## **Question #1**

Write a shell script program called *myrm* that imitates the Linux *rm* command. However, *myrm* will not delete the file, instead it performs the following tasks:

Allow users to relocate the file to directory \$HOME/WasteBasket. The following example will relocate file1 into the \$HOME/WasteBasket directory;
myrm file1

The program should display an error if no file name is entered. Example *myrm* 

Filename not entered. Usage: myrm fileName

- Directory \$HOME/WasteBasket should be created automatically by your program at the very first execution of your program.
- Make sure the existence of the file name to be <u>relocated</u> is checked first before the move of the file takes place.
- If the file to be relocated into the \$HOME/WasteBasket is already in the directory, save the file using random number. Example: mv file1 file1.\$RANDOM

## **Procedure to test your shell script**

- 1. Simply type myrm. Did the system execute your myrm command? If not, check your Linux PATH. If the script runs, did it give you the message "Filename not entered. Usage: myrm fileName".
- 2. If directory WasteBasket already exists, remove it. Now try to delete an existing file. The WasteBasket should automatically create it again. The WasteBasket directory should always be created in \$HOME/WasteBasket.
- 3. Check the WasteBasket directory and make sure the file you have erased is in the WasteBasket directory.
- 4. Try to delete a non-existing file. Did it work?
- 5. Try to delete an existing file. Check the WasteBasket directory. Did it work?
- 6. cd to directory /tmp. Now create a junk file in /tmp directory. Try to delete your junk file you have just created.
- 7. Check the \$HOME/ WasteBasket. Does the file exist? Or is the WasteBasket directory in /tmp? (WasteBasket directory should always be in your \$HOME/WasteBasket).
- 8. Try to remove a file that you have no permission to erase (try file /etc/motd).
- 9. Did it work? (it should not because you have no permission).