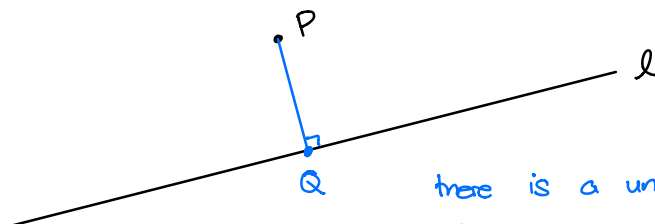


## PROJECTIONS

Warm-up :

Exercise : Given a point  $P$  and a line  $l$ , what is the "distance" from  $P$  to  $l$ ?

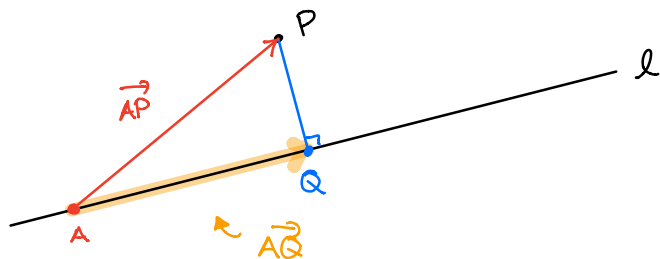
Solution

there is a unique point  $Q \in l$  such that the distance between  $P$  &  $Q$  is minimal.

- This is the distance from  $P$  to  $l$
- $\overleftrightarrow{PQ}$  is perpendicular to  $l$ .
- We say that  $Q$  is the **projection** of  $P$  onto  $l$ .

Projection of vectors :

- Choose any point  $A \in l$  and consider the vector  $\vec{AP}$

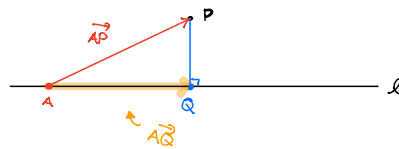


Then  $\vec{AQ}$  is the **projection** of  $\vec{AP}$  onto  $l$ .

Think of a big light shining onto  $l$  from far away

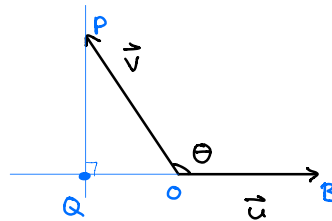
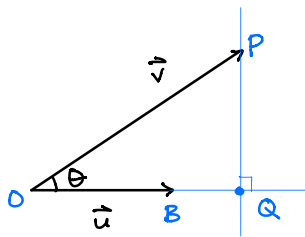


Then  $\vec{AQ}$  is the shadow of  $\vec{AP}$  on  $\ell$ .



- In general, we can define the projection of any vector  $\vec{v} \in \mathbb{R}^n$  onto a non-zero vector  $\vec{u} \in \mathbb{R}^n$

Two cases:



$$\vec{OP} = \vec{v}$$

$$\vec{OB} = \vec{u}$$

$\vec{OQ}$  is the projection of  $\vec{v}$  onto  $\vec{u}$ .

$$=: \text{proj}_{\vec{u}}(\vec{v}).$$

In both cases,  $\|\vec{OQ}\| = \|\vec{OP}\| |\cos \theta| = \|\vec{v}\| |\cos \theta|$

$\Rightarrow$  so we know the length of  $\vec{OQ}$

and its direction is either the same or the negative of  $\vec{u}$ .

$\therefore$  this information determines  $\vec{OQ}$  completely.

