CS557: Project 3

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Maximize the function using genetic algorithm, write your own code. Use the following operators: Selection, Crossover, and Mutation.

$$f(x,y) = sin(\pi * 10 * x + 10/(1+y^2)) + ln(x^2+y^2), 3 \leq x \leq 10, 4 \leq y \leq 8 \tag{1}$$

The plot of the function with python matplotlib is shown in the figure **??**.

I. implementation

The Genetic Algorithm (GA) code was implemented in python, the basic structure of the ga is based on an array of unsigned integer 32 where 16 bits are assigned for x values and the other 16 bits are assigned to y values. All the operation of Selection, Crossover, Mutation, and Elitism was developed with binary operators (& | » « $\sim$) which modify directly on the bit value. The conversion of x and y values in 16 bits unsigned integer format to real number representation is described in the following formulas:

$$\begin{aligned} x_{real} &= 3 + x_{uint} * 7/(2^{16}-1) \\ y_{real} &= 4 + y_{unit} * 4/(2^{16}-1) \end{aligned} \tag{2}$$

where x_{real} and y_{real} are real number representation of x and y respectively, x_{uint} and y_{uint} are unsigned int representation of x and y respectively.

II. Result

i. Comparing the result with mutation probability of 0.0003125

For this result, we used a population of 1000, the number of generations was set to 50, and the mutation probability was 0.0003125.

The figure 7 display the evolution of Maximum f(x,y) and the Average f(x,y) of three type of Genetic Algorithm, these are:

- **Selection + Crossover**: The selection process is based on fitness probability, for crossover two strings are selected, and then the string are combined randomly to create two children in the new population.
- **Selection + Crossover + Mutation**: After selection and crossover, the mutation is apllied which changes the bit of the string when the probability of mutation of the certain bit is lower than the mutation probability threshold.

- **Selection + Crossover + Mutation + Elitism**: The elitism used in this project selects the best 5% strings of the old population and replace the worse 5% of the new population.

the maximum value of f(x, y) and the values of x and y for which this maximum is obtained of each type of GA is described in listing 1

