## Lecture 3 Expressions, Variables and Objects ¶

There is one famous saying: Everything is an object in Python!

In Python, each object has

- · an identity,
- · a type, and
- · a value

## Identity and id()

Roughly speaking, the id() function returns an integer called identity, representing the unique memory address of an object.

```
In [65]: id(3) # integer 3 has an identity
Out[65]: 4426056896

In [64]: id(5.) # float 5 has different identity
Out[64]: 140368422983824

In [66]: id('python')# string 'python' has an identity. Btw, there is no difference between "" and 'Out[66]: 140368403558256

In [67]: id([1,2,3]) # list [1,2,3] has another identity
Out[67]: 140368423235904

In [68]: id(abs) # built-in function abs also has an unique indentity!
Out[68]: 140368319715760
```

## Type and type()

Below are the common built-in types of Python. We're going to define our own types later using Class in Python. Popular data science packages also define their own types.

```
In [59]: type(3)
Out[59]: int
In [70]: type(True)
Out[70]: bool
In [60]: type(5.)
Out[60]: float
In [61]: type('python')
```

```
In [62]: type([1,2,3])
Out[62]: list
In [63]: type(abs)
Out[63]: builtin function or method
```

## **Expression, Variable, Value and Object**

Compared with the concept of *object*, perhaps you're more familiar with the notion of *variables* and *values* in Matlab. With the assignment operators (=), you can assign the *values* to *variables* through expressions in Matlab.

Formally, similar things happen in Python.

Out[73]: str

Below we're going to develop a deep understanding of what happens after executing the expression **variable = value** in Python -- dig deep into your computer memory space!

The basic conclusion can be stated as follows: In Python, variables are just the references to objects.

Instead of saying that we assign values to variables in python, perhaps it's more rigorous to say that we use variables to point toward objects with certain values.

```
In [42]: a = 3
         print(id(a))
         a = 1
         print(id(a))
         140368422436784
         4426060000
In [51]: a = 1000 # creating an int object with value 1000, and use variable a as the reference
         print(id(a))
         b = a # link the SAME object to b
         print(id(b))
         140368422983408
         140368422983408
In [54]: a = 1000 # creating an int object with value 1000, and use variable a as the reference
         print(id(a))
         b = a \# link the SAME object to b -- now a and b refers to exactly the same object !
         print(id(b))
```

b = 1 # creating a new int object with value 1, and use variable b as the reference

```
140368422985552
140368422985552
4426056832
```

print(id(b))