Homework 1 - Artificial Intelligence (sort of...)

Jee Whan Choi & Chris Misa April 7, 2019

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The objective of today's homework is to implement an auto-response bot. Please read this document completely before starting the assignment.

Follow the instructions below to get started:

- In your class repo, create the directory structure homeworks/hw01/. The rest of this assignment should be completed in the hw01 directory which is where the grader will look for your final solution.
- Once the tarball has been extracted, you should see two files: this pdf, and hw01_robot_skeleton.c.
- Compile the code using gcc hw01_robot_skeleton.c which will generate the a.out executable.
- Try typing ./a.out Hello World and see what is printed.
- It should print a number of messages the tokens "Hello" and "World" and some string comparisons and more.
- Study the code to see what is happening. This is **important** since you will use some or all of these functions to implement the homework.

In the source, there is a variable named INPUT_STR. This variable contains a list of words (e.g., "Good," "Leaving," etc.) which your robot **should recognize** when you enter it as input to your program (e.g., we entered "Hello World" in the above instruction). If the robot sees any of these words, it should respond (i.e., print to the screen) with an appropriate message. These messages can be found in the variable RESPONSE_STR. If the robot

recognizes that the user entered a word in INPUT_STR[n], it should print the message in RESPONSE_STR[n], where n is a number from 0 to NUM_RESPONSE - 1, inclusive.

Things to note:

- If the user-entered message matches multiple words in INPUT_STR, then the robot should respond with multiple corresponding messages from RESPONSE_STR, each on a new line.
- If the user-entered messages matches **no** words from INPUT_STR, then it should print the last message in RESPONSE_STR, "I don't understand what you are saying." Note that RESPONSE_STR has one more message than there are words in INPUT_STR to respond when it sees no recognizable words.
- The user-entered word can be in upper case, lower case, or any combination thereof. The robot should be agnostic to the case (i.e., it is **not** case sensitive).
- Enter your code where it says "Enter your code here." If you do not, your output may appear outside the ---- Answer ---- and ------ messages, and this may cause the grader to give 0 for the assignment. (The grader will only look for output lines between ---- Answer ---- and ------.)

Below are some example inputs and how the robot **should** respond when properly implemented.

```
./a.out A Whole New World
---- Answer ----
I don't understand what you are saying.
------
./a.out GooD Day to YOU
---- Answer ----
Good day to you as well.
------
./a.out Good Leaving Age Weather Sports
---- Answer ----
```

Good day to you as well.

Good bye.

```
I am a robot and I am 4 hours old. It's raining.
Go Ducks!
```

Note that you may choose not to include the extra information printed by the skeleton code in your final solution. These functions were provided just to help you get started in the right (or wrong) direction.

When you have completed your assignment, verify it on ix-dev and then rename the file to hw01_robot_answer.c, add, commit, and push the file to your Bitbucket repository. Extra credit will be given if you can find ways to minimize the amount of work (i.e., comparisons) that must be done to find your answer.

Have fun with your assignment and don't hesitate to post questions on Piazza if something is ambiguous.