

Mini-Course on Information Geometry

Introduction

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1. Optimal Transport
2. Information Geometry meets Optimal Transport
3. Information Geometry of Risk And Returns



What is Optimal Transport?

Objective: Find the most efficient way to transport mass from one distribution to another.

- Given: two probability measures μ and ν defined on measurable spaces X and Y , respectively.
- Goal: Move the entire mass of μ to match the distribution ν with minimal cost.
- Cost: A function $c : X \times Y \rightarrow \mathbb{R}$ encoding the cost of moving a unit mass from $x \in X$ to $y \in Y$.

We will examine two formulations: Monge and Kantorovich.



Monge Formulation (1781)

Transport via deterministic map:

- $T : X \rightarrow Y$ is a measurable map.
- T pushes μ forward to ν : $T_{\#}\mu = \nu$ means $\nu(B) = \mu(T^{-1}(B))$ for all Borel sets $B \subseteq Y$.

Monge's Problem: Find T minimizing total transport cost:

$$\inf_{T: T_{\#}\mu = \nu} \int_X c(x, T(x)) d\mu(x)$$

Issues:

- Not all ν can be written as pushforwards of μ .
- No mass splitting: each x maps to one y .
- Highly nonlinear; existence is not guaranteed.



Kantorovich Formulation (1940s)

Key idea: Allow mass to split by using transport plans.

- A **coupling** or **transport plan** π is a probability measure on $X \times Y$.
- π must have marginals μ and ν :

$$\int_Y d\pi(x, y) = \mu(x) \quad (\text{first marginal})$$

$$\int_X d\pi(x, y) = \nu(y) \quad (\text{second marginal})$$

- The space of admissible plans is denoted $\Pi(\mu, \nu)$.

Minimize:

$$\inf_{\pi \in \Pi(\mu, \nu)} \int_{X \times Y} c(x, y) d\pi(x, y)$$

This is a linear program over the space of couplings.



Duality in Kantorovich Problem

Convex dual formulation:

$$\sup_{\varphi \in C(X), \psi \in C(Y)} \left\{ \int_X \varphi d\mu + \int_Y \psi d\nu \mid \varphi(x) + \psi(y) \leq c(x, y) \right\}$$

Key functions:

- $\varphi : X \rightarrow \mathbb{R}, \psi : Y \rightarrow \mathbb{R}$
- They are dual to each other under the **c-transform**:

$$\varphi^c(y) = \inf_{x \in X} [c(x, y) - \varphi(x)]$$

- A function is **c-convex** if $\varphi = (\varphi^c)^c$

Analogy: c-convexity generalizes Legendre-Fenchel duality.



Existence and Structure of Optimal Maps

Assumptions:

- $X = Y = \mathbb{R}^n$, $c(x, y) = \|x - y\|^2$, and μ is absolutely continuous.

Then: There exists a convex function $\varphi : \mathbb{R}^n \rightarrow \mathbb{R}$ such that the optimal map is:

$$T(x) = \nabla \varphi(x)$$

More generally:

- $T(x) = c\text{-exp}_x(\nabla \varphi(x))$ where:

$$c\text{-exp}_x(p) = y \iff p = -\nabla_x c(x, y)$$

Domain: $\nabla \varphi : \mathbb{R}^n \rightarrow \mathbb{R}^n$



Change of Variables and the Monge-Ampère Equation

Jacobian condition: for optimal map $T = \nabla\varphi$:

$$\det(DT(x)) = \frac{d\mu(x)}{d\nu(T(x))}$$

In PDE form:

$$\det D^2\varphi(x) = \frac{d\mu(x)}{d\nu(\nabla\varphi(x))}$$

This is the Monge-Ampère equation, a highly nonlinear elliptic PDE.

- $D^2\varphi$ is the Hessian (matrix of second derivatives)



Wasserstein Distance: A Metric on Distributions

Setup: Let μ, ν be two probability measures on \mathbb{R}^n with finite p -th moments.

- Let $\Pi(\mu, \nu)$ denote the set of couplings π on $\mathbb{R}^n \times \mathbb{R}^n$ such that:

$$\pi(A \times \mathbb{R}^n) = \mu(A)$$

$$\pi(\mathbb{R}^n \times B) = \nu(B)$$

- Think of $\pi(x, y)$ as describing how much mass is transported from x to y .

