

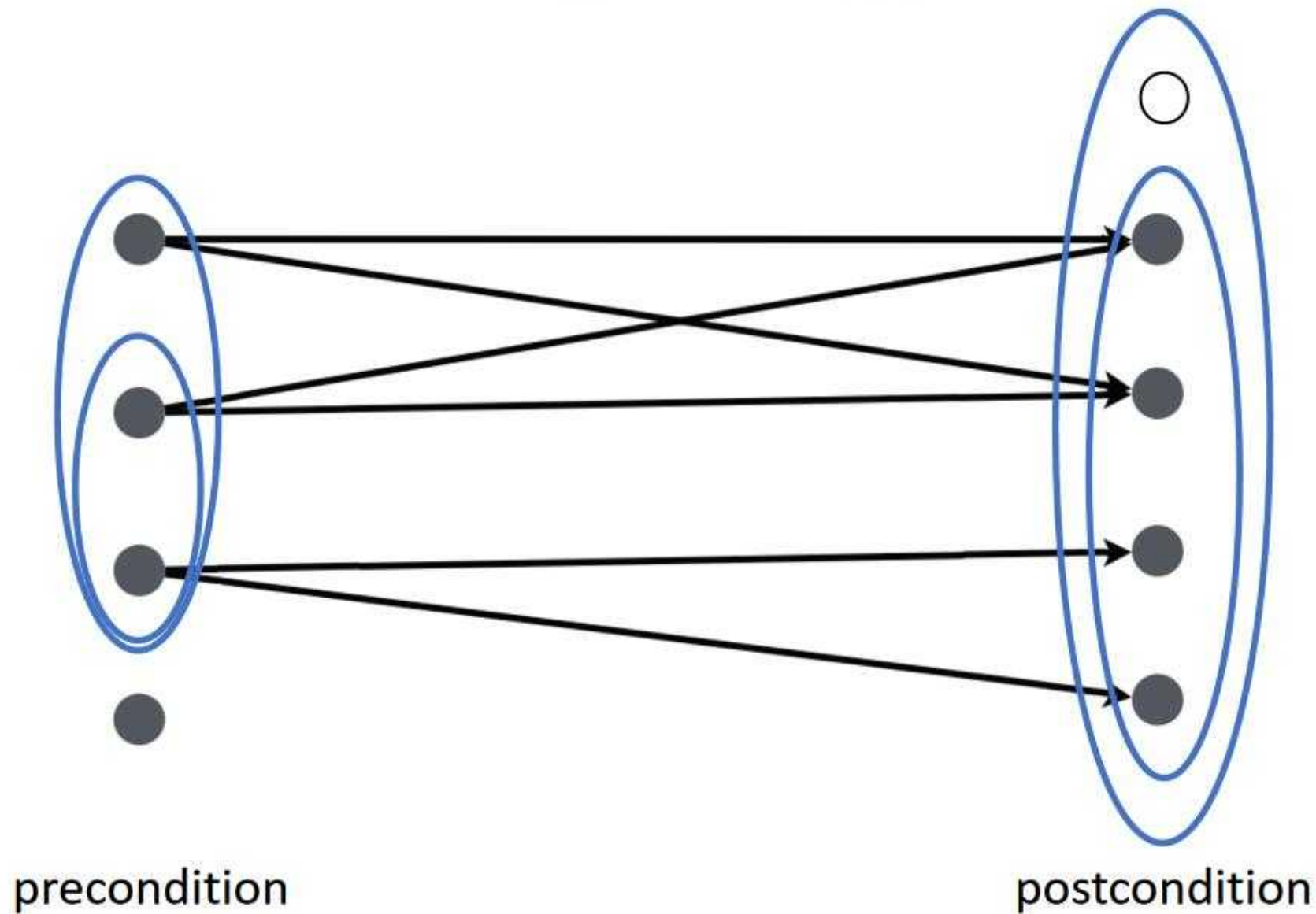
Incorrectness Logic (IL)

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Facebook and University College
London



Correctness Logic

- $\{\text{precondition}\}\text{code}\{\text{postcondition}\}$



Why we Need Incorrectness Logic?