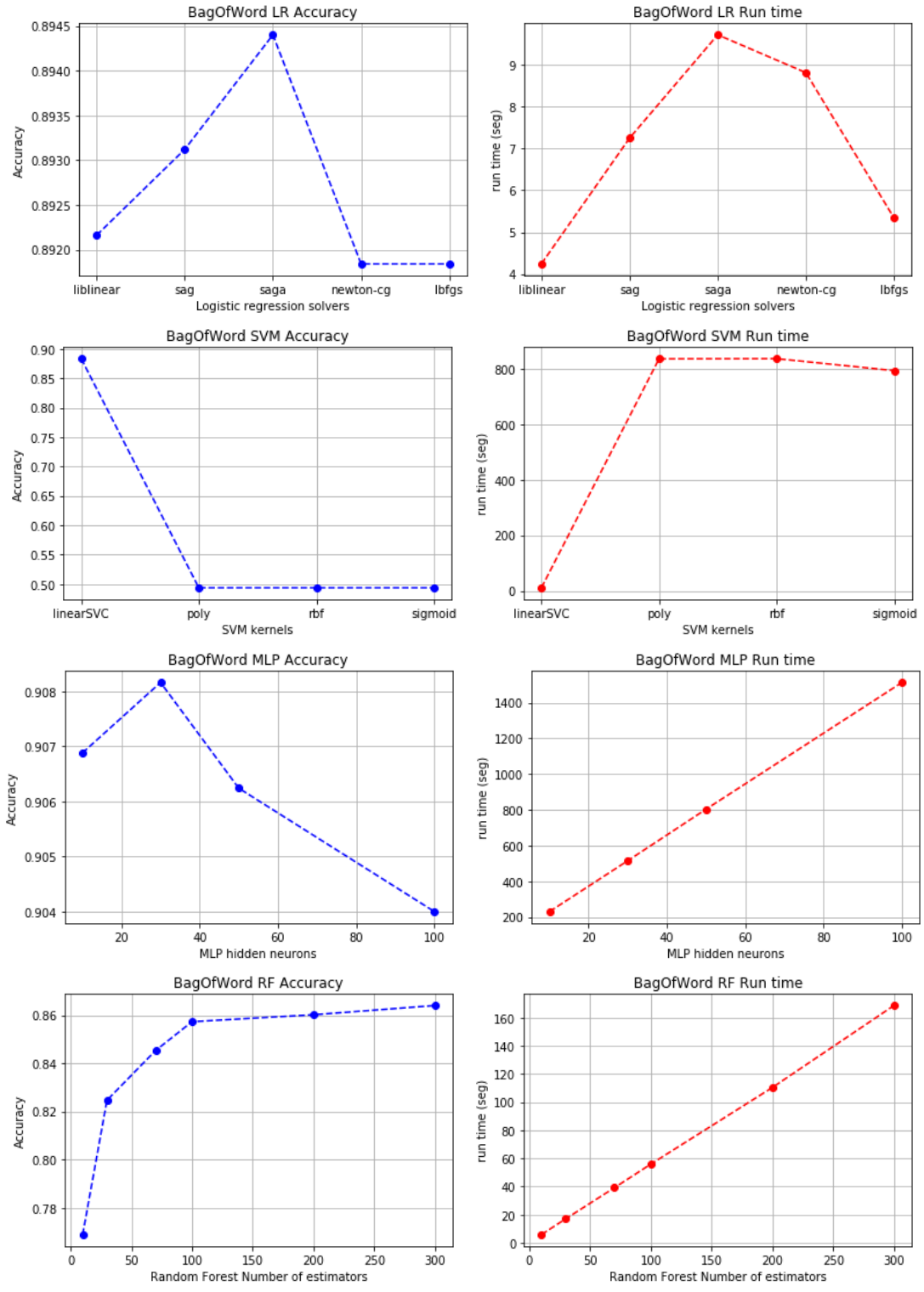

Figure 1: *Bag of word and different algorithms for classification*

Listing 1: *Using Mutation probability = 0.0003125*

```
Time passed: 0.0hour:0.0min:25.433627367019653sec
Reviews Matrix Shape (25000, 150000)
----------
####### Logistic Regression #######
Accuracy for Logistic Regression liblinear: 0.89216
[[2718 367]
[ 307 2858]]
Time passed: 0.0hour:0.0min:4.241924524307251sec
----------
Accuracy for Logistic Regression sag: 0.89312
[[2721 364]
[ 304 2861]]
Time passed: 0.0hour:0.0min:7.24403715133667sec
----------
Accuracy for Logistic Regression saga: 0.8944
[[2729 356]
[ 304 2861]]
Time passed: 0.0hour:0.0min:9.71173644065857sec
----------
Accuracy for Logistic Regression newton-cg: 0.89184
[[2717 368]
[ 308 2857]]
Time passed: 0.0hour:0.0min:8.808095932006836sec
----------
Accuracy for Logistic Regression lbfgs: 0.89184
[[2717 368]
[ 308 2857]]
Time passed: 0.0hour:0.0min:5.3367016315460205sec
----------
####### SVM #######
Accuracy for SVM linearSVC: 0.88352
[[2694 391]
[ 337 2828]]
Time passed: 0.0hour:0.0min:10.819516658782959sec
----------
Accuracy for SVM poly: 0.4936
[[3085   0]
[3165   0]]
Time passed: 0.0hour:13.0min:56.243077993392944sec
----------
Accuracy for SVM rbf: 0.4936
[[3085   0]
[3165   0]]
Time passed: 0.0hour:13.0min:56.82241249084473sec
----------
Accuracy for SVM sigmoid: 0.4936
[[3085   0]
[3165   0]]
```

```
Time passed: 0.0hour:13.0min:13.656466484069824sec
