

3D Portfolio with React using Three.js

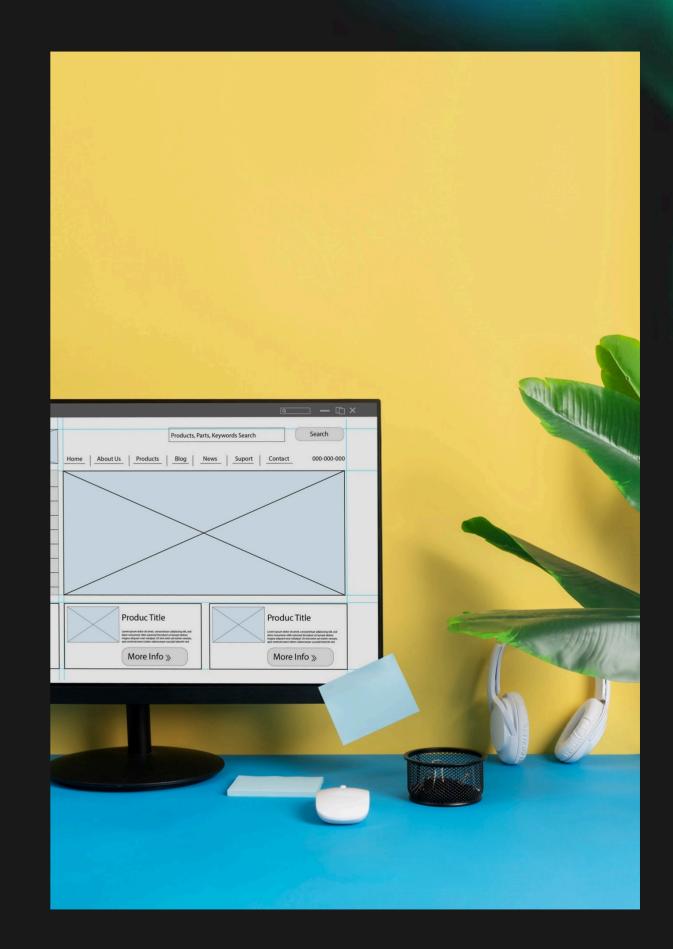
Name-Abhinav kumar REG NO-12222586 R.NO-34 SUBMITTED TO:KEDAR NATH SINGH

Introduction to Three.js

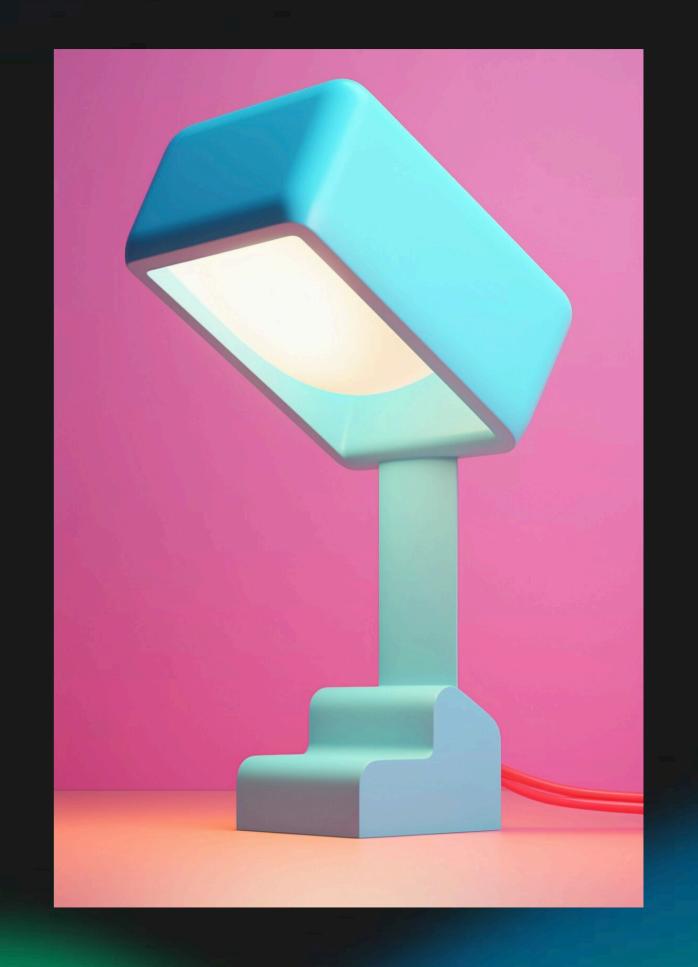
Three.js, a powerful JavaScript library for creating stunning **3D graphics** in the browser. I learn how to build interactive and visually appealing **3D portfolios** that showcase my work effectively. Let's embark on this exciting journey together!

