

LINES IN $\mathbb{R}^2 \& \mathbb{R}^3$: VECTOR FORM

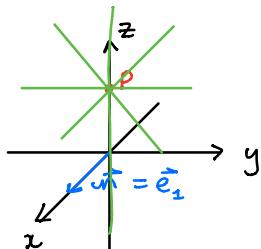
Last lecture: We saw that to specify a line ℓ in \mathbb{R}^2 , it's enough to give:

- a point $P \in \ell$
- a normal vector \vec{m} .

This doesn't work in \mathbb{R}^3 .

Exercise: Why not?

Answer: in \mathbb{R}^3 , the condition of being normal to \vec{m} doesn't uniquely determine the direction of the line.



any line in the yz plane will be orthogonal to $\vec{m} = \vec{e}_z$

So the normal vector actually determines a plane.

Remember this for next week!

Question So how can we specify a line in \mathbb{R}^3 ?

Answer In \mathbb{R}^3 (or in \mathbb{R}^n) we can uniquely specify a line ℓ by giving

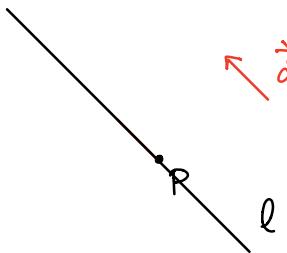
- (1) two distinct points $P, Q \in \ell$.



in this case we could take $\vec{d} = \vec{PQ}$

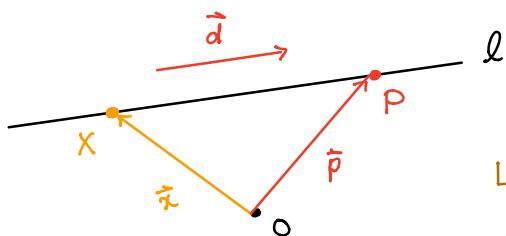
OR

(2) a point $P \in l$ and a direction vector \vec{d}



Definition: A direction vector for a line l is a non-zero vector \vec{d} which is parallel to the line l .

Goal: Given a direction vector \vec{d} for l and a point $P \in l$, write down an equation that will quickly let us see which points are in l .



Let X be any point. ($X = (x, y)$
or
 $X = (x, y, z)$)

$X \in l \Leftrightarrow \vec{PX}$ is parallel to \vec{d}

\Leftrightarrow there is some scalar $t \in \mathbb{R}$ such that

$$\vec{PX} = t\vec{d}.$$

Note: $\vec{PX} = \vec{x} - \vec{p}$.

$$\text{So } X \in l \Leftrightarrow \vec{x} = \vec{p} + t\vec{d} \text{ for some } t \in \mathbb{R} \quad (*)$$

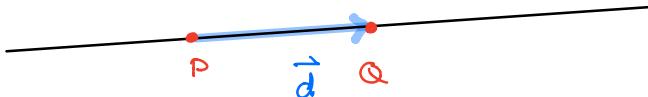


this is called the vector form of a line
 l in \mathbb{R}^n

This tells us: $l = \{X \mid \text{we can find } t \in \mathbb{R} \text{ s.t. } \vec{x} = \vec{p} + t\vec{d}\}$.

Definition: $t \in \mathbb{R}$ is called a **parameter**.

Remark • If instead of (P, \vec{d}) we're given two points P, Q on ℓ , we can take $\vec{d} = \vec{PQ}$, and use this to write down a vector equation



- different choices of (P, \vec{d}) or (P, Q) give us different looking equations that still represent the same line.

Parametric form for lines in \mathbb{R}^2

We start from the vector form: $\vec{x} = \vec{p} + t\vec{d}$, $t \in \mathbb{R}$. (*)

If we're working in \mathbb{R}^2 , we can write

$$\vec{p} = \begin{bmatrix} p_1 \\ p_2 \end{bmatrix}, \quad \vec{d} = \begin{bmatrix} d_1 \\ d_2 \end{bmatrix}, \quad \text{and} \quad \vec{x} = \begin{bmatrix} x \\ y \end{bmatrix}.$$

Then (*) becomes

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} p_1 \\ p_2 \end{bmatrix} + t \begin{bmatrix} d_1 \\ d_2 \end{bmatrix}, \quad t \in \mathbb{R}.$$

This gives two equations:

$$\boxed{\begin{aligned} x &= p_1 + td_1 \\ y &= p_2 + td_2, \end{aligned} \quad t \in \mathbb{R}}$$

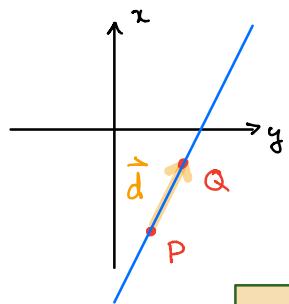
parametric equations for the line $\ell \subset \mathbb{R}^2$ passing through the point $P = (p_1, p_2)$

with direction vector $\vec{d} = \begin{bmatrix} d_1 \\ d_2 \end{bmatrix}$.