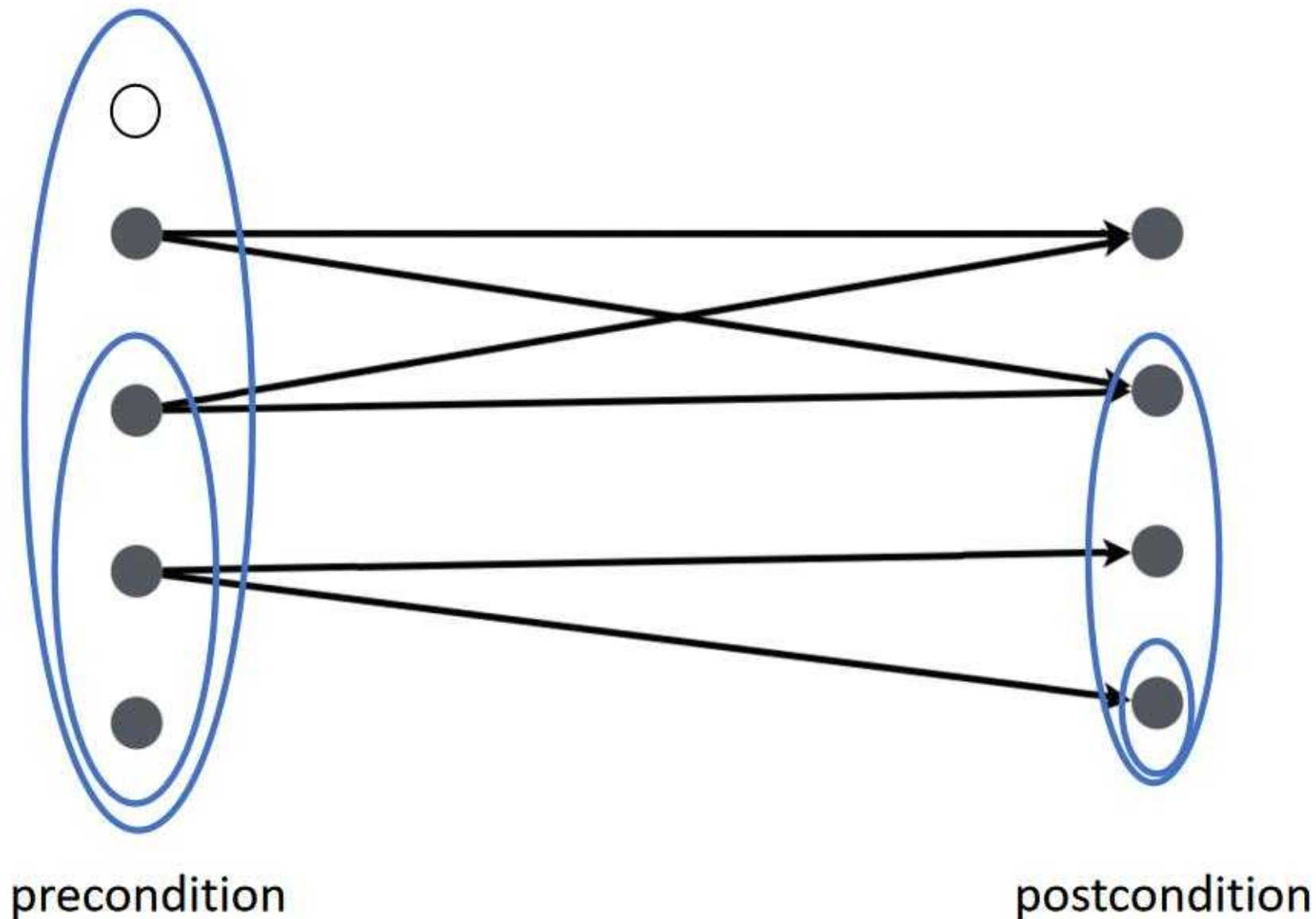
Reasoning about correctness

- absence of bugs
- over-approximate approach
- Tools based on over-approximation suffer from false positives

We need an under-approximate approach to prove the presence of bugs

Incorrectness Logic

- [presumption]code [result]



Incorrectness Logic (IL)

Hoare triples $\{p\} C \{q\}$

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*For all states s in p
if running C on s terminates in s' , then s' is in q*

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Hoare triples $\{p\} C \{q\}$ *iff* $\text{post}(C)p \subseteq q$

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$[p] C [q]$ *iff* $\text{post}(C)p \supseteq q$

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Incorrectness
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Incorrectness triples $[p] C [q]$ iff $\text{post}(C)p \supseteq q$

*For all states s in q
 s can be reached by running C on some s' in p*

Incorrectness Logic (IL)

Hoare triples $\{p\} C \{q\}$ *iff* $\text{post}(C)p \subseteq q$

Incorrectness Logic (IL)

Hoare triples

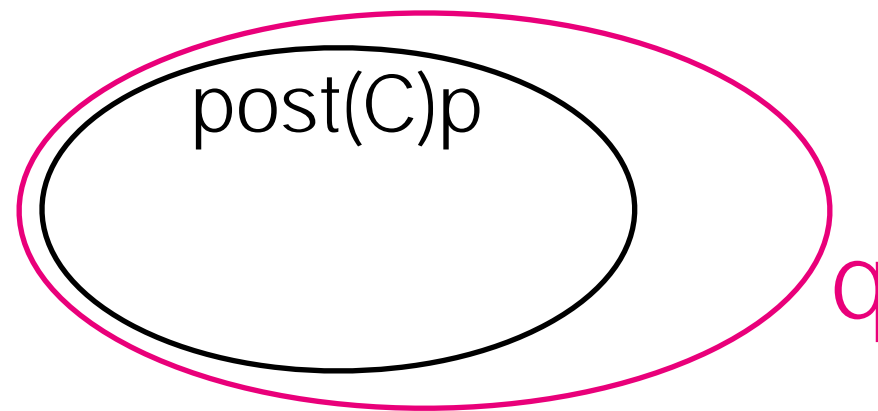
$$\{p\} C \{q\} \quad \text{iff} \quad \text{post}(C)p \subseteq q$$

q *over-approximates* $\text{post}(C)p$

Incorrectness Logic (IL)

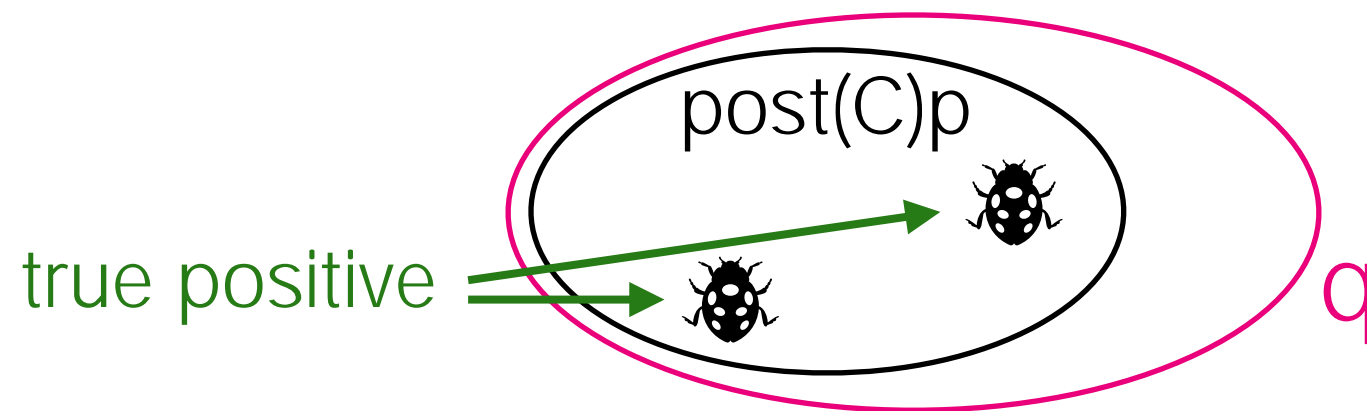
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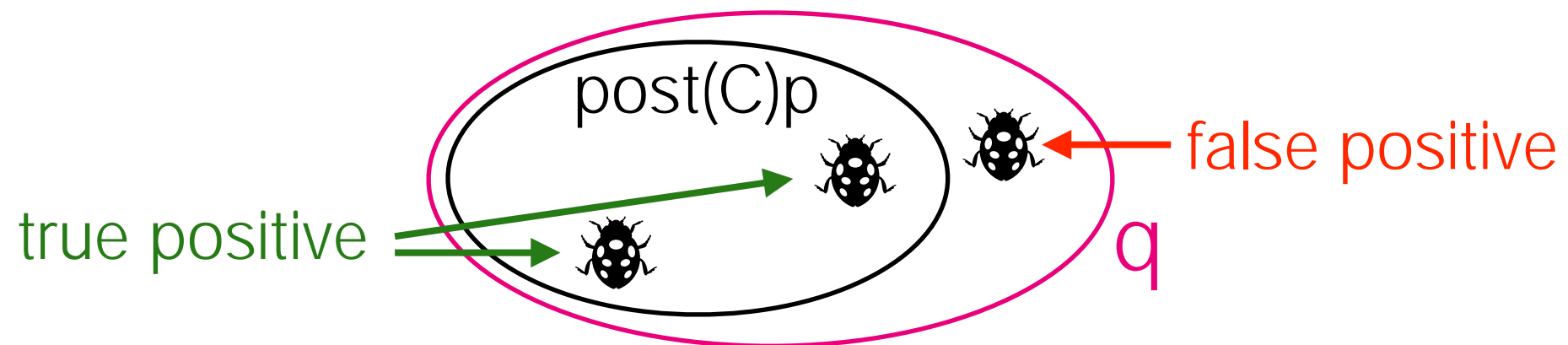