----------
####### MLP #######
Accuracy for MLP hidden neurons 10: 0.90688
[[2765 320]
[ 262 2903]]
Time passed: 0.0hour:3.0min:50.4915292263031sec
----------
Accuracy for MLP hidden neurons 30: 0.90816
[[2763 322]
[ 252 2913]]
Time passed: 0.0hour:8.0min:35.47192716598511sec
----------
Accuracy for MLP hidden neurons 50: 0.90624
[[2761 324]
[ 262 2903]]
Time passed: 0.0hour:13.0min:23.848541259765625sec
----------
Accuracy for MLP hidden neurons 100: 0.904
[[2757 328]
[ 272 2893]]
Time passed: 0.0hour:25.0min:12.753307104110718sec
----------
####### Random Forest #######
Accuracy for Random Forest, n estimators 10: 0.7688
[[2569 516]
[ 929 2236]]
Time passed: 0.0hour:0.0min:5.870083570480347sec
----------
Accuracy for Random Forest, n estimators 30: 0.82464
[[2589 496]
[ 600 2565]]
Time passed: 0.0hour:0.0min:17.115859031677246sec
----------
Accuracy for Random Forest, n estimators 70: 0.84528
[[2624 461]
[ 506 2659]]
Time passed: 0.0hour:0.0min:39.14116311073303sec
----------
Accuracy for Random Forest, n estimators 100: 0.85728
[[2644 441]
[ 451 2714]]
Time passed: 0.0hour:0.0min:55.942787408828735sec
----------
Accuracy for Random Forest, n estimators 200: 0.86016
[[2629 456]
[ 418 2747]]
Time passed: 0.0hour:1.0min:50.35554027557373sec
----------
Accuracy for Random Forest, n estimators 300: 0.864
[[2641 444]
[ 406 2759]]
```

```
Time passed: 0.0hour:2.0min:48.58206343650818sec
----------
```

