My Project

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# **Chapter 1**

# **Class Index**

#### 1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

DE_params	
functions	:
GA_params	
M_data	
matrix	
utilities	

2 Class Index

### **Chapter 2**

## **Class Documentation**

#### 2.1 DE\_params Struct Reference

#### **Public Attributes**

- · double cr
- double F
- · double lambda
- double I b
- double u\_b
- int dim
- int ns
- int t\_max

The documentation for this struct was generated from the following file:

• DE.h

#### 2.2 functions Class Reference

#### **Public Member Functions**

• double Schwefel (double \*X, int dimension)

Schwefel's function.

• double first\_De\_Jong (double \*X, int dimension)

1st De Jong's function

• double Rosenbrock (double \*X, int dimension)

Rosenbrock's function.

• double Rastrigin (double \*X, int dimension)

Rastrigin's function.

double Greiwangk (double \*X, int dimension)

Greiwangk's function.

• double Sine\_Envelope\_Sine\_Wave (double \*X, int dimension)

Sine Envelope Sine Wave's function.

• double Stretched\_V\_Sine\_Wave (double \*X, int dimension)

Stretched V Sine Wave's function.

• double Ackley\_One (double \*X, int dimension)

Ackley's One function.

double Ackley\_Two (double \*X, int dimension)

Ackley's Two function.

• double Egg\_Holder (double \*X, int dimension)

Egg Holder's function.

• double Rana (double \*X, int dimension)

Rana's function.

• double Pathological (double \*X, int dimension)

Pathological's function.

• double Michalewicz (double \*X, int dimension)

Michalewicz's function.

• double Masters\_Cosine\_Wave (double \*X, int dimension)

Masters Cosine Wave's function.

• double Quartic (double \*X, int dimension)

Quartic's function.

• double Levy (double \*X, int dimension)

Levy's function.

• double Step (double \*X, int dimension)

Step's function.

double Alpine (double \*X, int dimension)

Alpine's function.

#### 2.2.1 Member Function Documentation

#### 2.2.1.1 Ackley\_One()

#### Ackley's One function.

#### **Parameters**

X	the input space
dimension	the size of the input space

#### Returns

: result of Ackley's One function

#### 2.2.1.2 Ackley\_Two()

Ackley's Two function.

#### **Parameters**

X the input space	
dimension	the size of the input space

#### Returns

: result of Ackley's Twofunction

#### 2.2.1.3 Alpine()

```
double functions::Alpine ( \label{eq:double} \mbox{double * $\it{X}$,} \\ \mbox{int $\it{dimension}$ )}
```

Alpine's function.

#### Parameters

X	the input space
dimension	the size of the input space

#### Returns

: result of Alpine's function

#### 2.2.1.4 Egg\_Holder()

Egg Holder's function.

#### **Parameters**

X	the input space
dimension	the size of the input space

#### Returns

: result of Egg Holder's function

#### 2.2.1.5 first\_De\_Jong()

#### 1st De Jong's function

#### **Parameters**

Χ	the input space
dimension	the size of the input space

#### Returns

: result of 1st De Jong's function

#### 2.2.1.6 Greiwangk()

Greiwangk's function.

#### **Parameters**

Χ	the input space
dimension	the size of the input space

#### Returns

: result of Greiwangk's function

#### 2.2.1.7 Levy()

Levy's function.

#### **Parameters**

X	the input space
dimension	the size of the input space

#### Returns

: result of Levy's function

#### 2.2.1.8 Masters\_Cosine\_Wave()

Masters Cosine Wave's function.

#### **Parameters**

X	the input space
dimension	the size of the input space

#### Returns

: Masters Cosine Wave's function

#### 2.2.1.9 Michalewicz()

Michalewicz's function.

#### **Parameters**

X	the input space	
dimension	the size of the input space	

#### Returns

: result of Michalewicz's function

#### 2.2.1.10 Pathological()

```
double functions::Pathological ( \label{eq:double} \mbox{double * $X$,} \\ \mbox{int $dimension$ )}
```

Pathological's function.

#### **Parameters**

Χ	the input space
dimension	the size of the input space

#### Returns

: result of Pathological's function

#### 2.2.1.11 Quartic()

```
double functions::Quartic ( \label{eq:double} \mbox{double } * \ \mbox{$X$,} \mbox{int $dimension$ )}
```

Quartic's function.

#### **Parameters**

X	the input space	
dimension	the size of the input space	

#### Returns

: result of Quartic's function

#### 2.2.1.12 Rana()

```
double functions::Rana ( \label{double} \mbox{double * $X$,} \\ \mbox{int $dimension$ )}
```

Rana's function.

#### **Parameters**

X	the input space	
dimension	the size of the input space	

#### Returns

: result of Rana's function

#### 2.2.1.13 Rastrigin()

```
double functions::Rastrigin ( \label{eq:condition} \mbox{double * $X$,} \\ \mbox{int $dimension$ )}
```

Rastrigin's function.

#### **Parameters**

X	the input space	
dimension	the size of the input space	

#### Returns

: result of Rastrigin's function

#### 2.2.1.14 Rosenbrock()

Rosenbrock's function.