Incorrectness Logic (IL)

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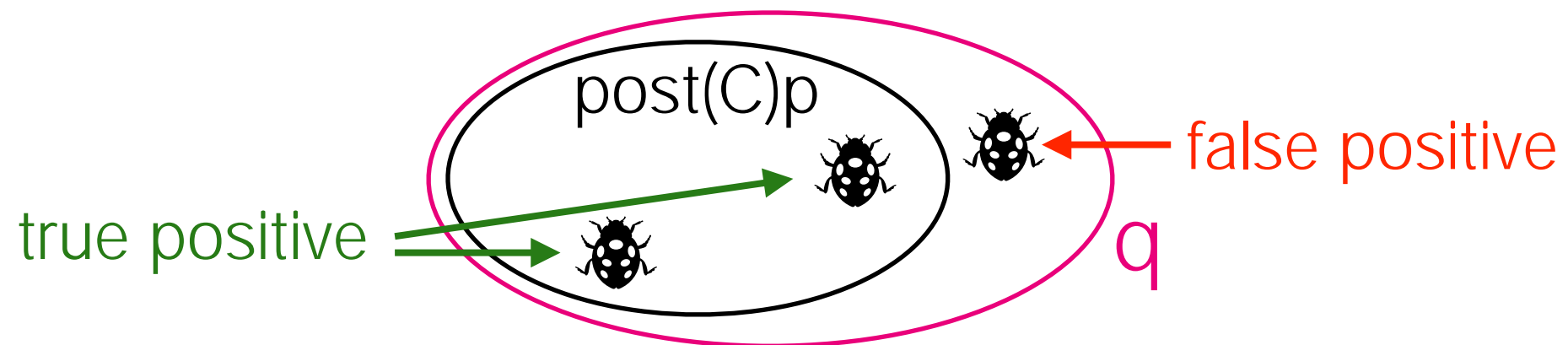


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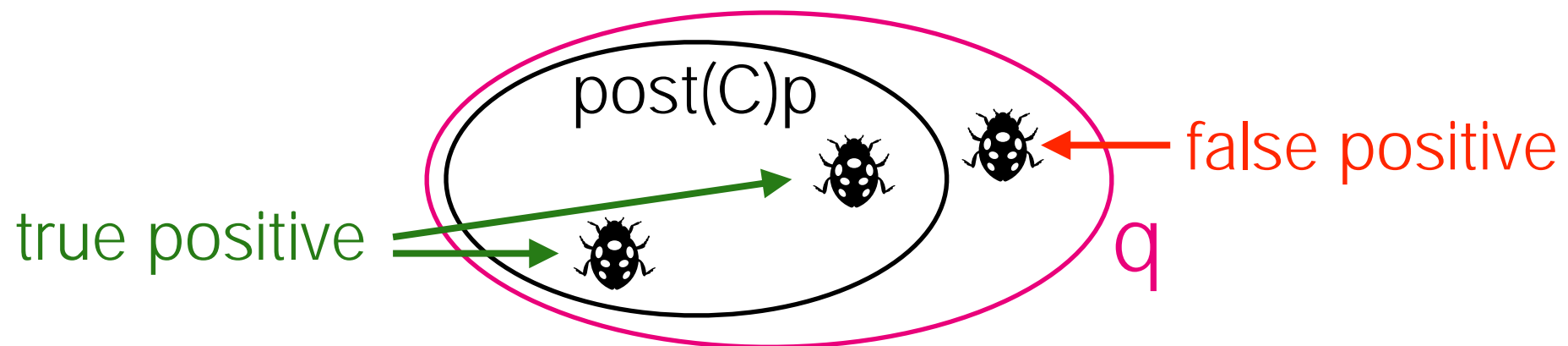
Incorrectness
triples

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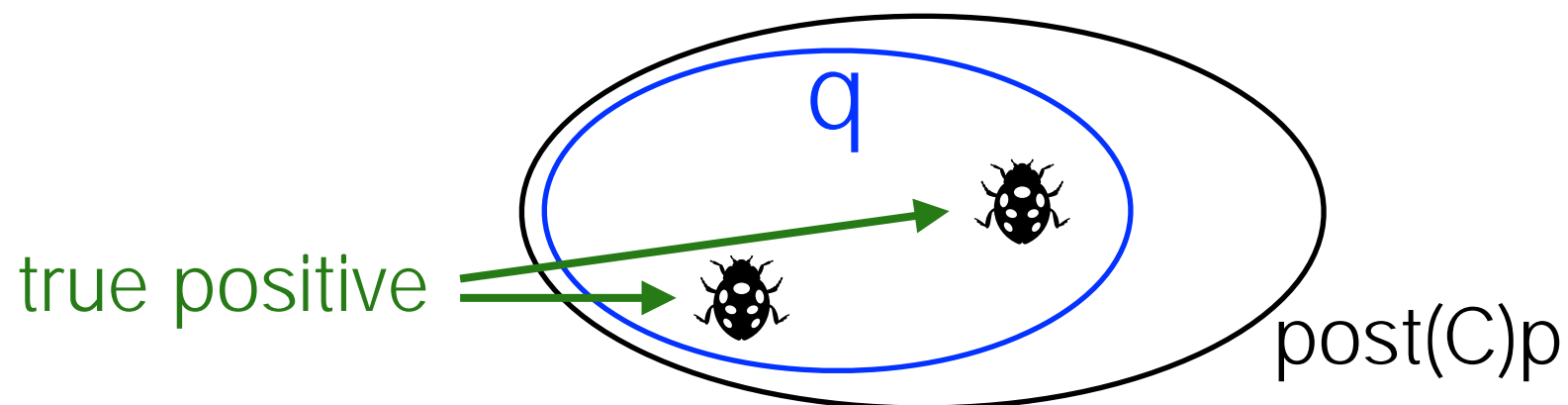
q *under-approximates* $\text{post}(C)p$

