**AR in Architecture**

There is so much potential for augmented reality(AR) in Architecture. Once AR has evolved some and become more accurate, because sadly it’s not at the level we need it to be, the world of Architecture could be evolved drastically by integrating augmented reality into it. No longer will we have to mentally visualize what our drawing or sketch would look like if it was 3-D, we will be able to digitally view the 3-D model of it. Architects and engineers will be able to more efficiently design, without all the wasted materials. No matter how great a mind is, it cannot imagine something as accurate as reality, or in this case augmented reality.

Designing using AR technology is just the first step. The next step is keeping the building or other object built safe and repaired. AR will allow the view of the internal structure of the building or other object, which will make repairing it so much easier. In multiple different scenarios a damaged area on an object is difficult to access. Being able to lay out a digital version of that damaged area on a model will allow you to view it without going through any difficult situations.

AR is more useful than just being used in the construction aspect of architecture, but it will allow tours and visits from a distance. When you cannot physically go and visit different places it can be a problem sometimes, such as when trying to determine what hotel, or condo, or whatever other type of building you should stay in when on vacation. Being able to use AR to digitally visit these places will allow you to more easily make the decision. You will be able to see the things the pictures cannot show you, and the things you cannot imagine from the descriptions.