

# Henry Chung

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[Month] [Day], 2024

[First Name], [Last Name]  
Game Developer  
[Company] / [Organization Name]  
[Street Address]  
[City], [Province], [Postal Code]

## RE: Job Title

Dear [First Last Name], / [Hiring Manager],

I am writing to express my interest in the Game Developer position at [Company]. With a foundation in computing science and hands-on experience in game development, I believe my skills and experience would allow me to make a meaningful contribution to your team.

Currently, I am pursuing a two-year Computing Science diploma with a concentration in Game Development at Douglas College, an Unreal Academic Partner, where I have refined my skills in C++ and Unreal Engine. My coursework in Computer Game Development I & II provided me with the theoretical knowledge and hands-on experience to design engaging game mechanics and user interfaces. Moreover, I extended my learning by working on independent projects using Unreal and Unity, which allowed me to experiment with complex mechanics and creative level designs. My projects include:

- **Mouse Accuracy Training Game:** Learned game development basics and user experience
- **Flappy Bird Clone:** First personal project using a game engine, familiarizing myself with Unity
- **Level Devil Clone:** Managed multiple stages, implemented an unlock feature, and optimized frequently used functions.

I appreciate your consideration and look forward to the opportunity to discuss how my background aligns with your team's goals.

Sincerely,

X

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Henry Chung

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Enclosure: resume