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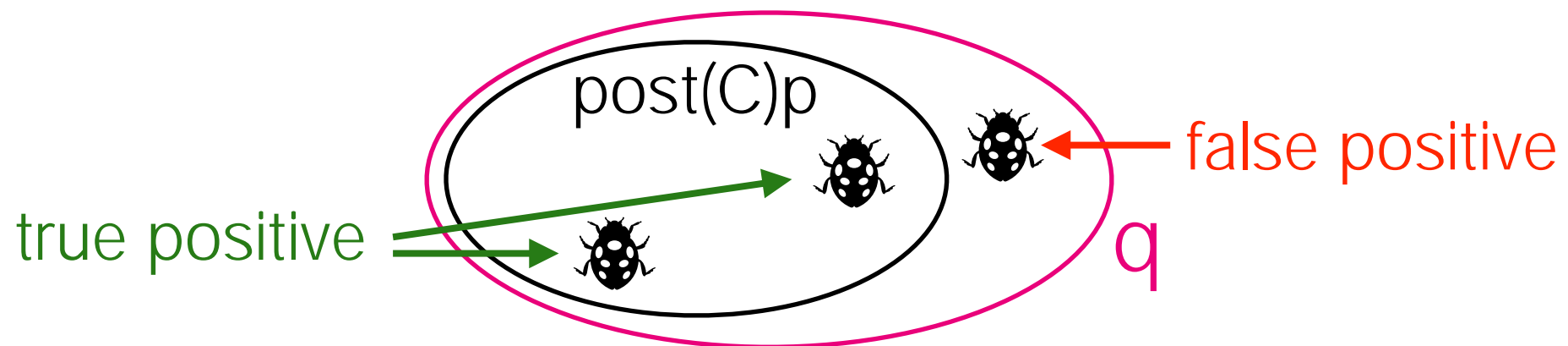


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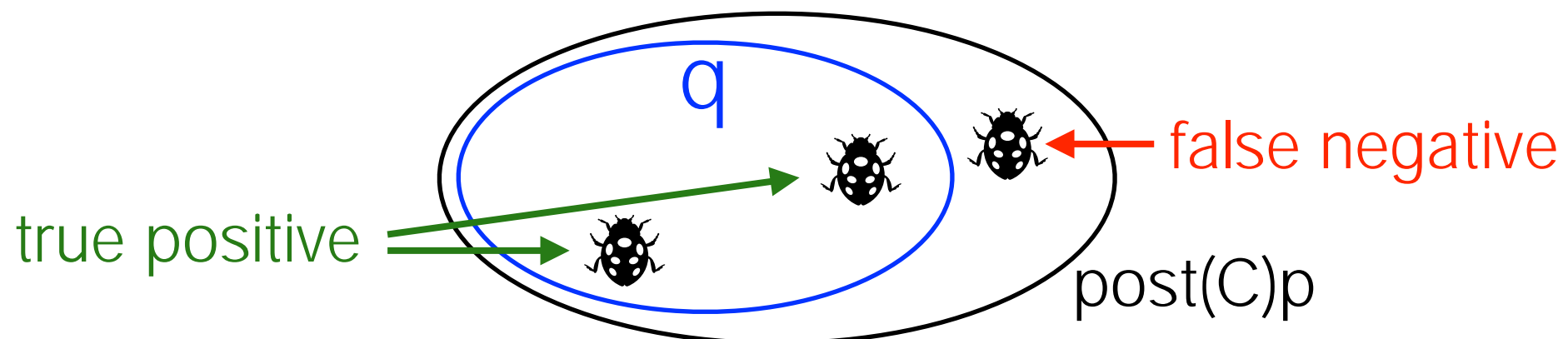


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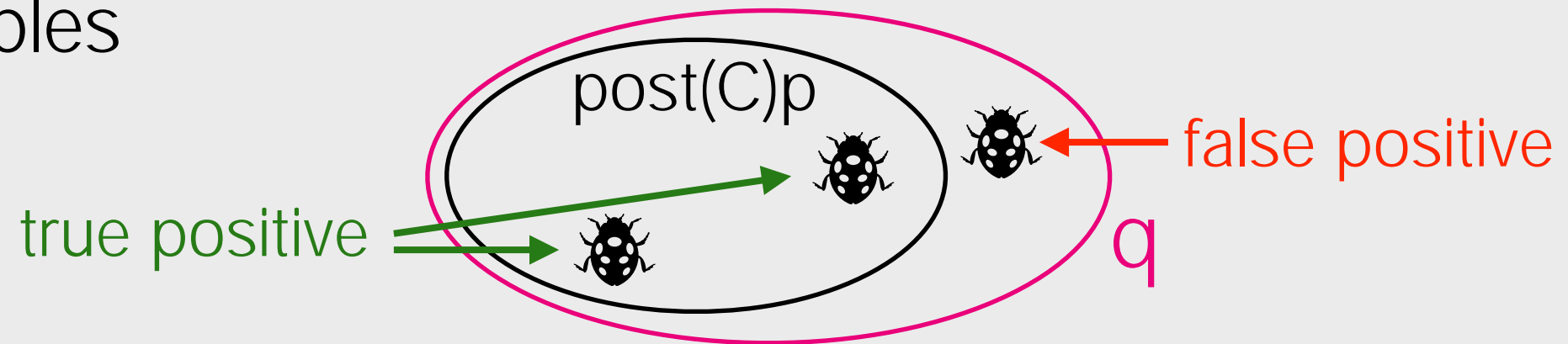


