Lecture 5 — Probability

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Morning challenge!

- 1 Calculate the area under the curve:

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- ② Calculate the gradient and Hessian of the following function:
 - $f(x,y,z) = 2x + 4xy + 5y^3z^2 + 6x^3y^4$



- Calculate the area under the curve:
- ② Calculate the gradient and Hessian of the following function:
- **3** For x = (1,2,3,4,5) and y = (1.5,4,4,9,14)
 - lacktriangle Calculate eta and lpha and for the OLS regression line using the formulas:

$$\hat{\beta} = \frac{\sum_{i=1}^{n} (X_i - \overline{X})(Y_i - \overline{Y})}{\sum_{i=1}^{n} (X_i - \overline{X})^2}$$

$$\hat{\alpha} = \overline{Y} - \hat{\beta} \overline{X}$$

Agenda

- Introduction
- 2 Bayesian Probability
- § Frequentist Statistics
- 4 Combinations and Permutations
- 6 Distributions



Frequentist vs. Bayesian



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- Frequentists care about truth, whereas Bayesians care about prediction and perspective
- In academia, we tend to focus more on Frequentist statistics as it is more relevant to causal identification



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- If I have already flipped a coin, but not looked at it yet, what is the probability that that specific coin is heads-side up?



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- If I have already flipped a coin, but not looked at it yet, what is the probability that that specific coin is heads-side up?
 - The bayesian will still say 50%, but the frequentist will say it's no longer a matter of probability



Definitions:



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Introduction

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• Outcomes: anything that might happen in the world



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Definitions:

- Outcomes: anything that might happen in the world
- Events: composed of one or more outcomes
- Sample Space: the set of all possible outcomes
- Random Events: events that are probabilistic (as opposed to deterministic
 - When we say "random" here, we mean probabilistic
 - Can identify causal processes that alter the probability, but not causal processes that guarantee the event will occur

$$Pr(e) = \frac{\text{No. of outcomes in event e}}{\text{No. of outcomes in sample space}}$$
 (1)

e.g. What is the probability of getting a tail when you flip a coin?





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- Independence: The probability of one event does not change the probability of another event
- Mutual exclusivity:If one events occurs, the other event cannot occur
- Collective Exhaustivity: Every possible event fits into one of the categories
- Conditional events:: The probability of one event occurring is affected by whether another event occurs



The economist (2004) offers the following illustration of Bayes' rules: The canonical example is to imagine that a precarious newborn observes his first sunrise, and wonders whether the sun will rise again or not. He assigns equal prior probability to both possible outcomes, and represents this by placing one white and one black marble into a bag. The following day, when the sun rises, the child places another white marble in the bag. The probability that a marble plucked randomly from the bag will be white (i.e., the child's degree of belief in future sunrises) has thus gone from a half to two-thirds. After sunrise the next day, the child adds another white marble, and the probability (and thus the degree of belief) goes from two-thirds to three-quarters. And so on. Gradually, the initial belief that the sun is just as likely to rise as not to rise each morning is modified to become a near-certainty that sun will always rise.



Henry Watson (Georgetown)



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- $A \cap B$: the compound event where both A and B happen





- $Pr(A \cap B) = Pr(B|A)Pr(A) = Pr(A|B)Pr(B)$
 - The probability of A and B happening is equal to the conditional probability of B given A times the unconditional probability of A (or vice versa)
 - The probability of someone voting and donating to a candidate is equal to the probability of a donor voting times the probability of donating



More on notation and definitions

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 - The probability of someone voting and donating to a candidate is equal to the probability of a donor voting times the probability of donating
- When A and B are independent: $Pr(A \cap B) = Pr(A)Pr(B)$
- Example:
 - Pr(voting) = 0.5
 - Pr(donating) = 0.2
 - If voting is independent of donating, $Pr(\text{voting} \cap \text{donating}) = 0.5 \times 0.2 = 0.10$
 - If Pr(voting|donating) = 0.9, $Pr(\text{voting} \cap \text{donating}) = 0.9 \times 0.2 = 0.18$

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More on notation and definition

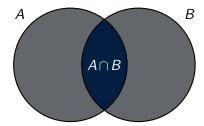
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- $A \cup B = Pr(A) + Pr(B) Pr(A \cap B)$
 - The probability of A or B happening is equal to the sum of their unconditional probabilities minus the probability of both happening
 - Using our example from before, $Pr(\text{voting} \cup \text{donating}) = 0.5 + 0.2 0.18 = 0.52$
- We will define ~ A as "not A".



Subtract the intersection so you don't double-count it





$$Pr(B|A) = \frac{Pr(A|B)Pr(B)}{P(A)}$$
 (2)

What is equivalent to:

$$Pr(B|A) = \frac{Pr(A|B)Pr(B)}{P(A|B)Pr(B) + Pr(A|\sim B)Pr(\sim B)}$$
(3)



Likelihood

How probable is the evidence given that our hypothesis is true?