Definition: Wasserstein- p distance between μ and ν :

$$W_p(\mu, \nu) := \left(\inf_{\pi \in \Pi(\mu, \nu)} \int_{\mathbb{R}^n \times \mathbb{R}^n} \|x - y\|^p d\pi(x, y) \right)^{1/p}$$

Properties:

- W_p defines a metric on the space $\mathcal{P}_p(\mathbb{R}^n)$ of probability measures with finite p -th moment.
- W_2 is the most widely used in analysis and geometry due to its deep structure.
- Encodes geometric information about how "far apart" distributions are.



Displacement Interpolation: Geodesics in \mathcal{P}_2

Let $\mu_0, \mu_1 \in \mathcal{P}_2(\mathbb{R}^n)$ and $T = \nabla\varphi$ be the optimal map sending μ_0 to μ_1 .

- We define a path of measures interpolating between μ_0 and μ_1 :

$$\mu_t := ((1-t)\text{Id} + tT)_\# \mu_0, \quad t \in [0, 1]$$

- This means each point x in the support of μ_0 is transported to $T(x)$ along a straight line, at time t it is at $(1-t)x + tT(x)$.

Interpretation:

- The curve $t \mapsto \mu_t$ is a **geodesic** in Wasserstein space \mathcal{P}_2 .
- This is not a pointwise interpolation, but a mass-preserving geodesic.
- Interpolated densities may be nontrivial even when endpoints are singular.



Otto Calculus: A Riemannian View of \mathcal{P}_2

Felix Otto (2001): Interpreted $\mathcal{P}_2(\mathbb{R}^n)$ as an infinite-dimensional Riemannian manifold.

Tangent space: For μ with smooth positive density ρ , the tangent space is:

$$T_\mu \mathcal{P}_2 = \{v : \partial_t \rho_t + \nabla \cdot (\rho_t v) = 0\}$$

- This is derived from the continuity equation — conservation of mass.

Riemannian metric: The inner product on $T_\mu \mathcal{P}_2$ is:

$$\langle v, w \rangle_{T_\mu} := \int_{\mathbb{R}^n} \langle v(x), w(x) \rangle d\mu(x)$$

This structure allows defining gradients and geodesics on \mathcal{P}_2 as in finite-dimensional manifolds.



Gradient Flows in \mathcal{P}_2 : The Fokker–Planck Equation

Consider functional: $\mathcal{F}(\mu) = \int \rho(x) \log \rho(x) dx$ (entropy)

- Gradient flow of \mathcal{F} in \mathcal{P}_2 leads to:

$$\partial_t \rho = \nabla \cdot (\rho \nabla \log \rho) = \Delta \rho$$

- This is the heat equation — a fundamental diffusion process.

Otto's insight: Many nonlinear PDEs can be seen as gradient flows in Wasserstein geometry.

- This viewpoint unifies diffusion, fluid dynamics, and thermodynamics.



Extended Summary of Section 1

- **Wasserstein metric:** Quantifies distance between distributions using cost-minimizing transport.
- **Displacement interpolation:** Describes geodesic paths in the space of probability measures.
- **Otto calculus:** Provides differential geometry tools for probability spaces.
- **Gradient flows:** Classical PDEs arise as natural flows in the metric geometry of \mathcal{P}_2 .

Conclusion: Optimal transport provides a geometric and analytical foundation for studying distributional evolution. **Next:** Section 2 — introducing information geometry and its synergy with optimal transport.



Section 2.1: Two Geometries on the Space of Distributions

We compare:

- **Wasserstein geometry:** Arises from optimal transport theory.
- **Information geometry:** Arises from statistics and information theory.

Both geometries live on the space of probability distributions, but are fundamentally different:

- They induce different notions of distance, geodesics, curvature, and gradients.
- They arise from different optimization principles and have different applications.



Wasserstein Geometry Recap

Foundation: Cost-minimizing transport between probability distributions.

- Metric: $W_2(\mu, \nu)$ measures minimum transport effort.
- Geodesics: Displacement interpolations μ_t defined by optimal maps.
- Gradient flows: Derived from mass-preserving PDEs (e.g., heat equation).
- Curvature: Can encode displacement convexity, Ricci curvature bounds (Lott-Sturm-Villani).

Geometry: Riemannian, infinite-dimensional, grounded in mass conservation.



Information Geometry Recap

Foundation: Parametric statistical models and divergence measures.

- Metric: Fisher information metric $g_{ij}(\theta) = \mathbb{E} [\partial_i \log p(x; \theta) \partial_j \log p(x; \theta)]$
- Distance: No true metric, but divergences (e.g., KL divergence) act as pseudo-distances.
- Geodesics: Exponential (e-) and mixture (m-) families with dual connections.
- Gradient flows: Natural gradient descent, mirror descent.

