## Lab 1

## Dr. Donald Davendra CS311 - Computer Architecture 1

### September 28, 2016

The first laboratory exercise requires you to code two conversion schema's in high level language of either Java or C/C++.

#### Question 1 - Base number conversion.

50 points

The first programming exercise requires you to code the general algorithm to convert any numeric base system number to base 10 (decimal). This implies any base system from base 2 (binary) to base 9. The following algorithm gives the description of the procedure.

### **Algorithm 1** Base b conversion to decimal

**Input:** A number  $d_{n-1}d_{n-2}\dots d_1d_0$  in base b

Output: Equivalent decimal number

- 1: **procedure** The digits of the input number are processed from left to right one digit at a time.
- 2: Result = 0
- 3: **for** (i = n 1 downto 0) **do**
- 4: Result = (Result x b) +  $d_i$
- 5: end for
- 6: **return** Result
- 7: end procedure

Using Algorithm 1 as the template, code the conversion routine. You are not allowed to use any inbuilt language specific conversion commands. Your code should be able to convert any base from 2 till 9 to decimal.

The algorithm should do the following:

- 1. Ask the user to enter the required base.
- 2. Check if the base is between 2 and 9 inclusive.
- 3. If not, ask the user again to enter the base.
- 4. Using the given equation, compute the decimal equivalent number in a for loop starting from the left to the right.

5. Display the decimal number in console.

Sample invocations are shown in the following samples.

```
Please enter a base from 2 - 9: 2
Enter a base 2 number: 100101
The equivalent number in base 10 format is 37
```

```
Please enter a base from 2 - 9: 16
Incorrect base system. Please enter a base from 2 - 9:
```

```
Please enter a base from 2 - 9: 8
Enter a base 8 number: 247
The equivalent number in base 10 format is 167
```

The submission is a program named *BaseToDecimal*. All codes should have appropriate documentation.

#### Question 2 - Decimal to binary number conversion.

50 points

The second programming exercise requires you to code the general algorithm to convert a base 10 (decimal) number to a base 2 (binary) number. The following Algorithm 2 gives the description of the procedure.

#### **Algorithm 2** Decimal to base b conversion

**Input:** A number  $d_{n-1}d_{n-2}\dots d_1d_0$  in decimal

Output: Equivalent number in the target base b number system

- 1: **procedure** Result digits are obtained from left to right. In the following, MOD represents the modulo operator and DIV the integer divide operator.
- 2: Quotient = decimal number to be converted
- 3: **while** (Quotient  $\neq 0$ ) **do**
- 4: Remainders (next most significant digit of result) = Quotient MOD b
- 5: Quotient = Quotient **DIV** b
- 6: end while
- 7: **return** Remainders
- 8: end procedure

An example for converting the decimal number 167 into its equivalent binary number is shown in Table 1.

The desired binary number can be obtained by writing the remainders generated in the reverse order from left to right. For this example, the binary number is  $10100111_B$ .

Table 1: Decimal to binary conversion

Quotient	Remainder
167/2 = 83	1
83/2 = 41	1
41/2 = 20	1
20/2 = 10	0
10/2 = 5	0
5/2 = 2	1
2/2 = 1	0
1/2 = 0	1

Using Algorithm 2 as the template, code the conversion routine. You are not allowed to use any inbuilt language specific conversion commands.

The submission is a program named *DecimalToBinary*. All codes should have appropriate documentation.

# **Submission**

The student must submit the following separate (source) files to canvas:

- 1. BaseToDecimal
- 2. DecimalToBinary

The two source files must be submitted through Canvas by 5pm April 7, 2016. The penalty for late submission is 10% for 1 day, 20% for 2 day, after which it will be zero. The grading rubric is given in Table 2.

Table 2: Grading rubric

File	Aspects	Points
BaseToDecimal	Compiles and Executes Correct algorithm translation Documentation Correct results	15 15 5 15
DecimalToBinary	Compiles and Executes Correct algorithm translation Documentation Correct results	15 15 5 15