Example: Find a vector form and parametric equations for the line ℓ passing through the points $P = (1, -3)$ and $Q = (2, -1)$.

Solution: We take $P = (1, -3) \Rightarrow \vec{p} = \begin{bmatrix} 1 \\ -3 \end{bmatrix}$

$$\text{and } \vec{d} = \vec{PQ} = \begin{bmatrix} 2 & -1 \\ -1 & +3 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$



So the vector form is

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ -3 \end{bmatrix} + t \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \quad t \in \mathbb{R}.$$

Exercise: What about the parametric equations?

Solution
$$\begin{cases} x = 1 + t \\ y = -3 + 2t \end{cases}, \quad t \in \mathbb{R}.$$

Exercise: Use the vector or parametric equations to write down 2 points on ℓ other than P, Q .

Solution: We just plug in different values of t to get points $(x, y) \in \ell$.

$$t=0 \rightarrow P, \quad t=1 \rightarrow Q$$

Many choices for t , but e.g.

$$t=2 \rightarrow (x, y) = (3, 1)$$

$$t=-1 \rightarrow (x, y) = (0, -5).$$

Recall: These equations are not unique.

For example, we can take $(2, -1)$ as our point

$$8 - \sqrt{7} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} \sqrt{7} \\ 2\sqrt{7} \end{bmatrix} \text{ as our direction vector}$$

Exercise: What vector equation do you get from these choices?

Solution: $\vec{x} = \begin{bmatrix} 2 \\ -1 \end{bmatrix} + t \begin{bmatrix} \sqrt{7} \\ 2\sqrt{7} \end{bmatrix}, t \in \mathbb{R}.$

Since t is a variable, we can give it a new name:

$$\vec{x} = \begin{bmatrix} 2 \\ -1 \end{bmatrix} + s \begin{bmatrix} \sqrt{7} \\ 2\sqrt{7} \end{bmatrix}, s \in \mathbb{R}.$$

Compare to first equation:

$$\vec{x} = \begin{bmatrix} 1 \\ -3 \end{bmatrix} + t \begin{bmatrix} 1 \\ 2 \end{bmatrix}, t \in \mathbb{R}.$$

$$\Rightarrow \begin{aligned} x &= 2 + s\sqrt{7} \\ &= 1 + t \end{aligned} \quad \begin{aligned} y &= -1 + 2s\sqrt{7} \\ &= -3 + 2t \end{aligned}$$

$$\Rightarrow t = 1 + s\sqrt{7}, \text{ so the parameters are related.}$$

Parametric equations for lines in \mathbb{R}^3 :

We start from the vector form: $\vec{x} = \vec{p} + t\vec{d}, t \in \mathbb{R}$. (*)

If we're working in \mathbb{R}^3 , we can write

$$\vec{p} = \begin{bmatrix} p_1 \\ p_2 \\ p_3 \end{bmatrix}, \vec{d} = \begin{bmatrix} d_1 \\ d_2 \\ d_3 \end{bmatrix}, \text{ and } \vec{x} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}.$$

Then (*) becomes:

$$\boxed{\begin{aligned} x &= p_1 + td_1 \\ y &= p_2 + td_2 \quad t \in \mathbb{R} \\ z &= p_3 + td_3 \end{aligned}}$$

↗
 parametric equations for the line ℓ in \mathbb{R}^3 passing
 through the point $P = (p_1, p_2, p_3)$ and
 with direction vector $\vec{d} = \begin{bmatrix} d_1 \\ d_2 \\ d_3 \end{bmatrix}$.

Summary of the lecture:

- To write down a line in \mathbb{R}^n we can specify a point $P \in \ell$ and a direction vector \vec{d} parallel to ℓ .
 - ↳ vector equation $\vec{x} = \vec{p} + t\vec{d}, t \in \mathbb{R}$
 - ↳ if we know the components of \vec{p} & \vec{d} we can write down a list of parametric equations for ℓ .

You should be able to:

- given two points $(P, Q \in \mathbb{R})$ or a point & direction vector (P, \vec{d}) , write down vector and parametric equations.
- use vector or parametric equations for a line ℓ to write down new examples of points on ℓ .

Next time: overview: comparing normal, general, vector, parametric forms.