Geometry: Dually flat affine geometry, finite-dimensional, built from divergences.



Geometric Structures Compared

Metric Structures:

- Wasserstein: W_2 is a true distance; has associated Riemannian structure.
- Information geometry: Fisher metric is Riemannian, but distances often via divergences (e.g., KL).

Geodesics:

- Wasserstein: Displacement geodesics move mass.
- Information geometry: Exponential and mixture geodesics change parameters.

Curvature:

- Wasserstein: Variable curvature (e.g. Ricci bounds in LSV theory).
- Information geometry: Flat under dual affine connections.



Underlying Principles

Optimization Foundations:

- Wasserstein: Cost minimization in transporting mass.
- Information geometry: Divergence minimization (e.g., KL) for estimation/inference.

Infinitesimal Distances:

- Wasserstein: Quadratic cost of displacing mass: $\delta^2 = \int \|v\|^2 d\mu$.
- Information geometry: Infinitesimal change in KL divergence: $\delta^2 = \int (\nabla \log p)^2 dp$.

Gradient Flow Examples:

- Wasserstein: Entropy gradient flow gives heat equation.
- Information geometry: Gradient flow of KL gives natural gradient descent.



Summary: Complementary Geometries

Wasserstein geometry:

- Focused on *moving mass*, grounded in transport.
- Emphasizes physical processes, PDEs, fluid flows.

Information geometry:

- Focused on *changing beliefs*, grounded in inference.
- Emphasizes statistical structure, duality, and learning.

Goal of the paper: Combine these to form a unified geometry of distributional dynamics.



Section 2.2: The Monge Problem and Fisher Geometry

Core question: How can the Monge problem in optimal transport be connected to the Fisher information geometry?

- **Monge OT:** Find the optimal transport map T pushing μ to ν minimizing cost.
- **Fisher geometry:** Defined on statistical manifolds with Riemannian structure from Fisher information.
- This section draws a bridge: views OT as a Riemannian geometry with deep links to information theory.



Setup: Probability Measures as Points on a Manifold

Let $\mathcal{P}_+(\Omega)$ denote the space of smooth, strictly positive probability densities on domain $\Omega \subseteq \mathbb{R}^n$.

- Each $\rho \in \mathcal{P}_+(\Omega)$ satisfies: $\rho(x) > 0$ and $\int_{\Omega} \rho(x) dx = 1$.
- The tangent space $T_{\rho}\mathcal{P}_+$ consists of functions σ satisfying $\int \sigma = 0$ (preserves total mass).

Observation: We can endow this manifold with either:

- the **Fisher metric** from statistics, or
- the **Wasserstein metric** from transport.



Fisher Metric as a Riemannian Metric

Fisher metric at ρ :

$$g_{\rho}^F(\sigma_1, \sigma_2) = \int \frac{\sigma_1(x)\sigma_2(x)}{\rho(x)} dx$$

Interpretation:

- Measures squared fluctuations of the score function.
- Arises from the second-order expansion of KL divergence.
- Used in natural gradient descent, information projections, statistical inference.

It defines a flat Riemannian structure on statistical manifolds.



Wasserstein Metric via Benamou–Brenier

Wasserstein metric at ρ :

$$g_{\rho}^W(\sigma_1, \sigma_2) = \int \nabla \phi_1(x) \cdot \nabla \phi_2(x) \rho(x) dx$$

where $\sigma_i = -\nabla \cdot (\rho \nabla \phi_i)$

- Encodes transport cost by solving Poisson equations for potentials.
- Geometry depends on gradient flows — velocity fields move mass.
- Fisher metric uses functions on density space; Wasserstein metric lifts to vector fields.



Why Compare Monge and Fisher?

Both geometries are Riemannian — but on different terms:

- Fisher: Intrinsic geometry from divergence minimization (infinitesimal KL).
- Monge: Extrinsic geometry from minimal displacement cost (quadratic effort).

Insight: The OT view (Monge/Wasserstein) captures dynamic transport behavior — Fisher geometry does not.

- But Fisher has deep ties to statistical structure.
- Goal: bridge the two by finding transport analogues of Fisher structures.



Summary: Geometrizing Probability

- The space of probability densities can carry different Riemannian structures:
 - Fisher: from statistical inference and information theory.
 - Wasserstein: from optimal transport and mechanics.
- The Monge formulation leads to a dynamical geometric view — the Fisher metric is static.
- The next sections will examine how these geometries interact and can be unified.

Next: Comparing their flows, divergences, and potential integration.