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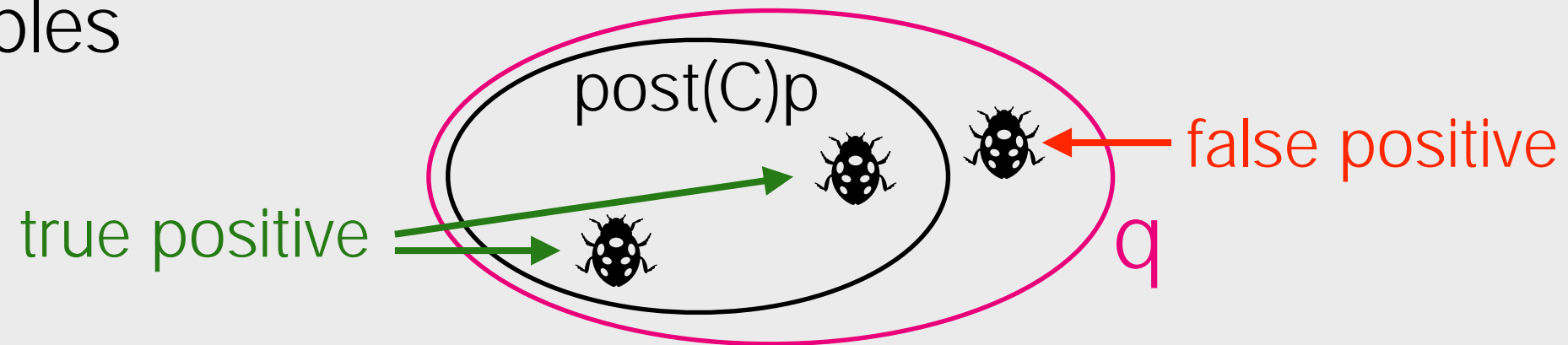
Incorrectness Logic (IL)

Hoare triples



Incorrectness Logic (IL)

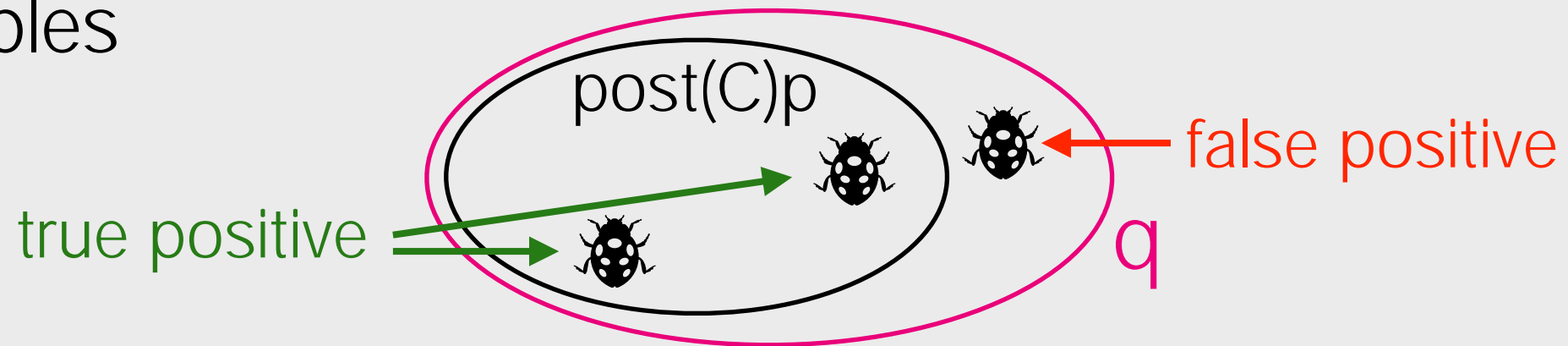
Hoare triples



False positive: Reported bugs may not be bugs (Infer @Facebook)

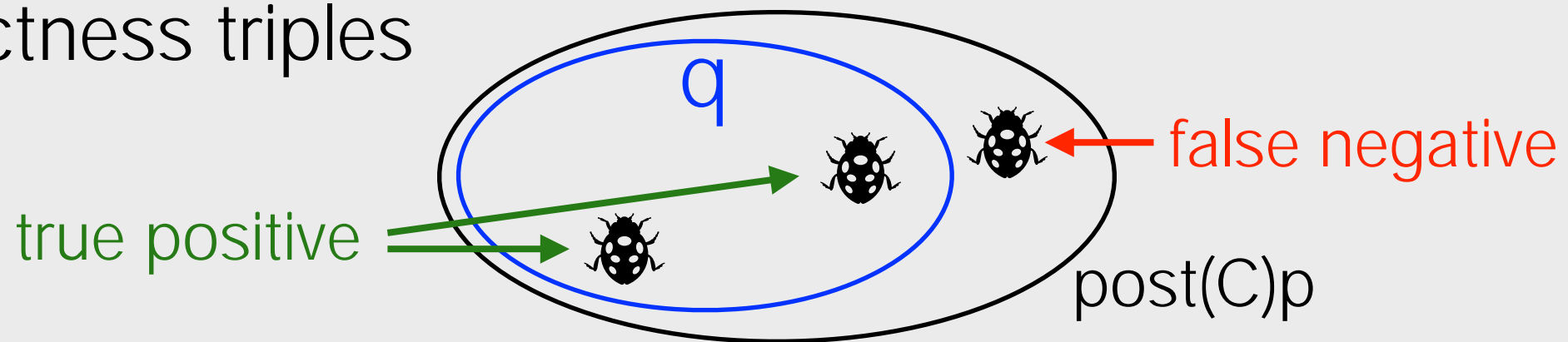
Incorrectness Logic (IL)

Hoare triples



False positive: Reported bugs may not be bugs (Infer @Facebook)

Incorrectness triples



No false positive: Bugs reported are definitely bugs (Pulse, RacerD @Facebook)

Incorrectness Logic (IL)

$$[p] \ C \ [\varepsilon: q]$$

ε : exit condition

ok: normal execution

er : erroneous execution

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$$[\text{true}] \ x:=y \ [\text{ok}: x=y]$$

Incorrectness Logic (IL)

$$[p] C [\varepsilon: q]$$

ε : exit condition

ok: normal execution

er : erroneous execution

$$[\text{true}] x:=y [\text{ok}: x=y]$$
$$[y=v] x:=y [\text{ok}: x=y=v]$$

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$$[\text{true}] x:=y [\text{ok}: x=y]$$
$$[p] \text{error}() [\text{er}: p]$$
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$$[p] \text{error}() [\text{er}: p]$$
$$[y=v] x:=y [\text{ok}: x=y=v]$$
$$[p] x:=y [\text{ok}: \exists x'. p[x'/x] \wedge x=y]$$

Incorrectness Logic (IL)

$$[p] C [\varepsilon: q] \quad \textit{iff} \quad \text{post}(C, \varepsilon)p \supseteq q$$