Prior

How probable was our hypothesis before observing the evidence?

$$P(H \mid e) = \frac{P(e \mid H) P(H)}{P(e)}$$

Posterior

How probable is our hypothesis given the observed evidence?
(Not directly computable)

Marginal

How probable is the new evidence under all possible hypotheses? $P(e) = \sum_i P(e \mid H_i) P(H_i)$



Bayes theorem example

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- 45 people test positive, but 5 of those are false positives
- 955 people test negative, but 10 of those are false negatives



Bayes theorem example

 We can use Bayes Theorem to determine the probability of testing positive if you are sick



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- Pr(Positive) = 45/1000 = 0.045
- Pr(Sick) = 50/1000 = 0.050
- $Pr(Positive|Sick) = \frac{(0.89)(0.045)}{0.050} = 0.80$



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- $Pr(Positive|Sick) = \frac{Pr(Sick|Positive)Pr(Positive)}{P(Sick)}$
- Pr(Sick|Positive) = 40/45 = 0.89
- Pr(Positive) = 45/1000 = 0.045
- Pr(Sick) = 50/1000 = 0.050
- $Pr(Positive|Sick) = \frac{(0.89)(0.045)}{0.050} = 0.80$
- Main lesson: $Pr(Positive|Sick) \neq Pr(Sick|Positive)$



Odds

Introduction

The odds of an event happening are defined as the ratio of the probability of the event occurring divided by the probability of the event not occurring. Example: The odds of rolling a four on a dice are 1:5.

$$Odds = \frac{Pr(A)}{1 - Pr(A)} \tag{4}$$



 Odds ratios: the ratio of the odds of an event occurring under the condition A and the odds of that event occurring under the condition B

Odds ratio =
$$\frac{\#Events(A)/\#NonEvents(A)}{\#Events(B)/\#NonEvents(B)}$$
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	Small Landlord	Large Landlord
Received Eviction Filing	4,890	13,040
Did not Receive Eviction Filing	86,390	58,860

Do larger landlords evict at a higher rate?



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- Do larger landlords evict at a higher rate?
- $\bullet \ \frac{13040/58860}{4890/86390} = 3.91$



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Frequentist Statistics



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Frequentist Statistics

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 - There is a true relationship between Democracy and Conflict, and we can estimate that relationship with tools such as linear regression
 - Our estimates will have a "confidence interval"
 - The difference in vote choice between registered Democrats and registered Republicans is *statistically significant*, in that it was unlikely to have occurred by chance



• What is a confidence interval?



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- We are aiming at an unknown, but constant, parameter. We'll rarely
 hit it straight on, but if we try many times, our 95% confidence
 interval will contain the truth 95% of the time. 5% of the time, we'll
 miss completely, and our confidence interval won't contain the truth.
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 miss completely, and our confidence interval won't contain the truth.
 - Confidence intervals do not have to be set at 95%, but that is conventional
- A confidence interval should NOT be interpreted as "there is a 95% chance that this particular interval contains the true parameter"
 - We live in a frequentist world with constant but unknown parameters;
 a specific confidence interval either contains the truth or it doesn't

Confidence Interval Demonstration in R



Combinations: Choose k objects from a set of n objects when the order does not matter.

$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

Combinations and permutations

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Permutations: Choose k objects from a set of n objects when the order does matter.

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By definition, there will be more permutations that combinations.



Review of Factorials

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- 0! = 1 (One possible way to arrange a dataset of zero numbers)
- $\frac{n!}{(n-k)!} = n \times (n-1) \cdots \times (n-k+1)$
 - $\frac{5!}{(5-3)!} = 5 \times 4 \times 3$
 - $\bullet \quad \frac{5 \times 4 \times 3 \times 2 \times 1}{2 \times 1}$

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Permutations: Choose k objects from a set of n objects when the order does matter.

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- n! gives you the total number of ways you can arrange all of your objects
- Dividing by (n-k)! reduces the number of permutations based on how many objects you're choosing.
- We only need to consider the first k elements of the factorial in the numerator, because you are only choosing k objects from the set n



Combinations: Choose k objects from a set of n objects when the order does not matter.

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$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

- The additional k! in the denominator eliminates permutations that are simply re-orderings of other permutations
- Logic of this is that you can arrange a set of k numbers in k! factorial ways
- So if we divide by k!, we're left with only one permutation of each original combination



$$\binom{n}{k} = \frac{n!}{k!(n-k)!}$$

• How many ways can I make a team of 3 out of 5 people?



Combinations Example:

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- How many ways can I make a team of 3 out of 5 people?
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- $\frac{120}{6(2)}$

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- How many ways can I make a team of 3 out of 5 people?
- $\frac{5!}{3!(5-3)!}$
- $\frac{120}{6(2)}$
- 10

•
$$\frac{5!}{3!(5-3)!}$$



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Combinations Example:

- $\frac{5!}{3!(5-3)!}$
- 5! is the number of ways we can order 5 people (120)



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- 5! is the number of ways we can order 5 people (120)
- Dividing by (5-3)! reduces this numerator to $5 \times 4 \times 3$, because we only want combinations of three people: 60 permutations



Combinations Example:

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Introduction

- 5! is the number of ways we can order 5 people (120)
- Dividing by (5-3)! reduces this numerator to $5 \times 4 \times 3$, because we only want combinations of three people: 60 permutations
- Additionally dividing by 3! eliminates duplicated (reordered) combinations
 - Example: I can arrange the numbers 3,4,5 in 3! (6) different ways: 3.4.5 : 3.5.4 : 4.3.5 : 4.5.3 : 5.3.4 : 5.4.3
 - But these are not original combinations; we have six times as many permutations as unique combinations
 - Dividing by 3! (6) solves this: 10 unique combinations



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Combinations Example:

- A, B, C, D, E
 - 1 A, B, C
 - A, B, D
 - **3** A, B, E
 - 4 A, C, D
 - 6 A, C, E
 - **6** A, D, E
 - **7** B, C, D
 - **8** B, C, E
 - B, D, E
 - 10 C, D, E

12 PhD students decide to host a thanksgiving potluck:

- 3 students will be asked to bring appetizers
- 5 students will be asked to bring main courses
- 3 students will be asked to bring desserts
- The remaining student will be asked to bring drinks



Combinations Example:

12 PhD students decide to host a thanksgiving potluck:

- 3 students will be asked to bring appetizers
- 5 students will be asked to bring main courses
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- The remaining student will be asked to bring drinks

How many different ways can the students be divided into these groups?

$$\binom{12}{3} \cdot \binom{9}{5} \cdot \binom{4}{3} \cdot \binom{1}{1} = \frac{12!}{3!9!} \cdot \frac{9!}{5!4!} \cdot \frac{4!}{3!1!} \cdot \frac{1!}{1!0!} = 220 \cdot 125 \cdot 4 \cdot 1 = 110,880$$

4□ > 4□ > 4 = > 4 = > = 90

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Calculating probabilities

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- For the probability of winning at least once, we consider the probability of losing 5 times in a row, and take the inverse
 - $1-(1-0.1)^5\approx 0.41$
 - After 10 tries: $1 (1 0.1)^10 \approx 0.65$

Random variables

 Distributions determine the probability that a random variable takes on any specific value



Random variables

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- A random variable is realized when it takes on any specific value from the set of possible values.



- Distributions determine the probability that a **random variable** takes on any specific value
- A random variable is realized when it takes on any specific value from the set of possible values.
- We say that random variables are stochastic: Their probability distribution can be analyzed statistically, but cannot be precisely predicted



Discrete versus continuous

- Remember from the first day:
- Discrete: finite, countable
- Continuous: infinite, uncountable



Sample distribution

• Sample distribution: representation of the number of cases that take each value in a sample space



Introduction

- Sample distribution: representation of the number of cases that take each value in a sample space
- Frequency Distribution: The number of observations/cases for each potential value of a variable



Introduction

- Sample distribution: representation of the number of cases that take each value in a sample space
- Frequency Distribution: The number of observations/cases for each potential value of a variable
- Relative Frequency Distribution: a frequency distribution represented as the share of observations/cases



Contingency tables

A matrix that shows the joint frequency distribution for two variables



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- Also known as "cross-tabulations" or "cross-tabs"



Contingency tables

- A matrix that shows the joint frequency distribution for two variables
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	Dog	Cat	Total
Male	42	10	52
Female	9	39	48
Total	51	49	100

Probability distribution

 The function that describes the likelihood of getting any specific value of a random variable



Probability distribution

- The function that describes the likelihood of getting any specific value of a random variable
- Probability of any one value (or range of values) is between 0 and 1

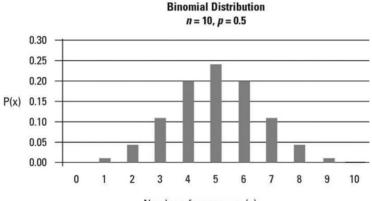


Introduction

- The function that describes the likelihood of getting any specific value of a random variable
- Probability of any one value (or range of values) is between 0 and 1
- Sum of probabilities for the full range of values equals 1



For discrete values, we use the Probability Mass Function (effectively a bar



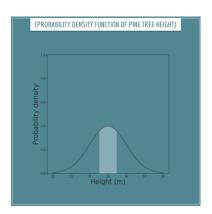
Number of successes (x)

chart Binomial distribution: ten trials with p = 0.5.

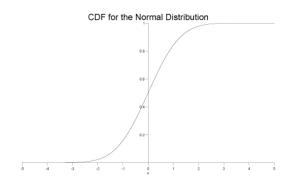
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Probability Density Function

- For continuous variables, we use the Probability Density Function
- To find the likelihood that an observation will be between two given values, we look at the area under the curve (integration)



The integral, or antiderivative, of the Probability Density Function



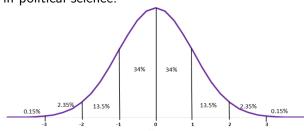


Normal/Gaussian Distribution (the bell curve)

Important features:

- This distribution is symmetric around the center.
- Standard deviations are measures of how spread out the observations are: 68% of values are within one SD, 95% are within two, 99.7% are within three.

Very typical in political science!



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Other types of distributions:

- Poisson
- Binomial
- Negative binomial
- t distribution
- F distribution
- Exponential distribution
- Gamma distribution
- And many more...