Section 2.3: Divergence Functionals on Probability Space

Goal: Compare divergence measures that induce geometry on spaces of probability distributions.

- **In Information Geometry:** Divergences generate metrics and dual connections.
- **In Optimal Transport:** Divergences arise as dynamic costs or convex functionals.

We focus on:

- The Kullback–Leibler (KL) divergence
- The Wasserstein distance (as a functional)
- The entropy and its role as a generating functional



KL Divergence and Fisher Metric

Definition (Relative Entropy):

$$D_{\text{KL}}(\rho \parallel \nu) = \int \rho(x) \log \left(\frac{\rho(x)}{\nu(x)} \right) dx$$

Properties:

- Non-negative, convex, equals 0 iff $\rho = \nu$.
- **Second-order expansion:** around ν gives Fisher metric.

Geometric role: KL acts as a local squared distance:

$$D_{\text{KL}}(\rho + \varepsilon \sigma \parallel \rho) = \frac{\varepsilon^2}{2} \int \left(\frac{\sigma(x)}{\rho(x)} \right)^2 \rho(x) dx + o(\varepsilon^2)$$

This quadratic form defines the Fisher information.



Wasserstein Distance as Functional

Wasserstein-2 squared distance:

$$W_2^2(\rho, \nu) = \inf_{T: T_{\#}\rho = \nu} \int \|x - T(x)\|^2 d\rho(x)$$

Interpreted as: minimal kinetic energy of moving mass from ρ to ν .

- Encodes dynamic effort, not divergence in density values.
- Can be viewed as a squared distance functional on the manifold \mathcal{P}_2 .

In Otto calculus: W_2^2 plays the role of squared Riemannian distance.



Entropy as a Generating Functional

Boltzmann–Shannon Entropy:

$$\mathcal{H}(\rho) = \int \rho(x) \log \rho(x) dx$$

In Information Geometry:

- Negative entropy generates the KL divergence.
- $\nabla \mathcal{H}(\rho) = 1 + \log \rho(x)$ is the natural parameter.

In Optimal Transport:

- Entropy gradient flow in W_2 geometry gives the heat equation.
- Plays the role of a convex potential in variational transport problems.

Conclusion: Entropy unifies divergence-based and transport-based variational principles.



Three Divergences Compared

KL Divergence:

- Asymmetric; measures informational discrepancy.
- Generates Fisher metric via local expansion.

Wasserstein Distance:

- Symmetric (in W_2); measures physical cost of rearrangement.
- Generates transport-based geometry.

Entropy Functional:

- Appears in both settings: as divergence generator and flow potential.
- Central to variational formulations.



Summary: Divergence Functionals and Geometry

- Divergences define geometric structures: metric, connections, and flows.
- KL divergence yields the Fisher metric and underlies statistical estimation.
- Wasserstein distance defines geometry from dynamics and mechanics.
- Entropy is the key potential bridging both settings.

Next: Unifying the geometry via flows and second-order structures.



Section 2.4: Gradient Flows in Probability Space

Goal: Understand how different geometries induce different gradient flows.

- Gradient flows describe the evolution of distributions to minimize a functional.
- The choice of geometry (Wasserstein or Fisher) determines the form of this flow.
- We compare flows derived from entropy in both settings.



Gradient Flow under Fisher Geometry

Let $\mathcal{F}(\rho)$ be a functional on densities (e.g., KL divergence).

- Fisher geometry defines steepest descent as:

$$\partial_t \rho = -\text{grad}^F \mathcal{F}(\rho)$$

- In coordinates:

$$\partial_t \rho = -\nabla \cdot \left(\rho \nabla \frac{\delta \mathcal{F}}{\delta \rho} \right)$$

For entropy: $\mathcal{F}(\rho) = \int \rho \log \rho \Rightarrow$ heat equation:

$$\partial_t \rho = \Delta \rho$$

Flow is conservative and information-theoretic.



Gradient Flow under Wasserstein Geometry

Otto calculus defines gradient flow in W_2 as:

$$\partial_t \rho = \nabla \cdot \left(\rho \nabla \frac{\delta \mathcal{F}}{\delta \rho} \right)$$

- This is the opposite sign of Fisher flow — consistent with steepest descent in Wasserstein space.
- It encodes the velocity field derived from minimizing transport effort.

Entropy flow:

$$\mathcal{F}(\rho) = \int \rho \log \rho \Rightarrow \partial_t \rho = \Delta \rho$$

Same PDE — different geometry and interpretation.