Equivalent Definition (reachability)

$$[p] C [\varepsilon: q] \quad \textit{iff} \quad \forall s \in q. \exists s' \in p. (s', s) \in [C]_{\varepsilon}$$

Incorrectness Logic (IL)

$$[p] C [\varepsilon: q] \quad \text{iff} \quad \forall s \in q. \exists s' \in p. (s', s) \in [C]_\varepsilon$$

```
1  /* presumes: [z==11] */
2      if (x is even) {
3          if (y is odd) {
4              z=42
5          }
6  /* achieves: [z==42] */
```

Incorrectness Logic (IL)

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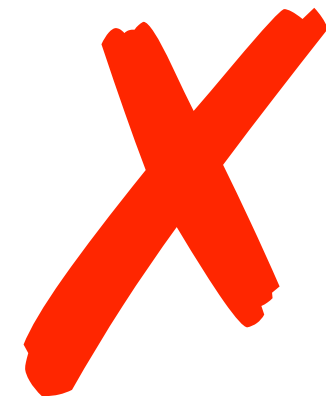
$[p]$	1	<code>/* presumes: $[z==11]$ */</code>
	2	<code>if (x is even) {</code>
$[C]$	3	<code> if (y is odd) {</code>
	4	<code> z=42</code>
	5	<code> }</code>
	6	<code>}</code>
$[ok:q]$		<code>/* achieves: $[z==42]$ */</code>



Incorrectness Logic (IL)

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$[z:42, x:1, y:2]$

$$[p] C [\varepsilon: q] \quad \textit{iff} \quad \forall s \in q. \exists s' \in p. (s', s) \in [C]_\varepsilon$$