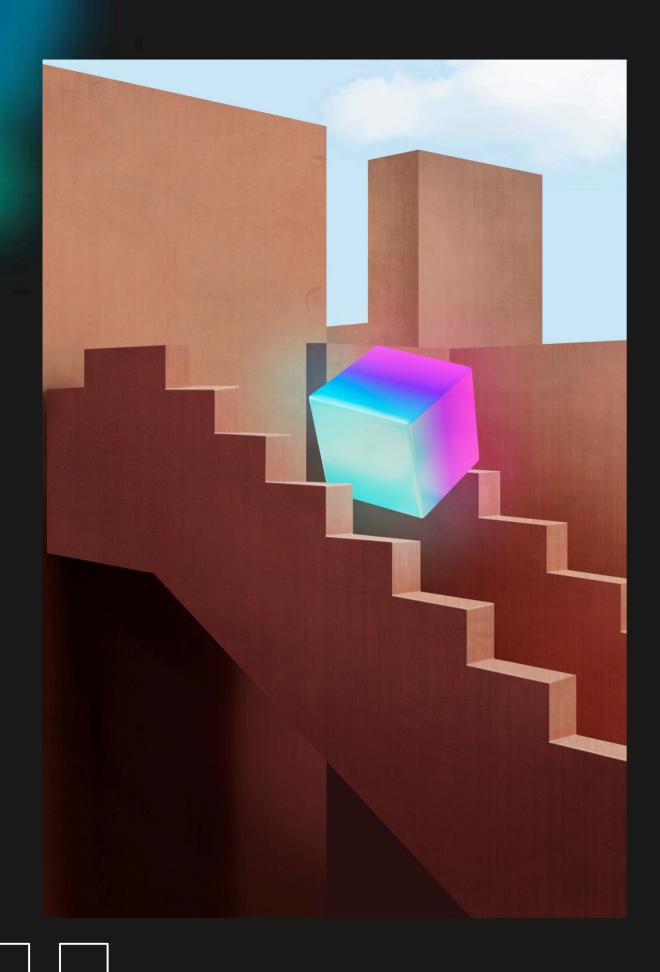
Setting Up Your Environment

To start creating with **Three.js**, we need to set up our **development environment**. This includes installing Node.js, a code editor, and downloading the Three.js library.



I learn how to set up a **scene**, a **camera**, and **lights**. Using simple geometries, we can create a basic environment where your 3D models will be displayed. This foundational step is crucial for further development.