Interpretation of Gradient Flow Duality

Why do both geometries lead to the heat equation from entropy?

- Because entropy is **convex in both geometries**.
- Gradient flow = steepest descent of a convex functional.
- The **velocity field vs. functional derivative** perspective separates Wasserstein and Fisher.

Key distinction:

- Fisher: views $\nabla \log \rho$ as a statistical object (score function).
- Wasserstein: interprets $\nabla \log \rho$ as a transport velocity field.



Summary: Geometry Determines Flow

- Gradient flow = steepest descent in chosen geometry.
- Fisher gradient: leads to flows via divergence minimization.
- Wasserstein gradient: leads to flows via dynamic transport.
- Entropy yields heat equation under both, revealing deep compatibility.

Next: Second-order geometry — how curvature and acceleration emerge from these flows.



Section 2.6: Entropy-Regularized Optimal Transport

Motivation: Classical OT is computationally expensive — especially in high dimensions.

- The OT problem is a linear program: costly and unstable numerically.
- Adding entropy regularization smooths the problem.
- Leads to faster and more robust algorithms.

Intuition: The regularized problem prefers couplings with higher entropy — spreads mass more evenly.



The Entropy-Regularized Problem

Kantorovich formulation with entropy penalty:

$$\pi^\varepsilon = \arg \min_{\pi \in \Pi(\mu, \nu)} \int c(x, y) d\pi(x, y) + \varepsilon D_{\text{KL}}(\pi \| \mu \otimes \nu)$$

- $D_{\text{KL}}(\pi \| \mu \otimes \nu) = \int \log \left(\frac{d\pi}{d\mu \otimes d\nu} \right) d\pi$
- $\varepsilon > 0$ controls the strength of smoothing.
- As $\varepsilon \rightarrow 0$, the solution converges to true OT.



Solution: Gibbs Kernel and Sinkhorn Algorithm

Optimal solution: Takes the form:

$$\pi^\varepsilon(x, y) = u(x)K(x, y)v(y), \quad K(x, y) = e^{-c(x, y)/\varepsilon}$$

- u, v are scaling functions determined iteratively.
- Algorithm: Sinkhorn iterations alternate between normalizing rows and columns.

Computational benefits:

- Turns OT into matrix scaling.
- Logarithmic convergence; GPU-efficient.



Entropy regularization changes the geometry:

- Adds a strongly convex term to the OT objective.
- Implies a smoothed version of the Wasserstein distance.
- Can be viewed as interpolation between OT and KL geometry.

This smoothness improves numerical stability and differentiability.



Summary: Why Entropic OT is Important

- **Practical:** Computable via Sinkhorn scaling — fast and scalable.
- **Theoretical:** Interpolates between geometry of OT and information divergence.
- **Conceptual:** Regularization unifies transport and statistical entropy.

Conclusion: Entropic OT is central in modern computational OT and variational inference.



Sinkhorn Algorithm for Entropic OT

Problem: Compute the entropy-regularized optimal transport plan

$$\pi^\varepsilon = \arg \min_{\pi \in \Pi(\mu, \nu)} \int c(x, y) d\pi(x, y) + \varepsilon D_{\text{KL}}(\pi \| \mu \otimes \nu)$$

Key object: Gibbs kernel

$$K_{ij} = \exp\left(-\frac{C_{ij}}{\varepsilon}\right), \quad C_{ij} = c(x_i, y_j)$$

Solution form:

$$\pi_{ij}^\varepsilon = u_i K_{ij} v_j$$



Sinkhorn Iterations

Iterative updates:

$$u^{(k+1)} = \mu / (K v^{(k)})$$

$$v^{(k+1)} = \nu / (K^\top u^{(k+1)})$$

Initialization: $u = \mathbf{1}, v = \mathbf{1}$

Convergence:

- Converges geometrically.
- Fast even for large-scale problems.
- Stabilized versions available for small ε .

Output: $\pi^\varepsilon = \text{diag}(u) K \text{diag}(v)$



Python Pseudocode: Sinkhorn Algorithm

```
[language=Python] def sinkhorn(mu, nu, C, epsilon=0.01, max_iter = 1000, tol = 1e - 9) : K =  
np.exp(-C/epsilon) u = np.ones_like(mu) v = np.ones_like(nu) for i in range(max_iter) : u_prev = u.copy() u =  
mu / (K @ v) v = nu / (K.T @ u) if np.linalg.norm(u - u_prev, 1) < tol : break return np.diag(u) @ K @ np.diag(v)
```



Sinkhorn: Summary and Benefits

Why Sinkhorn?

