CIS 210 Fall 2017

Midterm 1

What is the result when the following Python code is executed:

```
1. >>> type(99.9)
```

- a) <class 'int'>
- b) <class 'float'>
- c) <class 'bool'>

- d) <class 'str'>
- e) <class 'python'>

2. >>> type(True)

- a) <class 'int'>
- b) <class 'float'>
- c) <class 'bool'>

- d) <class 'str'>
- e) <class 'python'>

3. >>> type('false')

- a) <class 'int'>
- b) <class 'float'>
- c) <class 'bool'>

- d) <class 'str'>
- e) <class 'python'>

4. >>> type(len('hello') == len('goodbye'))

- a) <class 'int'>
- b) <class 'float'>
- c) <class 'bool'>

- d) <class 'str'>
- e) <class 'python'>

5. Given the following:

4298470336 refers to a

- a) Python type
- b) Python built-in function
- c) memory location
- d) None type

- 6. >>> a = 1200 is an example of a Python
- a) expression
- b) assignment statement
- c) conditional
- d) loop

- 7. >>> len('CIS 210') is an example of a Python
- a) expression
- b) assignment statement
- c) conditional
- d) loop

8. Given the following:

```
1 - >>> ftemp = 212
2 - >>> ctemp = (ftemp - 32) * 5/9
3 - >>> ctemp = ftemp - 32 * 5/9
```

The value of ctemp will [??] from line 2 to line 3; The type of ctemp will [??] from line 2 to line 3

- a) stay the same/change
- b) change/stay the same
- c) stay the same/stay the same

d) change/change

9. Given the following Python code, what will be printed in the Shell:

```
>>> b = 20
>>> a = b + 1
>>> b = 30
>>> a
```

- a) 20 b) 21 c) 30 d) 31 e) nothing will be printed
- 10-11. What will be printed when the following Python code is executed?

```
yellow ct = 0
for ctr in range(3):
   yellowCt = yellow ct + 1
print(yellow ct)
10. a) 0
                 b) 1
                       c) 2
                                       d) 3
                                                   e) nothing will be printed
```

- 11. The code in question 10 does not work as intended. This is due to Python's
- a) static typing
- b) dynamic typing
- c) strong typing
- d) weak typing
- 12. What are the values of a and b after the following Python code executes:

```
a = 10
b = 3
t = 0
for i in range(1, 4):
   t = a
   a = i + b
   b = t - 1
```

- a) 10, 3 b) 11, 3 c) 6, 10 d) 10, 11 e) 3, 11

13. Order the lines of Python code to implement an accumulator pattern (ignore lack of indents):

```
1 - p = p * i

2 - p = 1

3 - \text{for i in range}(10):

a) 1, 2, 3 b) 2, 3, 1 c) 3, 1, 2 d) 3, 2, 1 e) 2, 1, 3
```

14. What value is returned when the following Python code is executed:

```
def qx(n):
    '''(integer) -> ??

    Test function.
    '''
    ctr = 0
    while n > 1:
        n = n // 2
        ctr += 1

    return 'The end.'

qx(7)

a) 1    b) 2    c) 3    d) 'The end.'    e) None
```

15. What value is returned when the following Python code is executed:

```
def qx(n):
    '''(integer) -> ??

    Test function.
    '''
    ctr = 0
    while n > 1:
        n = n // 2
        ctr += 1

    return ctr

qx(7)

a) 1    b) 2    c) 3    d) 'The end.'    e) None
```

```
16-18. Given the following Python code:
```

16. Complete the type contract:

- a. number
- b. integer
- c. float
- d. Boolean
- 17. What value is returned when q16 (18, 5000) is executed?
- a. 18
- **b.** 5000
- c. 5018
- d. True
- e.False

18. To determine this value, Python evaluated

19-22. Given the following Python code:

mysqrt(25, 5)

```
def mysqrt(n, k):
    '''(integer, ??-19) -> ??-19
```

Generates an approximate square root of n, a positive number, via an iterative process that runs k times.

The approximate square root is returned.

```
>>> mysqrt(25, 5)
5.0
iii

approx_val = 1
for ctr in range(k):
    approx_val = .5 * (approx_val + n/approx_val)

return round(approx_val, 2)
```

19. Complete the type contract:				
a. bool/float	b. float	/None	c. integer/intege	er d. integer/float
20. The first tina. 0	ne the for loop b. 1	executes, the va		e. k is not defined
21. The first tina. 0	ne the for loop b. 1	executes, the va		e. ctr is not defined
22. After the fo	r loop has finish b. 1	ed executing, the		e. n is not defined
23-26. Given the following Python code:				
<pre>1 - def twice(x): 2 - '''(int) -> int</pre>				
3 - Return x multiplied by 2.				
<pre>4 - >>> twice(3) 5 - 6 6 - ''' 7 - y = 2 8 - result = y * x 9 - return result</pre>				
What will the result be when the following Python code is executed? $y = 5$ then				
23. >>> t	wice(y)			
a. 0	b. 2	c . 5	d. 10	e.NameError
24. >>> y	7			
a . 0	b. 2	c . 5	d . 10	e.NameError
25. >>> x	ī			
a . 0	b. 2	c . 5	d . 10	e.NameError
26. When the following Python code is executed				
>>> z = 10 >>> twice(z)				
what is the value of x at line 8 of the twice function?				
a. 0	b. 2	c. 5	d. 10	e.error

27-28. You are given the following Python code:

```
def square():
    '''() -> None

    Use Python turtle graphics to draw a square.

    >>> square()
    [draw square on turtle Canvas]
    '''
    for i in range(4):
        fd(100)
        lt(90)

    return None
```

with the assignment to make changes so the function can draw any polygon shape. Some progress has already been made; finish the work:

```
def poly(s):
    '''(int) -> None
    Use Python turtle graphics to
    draw an s-sided polygon.
    >>> ??-27
    [draw square on turtle Canvas]
    for i in range(??-28):
        fd(100)
        lt(360 / s)
    return None
27.
     a.poly
                b.poly() c.poly(4)
                                      d.poly(s)
28.
     a. 4
                b. s
                                      d. 10
                           c.ctr
```

29-30. Given the following Python code:

```
def q29(s):
    '''
    (??) -> ??

    Test function.

    >>> q29('The quick brown fox')
5
    >>> q29('Hello, world.')
3
    '''
    vowels = 'aeiou'
    result = 0
    for i in range(len(s)):
        if s[i] in vowels:
            result += 1

    return result
```

29. Complete the type contract:

a) str/str b) int/int c) str/float d) str/bool e) str/int

30. Executing this function will

- a) Return count of vowels in s.
- b) Return count of characters in s.
- c) Print count of vowels in s.
- d) Print count of characters in s.
- e) Causes an infinite loop.