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#include <stdio.h>
#include <unistd.h>

int main() {

    printf("hello: %d\n", getpid());

    int result = fork();

    char *owner = "parent";
    if (result == 0){
        printf("I am the child: %d\n", getpid());
        owner = "child";
    } else {
        usleep(10);
        printf("I am the parent: %d\n", getpid());
    }

    printf("%s world\n", owner);

    return 0;

}
```