- Reduces OT to scalable matrix scaling.
- Smooth objective allows automatic differentiation.
- Central to modern machine learning: generative models, domain adaptation, GANs.

Sinkhorn vs. Classic OT:

- Classical OT is slow (LP solver).
- Sinkhorn is fast, parallelizable, and differentiable.

Next: Applications of geometry-aware transport in statistics and inference.



Goal: Provide a unified, geometric theory for financial product design that applies to both **hedging** and **investment**.

- Built on *information derivatives*, encoding beliefs via probability distributions.
- Employs tools from **information geometry** to understand market scenarios, investor behavior, and product risks.
- Connects utility theory, Bayesian inference, and KL divergence to finance.



Unified Probabilistic Framework

Financial decisions involve beliefs represented as probability distributions:

- Market-implied (prior): $m(x)$
- Investor-believed (posterior): $b(x)$
- Scenario: perturbations or alternatives

Key mechanism: Likelihood product:

$$b(x) = f(x)m(x)$$

where $f(x)$ is the *likelihood function*, interpreted as a **payoff structure**.



Introduction Summary

- Financial products encode *views* via payoffs.
- Hedging and investment both reduce to belief-based optimization.
- Structure of beliefs and products is inherently **geometric**.
- Sets stage for risk to be understood as a form of **return differential** and **divergence**.



Multiple Rationality (Sec 2.1)

Observation: Human behavior is driven by multiple, goal-specific rationalities.

- Not globally irrational — rather, **multi-rational**.
- Each product targets a specific function or goal.
- This justifies using *expected utility theory* at the product level.

Example: A person may simultaneously seek safety (via insurance) and growth (via investment).



Financial Product as a Payoff Function

Definition: A financial product is defined by a payoff function $F(x) \geq 0$

- Allows scaling: $F(x) \sim \lambda F(x)$ (notional multiplier)
- Product is an asset: non-negative payoff
- Viewed as response to an optimization problem

Aim: Build a **scientific theory** of product design — i.e., consistent with data and human reasoning.



Bayesian Foundations: Likelihood Product

Bayes' Rule: Posterior belief from market and research:

$$b(x) = f(x)m(x)$$

- $m(x)$: Market-implied (prior)
- $b(x)$: Investor belief (posterior)
- $f(x)$: Likelihood = **investment product** encoding research

This defines the **likelihood product**.



Investor Equivalence Principle

For any payoff $F(x)$:

$$\omega_F(x) = F(x)m(x)$$

- ω_F is an implied distribution: a *view*.
- Can always find an equivalent likelihood investor.
- Normalizing ω_F gives a probability distribution.

Implication: Focus on likelihood investors captures realistic product behavior.



General Rational Product: Utility Maximization

Investor optimization problem:

$$\max_F \int b(x) U(F(x)) dx \quad \text{s.t.} \quad \int F(x) m(x) dx = 1$$

Solution: The **payoff elasticity equation**:

$$\frac{d \ln F}{d \ln f} = \frac{1}{R(x)}$$

where $R(x) = -\frac{xU''(x)}{U'(x)}$ is the Arrow-Pratt relative risk aversion.



Utility Functions and Risk Aversion

Utility encodes preferences over uncertain outcomes.

- Risk-neutral: $U(x) = x \Rightarrow R(x) = 0$ *CRRA*: $U(x) = x^{1-\gamma} \frac{1}{1-\gamma} \Rightarrow R(x) = \gamma$
- Log utility: $U(x) = \log x \Rightarrow R(x) = 1$ *Exponential*: $U(x) = 1 - e^{-x} \Rightarrow R(x) = x$ *Higher $R(x)$ implies more aversion to risk.*



Key Takeaways from Section 2

- Products are best understood through the **likelihoods** they encode.
- Any payoff $F(x)$ implies a view ω_F .
- Rational investors choose F by maximizing expected utility.
- The elasticity equation relates payoff shape to belief and risk preferences.

This prepares the ground for Section 3: understanding **risk as spread in returns**.



Section 3: Risks as Returns

Key idea: Price sensitivity (risk) can be expressed as a **return spread**.

- Risk is not just variance — it is the expected log-return differential.
- Uses *likelihood products* to measure exposure to scenarios.
- Paves the way to defining risk geometrically.



