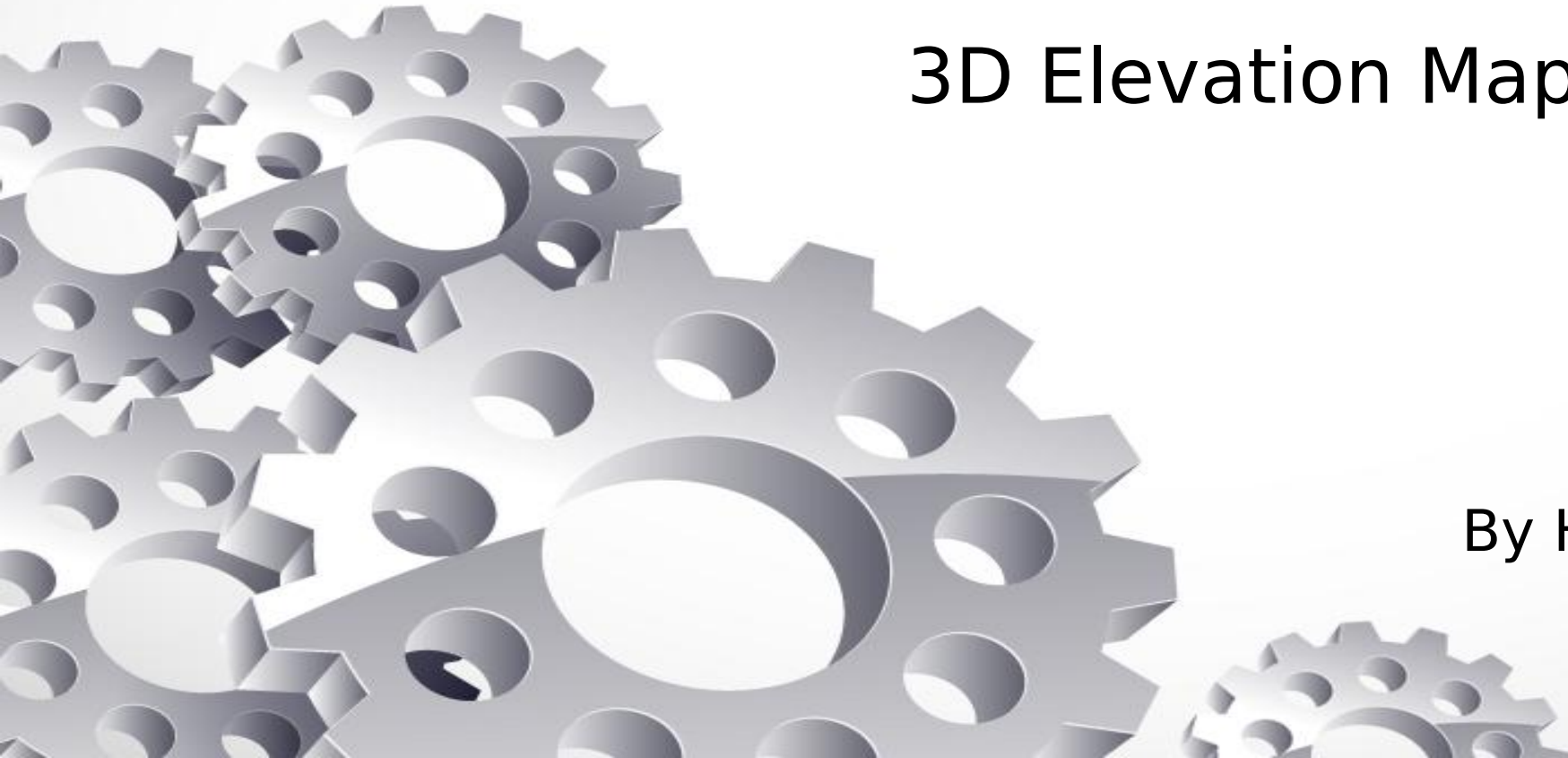


CS465-Challenging Project

3D Elevation Map

By Hermann Yepdjio



Introduction



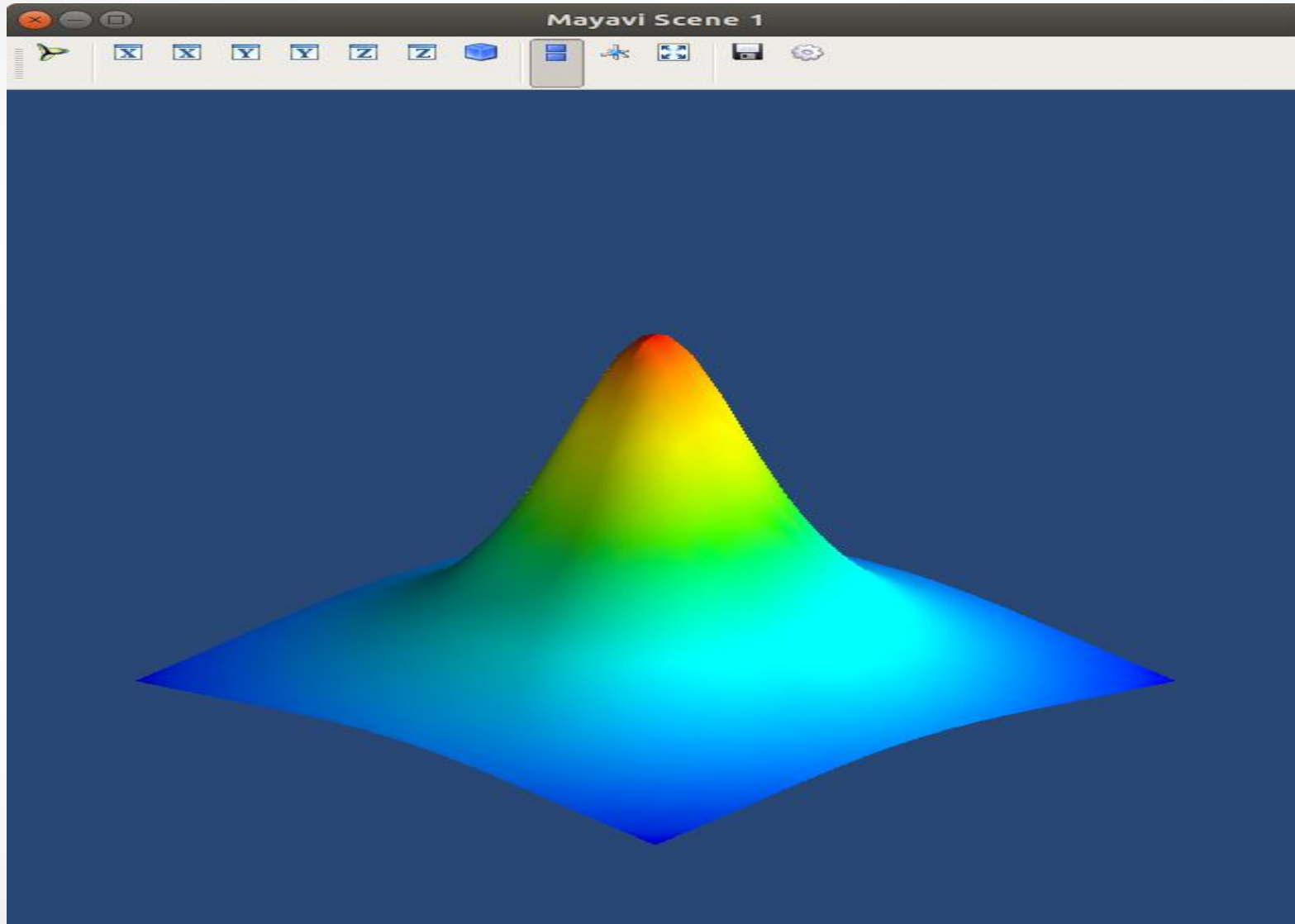
The goal of the project was to simulate some sort of irregular surface and color it based on the elevation.

Tools

- Mayavi 4.5.0
- Python 2
- Numpy
- OsGeo
- Dem files (Downloaded from the internet)



