Lecture 4 Object: Mutable/Immutable, Attributes/Methods

In Python:

- An object's identity never changes once it has been created;
- Whether its value can change or not really depends:
 - If the value can be changed, the object is called *mutable* -- it is more flexible!
 - If the value cannot be changed, the object is called *immutable* -- it is safer!

For beginners, mutable/immutable objects can easily lead to errors that are very difficult to debug. (https://florimond.dev/blog/articles/2018/08/python-mutable-defaults-are-the-source-of-all-evil/)

- Whether the object is mutable or not? It depends on its type:
 - (for built-in types) **List**, Dictionary and Set are mutable;
 - Int, Float, String, Bool, Tuple ... are immutable.
 - Numpy array is also mutable (will talk about it later)

Compare it with the following two examples:

```
In [3]: a = 1
    print(id(a))
    a = 0
    print(id(a))

4516390016
    4516389984

In [5]: a = [1,2,3]
    print(id(a))
    a = [0,2,3]
    print(a)
    print(id(a))

140717235967472
    [0, 2, 3]
    140717235953008
```

Now it's time to test your understandings. Recall our examples in Lecture 2 and solve it yourself!

```
In [6]: a = 1000
b = a
b = 1
print(a)

1000

In [7]: a = [1000,1]
b = a
b = [1,1]
print(a)

[1000, 1]

In [8]: a = [1000,1]
b = a
b[0] = 1
print(a)

[1, 1]
```

Indeed, what is the solution if we really want to "copy" a list?

There are multiple solutions to this (https://www.geeksforgeeks.org/python-cloning-copying-list/), and we will mention one here using the copy method.

```
In [9]: a = [1,2,3]
b = a.copy()
a[0] = 0
print(a)
print(b)
[0, 2, 3]
[1, 2, 3]
```

Attributes and Methods of Python Object

Roughly speaking,

- attributes are the variables stored within object;
- · methods are the functions stored within object.

String attributes/methods

```
In [29]: text = "Data Science"
    text.__doc__
Out[29]: "str(object='') -> str\nstr(bytes_or_buffer[, encoding[, errors]]) -> str\n\nCreate a n
    ew string object from the given object. If encoding or\nerrors is specified, then the o
    bject must expose a data buffer\nthat will be decoded using the given encoding and erro
    r handler.\nOtherwise, returns the result of object.__str__() (if defined)\nor repr(obj
    ect).\nencoding defaults to sys.getdefaultencoding().\nerrors defaults to 'strict'."
In [46]: text.upper() # return a new string object with upper case
Out[46]: 'DATA SCIENCE'
```

```
In [44]: text # See? the original text is not affected
 Out[44]: 'Data Science'
 In [35]: text.lower() # return a new string object
 Out[35]: 'data science'
 In [34]: text.capitalize() # return a new string object
 Out[34]: 'Data science'
Lists attributes/methods
 In [36]: numbers = [1, 4, 0, 2, 9, 9, 10]
          numbers.__class__
 Out[36]: list
 In [37]: print(numbers)
          print(id(numbers))
          numbers.reverse() # does NOT return a new LIST object! just modify the original list --
           remember that list is mutable object
          print(numbers) # [10, 9, 9, 2, 0, 4, 1]
          print(id(numbers))
          [1, 4, 0, 2, 9, 9, 10]
          140717238799328
          [10, 9, 9, 2, 0, 4, 1]
          140717238799328
It is INCORRECT to write in this way:
 In [43]: numbers_reverse = numbers.reverse() # it is the INCORRECT way to reverse a list!!!
          print(numbers_reverse)
          None
 In [38]: numbers.sort()
```

print(numbers)

[0, 1, 2, 4, 9, 9, 10]

In [11]: dir(text)

```
Out[11]: ['__add__',
              _class__',
               contains_
              _delattr_ '
              _dir__',
              _doc__',
               _eq__',
               format__',
              _ge__',
              _getattribute___',
              _getitem__',
              _getnewargs___',
              _gt__',
              hash__
              ______
_init___',
               _init_subclass___',
               iter__',
              _le__',
              _len__
               lt_
               mod
               mul
               ne
               new
               reduce__',
              reduce_ex__',
              repr
              rmod
              rmul
              {\sf \_setattr}_{\sf \_}
              sizeof
              _str__',
              _subclasshook__',
            'capitalize',
            'casefold',
            'center',
           'count',
            'encode',
            'endswith',
            'expandtabs',
           'find',
            'format',
            'format_map',
           'index',
           'isalnum',
            'isalpha',
            'isascii',
           'isdecimal',
           'isdigit',
            'isidentifier',
            'islower',
            'isnumeric',
            'isprintable',
            'isspace',
            'istitle',
            'isupper',
            'join',
           'ljust',
            'lower',
            'lstrip',
            'maketrans',
            'partition',
            'replace',
            'rfind',
            'rindex',
            'rjust',
```

```
'rsplit',
             'rstrip',
             'split',
             'splitlines',
             'startswith',
             'strip',
             'swapcase',
             'title',
             'translate',
             'upper',
             'zfill']
In [17]: dir(numbers)
_contains__',
_delattr__',
_delitem__',
                _dir__',
_doc__',
               _eq__',
                ____
_format___',
               _ge__',
               _getattribute___',
               _getitem__',
               _gt___',
               _hash__',
_iadd__',
               _imul__',
_init__',
               _init_subclass__',
                _le__',
_len__',
_lt__',
_mul__',
               _ne__',
_new__',
               _reduce__',
                _reduce_ex__',
                repr__',
               _reversed__',
               __rmul___',
              __setattr__',
__setitem__',
               __sizeof__',
              __str__',
             _subclasshook__',
             'append',
             'clear',
             'copy',
             'count',
             'extend',
             'index',
             'insert',
             'pop',
             'remove',
             'reverse',
             'sort']
```

'rpartition',