

# Homework 2

CS 112: Modeling Uncertainty in Information Systems

*Due to Monday Jan 30, 2017 5:00 PM*

## 1 Probability Basics

**Problem 1.** Express the following events in terms of events A, B and C using the operations of complementary, union and intersection

- a) at least one of the events A, B, C occurs
- b) at most one of the events A, B, C occurs
- c) none of the events A, B, C occurs
- d) All three events A, B, C occurs
- e) exactly one of the events A, B, C occurs
- f) events A and B occur but not C
- g) either event A occur or, if not, then B also does not occur

Draw the Venn diagram of each case.

**Problem 2.** You flip a fair coin 3 times. What the probability of the following events assuming that all sequences are equally likely.

- a) Three heads : HHH
- b) Head, tail, Head: HTH
- c) Any sequence with two heads and 1 tail.
- d) Any sequence with number of heads is greater than or equal to number of tails.

**Problem 3.** Alice and Bob each choose a random number in the interval  $[0, 2]$ . We assume a uniform probability law under which the probability of an event is proportional to its area. Consider the following events:

- A: The magnitude of the difference of two numbers is greater than  $1/3$ .
- B: At least one of the numbers is greater than  $1/3$ .
- C: The two numbers are equal.
- D: Alice's number is greater than  $1/3$ .

Find the probabilities  $p(B)$ ,  $p(C)$  and  $p(A \cap D)$ .

**Problem 4.** Mike and John are playing a friendly game of darts where the dart board is a disk with radius of 10in.

Whenever a dart falls within 1in of the center, 50 points are scored. If the point of impact is between 1 and 3in from the center, 30 points are scored, if it is at a distance of 3 to 5in 20 points are scored and if it is further that 5in, 10 points are scored.

Assume that both players are skilled enough to be able to throw the dart within the boundaries of the board. Mike can place the dart uniformly on the board (i.e., the probability of the dart falling in a given region is proportional to its area).

- a) What is the probability that Mike scores 50 points on one throw?
- b) What is the probability of him scoring 30 points on one throw?

## 2 Conditional Probability and Bayes' Rule

**Problem 1.** Assume that each memory bank which is equally likely to be used for storing data or for storing instructions. If a computer system has two memory banks, what is the probability that both are for storing data given (a) the first one is used for storing data, (b) at least one is for storing data?

**Problem 2.** In the design of digital circuit, the multiplexer (MUX) are used to select an input from a set of inputs, now suppose that you have a three-input MUX, the first input is always connected to high level voltage (binary signal one), the second input has a value either 1 or 0 with equal probability ( $\frac{1}{2}$  for each case), and third input is connected to another logical gate which outputs a value 1 with probability  $\frac{3}{4}$ . When the output of MUX shows a value of 1, then what is the probability that the first input is passed to the output of the MUX?

**Problem 3.** CPU (Central Processing Unit) and GPU (Graphics Processing Unit) are using a single data bus together to transfer data to each other. Both may request the bus at the same time. suppose CPU may be granted with probability 0.7, whereas GPU, independently, may be granted with probability 0.4.

- a) Given that exactly one request to data bus is granted, what is the probability that it was GPU's request?
- b) Given that the request is granted, what is the probability that GPU is granted? (ignore that there could be a conflict if both CPU and GPU are granted)

**Problem 4.** Oscar has lost his dog in either forest  $A$  (with a priori probability 0.4) or in forest  $B$  (with a priori probability 0.6).

On any given day, if the dog is in  $A$  and Oscar spends a day searching for it in  $A$ , the conditional probability that he will find the dog that day is 0.25. Similarly, if the dog is in  $B$  and Oscar spends a day looking for it there, the conditional probability that he will find the dog that day is 0.15.

The dog cannot go from one forest to the other. Oscar can search only in the daytime, and he can travel from one forest to the other only at night.

- a) In which forest should Oscar look to maximize the probability he finds his dog on the first day of the search?
- b) Given that Oscar looked in  $A$  on the first day but didnt find his dog, what is the probability that the dog is in  $A$ ?
- c) If Oscar flips a fair coin to determine where to look on the first day and finds the dog on the first day, what is the probability that he looked in  $A$ ?

**Problem 5.** In this problem, you will develop an algorithm for classifying whether an email message is spam / non-spam. Assuming that from all emails only 20% are spam. and, for

word	$p(word spam)$	$p(word nonspam)$
Hello	0.8	0.9
Money	0.95	0.02
send	0.9	0.2
friend	0.02	0.3
party	0.17	0.42
Let's	0.4	0.6

simplicity, occurrence of each word in an email is independent from other words in the same message. What is the probability of the following messages to be spam ?

- a) “Hello Friend Send Money”
- b) “Hello Friend Let’s Party”

**Hint:** This classification model is known as as ‘Naive-Bayes classifier’.

### 3 Probability Distributions

**Problem 1.** Alice plays with Bob the following game. First Alice randomly chooses 4 cards out of a 52-card deck, memorizes them, and places them back into the deck. Then Bob randomly chooses 8 cards out of the same deck. Alice wins if Bobs cards include all cards selected by her. What is the probability of this happening?

**Problem 2.** We need to download a short video clip over the Internet. The video clip contains 200 frames and each frame is cut into 8 packets to send. Each packet has a probability of  $p$  to be lost. Assuming that a frame can be successfully decoded only when there are at least 6 packets are received; and the video is ok to play only when 90% of frames can be decoded. What is the probability that the video downloaded can be played?

**Problem 3.** The number of tasks coming per minute into a CPU is Poisson random variable with parameter 3.

- a) Find the probability that no tasks come in a given 1 minute period.
- b) Assume that the number of tasks arriving in two different minutes are independent. Find the probability that at least 2 tasks will arrive in a given 2 minute period.