Application 1



Application1 (Code)

```
from mayavi import mlab
import numpy as np
h0 = 2277
R = 4
x = y = np.linspace(-10., 10., 41)
print x
xv, yv = np.meshgrid(x, y, indexing='ij', sparse=False)
hv = h0/(1 + (xv**2+yv**2)/(R**2))

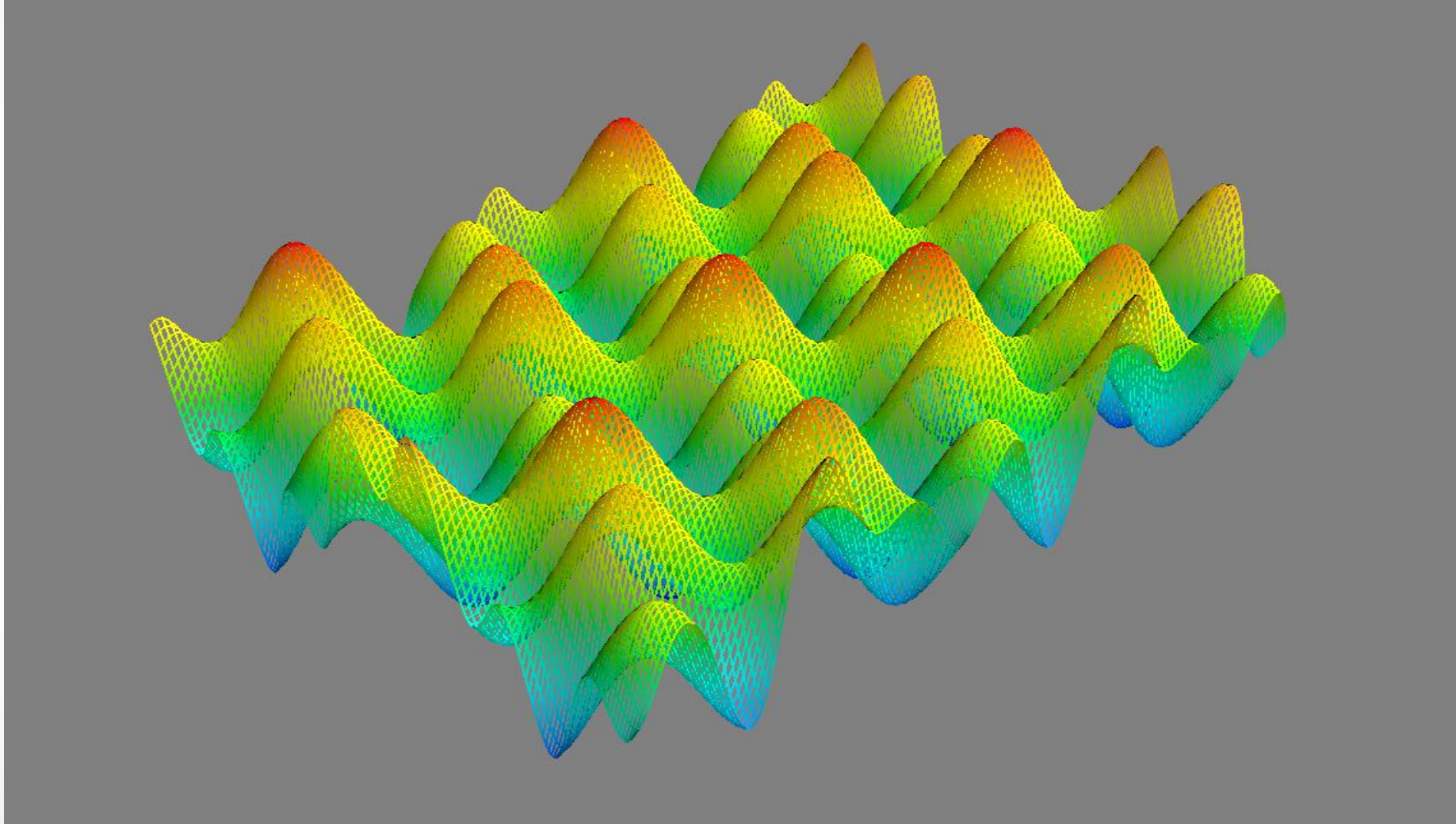
mlab.figure(size=(640, 800), bgcolor=(0.16, 0.28, 0.46))

mlab.surf(xv, yv, hv, warp_scale=0.01)
mlab.show()
```


