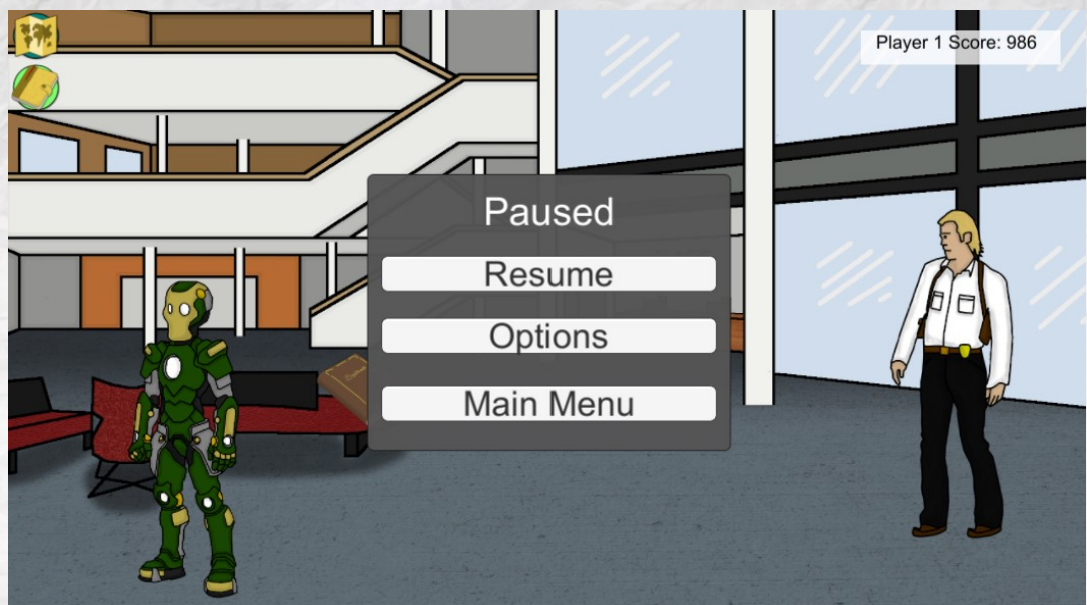
The Map

You've been given a map of the rooms in the Ron Cooke Hub. Access this by clicking on the map icon in the top right of the screen. Click on a room on the map to travel to it.



Pause

Solving murders is tough work, take a break by pressing the Esc key on your keyboard. This will pause the game. From here you can resume the game and get back to the case at hand, or quit to the main menu.

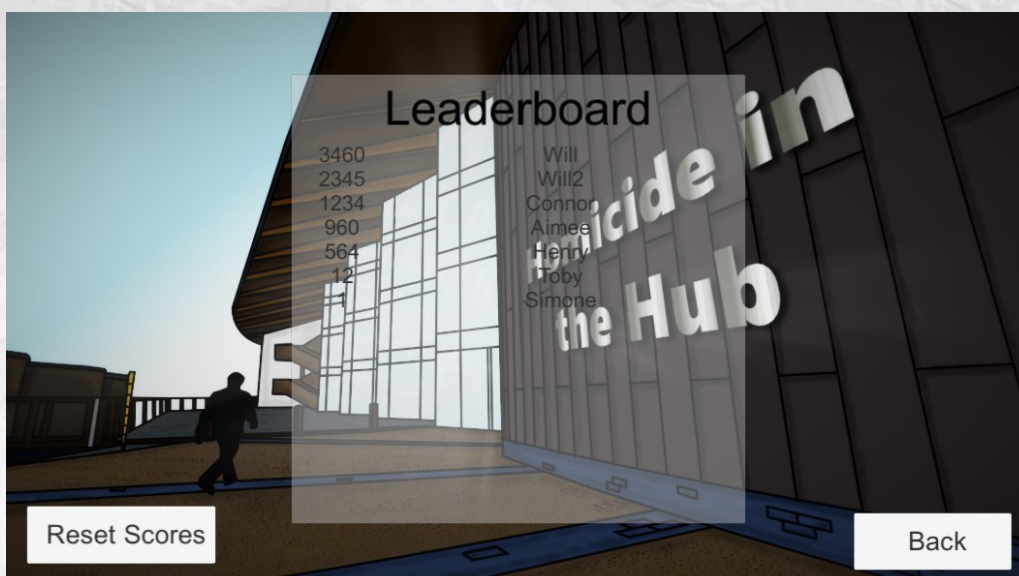


Score

Solving murders is a competitive job and you'll be scored on your performance! Your score is displayed in the top right of the screen and will decrease over time! Gain points by collecting clues and then accusing the correct person of murder! If you make a false accusation you'll take a hefty knock to your score!



At the end of your game you can enter your name to be put on the leader board! Check your ranking in the main menu!



Multiplayer

In multiplayer, you take turns to go around the Ron Cooke Hub and collect clues. You share a notebook so both detectives can see all of the clues collected.

Action Points

Each detective has two action points per turn. The following cost one action point:

- Moving between rooms**
- Talking to a character**
- Collecting a clue**
- Accusing a character**

Scores

Both scores are displayed in the top right hand of the screen, but only the player's whose turn it is score will be decreasing. At the end of the game, there's a box for each of the players to enter their names.



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As if a murder wasn't hard enough, the pesky AI robot in control of the Ron Cooke Hub has locked one the rooms and won't let you in unless you solve one of it's riddles. Get it wrong and you're not getting in, but don't worry, you can try again!