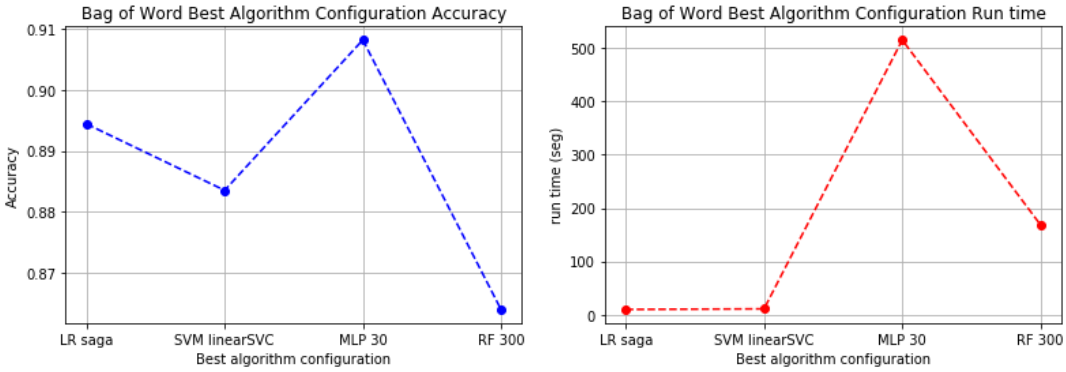

Figure 2: *Best algorithm for bag of word*

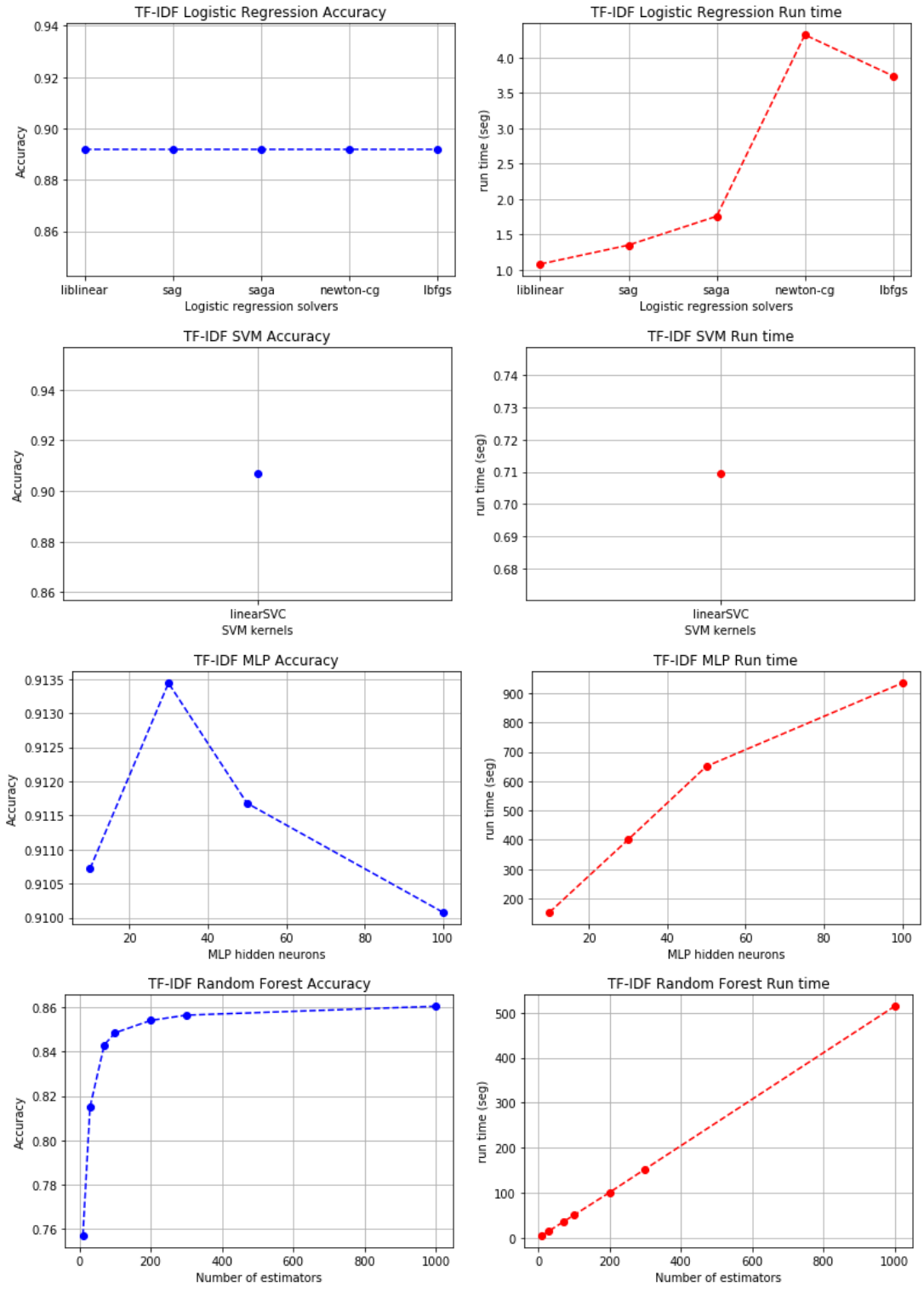

Figure 3: *TF-IDF and different algorithms for classification*

Listing 2: *Using Mutation probability = 0.03*

```
--------------max_features=150000---------------------------
Time passed: 0.0hour:0.0min:25.176562786102295sec
Reviews Matrix Shape (25000, 150000)
----------
####### Logistic Regresion #######
Accuracy for Logistic Regression liblinear: 0.89184
[[2754 356]
[ 320 2820]]
Time passed: 0.0hour:0.0min:1.0797488689422607sec
----------
Accuracy for Logistic Regression sag: 0.89184
[[2754 356]
[ 320 2820]]
Time passed: 0.0hour:0.0min:1.347956895828247sec
----------
Accuracy for Logistic Regression saga: 0.89184
[[2754 356]
[ 320 2820]]
Time passed: 0.0hour:0.0min:1.7561957836151123sec
----------
Accuracy for Logistic Regression newton-cg: 0.89184
[[2754 356]
[ 320 2820]]
Time passed: 0.0hour:0.0min:4.32199764251709sec
----------
Accuracy for Logistic Regression lbfgs: 0.89184
[[2754 356]
[ 320 2820]]
Time passed: 0.0hour:0.0min:3.7405946254730225sec
----------
####### SVM #######
Accuracy for SVM linearSVC: 0.90688
[[2818 292]
[ 290 2850]]
Time passed: 0.0hour:0.0min:0.7094793319702148sec
----------
####### MLP #######
Accuracy for MLP hidden neurons 10: 0.91072
[[2843 267]
[ 291 2849]]
Time passed: 0.0hour:2.0min:32.980093002319336sec
----------
