

# BUG 0 ALGORITHM

**Task:** Implement a robot navigation simulation using the **Bug 0 algorithm**.

**Environment:** A 2D map containing static obstacles (black regions in the provided image).

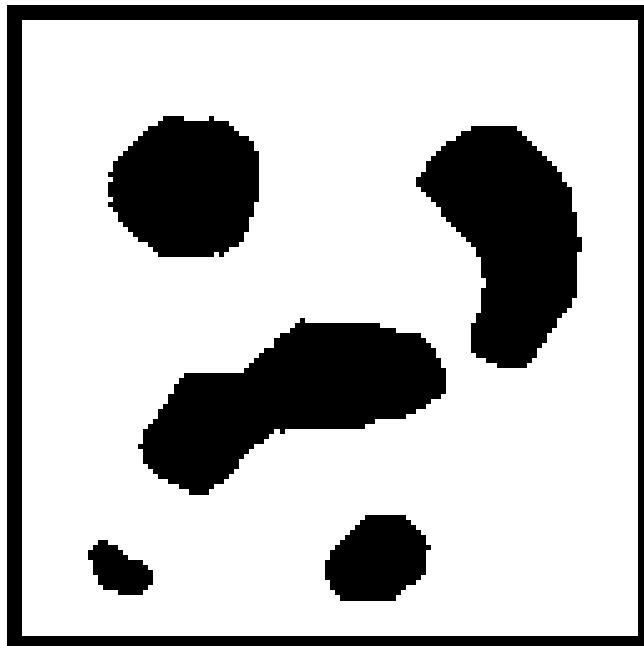
## Scenario:

- **Start Position:** Coordinates (10, 10).
- **Goal Position:** Coordinates (90, 80).
- **Robot Capabilities:** The robot knows its current position and the goal position. It has sensors to detect obstacles immediately in its path.

## Algorithm (Bug 0 Rules):

1. **Goal Seeking:** The robot moves directly towards the goal in a straight line.
2. **Obstacle Encounter:** If an obstacle blocks the straight path, the robot switches to "Wall Following" mode.
3. **Wall Following:** The robot follows the boundary of the obstacle (e.g., keeping the wall on its right side).
4. **Leaving Wall:** The robot immediately stops following the wall and reverts to "Goal Seeking" mode as soon as a straight line to the goal is unobstructed by the current obstacle.

**Objective:** Write a Python script that simulates the robot's movement and visualizes the path taken from Start to Goal.



(**x-1,y-1**)  
NW

(**x,y-1**)  
N

(**x+1,y-1**)  
NE

(**x-1,y**)  
W

(**x,y**)  
**ROBOT**

(**x+1,y**)  
E

(**x-1,y+1**)  
SW

(**x,y+1**)  
S

(**x+1,y+1**)  
SE