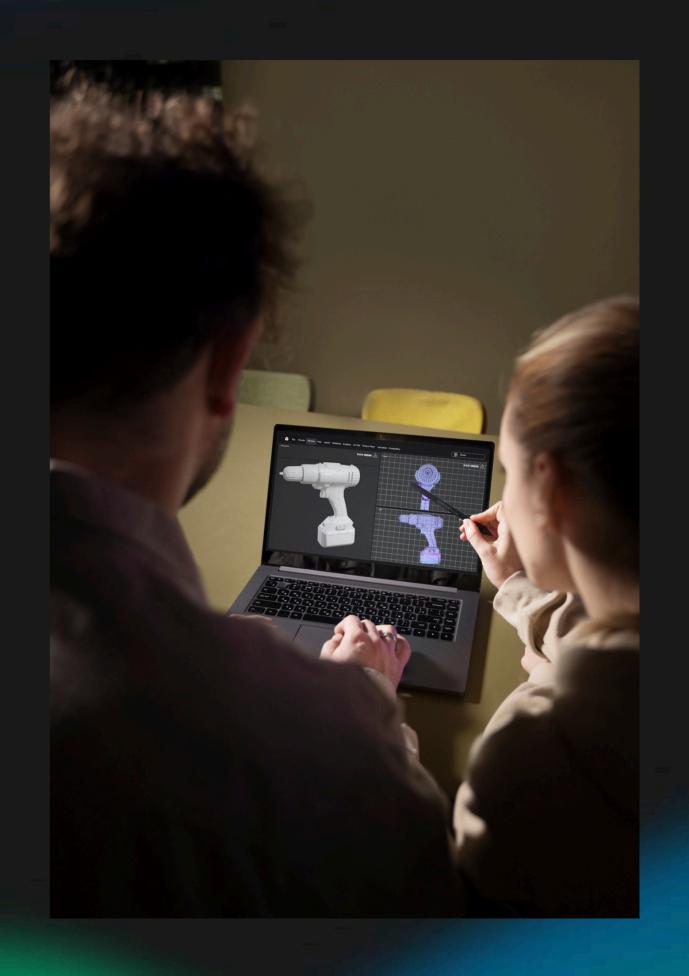


Adding 3D Models

Incorporating **3D models** into your portfolio is essential for showcasing your work. You can use formats like **OBJ** or **GLTF**. I have covered how to import these models into your Three.js scene and manipulate their properties, such as position, scale, and rotation.

Enhancing with Interactivity \square

To make the portfolio more engaging, adding **interactivity** is key. I Learned how to implement mouse controls, animations, and responsive design that reacts to user input. This will create a more immersive experience for viewers, making your portfolio stand out.





Hi,I am Abhinav 🎺



l am a FullStack Developer







Hi, I'm Abhinav

Currently prefinal year student at Lovely Professional University. I am a full-stack developer with a passion for building userfriendly websites and web applications.



Tech Stack

I specialize in a variety of languages, frameworks, and tools that allow me to build robust and scalable applications