Accuracy for MLP hidden neurons 30: 0.91344
[[2825 285]
[ 256 2884]]
Time passed: 0.0hour:6.0min:40.0584762096405sec
----------
Accuracy for MLP hidden neurons 50: 0.91168
```

```
[[2833 277]
[ 275 2865]]
Time passed: 0.0hour:10.0min:50.59632396697998sec
----------
Accuracy for MLP hidden neurons 100: 0.91008
[[2852 258]
[ 304 2836]]
Time passed: 0.0hour:15.0min:34.89562630653381sec
----------
####### Random Forest #######
Accuracy for Random Forest, n estimators 10: 0.75696
[[2608 502]
[1017 2123]]
Time passed: 0.0hour:0.0min:5.341684103012085sec
----------
Accuracy for Random Forest, n estimators 30: 0.81504
[[2625 485]
[ 671 2469]]
Time passed: 0.0hour:0.0min:15.463613033294678sec
----------
Accuracy for Random Forest, n estimators 70: 0.84304
[[2665 445]
[ 536 2604]]
Time passed: 0.0hour:0.0min:35.642505407333374sec
----------
Accuracy for Random Forest, n estimators 100: 0.84848
[[2666 444]
[ 503 2637]]
Time passed: 0.0hour:0.0min:50.5357141494751sec
----------
Accuracy for Random Forest, n estimators 200: 0.85408
[[2665 445]
[ 467 2673]]
Time passed: 0.0hour:1.0min:41.000643491744995sec
----------
Accuracy for Random Forest, n estimators 300: 0.85648
[[2663 447]
[ 450 2690]]
Time passed: 0.0hour:2.0min:32.89604187011719sec
----------
Accuracy for Random Forest, n estimators 1000: 0.86048
[[2672 438]
[ 434 2706]]
Time passed: 0.0hour:8.0min:34.136587381362915sec
----------
```

