

# HENRY (YUHAO) ZHOU

3645 Haven Ave, Unit 5303, Menlo Park, California, 94025

(+1) 650-709-4984 ♦ henry.zhou@mail.utoronto.ca ♦ <https://henryzhou7.github.io/>

## EDUCATION

---

### University of Toronto, Canada

Bachelor of Applied Science

*Specialist in Computer Engineering*

*Minor in Robotics and Mechatronics*

Advisor: Prof. Sanja Fidler and Prof. Jimmy Ba

September 2014 - June 2019

Cumulative GPA: 3.92/4.00

Rank: Top 2%

### Peking University, China

Summer Exchange Student

*Associate Degree in Economics and Literature*

Summer 2016

Straight 4.0/4.0

## INDUSTRY EXPERIENCE

---

### Facebook, AI Research

*Facebook AI Resident*

August 2019 - Now

*Menlo Park, CA*

- One year program working with research scientists and engineers on AI research.
- Currently working on Speech and Natural Language project with Dr. Michael Auli and Alexei Baevski.

### Nvidia

*Deep Learning Intern*

January 2019 - July 2019

*Toronto, Canada*

- Worked on computer vision project supervised by Prof. Sanja Fidler and Prof. Antonio Torralba.
- Work in progress through collaboration.

### Intel Corp.

*Software Engineering Intern*

May 2017 - December 2017

*San Jose, CA*

- Led the project of a cross-version testing pipeline for user designs in Quartus synthesizing team. This project is 10x more efficient comparing to the previous version of the testing framework.
- Optimized error message prompting during compilation for better user experience in Quartus.

### Oracle Corp.

*R&D Department Intern*

June 2015 - August 2015

*Beijing, China*

- Organized and managed cloud computing resources for R&D department in Cloud Computing team.
- Provided supporting service to Oracle Japan's team by resolving internal service tickets.

## SKILLS

---

### Programming

Python, MATLAB, C/C++, JavaScript, Java, SQL, Verilog

### Framework

PyTorch, Tensorflow, Flask, Numpy, OpenCV, SKLearn

### Markup

HTML/CSS, LaTeX, Markdown

## PUBLICATION

---

- **Y. Zhou\***, T. Wang\*, S. Fidler, J. Ba. *Neural Graph Evolution: Automatic Robot Design* (\* denotes equal contribution. *International Conference on Learning Representations'19*)
- **Y. Zhou**, M. Tapaswi, S. Fidler. *Now You Shake Me: Towards Automatic 4D Cinema* (**Spotlight** in *Computer Vision and Pattern Recognition'18*)

## RESEARCH EXPERIENCE

---

### University of Toronto, Vector Institute

Research Assistant

January 2018 - June 2019

Advisor: Prof. **Sanja Fidler**, Prof. **Jimmy Ba**

- Project on robotic structure design using genetic algorithms.
- Proposed using graphs to model RL agent and designed methods to modify graphs for efficient search.
- Designed methods to visualize the evolutionary progress and the genealogy tree in the genetic algorithm.
- Project on using Graph Network for learning dynamics in model-based reinforcement learning.
- Improved graph network for efficiently learning dynamics and discriminating graph isomorphism.
- Open-sourced a customized graph neural network library implemented in PyTorch and Tensorflow.

### University of Toronto

Capstone Research

May 2018 - June 2019

Advisor: Prof. **Stark Draper**

- Project on power-efficient hand gesture classifier for artificial prostheses control.
- Designed and implemented distributed machine learning optimization method using AWS Lambda service.
- Designed gesture classifier on electromyography (EMG) data for real-time processing.
- Benchmarked the performance of deep learning and signal processing methods for gesture recognition.
- Leading the senior-year capstone design team for project management, documentation, and experiments.

### University of Toronto

Research Assistant

January 2017 - November 2017

Advisor: Prof. **Sanja Fidler**

- Project on analyzing physical interaction in movies for automatic annotation of 4D effects in movies.
- Led the project in semantic classification and detection of physical interactions, such as splash, in movies.
- Proposed and designed multi-modal neural networks for processing visual and acoustic features. Performed ablation studies on the usefulness of each modality, and optimized the performance of the joint network.
- Created a crowd-sourcing website and trained human annotators to get high-quality annotations.
- Researched and trained deep neural networks on various audio and video datasets such as SoundNet.

## TALKS AND PRESENTATIONS

---

### Talk

Google Brain - Talk on *A Topology Space Odyssey*

Vector Robotics Summer School - Talk on *Self-adaptive Robots and Evolution*

Vector Institute AWS Usage showcase meeting on Neural Graph Evolution

## AWARDS

---

### Research

John Senders Award (Awarded to 1 Final Design among Engineering Department)

Edith Grace Buchan Scholarship (Summer Research 2018)

University Conference Travel Grant (CVPR18, NeurIPS18, ICLR19)

### Academic

University of Toronto Graduate with High Honour (2019 Graduates)

Dean's List (2015 - 2019) (Awarded to high academic performing students)

### Competition

Best First Year Team in UTEK Software Design competition (2015)

## EXTRA-CURRICULAR

---

### Coursera

Served as the (Chinese) subtitle reviewer & performed final reviews for Calculus I (2015)

Served as the community mentor for Machine Learning (2016)

Served as the (Chinese) subtitle translator for the course Cryptography I (2016)

### Volunteer

IEEE Student Branch at University of Toronto Webmaster (2015 - 2016)

IEEE Student Branch at University of Toronto Computer Chapter (2016)

University of Toronto ECE Department mentor (2016 - 2017)

University of Toronto Orientation Week Catering Team (2015)

### Sports

ECE Thunder Basketball Team (2015, 2016 Engineering League Champion)

University of Toronto SKULE Badminton Club (2014 - 2015)