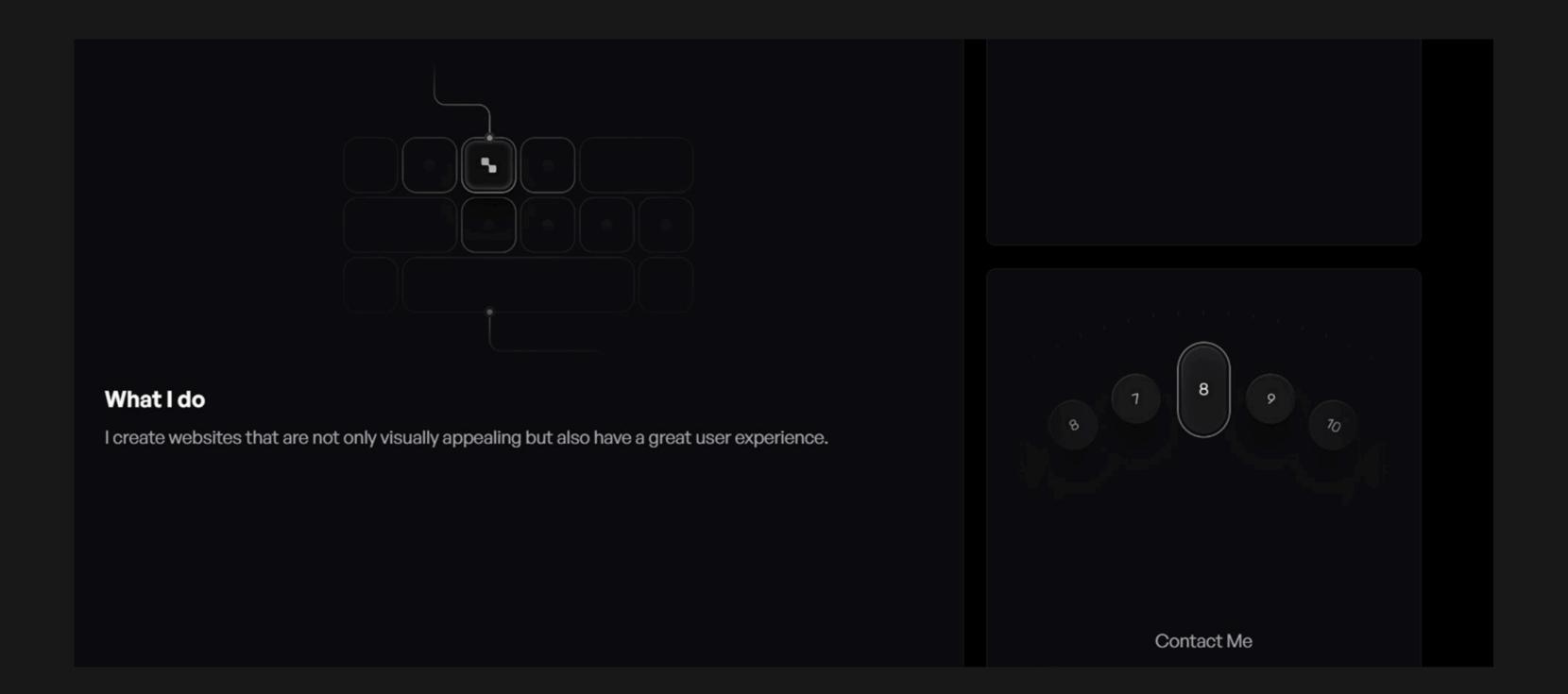


I work remotely

I am a remote developer based in India. I am open to working with clients from all over the world. I am available for freelance work.



Contact Me



My work



Imaginify - AI Photo Manipulation App

Imaginify is a groundbreaking Software-as-a-Service application that empowers users to create stunning photo manipulations using Al technology. With features like Al-driven image editing, a payments system, and a credits-based model.

Built with Next.js 14, Cloudinary Al, Clerk, and Stripe, Imaginify combines cutting-edge technology with a user-centric approach. It can be turned into a side income or even a full-fledged business.