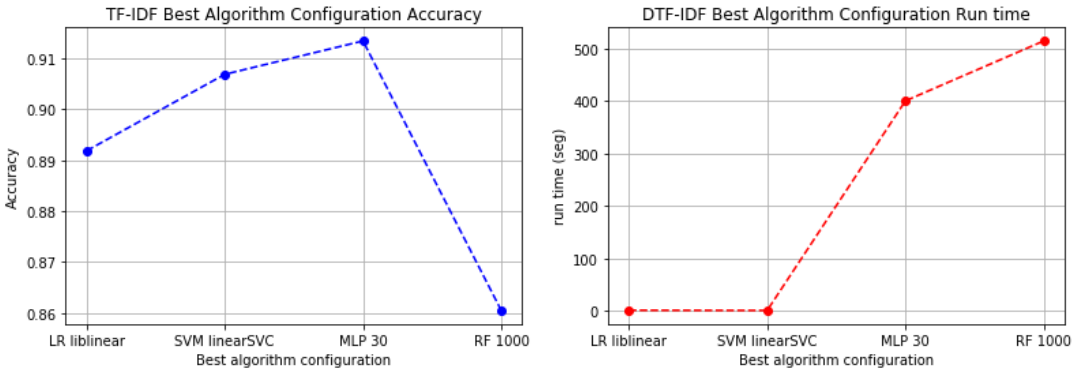

Figure 4: *Best algorithm for TF-IDF*

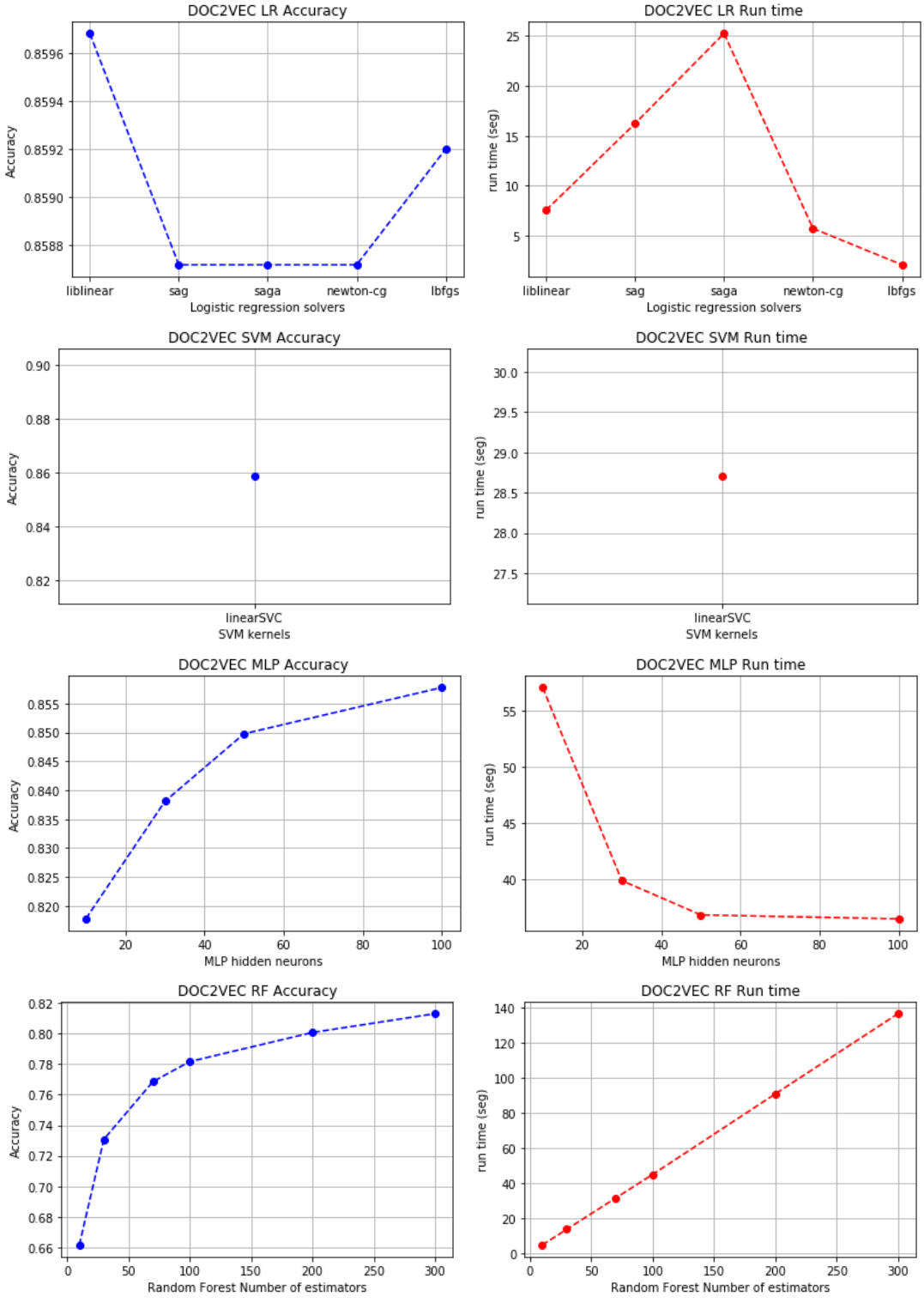

Figure 5: *Mutation probability =0.0003125*

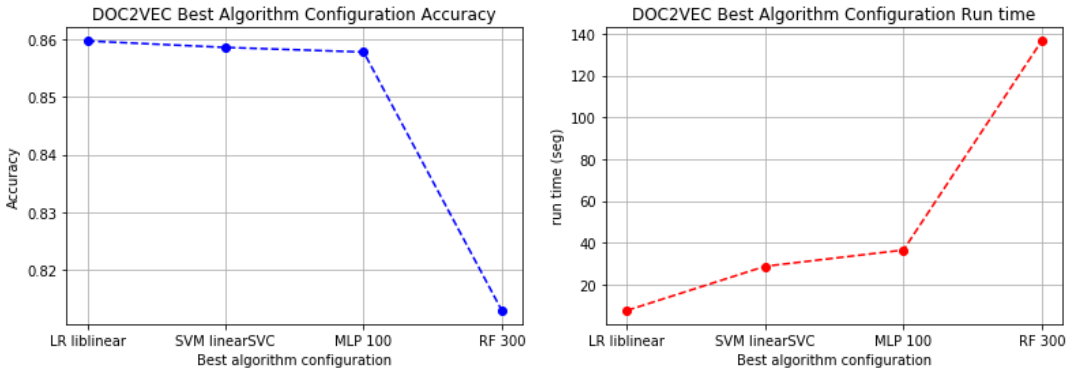

Figure 6: *Best algorith for DOC2VEC*

Listing 3: *Using Mutation probability = 0.03*

```
-----vector_size=1000-------------------
Time passed: 0.0hour:9.0min:26.276705503463745sec
Reviews Matrix Shape 25000
----------
####### Logistic Regression #######
Accuracy for Logistic Regression liblinear: 0.85968
[[2690 455]
[ 422 2683]]
Time passed: 0.0hour:0.0min:7.546234130859375sec
----------
Accuracy for Logistic Regression sag: 0.85872
[[2686 459]
[ 424 2681]]
Time passed: 0.0hour:0.0min:16.22825574874878sec
----------
Accuracy for Logistic Regression saga: 0.85872
[[2686 459]
[ 424 2681]]
Time passed: 0.0hour:0.0min:25.2565176486969sec
----------
Accuracy for Logistic Regression newton-cg: 0.85872
[[2686 459]
[ 424 2681]]
Time passed: 0.0hour:0.0min:5.716395378112793sec
----------
Accuracy for Logistic Regression lbfgs: 0.8592
[[2687 458]
[ 422 2683]]
Time passed: 0.0hour:0.0min:2.0744385719299316sec
----------
####### SVM #######
Accuracy for SVM linearSVC: 0.85856
[[2684 461]
[ 423 2682]]
```

```
Time passed: 0.0hour:0.0min:28.703908681869507sec
----------
####### MLP #######
Accuracy for MLP hidden neurons 10: 0.81776