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```
1  /* presumes: [z==11] */
2      if (x is even) {
3          if (y is odd) {
4              z=42
5          }
6  /* achieves: [z==42 && (x is even) && (y is odd) ] */
```

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```



$[z:42, x:1, y:2]$

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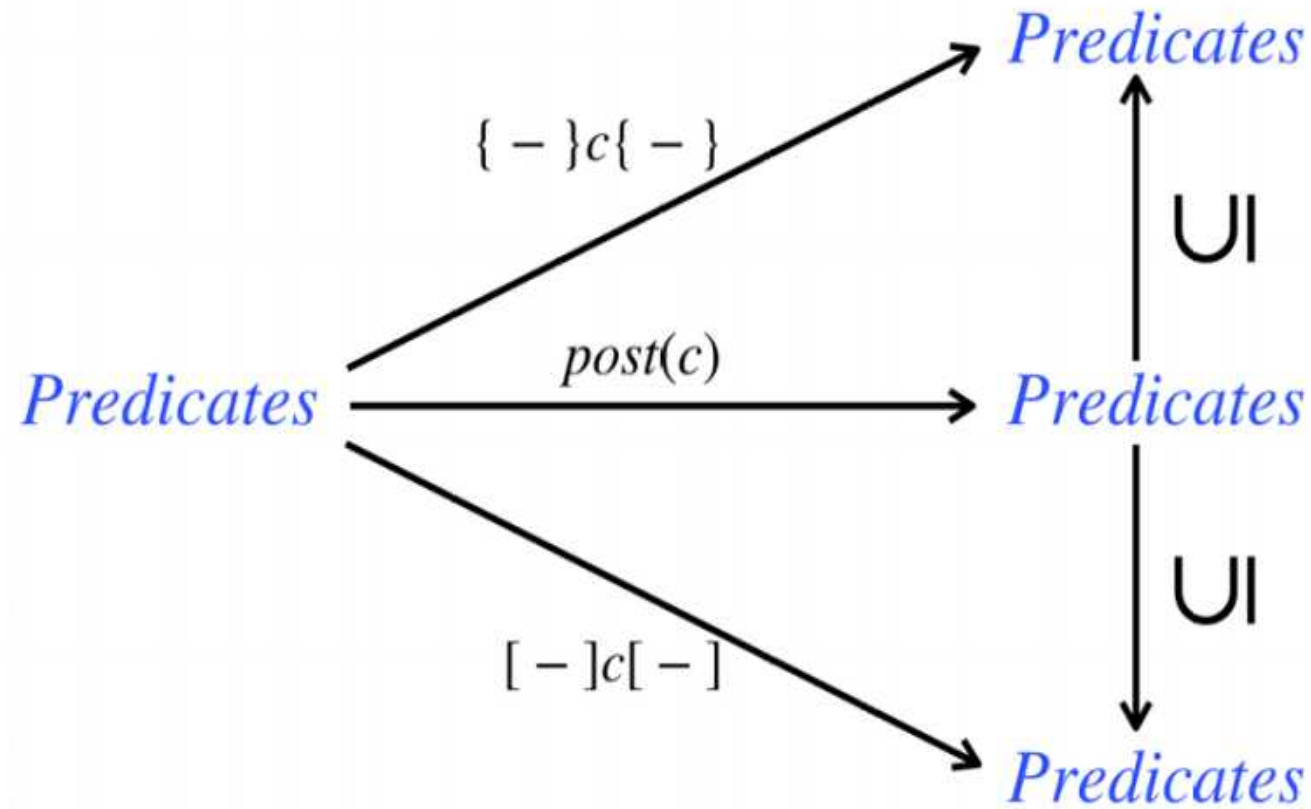
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```



$[z:42, x:1, y:2]$

$$\frac{\{p\} C \{q \wedge r\}}{\{p\} C \{q\}}$$

Incorrectness Logic (IL)



$$\wedge \vee \text{ Symmetry: } [p]c[q_1] \wedge [p]c[q_2] \iff [p]c[q_1 \vee q_2]$$

$$\{p\}c\{q_1\} \wedge \{p\}c\{q_2\} \iff \{p\}c\{q_1 \wedge q_2\}$$

$$\Uparrow \Downarrow \text{ Symmetry: } p' \Leftarrow p \wedge [p]c[q] \wedge q \Leftarrow q' \implies [p']c[q']$$

$$p' \Rightarrow p \wedge \{p\}c\{q\} \wedge q \Rightarrow q' \implies \{p'\}c\{q'\}$$

$$\text{Principle of Agreement: } [u]c[u'] \wedge u \Rightarrow o \wedge \{o\}c\{o'\} \implies u' \Rightarrow o'$$

$$\text{Principle of Denial: } [u]c[u'] \wedge u \Rightarrow o \wedge \neg(u' \Rightarrow o') \implies \neg(\{o\}c\{o'\})$$

Fig. 1. Correctness and Incorrectness Principles

Incorrectness Logic (IL)

$$\{p\} C \{q\} \quad \textit{iff} \quad \text{post}(C)p \subseteq q$$

$$\frac{p \Rightarrow p' \quad \{p'\} C \{q'\} \quad q' \Rightarrow q}{\{p\} C \{q\}} \text{ (HL-Cons)}$$

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$$\frac{\{p\} C \{q \wedge r\}}{\{p\} C \{q\}} \quad \checkmark$$

$$\frac{p \Leftarrow p' \quad [p'] C [\varepsilon: q'] \quad q' \Leftarrow q}{[p] C [\varepsilon: q]} \text{ (IL-Cons)}$$

$$\frac{[p] C [\varepsilon: q \wedge r]}{[p] C [\varepsilon: q]} \quad \times$$

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$$\frac{[p] C [\varepsilon: q \vee r]}{[p] C [\varepsilon: q]} \quad \checkmark$$

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$$\frac{p \Rightarrow p' \quad \{p'\} C \{q'\} \quad q' \Rightarrow q}{\{p\} C \{q\}} \text{ (HL-Cons)}$$

$$\frac{\{p\} C \{q \wedge r\}}{\{p\} C \{q\}}$$

$$\frac{[p] C [\varepsilon: q \vee r]}{[p] C [\varepsilon: q]}$$

Ignore
Paths

$$\frac{p \Leftarrow p' \quad [p'] C [\varepsilon: q'] \quad q' \Leftarrow q}{[p] C [\varepsilon: q]} \text{ (IL-Cons)}$$

$$\frac{[p] C [\varepsilon: q \wedge r]}{[p] C [\varepsilon: q]}$$

Infer.Pulse

- Analyzer for C++ lifetimes, numbers on 100s kLOC codebase
- 20 disjunct limit versus 50 disjuncts (5 unrollings each)
- 20 is 2.75x wall clock faster than 50
- 3.1x user time faster
- 20 find 97% of issues of 50



A duality

**For correctness
reasoning**

You **get to forget**
information as you go
along a path, but you
must remember all the
paths.

**For incorrectness
reasoning**

You **must remember**
information as you go
along a path, but you
get to forget some of
the paths



Incorrectness Logic Rules (Excerpt)

$[p] C [\varepsilon: q] \quad \text{iff} \quad \forall s \in q. \exists s' \in p. (s', s) \in [C]_\varepsilon$

$$\frac{[p] C_1 [\text{ok}: r] \quad [r] C_2 [\varepsilon: q]}{[p] C_1; C_2 [\varepsilon: q]} \quad (\text{Seq} \text{ — normal})$$

Incorrectness Logic Rules (Excerpt)

$$[p] C [\varepsilon: q] \quad \text{iff} \quad \forall s \in q. \exists s' \in p. (s', s) \in [C]_{\varepsilon}$$

$$\frac{[p] C_1 [\text{ok}: r] \quad [r] C_2 [\varepsilon: q]}{[p] C_1; C_2 [\varepsilon: q]} \quad (\text{Seq} \text{ — normal})$$

$$\frac{[p] C_1 [\text{er}: q]}{[p] C_1; C_2 [\text{er}: q]} \quad (\text{Seq} \text{ — short-circuit})$$

Incorrectness Logic Rules (Excerpt)

$$[p] C [\varepsilon: q] \quad \text{iff} \quad \forall s \in q. \exists s' \in p. (s', s) \in [C]_{\varepsilon}$$

$$\frac{[p] C_1 [\text{ok}: q]}{[p] C_1 + C_2 [\text{ok}: q]} \quad (\text{Choice — Left})$$

$$\frac{[p] C_2 [\text{ok}: q]}{[p] C_1 + C_2 [\text{ok}: q]} \quad (\text{Choice — Right})$$

Incorrectness Logic Rules (Excerpt)

$[p] C [\varepsilon: q] \quad \text{iff} \quad \forall s \in q. \exists s' \in p. (s', s) \in [C]_\varepsilon$

$[p] C^\star [\text{ok}: p] \quad (\text{Iterate} \text{ — Zero})$

Incorrectness Logic Rules (Excerpt)

$$[p] C [\varepsilon: q] \quad \text{iff} \quad \forall s \in q. \exists s' \in p. (s', s) \in [C]_\varepsilon$$

$$[p] C^\star [\text{ok}: p] \quad (\text{Iterate} \text{ — Zero})$$

$$\frac{[p] C^\star; C [\text{ok}: q]}{[p] C^\star [\text{ok}: q]} \quad (\text{Iterate} \text{ — Non-zero})$$

Incorrectness Logic Rules (Excerpt)

$$[p] C [\varepsilon: q] \quad \text{iff} \quad \forall s \in q. \exists s' \in p. (s', s) \in [C]_\varepsilon$$

$$[p] C^\star [\text{ok}: p] \quad (\text{Iterate} \text{ — Zero})$$

$$\frac{[p] C^\star; C [\text{ok}: q]}{[p] C^\star [\text{ok}: q]} \quad (\text{Iterate} \text{ — Non-zero})$$

$$\frac{\forall n \in \mathbb{N}. [p(n)] C [\text{ok}: p(n+1)]}{[p(0)] C^\star [\text{ok}: \exists n. p(n)]} \quad (\text{Iterate} \text{ — Variant})$$

Incorrectness Logic (Example)

3.2 Specifying Incorrectness

We can reason about errors by distinguishing result-assertion forms, for normal and erroneous or abnormal termination. For example, consider the following program, which is a variant of one used to illustrate buffer overflows by [One \[1996\]](#).

```
1  void foo(char* str)
2  /*  presumes: [*str[]]==s
3      achieves: [er: *str[]==s && length(s) > 16 ] */
4  {  char buf[16];
5      strcpy(buf, str);
6  }
7
8  int main(int argc, char *argv[])
9  {  foo(argv[1]); }
```

The specification for `foo()` says that if the length of the input string is greater than 16 then we can get an error (in this case a buffer overflow). (There, we are writing `*str[]==s` to indicate that sequence `s` held as a null-terminated string starting at address `str`.)

Remark: it is not necessary that a segmentation fault must occur in C when a buffer overflows (worse can happen). Incorrectness is an abstraction that a programmer or tool engineer decides upon to help in engineering concerns for program construction. Logic provides a means to specify these assumptions, and then to perform sound reasoning based on them, but it does not set the assumptions.

Incorrectness Logic (Example)

3.3 Under-approximate Success

Even if we were mainly interested in incorrectness, under-approximate result assertions describing successful computations can help us soundly discover bugs that come after a procedure is called. In particular, if we were to have over-approximate assertions only for successful computations, then our reasoning could go wrong, as the following example illustrates.