#### **Parameters**

X	the input space	
dimension	the size of the input space	

#### Returns

: result of Rosenbrock's function

#### 2.2.1.15 Schwefel()

```
double functions::Schwefel ( \label{eq:double} \mbox{double} \ * \ \mbox{$X$}, int \mbox{dimension} )
```

Schwefel's function.

#### **Parameters**

X	the input space	
dimension	the size of the input space	

#### Returns

: result of Schwefel's function

#### 2.2.1.16 Sine\_Envelope\_Sine\_Wave()

```
double functions::Sine_Envelope_Sine_Wave ( \label{eq:constraint} \mbox{double * $X$,} \\ \mbox{int $dimension$ )}
```

Sine Envelope Sine Wave's function.

#### **Parameters**

Χ	the input space	
dimension	the size of the input space	

#### Returns

: result of Sine Envelope Sine Wave's function

#### 2.2.1.17 Step()

Step's function.

#### Parameters

Χ	the input space
dimension	the size of the input space

#### Returns

: result of Step's function

#### 2.2.1.18 Stretched\_V\_Sine\_Wave()

```
double functions::Stretched_V_Sine_Wave ( \label{eq:double} \mbox{double * $X$,} \\ \mbox{int $dimension$ )}
```

Stretched V Sine Wave's function.

#### **Parameters**

X	the input space
dimension	the size of the input space

#### Returns

: result of Stretched V Since Wave's function

The documentation for this class was generated from the following files:

- · functions.h
- · functions.cpp

#### 2.3 GA\_params Struct Reference

#### **Public Attributes**

- int **ns**
- int dim
- int t\_max
- double **I\_b**
- double u\_b
- · double cr
- double er
- M\_data M

The documentation for this struct was generated from the following file:

• GA.h

#### 2.4 M\_data Struct Reference

#### **Public Attributes**

- double rate
- double range
- · double precision

The documentation for this struct was generated from the following file:

• GA.h

#### 2.5 matrix Class Reference

#### **Public Member Functions**

- matrix (int num\_rows, int num\_columns, int l\_b, int h\_b, mt19937 &mt\_rand)
   generate an empty matrix and fill it up with randomly generated numbers within some range
- matrix (int num\_rows, int num\_columns)
   generate an empty matrix

#### **Public Attributes**

- · const int num rows
- const int num\_columns
- const int I\_b
- const int h\_b
- mt19937 mt\_rand
- double \*\* mat

#### 2.5.1 Constructor & Destructor Documentation

generate an empty matrix and fill it up with randomly generated numbers within some range

#### Parameters

num_rows	integer respresenting the number of rows in the matrix
dim	integer representing the dimension or number of columns in the matrix
<u> </u> _b	double representing the lowest bound for the random generator
h_b	double representing the highest bound for the random generator

#### Returns

: a matrix of randomly generated numbers

# **2.5.1.2** matrix() [2/2]

#### generate an empty matrix

#### **Parameters**

num_rows	integer respresenting the number of rows in the matrix
dim	integer representing the dimension or number of columns in the matrix

#### Returns

: an empty matrix

The documentation for this class was generated from the following files:

- · matrix.h
- · matrix.cpp

#### 2.6 utilities Class Reference

#### **Public Member Functions**

```
• double * str_to_tok (char *string, char *delim, int num_tokens)
```

split a string into double tokens

void write\_to\_file (matrix \*mat, string file\_name)

write a 2d array to a csv file

- int get\_algorithm\_id ()
- int get\_selection\_id ()
- double find\_lowest (const double \*list, int len)
- void simulate (int dim, int ns, int num\_functions, double \*ranges, int algo\_id, int select\_id, int num\_gen, int num\_exp, int num\_trnmt, double cr, double m\_range, double m\_rate, double m\_precision, double F, double lambda, mt19937 &mt\_rand)

simulate both the genetic algorithm and the differential evolution algorithm

#### 2.6.1 Member Function Documentation

#### 2.6.1.1 simulate()

```
void utilities::simulate (
             int dim,
             int ns,
             int num_functions,
             double * ranges,
             int algo_id,
             int select_id,
             int num_gen,
             int num_exp,
             int num_trnmt,
             double cr,
             double er,
             double m_range,
             double m\_rate,
             double m_precision,
             double F,
             double lambda,
             mt19937 & mt_rand )
```