[[2573 572]
[ 567 2538]]
Time passed: 0.0hour:0.0min:57.02952313423157sec
----------
Accuracy for MLP hidden neurons 30: 0.83808
[[2625 520]
[ 492 2613]]
Time passed: 0.0hour:0.0min:39.87165451049805sec
----------
Accuracy for MLP hidden neurons 50: 0.84976
[[2662 483]
[ 456 2649]]
Time passed: 0.0hour:0.0min:36.823540449142456sec
----------
Accuracy for MLP hidden neurons 100: 0.85776
[[2673 472]
[ 417 2688]]
Time passed: 0.0hour:0.0min:36.47429847717285sec
----------
####### Random Forest #######
Accuracy for Random Forest, n estimators 10: 0.6616
[[2399 746]
[1369 1736]]
Time passed: 0.0hour:0.0min:4.635227203369141sec
----------
Accuracy for Random Forest, n estimators 30: 0.73072
[[2433 712]
[ 971 2134]]
Time passed: 0.0hour:0.0min:13.59542965888977sec
----------
Accuracy for Random Forest, n estimators 70: 0.76848
[[2466 679]
[ 768 2337]]
Time passed: 0.0hour:0.0min:31.472816705703735sec
----------
Accuracy for Random Forest, n estimators 100: 0.7816
[[2478 667]
[ 698 2407]]
Time passed: 0.0hour:0.0min:44.89513874053955sec
----------
Accuracy for Random Forest, n estimators 200: 0.80064
[[2501 644]
[ 602 2503]]
Time passed: 0.0hour:1.0min:30.825007915496826sec
----------
Accuracy for Random Forest, n estimators 300: 0.81296
[[2545 600]
[ 569 2536]]
```

```
Time passed: 0.0hour:2.0min:16.589736938476562sec
----------
```