Portfolio Payoff and Price

Let $\Pi(x)$ be a **portfolio payoff function**. Market-implied price:

$$\text{Price}[\Pi] = \int \Pi(x) m(x) dx$$

Small perturbation in market belief:

$$b(x) = m_{\omega+\varepsilon}(x), \quad f(x) = \frac{b(x)}{m(x)}$$

Perturbed price sensitivity:

$$\frac{d}{d\varepsilon} \text{Price}[\Pi] = \int \Pi(x) \frac{\partial m(x)}{\partial \varepsilon} dx$$



Exponential Score Product

In the risk-neutral limit (small ε , $R \rightarrow 0$), the optimal product becomes:

$$F_0(x) = \frac{e^{\text{Score}(x)}}{\mathbb{E}_m[e^{\text{Score}}]}, \quad \text{Score}(x) = \frac{\partial}{\partial \varepsilon} \ln m(x)$$

Then the portfolio-implied view:

$$\omega_{\Pi}(x) = \frac{\Pi(x)}{\text{Price}[\Pi]} m(x)$$

This is a probability distribution implied by holding Π .



Defining Risk via Returns

Specific risk (risk per unit price) of Π with respect to product S :

$$\text{Risk}_S[\Pi] = \text{Price}[\Pi] \cdot (\mathbb{E}_{\omega_\Pi}[\ln S] - \mathbb{E}_m[\ln S])$$

- Measures **difference in expected log-returns** under the two distributions.
- For $S = F_0$, this reduces to the **standard sensitivity**.
- Crucially: S captures the **scenario** under which we assess risk.



Numerical Example: Risk as Return Spread

Suppose:

- Two outcomes: $x = 0, 1$
- Market: $m = [0.6, 0.4]$
- Investor: $b = [0.5, 0.5]$
- Then $f(x) = [\frac{5}{6}, \frac{5}{4}]$, and $F_0 \approx [1.114, 0.734]$

Compute:

$$\mathbb{E}_b[\ln F_0] = 0.5 \ln(1.114) + 0.5 \ln(0.734) \approx -0.101$$

$$\mathbb{E}_m[\ln F_0] = 0.6 \ln(1.114) + 0.4 \ln(0.734) \approx -0.059$$

$$\Rightarrow \text{Risk}_{F_0}[\Pi] = -0.042$$

Interpretation: Portfolio has negative exposure to the scenario.



Section 3 Summary

- Risk = **return differential** between investor and market expectations.
- Specific risk: $\text{Risk}_S[\Pi] = \mathbb{E}_{\omega_\Pi}[\ln S] - \mathbb{E}_m[\ln S]$
- F_0 is a canonical risk scenario product for infinitesimal perturbations.
- This formulation sets up Section 4: **Information geometry of risk.**



Section 4: Information Geometry of Risk

Objective: Understand risk geometrically using KL divergence and dual geodesics.

- Risk defined as a configuration of three distributions:
- ω_{Π} : portfolio-implied belief
- m : market-implied belief
- ω_S : risk scenario



Definition: Kullback-Leibler divergence

$$D(p\|q) = \int p(x) \ln \frac{p(x)}{q(x)} dx$$

Geometric identity for risk:

$$\text{Risk}_S[\Pi] = D(\omega_\Pi \| m) + D(m \| \omega_S) - D(\omega_\Pi \| \omega_S)$$

This forms a **triangle** in information space.



Three distributions form a triangle:

- ω_{Π} : expresses investor view
- m : market consensus
- $\omega_S = Sm$: scenario under risk product

Risk sign determined by angle at m :

- Acute angle \Rightarrow positive risk
- Right angle \Rightarrow zero risk
- Obtuse angle \Rightarrow negative risk



Mixture and Exponential Geodesics

Define two interpolations:

$$p_{\text{mix}}(x, t) = (1 - t)m(x) + t\omega_{\Pi}(x)$$

$$p_{\text{exp}}(x, t) = \frac{m(x)^{1-t}\omega_S(x)^t}{Z(t)}$$

Interpretation:

- p_{mix} : movement toward liquidating portfolio (m-geodesic)
- p_{exp} : movement toward risk scenario (e-geodesic)



Scalar Product of Tangents

Define geodesic tangent vectors:

$$\left. \frac{d}{dt} p_{\text{mix}}(x, t) \right|_{t=0} = \omega_{\Pi}(x) - m(x)$$
$$\left. \frac{d}{dt} \ln p_{\text{exp}}(x, t) \right|_{t=0} = \ln \omega_S(x) - \ln m(x)$$

Their inner product yields specific risk:

$$\langle \omega_{\Pi} - m, \ln \omega_S - \ln m \rangle = \text{Risk}_S[\Pi]$$



Iso-risk surfaces: Distributions with constant Risk_S .

