

Eruditus Learning Contract

By signing this contract, I, _____, agree to the following:

1. Starting a project means finishing it
2. Finishing a project means giving a presentation
3. Showing up on the agreed upon days
4. The official rules as outlined in Rules¹

Name of my learn partner(s): _____

Topic of my presentation: _____

I am lead learner: Yes ☐ No ☐

Learn location: _____

Custom rules:

Date: _____

Signature: _____

¹ Please review the rules on the backside of this document

Rules

1. A learning project stretches over four learning days
2. You need a learning partner to be able to attend
3. Phones have to be in airplane mode during learning sessions
4. If you're more than 10 min late, list the reasons and generate one action item to improve next time

Lead Learner Checklists

Learning Day:

- ☐ First learning day only: Print contracts. Have learners read and sign. Keep for redistribution on teaching day. Implement action items at end.
- ☐ Lead Learning Day start check-in (0 min)
 - ☐ Ask learners how/what they're doing
 - ☐ Remind them of lunch time (2 hours from start)
 - ☐ Remind learners to put phones into airplane mode
- ☐ Lead learning recap at end of lunch (3.5 hours from start)
 - ☐ Friendly reminder it's allowed to ask questions
 - ☐ Everyone share what they learned in the last two sessions
 - ☐ Mention end time (5.5 hours from start) but that people are free to stay longer

Teaching Day:

- ☐ Learning Day Checklist - until lunch (2 hours)
- ☐ Lead walk to Henry's apartment (presentation location) after roughly 30 min lunch
- ☐ Lead debrief
 - ☐ Instruct learners to write answers to debrief questions (10 min)
 - ☐ Share answers - 1 question at a time (30 minutes)
 - ☐ Review last Eruditus action items and experiments and write down new action items and experiments (if any)
 - ☐ Upload debrief feedback and learners' presentations to GitHub (ask Matthias, Christoph or Henry for help if needed)
- ☐ Lead planning for the next Eruditus
 - ☐ Find 4 learning days and 1 teaching day. Add to calendar. Add the teaching day presentations as a separate 1 hour appointment.
 - ☐ Find next lead dancer
 - ☐ Append 30 min action item implementation appointment to the end of the first learning day
- ☐ Start presentations (~15 min each) and return contracts to learners

Debrief Questions

1. What felt good/what worked?
2. What didn't work?
3. What would help us if we'd add/change it?
4. What are interesting experiments?
5. Open questions?
6. Action items
7. Current experiments