~
~



Application 2



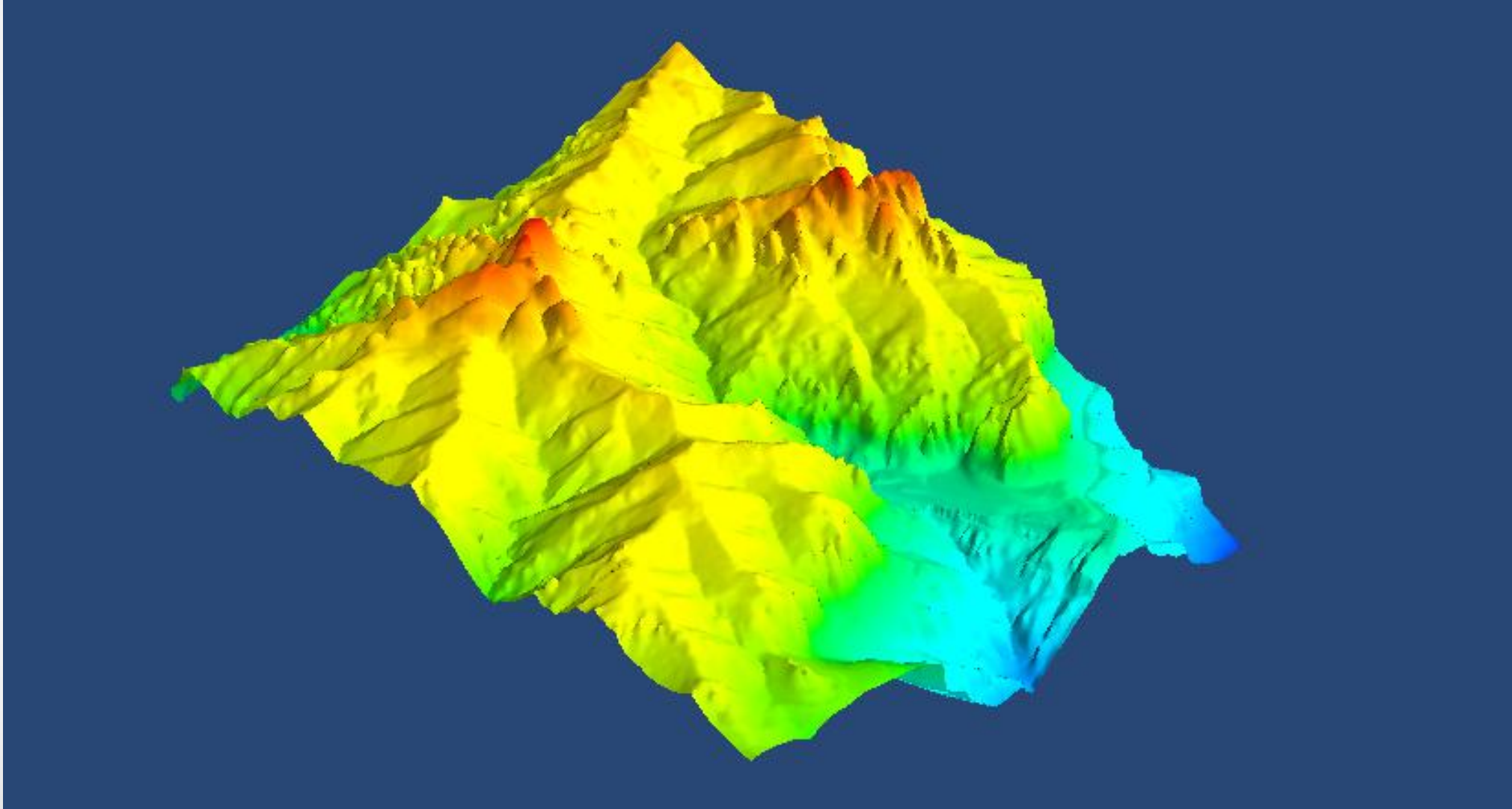
Application2 (code)



```
import numpy as np
from mayavi import mlab
def surf():
    def f(x, y):
        sin, cos = np.sin, np.cos
        return sin(x + y) + sin(2 * x - y) + cos(3 * x + 4 * y)

    x, y = np.mgrid[-7.:7.05:0.1, -5.:5.05:0.05]
    s = mlab.surf(x, y, f, representation= 'wireframe')
    mlab.show()
surf()
```