simulate both the genetic algorithm and the differential evolution algorithm

simulate both the genetic algoritm and the differencial evolution algorithm

#### **Parameters**

dim       : an integer for the dimension of the solutions         ns       : an integer the number of solutions         num_functions       : an integer for the number of objective functions to be simulated (the 18 functions)         ranges       an array of doubles containing the lower and upper bound for each of the objective functions         algo_id       an integer for the evolutionary algorithm to be simulated         select_id       an integer for the selection algorithm to be used         num_gen       : an integer for the number of generations for the evolutionary algorithms         num_exp       an integer for the number of experimentations to be run         num_trnmt       an integer for the number of tournaments for the tournameent selection algorithm         cr       a double for crossover rate         er       a double for the elitism rate for the genetic algorithm         m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double         mt_rand       a seeded random generator to generate random numbers (seeded once in main.cpp)		
num_functions       : an integer for the number of objective functions to be simulated (the 18 functions)         ranges       an array of doubles containing the lower and upper bound for each of the objective functions         algo_id       an integer for the evolutionary algorithm to be simulated         select_id       an integer for the selection algorithm to be used         num_gen       : an integer for the number of generations for the evolutionary algorithms         num_exp       an integer for the number of experimentations to be run         num_trnmt       an integer for the number of tournaments for the tournament selection algorithm         cr       a double for crossover rate         er       a double for the elitism rate for the genetic algorithm         m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	dim	: an integer for the dimension of the solutions
ranges an array of doubles containing the lower and upper bound for each of the objective functions  algo_id an integer for the evolutionary algorithm to be simulated  select_id an integer for the selection algorithm to be used  num_gen : an integer for the number of generations for the evolutionary algorithms  num_exp an integer for the number of experimentations to be run  num_trnmt an integer for the number of tournaments for the tournameent selection algorithm  cr a double for crossover rate  er a double for the elitism rate for the genetic algorithm  m_range a double for the mutation range for the genetic algorithm  m_rate a double for the mutation rate for the genetic algorithm  m_precision a double for the mutation precision for the genetic algorithm  F a double  lambda a double	ns	: an integer the number of solutions
algo_id       an integer for the evolutionary algorithm to be simulated         select_id       an integer for the selection algorithm to be used         num_gen       : an integer for the number of generations for the evolutionary algorithms         num_exp       an integer for the number of experimentations to be run         num_trnmt       an integer for the number of tournaments for the tournameent selection algorithm         cr       a double for crossover rate         er       a double for the elitism rate for the genetic algorithm         m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	num_functions	: an integer for the number of objective functions to be simulated (the 18 functions)
select_id       an integer for the selection algorithm to be used         num_gen       : an integer for the number of generations for the evolutionary algorithms         num_exp       an integer for the number of experimentations to be run         num_trnmt       an integer for the number of tournaments for the tournameent selection algorithm         cr       a double for crossover rate         er       a double for the elitism rate for the genetic algorithm         m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	ranges	an array of doubles containing the lower and upper bound for each of the objective functions
num_gen       : an integer for the number of generations for the evolutionary algorithms         num_exp       an integer for the number of experimentations to be run         num_trnmt       an integer for the number of tournaments for the tournameent selection algorithm         cr       a double for crossover rate         er       a double for the elitism rate for the genetic algorithm         m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	algo_id	an integer for the evolutionary algorithm to be simulated
num_exp       an integer for the number of experimentations to be run         num_trnmt       an integer for the number of tournaments for the tournameent selection algorithm         cr       a double for crossover rate         er       a double for the elitism rate for the genetic algorithm         m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	select_id	an integer for the selection algorithm to be used
num_trnmt       an integer for the number of tournaments for the tournameent selection algorithm         cr       a double for crossover rate         er       a double for the elitism rate for the genetic algorithm         m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation rate for the genetic algorithm         m_precision       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	num_gen	: an integer for the number of generations for the evolutionary algorithms
cr       a double for crossover rate         er       a double for the elitism rate for the genetic algorithm         m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation rate for the genetic algorithm         m_precision       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	num_exp	an integer for the number of experimentations to be run
er       a double for the elitism rate for the genetic algorithm         m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation rate for the genetic algorithm         m_precision       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	num_trnmt	an integer for the number of tournaments for the tournameent selection algorithm
m_range       a double for the mutation range for the genetic algorithm         m_rate       a double for the mutation rate for the genetic algorithm         m_precision       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	cr	a double for crossover rate
m_rate       a double for the mutation rate for the genetic algorithm         m_precision       a double for the mutation precision for the genetic algorithm         F       a double         lambda       a double	er	a double for the elitism rate for the genetic algorithm
m_precision     a double for the mutation precision for the genetic algorithm       F     a double       lambda     a double	m_range	a double for the mutation range for the genetic algorithm
F a double lambda a double	m_rate	a double for the mutation rate for the genetic algorithm
lambda a double	m_precision	a double for the mutation precision for the genetic algorithm
	F	a double
mt_rand a seeded random generator to generate random numbers (seeded once in main.cpp)	lambda	a double
	mt_rand	a seeded random generator to generate random numbers (seeded once in main.cpp)

#### Returns

: None

#### 2.6.1.2 str\_to\_tok()

split a string into double tokens

#### **Parameters**

string	the string to be splitted
delim	the character that separates the tokens in the string
num_tokens	number of tokens to expect

#### Returns

: an array of doubles

#### 2.6.1.3 write\_to\_file()

write a 2d array to a csv file

#### Parameters

mat	a matrix containing the elements to write to the csv file
file_name	the name of the file where data will be saved

#### Returns

: None

The documentation for this class was generated from the following files:

- · utilities.h
- · utilities.cpp

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