```
1 void mkeven()  
2 /*  presumes: [true],  wrong achieves: [ok: x==2 || x==4]    */  
3   { x=2; }  
4  
5 void usemkeven()  
6   { mkeven();  if (x==4) {error();} }
```

We use `ok:` before an assertion to indicate that it describes a result for normal, not exceptional, termination of a program. The achieves assertion `mkeven()` describes an over-approximation of what the procedure produces, including a possibility (`x==4`) than cannot occur. If we were to use this wrong achieves assertion in `usemkeven()` to conclude that an error is possible then this would be a false positive warning.

For this reason, our formalism will include under-approximate achieves-assertions for both successful and erroneous termination. `mkeven()` achieves "`ok: x==2`", not "`ok: x==2 || x==4`".

The possibility of divergence gives rise to many more such examples. If we consider a version of `mkeven()` with body `while(true){}; x=2`, then `x==4` is an over-approximate post-condition, and it lines up perfectly with the condition to trip the error, but this would again be a false positive. Reasoning about termination is needed to be under-approximate; but, as we shall see, what is needed is not the same as showing termination on all inputs.

$[p]C[\epsilon: q]$: q under-approximates the states when C exits via ϵ starting from states in p .

We sometime write a quadruple

$[p]C[\text{ok}: q][\text{er}: r]$ as shorthand for $[p]C[\text{ok}: q]$ and $[p]C[\text{er}: r]$

<i>Empty under-approximates</i>	<i>Consequence</i>	<i>Disjunction</i>
$[p]C[\epsilon: \text{false}]$	$\frac{p' \Leftarrow p \quad [p]C[\epsilon: q] \quad q \Leftarrow q'}{[p']C[\epsilon: q']}$	$\frac{[p_1]C[\epsilon: q_1] \quad [p_2]C[\epsilon: q_2]}{[p_1 \vee p_2]C[\epsilon: q_1 \vee q_2]}$
<i>Unit</i>	<i>Sequencing (short-circuit)</i>	<i>Sequencing (normal)</i>
$[p]\text{skip}[\text{ok}: p][\text{er}: \text{false}]$	$\frac{[p]C_1[\text{er}: r]}{[p]C_1; C_2[\text{er}: r]}$	$\frac{[p]C_1[\text{ok}: q] \quad [q]C_2[\epsilon: r]}{[p]C_1; C_2[\epsilon: r]}$
<i>Iterate zero</i>	<i>Iterate non-zero</i>	<i>Backwards Variant</i> (where n fresh)
$[p]C^\star[\text{ok}: p]$	$\frac{[p]C^\star; C[\epsilon: q]}{[p]C^\star[\epsilon: q]}$	$\frac{[p(n) \wedge \text{nat}(n)]C[\text{ok}: p(n+1) \wedge \text{nat}(n)]}{[p(0)]C^\star[\text{ok}: \exists n. p(n) \wedge \text{nat}(n)]}$
<i>Choice</i> (where $i = 1$ or 2)	<i>Error</i>	<i>Assume</i>
$\frac{[p]C_i[\epsilon: q]}{[p]C_1 + C_2[\epsilon: q]}$	$[p]\text{error}()[\text{ok}: \text{false}][\text{er}: p]$	$[p]\text{assume } B[\text{ok}: p \wedge B][\text{er}: \text{false}]$

$$\begin{aligned}
 \text{while } B \text{ do } C &=_{\text{def}} (\text{assume}(B); C)^\star; \text{assume}(\neg B) \\
 \text{if } B \text{ then } C \text{ else } C' &=_{\text{def}} (\text{assume}(B); C) + (\text{assume}(\neg B); C') \\
 \text{assert}(B) &=_{\text{def}} \text{assume}(B) + (\text{assume}(\neg B); \text{error}())
 \end{aligned}$$

Fig. 2. Generic Proof Rules of Incorrectness Logic

We do not include the dual of the disjunction rule, the rule with \wedge in place of \vee , because it is unsound in incorrectness logic. For the program

$$C = (\text{assume } x == 1 ; x = 88) + (\text{assume } x == 2 ; x = 88)$$

we have $[x == 1]C[ok: x == 88]$ and $[x == 2]C[ok: x == 88]$, but the conjunction $x == 1 \wedge x == 2$ is inconsistent, and we don't have $[false]C[ok: x == 88]$: The strongest post of *false* is *false*, and $x == 88$ is not a subset of it.

Assignment

$$[p]x = e[ok: \exists x'. p[x'/x] \wedge x = e[x'/x]][er: false]$$

Nondet Assignment

$$[p]x = \text{nondet}()[ok: \exists x'. p[x'/x]][er: false]$$

Constancy

$$\frac{[p]C[\epsilon: q]}{[p \wedge r]C[\epsilon: q \wedge r]} \text{Mod}(C) \cap \text{Free}(r) = \emptyset$$

Local Variables

$$\frac{[p]C[\epsilon: q]}{[\exists x. p] \text{local } x. C[\epsilon: \exists x. q]}$$

Substitution

$$\frac{[p]C[\epsilon: q]}{([p]C[\epsilon: q])(e_1/x_1, \dots, e_n/x_n)} \quad \begin{array}{l} x_i \in \text{Mod}(C) \Rightarrow \\ e_i \text{ is a var not free in any other } e_j \end{array}$$

Fig. 3. Rules for Variables and Mutation

False Assertions in HL and IL

$$\{p\} C \{q\} \quad \textit{iff} \quad \text{post}(C)p \subseteq q$$

$$\{\text{false}\} C \{q\} \quad \checkmark \quad (\text{vacuous})$$

False Assertions in HL and IL

$$\{p\} C \{q\} \quad \textit{iff} \quad \text{post}(C)p \subseteq q$$



$\{\text{false}\} C \{q\}$ ✓ (vacuous)

$\{p\} C \{\text{false}\}$ ✓ partial correctness (non-termination)

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$[p] C [\varepsilon: \text{false}]$ ✓ (vacuous)

$[\text{false}] C [\varepsilon: q]$ ✗ (unless $q \Rightarrow \text{false}$)

IL: Soundness & Completeness

Theorem. IL is sound and complete:

$[p] \text{ C } [\varepsilon: q]$ is true iff it is provable