Application 3



Application 3 (code)

```
from osgeo import gdal
from mayavi import mlab

ds = gdal.Open('dem.tiff')
data = ds.ReadAsArray()

mlab.figure(size=(640, 800), bgcolor=(0.16, 0.28, 0.46))

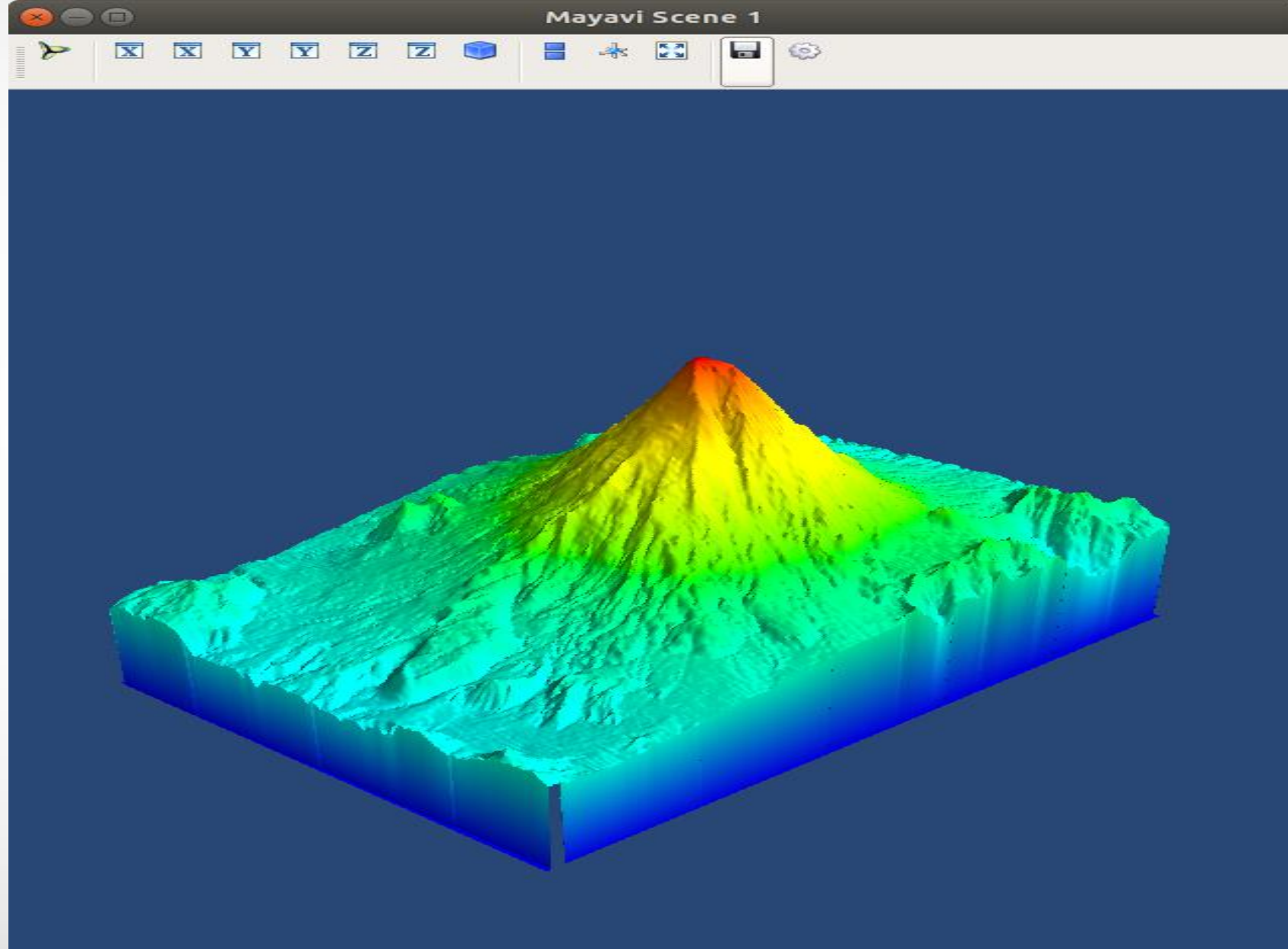
mlab.surf(data, warp_scale=0.2)
mlab.show()
~
```



Data table

```
[[ 0  0  0 ... 0  0  0]
 [ 0  0  0 ... 0  0  0]
 [867 872 881 ... 0  0  0]
 ...
 [ 0  0  0 ... 0  0  0]
 [ 0  0  0 ... 0  0  0]
 [ 0  0  0 ... 0  0  0]]
```

Application 4 (Mt St. helens before the eruption)



Application 5 (Mt St. Helens after the eruption)