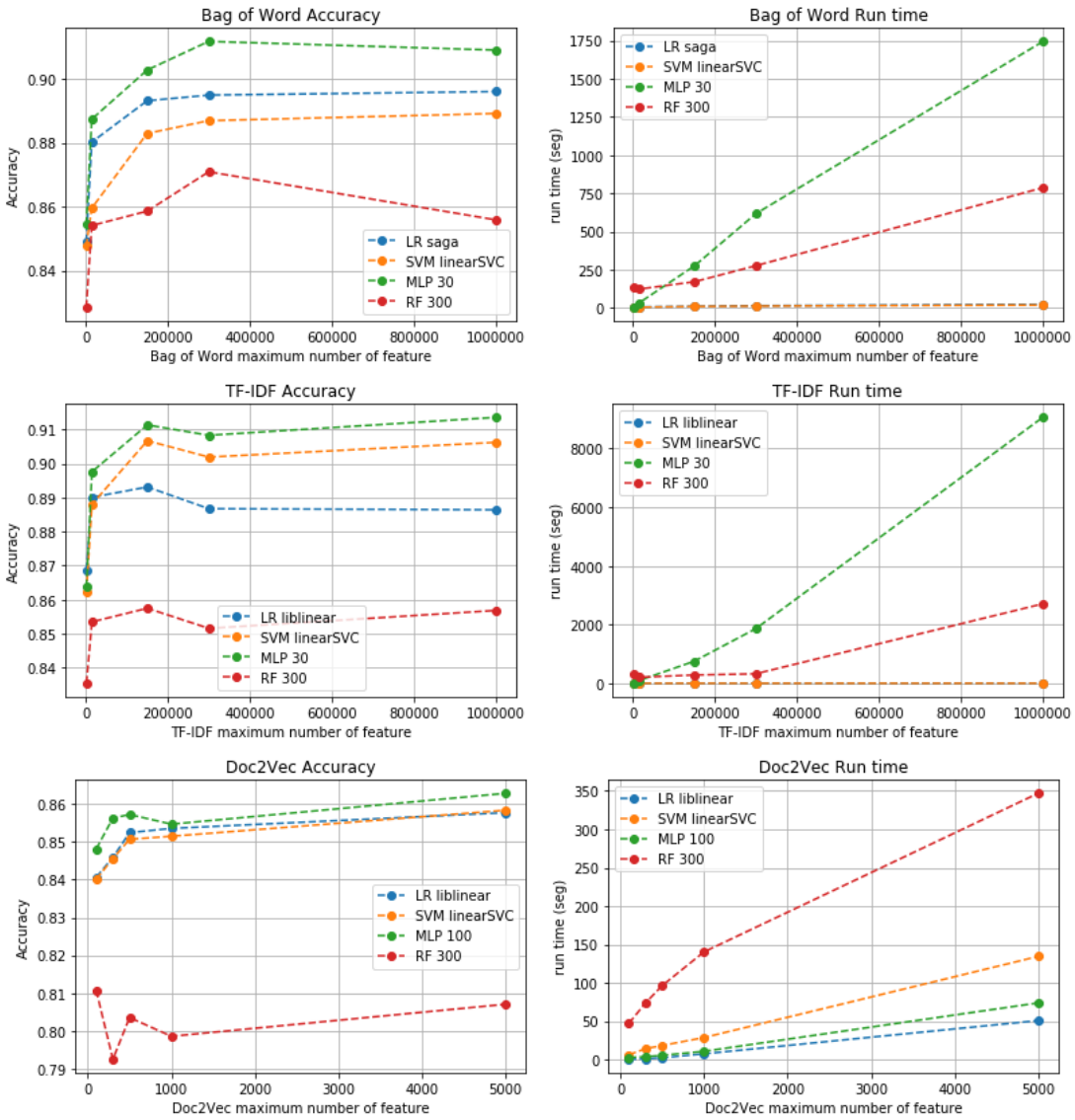

Figure 7: *Accuracy and processing time with different feature dimension*

ii. Comparing the result with mutation probability of 0.03

For this result, we used a population of 1000, the number of generations was set to 50, and the mutation probability was 0.03.

The figure **??** display the evolution of Maximum f(x,y) and the Average f(x,y) of three type of Genetic Algorithm.

the maximum value of f(x, y) and the values of x and y for which this maximum is obtained of each type of GA is described in listing 4

iii. Comparing the result with different population's size

The result of the evolution of Maximum and Average value with different population is shown in the figures **??** and **??**. The figure **??** is obtained by using the mutation probability of 0.0003125 and the figure **??** is obtained by using the mutation probability of 0.03.

III. Conclusion

Many types of Genetic Algorithm have been tested in this project, all of them was able to converge and get the maximum f(x,y) close to 6.08. Despite this, the GA with (Selection + Crossover + Mutation + Elitism) performs much better than others because it keeps the best strings through all the generations. If we don't kee best string from the previous generation to the next generation, the maximum value of the population of the next generation could get worse as displayed in the figures 2 to 5, where the evolution of the maximum values of GA versions without elitism go up and down through the generations (iterations).

In addition, comparing the figures 7 and **??** when the mutation probability is too big the evolution of the maximum f(x,y) values of the GA with (Selection + Crossover + Mutation) becomes unstable.

Furthermore, from figures **??** and **??** we can observe when the population increase it will need less generation to converge and get the maximum value.