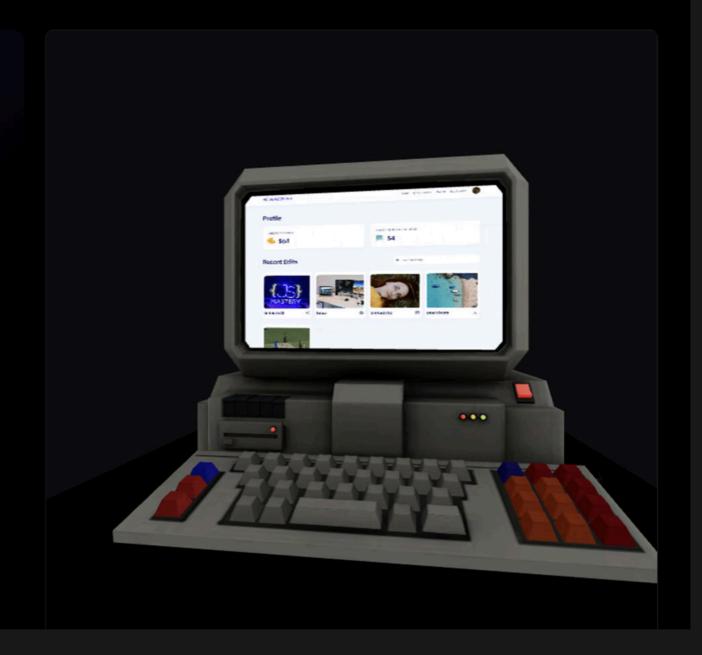


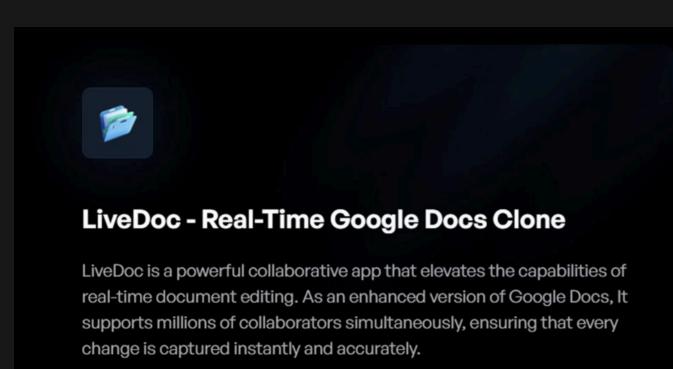


Check live site
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With LiveDoc, users can experience the future of collaboration, where multiple contributors work together in real time without any lag, by using Next.js and Liveblocks newest features.









