

My E-Gardener

An Arduino project for the course IT-project that
is taken with regards to our B.Sc in Software
Engineering at the University of The Faroe
Islands

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Abstract

We were asked to do an it project using an arduino. We thought that a automated gardening system would be a good idea. Our arduino project entails an automated system that waters, measures moisture, heat and light exposure. That is done by customizing an Arduino Uno which has a moisture-, heat and light sensor, which measure exactly that.

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Acknowledgments

Than you ebay for providing us with the necessary products.

1 Introduction

As said our project is about a system that automates taking care of some vegetation of some kind, be it house plants, garden plants or even vegetative food. We have seen that the interest for growing vegetables in the Faroe Islands has been increased with initiatives such as "Eplafestivalurin", and "Veltan" which has received government funding. Veltan's goal is to grow and sell Faroese vegetables and fruits, and give everyone a place with resources, so that they are able to grow their own things.

Veltan's coincides well with UN's campaign "Goal 2:Zero Targets" which is trying to change and optimize the world's agriculture in hopes to feed the 815 people that are undernourished today and the additional 2 billions people expected to be malnourished in 2050¹. Agriculture derived food is more energy efficient than meat farming² and contributes less pollution, because energy consumption is wasted the higher up we go through the food chain, so optimizing our production in agricultural farming would be the best way to achieve UN's goal.

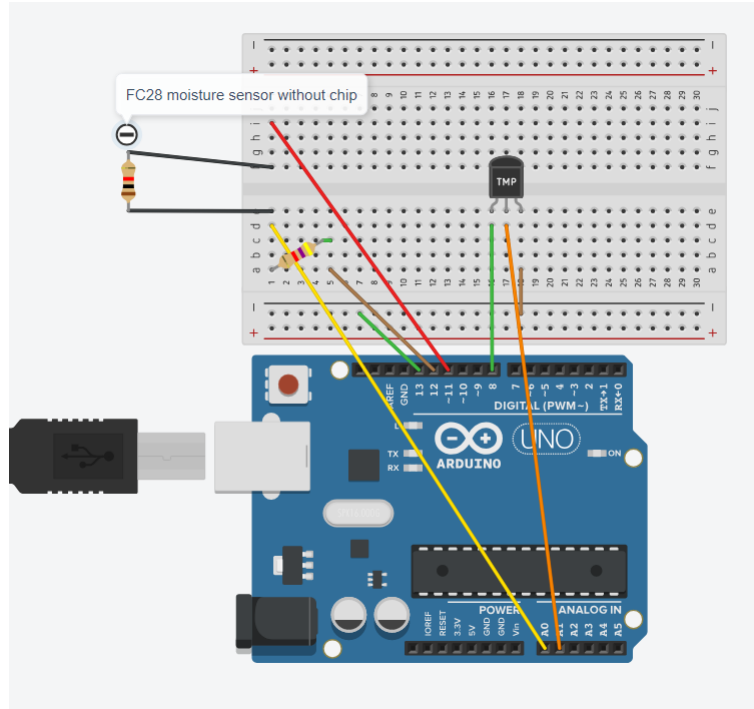
Taking care of vegetation is task that is easy to forget which is why we thought that it was a process that was convenient to automate, and a cheap automated gardening system for the everyday household might also help with UN's goals, as it would mean that everyone had easy and cheap tool to help them with growing their crops.

2 Materials

The Arduino Uno, TMP36GZ heat sensor, resistors and the cables which we use in this project, was provided by the one responsible by the course. We used at the start a FC28 moisture sensor, but it generally uses DC current which means that because of electrolysis in the soil it corrodes fairly quickly and alters the soil composition, which could potentially damage the plant and lead to tainted readings. We changed it to use an AC pulse, but we decided to opt for Capacitive Soil Moisture Sensor V1.2 that is Corrosion Resistant.

¹<https://www.un.org/sustainabledevelopment/hunger/>

²•



We started testing the project with the FC28 moisture until we received the new sensor.

3 Code

3.1 Method

Our intention was to use the arduino to induce an alternating current through the sensor. To simplify things, we circumvented the circuit of FC-28 such that we connected directly to the pins on the sensor. To alternate the current, we first emit 5v from pin 12 and set pin 13 to low (0v) for 1 ms then we take a reading through the analog pin A0. Then we flip the pin 12 and 13 (5v from pin 13) for the same amount of time. This should somewhat remedy the problems of electrolysis by shifting the ions back and forth between the pins instead of just one way.

The resistor in the circuit helps increase the amount of current entering the analog sensor. Without it about half the current would go in the pin 13 when the measurement occurs. By changing the resistor we are thereby able to steer the range of current entering the analog input.

3.2

4 Attachments