Lab 4 - Registers

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The third laboratory exercise requires you to assign the contents of an array in **yasm** and calculate the **sum** and **difference** of the elements in the array.

Create a file named array.asm in ebe.

Question 1 - .data section.

You are required to assign an array in the .data segment as the following:

- label a
- size dw 2 bytes
- contents 112, 67, 121

The segment .data is given as:

```
segment .data
a dw 112, 67, 121; array of 3 values
sum dq 0; memory to store the sum
diff dq 0; memory to store the difference
```

You can declare other variables as you deem necessary to solve this lab.

Question 2 - .text section.

The text segment is empty.

```
segment .text
global main
main:
```

Question 3 - global main section.

The task in the main section is to iteratively add and subtract the values in array a and store the results in:

- sum memory field for the sum of all numbers
- diff memory field for the difference of all numbers

You are allowed to use a maximum of three general purpose registers in this lab. Some of the commands of use in this lab are:

- mov moving data from register-register, register-variable etc
- lea loading effective address of a variable to a register.
- add adding two values in registers or in variables
- sub subtracting two values in registers or in variables

Upon completion of the task, zero out the rax register and return. This is given as:

```
... ; your code
xor rax, rax ; zero out rax
ret
```

Submission

The file must be submitted through Canvas by 5pm October 28, 2016. The penalty for late submission is 10% for 1 day, 20% for 2 day, after which it will be zero. The grading rubric is given in Table 1.

Table 1: Grading rubric

File	Aspects	Points
array.asm	Compiles Correct result Correct use of registers Correct use of memory offsets/addressing Documentation	5 30 25 25 15