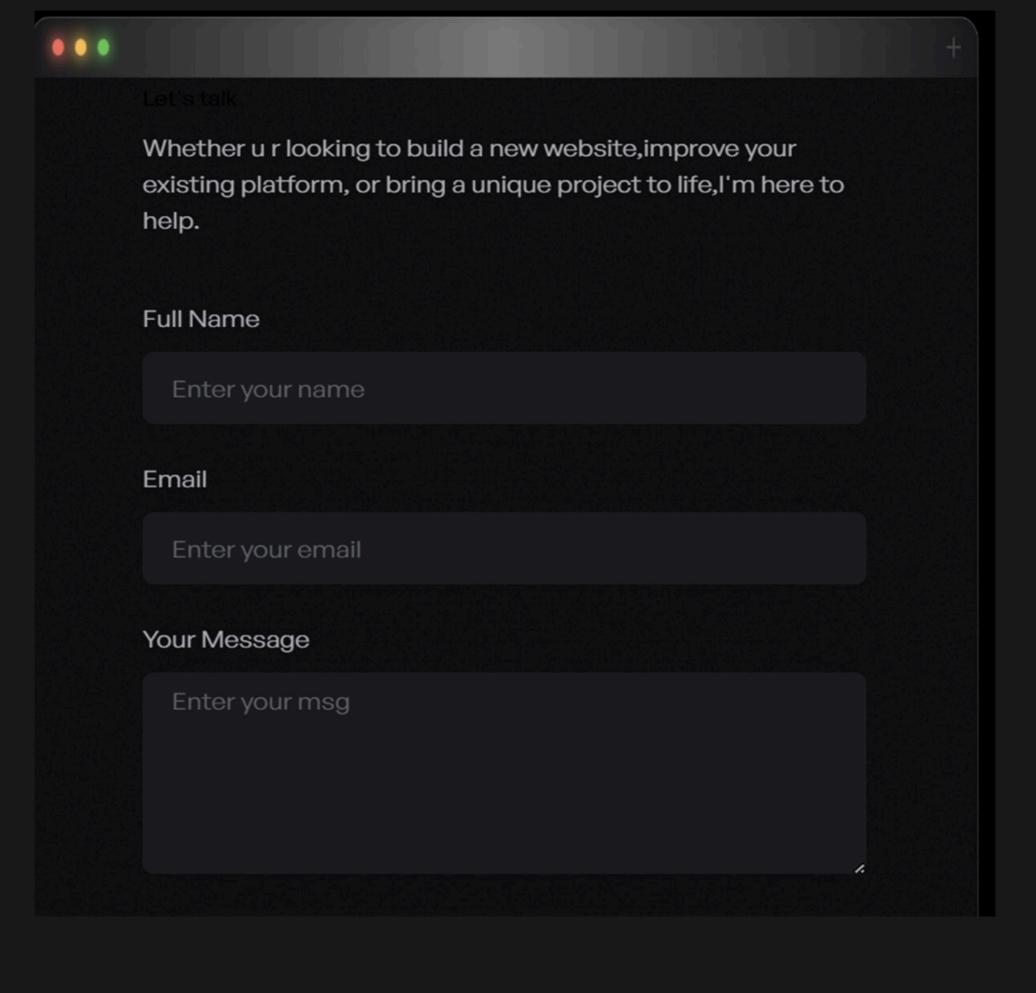


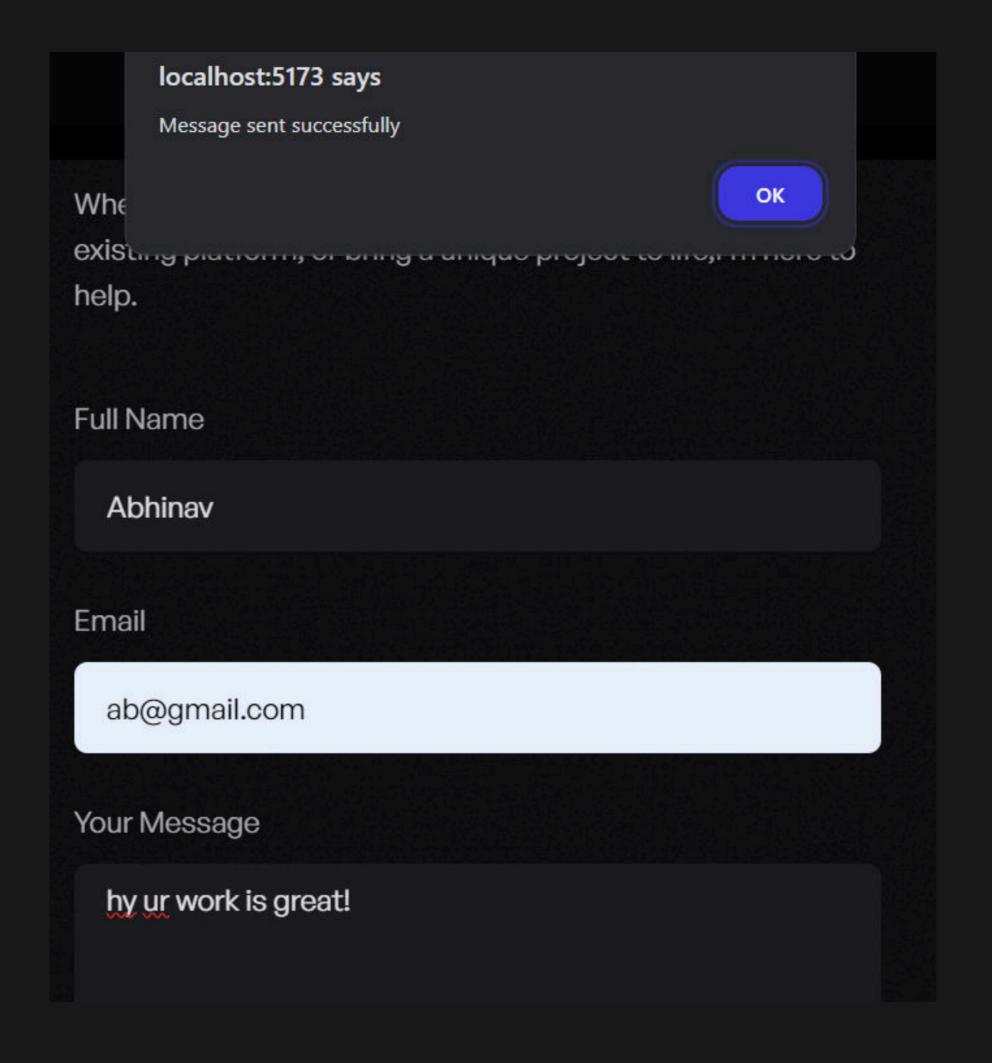
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<u>III</u> Statistics	user_version:	130.0.0.0
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☆ Account	user_referrer:	http://localhost:5173/
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	to_email:	abhi.ak3002@gmail.com
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Thanks!