COMPUTER SCIENCE · HONOURS, GAME DEVELOPMENT STREAM · CARLETON UNIVERSITY

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Skills_

Languages Technologies Python, Java, C, C++, Makefile, Shell, JavaScript, TypeScript, HTML/CSS

Linux/CentOS, Git, OpenShift, Kubernetes, Jenkins, Private Cloud, React, Docker, Podman, OpenGL, CMake, GDB, GCC

Projects

Quests of the Round Table Carleton University

HTTPS://GITHUB.COM/HENRYZHANGXIAO/QUESTS-OF-THE-ROUND-TABLE

Apr 2022

- A multiplayer card game coded in Java with the use of Java Networking and JavaFX
- Developed using the Gang of Four design patterns for regulation of code maintenance, code abstraction, and object interaction
- Used Apache Maven and Git to ensure version control while working in an agile and model-driven environment

Yume Carleton University

HTTPS://GITHUB.COM/HENRYZHANGXIAO/YUME

Apr 2022

- A 2D real-time game written in C++ using OpenGL, OpenAL, SOIL, ALUT, GLEW, GLFW, and the GLM libraries
- Physical, parametric, and hierarchical movement all handled through matrix transformations
- Graphics are drawn using vertex shaders and fragment shaders using GLSL

Music Center Simulator Carleton University

HTTPS://GITHUB.COM/HENRYZHANGXIAO/TUNESHARE

Mar 2021

- Created a music center simulator using C while using structs, pointers and dynamic memory allocation
- Users are able to connect, update, and display their stats using pointer arrays and double pointers

Experience

IBM Markham, ON

SYSTEM EVALUATION AND RELIABILITY TEST (SERT)

May 2022 - Present

- Deployed and regression tested CD and LTSR release candidate builds using automated Jenkins CI/CD pipelines and hybrid cloud Fyre clusters
- Created multiple Jenkins pipelines to test release candidate builds by modifying our deployment Makefiles and Bash scripts
- Monitored CI/CD triggered Jenkins jobs of release candidate builds to ensure the Checkout, OCP deployment, Common Services installation, Crossplane deployment, Zen installation, Upgrade, and Regression Testing stages were successful
- · Testing suite covers regression, reliability, automation, upgrade, integration, compatibility, and longevity testing

BM Austin, TX

CLOUD PAK CONFIGURATOR • IBM USER EXPERIENCE DESIGN TEAM - CROSS PAK CONSISTENCY • RED HAT

July 2022 - Sep 2022

- Led development of a Dynamic Plugins pilot project using OpenShift Container Platform 4.11
- Created a mockup of the UI using design prototypes from Figma and InVision
- Developed using TypeScript, Patternfly, and Podman
- Deployed locally using OKD and online using Fyre clusters
- Built and pushed to Quay.io image registry using Docker

Education

Carleton University Ottawa, Canada

B.C.S. COMPUTER SCIENCE HONOURS: GAME DEVELOPMENT CONCENTRATION

Sep 2019 - Present

Relevant Courses: Introduction to Systems Programming, Abstract Data Types and Algorithms, Introduction to Software Engineering, Operating Systems, Database Management Systems, Design and Analysis of Algorithms, Fundamentals of Web Applications, Object-Oriented Software Engineering, Programming Paradigms, Real-Time Operating Systems

Awards_____

2019	Academic Silver Medal	Earl of March SS
2019	Ontario Scholar	Earl of March SS
2019	Honour Society Award	Earl of March SS
2019	Art Certificate Program	Farl of March SS

Availability_

Available beginning Sep 2023

October 23, 2022 Henry Zhangxiao · Résumé