If  $0 \leq \theta \leq \pi/2$ ,

$$\begin{aligned} \vec{OQ} &= \|\vec{OQ}\| \cdot \text{unit vector in direction } \vec{u} \\ &= (\|\vec{v}\| \cos \theta) \left( \frac{1}{\|\vec{u}\|} \vec{u} \right) \\ &= \|\vec{v}\| \left( \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|} \right) \frac{1}{\|\vec{u}\|} \vec{u} \end{aligned}$$

If  $\frac{\pi}{2} < \theta \leq \pi$ :

$$\begin{aligned} \vec{OQ} &= \|\vec{OQ}\| \cdot \text{unit vector in opposite direction to } \vec{u} \\ &= (-\|\vec{v}\| \cos \theta) \left( -\frac{1}{\|\vec{u}\|} \vec{u} \right) \\ &= \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u}. \end{aligned}$$

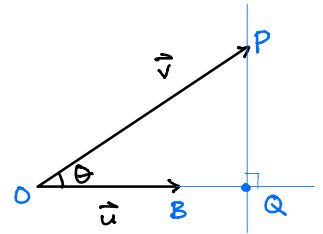
$$= \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u}$$

Definition: For  $\vec{u}, \vec{v} \in \mathbb{R}^n$  with  $\vec{u} \neq \vec{0}$ , the projection of the vector  $\vec{v}$  onto  $\vec{u}$  is denoted by  $\text{proj}_{\vec{u}}(\vec{v})$  and defined by

$$\text{proj}_{\vec{u}}(\vec{v}) := \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u} \in \mathbb{R}^n.$$

← scalar
← vector.

Another method to find  $\text{proj}_{\vec{u}}(\vec{v}) = \vec{OQ}$



We need to find Q.

- We know that  $\vec{OQ}$  will be parallel to  $\vec{u}$

$\Rightarrow$  there is some  $\lambda \in \mathbb{R}$  such that  $\vec{OQ} = \lambda \vec{u}$ .

- We know that  $\vec{QP}$  will be orthogonal to  $\vec{OB} = \vec{u}$ .

$$\Rightarrow \vec{QP} \cdot \vec{u} = 0$$

$$\text{we can write } \vec{QP} = \vec{QO} + \vec{OP} = \vec{OP} - \vec{OQ} = \vec{v} - \lambda \vec{u}.$$

$$\text{So } \vec{QP} \cdot \vec{u} = (\vec{v} - \lambda \vec{u}) \cdot \vec{u} = \vec{v} \cdot \vec{u} - \lambda \vec{u} \cdot \vec{u} = 0$$

$$\Rightarrow \lambda \vec{u} \cdot \vec{u} = \vec{u} \cdot \vec{v}$$

$$\Rightarrow \lambda = \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}}.$$

We conclude that  $\vec{OQ} = \lambda \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u}$  as seen above.

Example Find the projection of  $\vec{v} = \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix}$  onto  $\vec{u} = \begin{bmatrix} -1 \\ -1 \\ -2 \end{bmatrix}$ .

$$\vec{u} \cdot \vec{v} = (-1) \times 1 + (-1) \times 2 + (-2) \times 4 = -1 - 2 - 8 = -11$$

$$\vec{u} \cdot \vec{u} = (-1)^2 + (-1)^2 + (-2)^2 = 1 + 1 + 4 = 6$$

$$\text{so } \text{proj}_{\vec{u}}(\vec{v}) = \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \cdot \vec{u} = \frac{-11}{6} \begin{bmatrix} -1 \\ -1 \\ -2 \end{bmatrix} = \begin{bmatrix} 11/6 \\ 11/6 \\ 11/3 \end{bmatrix}$$

Proposition: Let  $\vec{u}, \vec{v} \in \mathbb{R}^n$ ,  $\vec{u} \neq \vec{0}$ .

We can always write  $\vec{v}$  as a sum

$$\vec{v} = \vec{v}_p + \vec{v}_o$$

where  $\vec{v}_p$  is parallel to  $\vec{u}$  and  $\vec{v}_o$  is orthogonal to  $\vec{u}$ .

proof: we can write

$$\vec{v} = \vec{v} - \text{proj}_{\vec{u}}(\vec{v}) + \text{proj}_{\vec{u}}(\vec{v})$$

•  $\text{proj}_{\vec{u}}(\vec{v}) = \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u}$  is parallel to  $\vec{u}$  by construction.