- They form **m-flats**, i.e., flat under the m-geometry.
- Orthogonal to the e-geodesic connecting m and ω_S .
- Adding S to Π moves us along the e-geodesic toward ω_S .



Illustration: Geometric Triangle of Risk

triangle_geometry.png



Section 4 Summary

- Risk has a precise geometric structure via KL divergence.
- Mixture and exponential geodesics describe portfolio and scenario dynamics.
- Iso-risk surfaces and their orthogonality explain hedging logic.
- Sets stage for optimal product design in Section 5.



Section 5: Hedging with Information Derivatives

Goal: Design hedging products using geometric intuition from KL divergence.

- Use products to eliminate (or control) specific risks.
- Leverage the geometry: move portfolio views to iso-risk surfaces.
- Optimize cost and expressiveness of hedges.



Hedging via e-Geodesics

Start from ω_Π with $\text{Risk}_S[\Pi] \neq 0$.

- Add exposure to S to move along the e-geodesic toward ω_S .
- e-geodesic intersects iso-risk surface (zero-risk manifold).
- Simple hedge: find t such that $\text{Risk}_S[\omega_t] = 0$

Equation:

$$\omega_t(x) = \frac{m(x)S(x)^t}{\int m(y)S(y)^t dy}$$



Monotonicity and Search for Hedge

Risk exposure evolves along e-geodesic:

$$\text{Risk}_S[\omega_t] = \int_0^t \text{Var}_{\omega_s}[\ln S] ds$$

Implication:

- $\text{Risk}_S[\omega_t]$ increases monotonically in t
- Use simple 1D search to find exact hedge level t .



Cost-Optimal Hedge (c-Projection)

Goal: Minimize trading cost while neutralizing risk.

- Cost is modeled as pointwise function: $C(x, y)$
- Solve for adjusted payoff $\Pi_{\rightarrow}(x) = \Pi(x) + \delta(x)$ minimizing:

$$\int C(x, \delta(x)) dx \quad \text{s.t.} \quad \text{Risk}_S[\Pi_{\rightarrow}] = 0$$

Solution: $\delta(x)$ is a monotonic function of $\ln S(x)$.



Definition: A hedge that expresses *minimal view* while achieving risk control.

- Optimal solution: closest distribution to m with given risk exposure.
- Formally:

$$\omega_H = \arg \min_{\omega} D(\omega \| m) \quad \text{s.t.} \quad \text{Risk}_S[\omega] = r$$

Geometric solution: ω_H lies on the e-geodesic from m to ω_S .



Generalized Divergences: ϕ – *DivergenceHedging*

Replace KL divergence with a more general divergence:

$$D_{\phi}(\omega \| m) = \int m(x) \phi \left(\frac{\omega(x)}{m(x)} \right) dx$$

- Minimization over D_{ϕ} still yields monotonic hedge structures.
- Optimal hedge: $H(x) = M_{\phi}(S(x))$ for some increasing/decreasing map.



Key observation: An optimal hedge is also a rational investment.

- Investment maximizes expected utility:

$$F = \arg \max \int b(x) U(F(x)) dx \quad \text{s.t. Price}[F] = 1$$

- Same F can also be derived as a pure hedge w.r.t. S with divergence D_ϕ

Conclusion: Investments and hedges are geometrically dual objects.



Idea: Sell a hedge as an investment product to a client with matching view.

- For $\text{Risk}_S[A] > 0$, design hedge H s.t. $\text{Risk}_S[H] = \text{Risk}_S[A]$.
- Find a belief $b = S \cdot m$ and utility U for which H solves

$$F = \arg \max \int b(x) U(F(x)) dx$$

This enables: *Repackaging risk as transparent rational investments.*



Partial Hedging: Constrained Utility Optimization

Want: Maximize utility with fixed risk exposure:

$$\max_F \int b(x) U(F(x)) dx \quad \text{s.t.} \quad \text{Risk}_S[F] = r$$

Result: Modified elasticity equation:

$$\frac{d \ln F}{d \ln f} = \frac{1}{R} \cdot \left(1 - \frac{d \ln(1 + \lambda \ln S)}{d \ln f} \right)^{-1}$$

This allows initial delta to be set, generalizing swap-format structures.



Section 5 Summary

- Hedging = moving ω_{Π} to iso-risk surfaces via product design.
- Pure hedges = minimal divergence adjustments from m .
- Cost-optimal hedging: c-projection under trading cost.
- Hedges and investments form a duality; risks can be recycled transparently.
- Partial hedging possible via constrained utility maximization.