• Claim:  $\vec{v} - \text{proj}_{\vec{u}}(\vec{v})$  is orthogonal to  $\vec{u}$ .

Exercise: prove the claim, by showing that the dot product is 0.

$$\text{Solution: } (\vec{v} - \text{proj}_{\vec{u}}(\vec{v})) \cdot \vec{u} = \vec{v} \cdot \vec{u} - \left( \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u} \right) \cdot \vec{u}$$

$$= \vec{v} \cdot \vec{u} - \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u} \cdot \vec{u}$$

$$= \vec{v} \cdot \vec{u} - \vec{u} \cdot \vec{v} = 0 \quad \square$$

This completes the proof of the proposition  $\square$ .

Example Let  $\vec{u} = \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix}$ ,  $\vec{v} = \begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix}$ .

Express  $\vec{v}$  as the sum of a vector parallel to  $\vec{u}$  and a vector orthogonal to  $\vec{u}$ .

Solution: we write  $\vec{v} = \underbrace{\text{proj}_{\vec{u}}(\vec{v})}_{\text{parallel}} + \underbrace{[\vec{v} - \text{proj}_{\vec{u}}(\vec{v})]}_{\text{perpendicular}}.$

Exercise: Find  $\text{proj}_{\vec{u}}(\vec{v})$  and  $\vec{v} - \text{proj}_{\vec{u}}(\vec{v})$ .

$$\begin{aligned} \bullet \text{proj}_{\vec{u}}(\vec{v}) &= \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u} \\ &= \frac{(1 \times 3 + (-1) \times (-1) + (-1) \times 2)}{(1^2 + (-1)^2 + (-1)^2)} \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix} \\ &= \frac{2}{3} \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix} = \begin{bmatrix} 2/3 \\ -2/3 \\ -2/3 \end{bmatrix} \end{aligned}$$

$$\bullet \vec{v} - \text{proj}_{\vec{u}}(\vec{v}) = \begin{bmatrix} 3 \\ -1 \\ 2 \end{bmatrix} - \begin{bmatrix} 2/3 \\ -2/3 \\ -2/3 \end{bmatrix} = \begin{bmatrix} 7/3 \\ -1/3 \\ 8/3 \end{bmatrix}$$

Always check your work

$$\bullet \text{proj}_{\vec{u}}(\vec{v}) = \frac{2}{3} \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix} \leftarrow \text{parallel to } \vec{u} \checkmark$$

$$\bullet \begin{bmatrix} 7/3 \\ -1/3 \\ 8/3 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ -1 \\ -1 \end{bmatrix} = 7/3 + 1/3 - 8/3 = 0 \leftarrow \text{orthogonal to } \vec{u} \checkmark.$$

### Summary of the lecture

- Given two vectors  $\vec{u}, \vec{v} \in \mathbb{R}^n$  with  $\vec{u} \neq \vec{0}$ , the **projection** of  $\vec{v}$  onto  $\vec{u}$  is

$$\text{proj}_{\vec{u}}(\vec{v}) = \frac{\vec{u} \cdot \vec{v}}{\vec{u} \cdot \vec{u}} \vec{u}$$

- It is the unique vector such that
  - $\text{proj}_{\vec{u}}(\vec{v})$  is parallel to  $\vec{u}$
  - $\vec{v} - \text{proj}_{\vec{u}}(\vec{v})$  is orthogonal to  $\vec{u}$ .

You should be able to:

- calculate  $\text{proj}_{\vec{u}}(\vec{v})$  and understand its geometric meaning.
- not confuse the roles of  $\vec{u}$  &  $\vec{v}$ .
- express  $\vec{v}$  as a sum of a vector parallel to  $\vec{u}$  and a vector orthogonal to  $\vec{u}$ .