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## Main Script Part 2

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clear all
close all
clc
format long e
global mu_Earth ae JD AU Target Chasser
mu_Earth = 3.986004415E5;
ae = 6378.136;
JD = 2456296.25;
AU = 149597870.7;

% Setting the initial conditon
%~~~~~%
for k = 1
    % Target initial conditions(Orbital Elements)
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    % Target initial conditions(Orbital Elements)
    a1      = 1.5E+4; % Semi-major axis in Km
    e1      = 0.1;    % Eccentricity
    incl1   = 10;     % Inclination in deg0
    BigOmg1 = 50;     % RAAN in deg
    LitOmg1 = 10;     % AOP in deg
    f1      = -80;    % True anomaly in deg
    Target = Spacecraft([10 6 2 40 10 0.2 0.5 6 12]); % Describing the
    Chief sailcraft characteristic (refer Spacecraft class definition)

    % Relative orbital elements of the deputy
    %~~~~~%
    dela = 0; % Relative semi-major axis in Km
    deli = 1/(4*a1); % Relative inclination in deg0
    dele = -1/(2*a1); % Relative eccentricity, in rad
    delLitOmg = 1/(2*a1); % Relative RAAN in rad
    delBigOmg = 0; % Relative AOP in rad
    delf = 0; % Relative true anomaly in rad

    % Chaser initial conditions(Orbital Elements)
    %~~~~~%
    a2      = a1; % Semi-major axis in Km
    e2      = e1 + dele; % Eccentricity
    inc2     = incl1; % Inclination in deg
    BigOmg2 = BigOmg1; % RAAN in deg
    LitOmg2 = LitOmg1; % AOP in deg
    f2      = f1; % True anomaly in deg
    Chasser = Spacecraft([30 30 4 116 40 0.9 0.9 3000 6000]); %
    Describing the Deputy sailcraft characteristic (refer Spacecraft
    class definition)

    % Converting angles in radians
    incl = deg2rad(incl1); BigOmg1 = deg2rad(BigOmg1); LitOmg1 =
    deg2rad(LitOmg1); f1 = deg2rad(f1);
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COE1 = [a1,e1,inc1,BigOmg1,LitOmg1,f1];
[Position_target,Velocity_target] = COEtoRV(COE1,mu_Earth);

inc2 = deg2rad(inc2) + deli; BigOmg2 = deg2rad(BigOmg2); LitOmg2 =
deg2rad(LitOmg2)+delLitOmg; f2 = deg2rad(f2);
COE2 = [a2,e2,inc2,BigOmg2,LitOmg2,f2];
[Position_chaser,Velocity_chaser] = COEtoRV(COE2,mu_Earth);

% Setting the integrator parameters
Period = 2*pi*sqrt(a1^3/mu_Earth);
IntegrationTime = Period;
tspan = linspace(0,IntegrationTime,10000);
options = odeset('RelTol',2.22045e-14,'AbsTol',2.22045e-30);
end

for k=1
tic
[~, Chief_OE] =
ode113(@(t,COE,nu,u,f)GVE(t,COE,Target),tspan,COE1,options);
toc

tic
[~, Deputy_OE] =
ode113(@(t,COE,nu,u,f)GVE(t,COE,Chasser),tspan,COE2,options);
toc
X_rel_linear1 = nan(length(tspan),6);
R_target2 = nan(length(tspan),3);
V_target2 = nan(length(tspan),3);

for j = 1:length(tspan)

[R_target2(j,:),V_target2(j,:)] =
COEtoRV(Chief_OE(j,:),mu_Earth);

% Computing the relative using the linear mapping COE2 =
[a2,e2,inc2,BigOmg2,LitOmg2,f2];
% Nonsingular Chief orbital elements
a_c = Chief_OE(j,1); e_c = Chief_OE(j,2); LitOmg_c =
Chief_OE(j,5); f_c = Chief_OE(j,6);
theta_c = LitOmg_c + f_c;
inc_c = Chief_OE(j,3);
q1_c = e_c * cos(LitOmg_c);
q2_c = e_c * sin(LitOmg_c);
BigOmg_c = Chief_OE(j,4);

% Nonsingular Deputy orbital elements
a_d = Deputy_OE(j,1); e_d = Deputy_OE(j,2); LitOmg_d =
Deputy_OE(j,5); f_d = Deputy_OE(j,6);
theta_d = LitOmg_d + f_d;
inc_d = Deputy_OE(j,3);
q1_d = e_d * cos(LitOmg_d);
q2_d = e_d * sin(LitOmg_d);
BigOmg_d = Deputy_OE(j,4);

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        % Relative orbital elements
        del_a = a_d - a_c; del_e = e_d - e_c; delLitOmg = LitOmg_d -
LitOmg_c;
        del_theta = theta_d - theta_c;
        del_inc = inc_d - inc_c;
        del_q1 = del_e*cos(LitOmg_c) - e_c*sin(LitOmg_c)*delLitOmg;
        del_q2 = del_e*sin(LitOmg_c) + e_c*cos(LitOmg_c)*delLitOmg;
        del_BigOmg = BigOmg_d - BigOmg_c;

        COE = [a_c, theta_c, inc_c, q1_c, q2_c, BigOmg_c]';
        delCOE = [del_a, del_theta, del_inc, del_q1, del_q2,
del_BigOmg]';
        [A] = ForwardMapping(COE, mu_Earth);
        Rho_aug = A*delCOE;
        X_rel_linear1(j,:) = Rho_aug';

    end
end

% Integrating the relative motion in the chief's LVLH frame
%~~~~~%
for i = 1

    TN = DCM(Position_target,Velocity_target); rt_norm =
norm(Position_target);
    h_vec = cross(Position_target,Velocity_target); h_norm =
norm(h_vec);
    eh = h_vec/h_norm;
    U_eci_Target = 0*F_CanonBall(tspan(1),Position_target,Target); %
SRP force on the Target
    N_nudot = h_vec/rt_norm^2 + dot(U_eci_Target,eh)*Position_target/
h_norm;
    NR_rel = Position_chaser - Position_target; NV_rel2 =
Velocity_chaser - Velocity_target;
    TR_rel0 = TN*NR_rel; TV_rel0 = TN*(NV_rel2 -
cross(N_nudot,NR_rel));
    X_aug0 = [Position_target; Velocity_target; TR_rel0; TV_rel0];
    index = 1;
    tic
    [~, X_rel] = ode113(@(t,Xaug)RelativeMotionODE_cannonball(t, Xaug,
Target, Chasser),tspan,X_aug0,options);
    toc

end

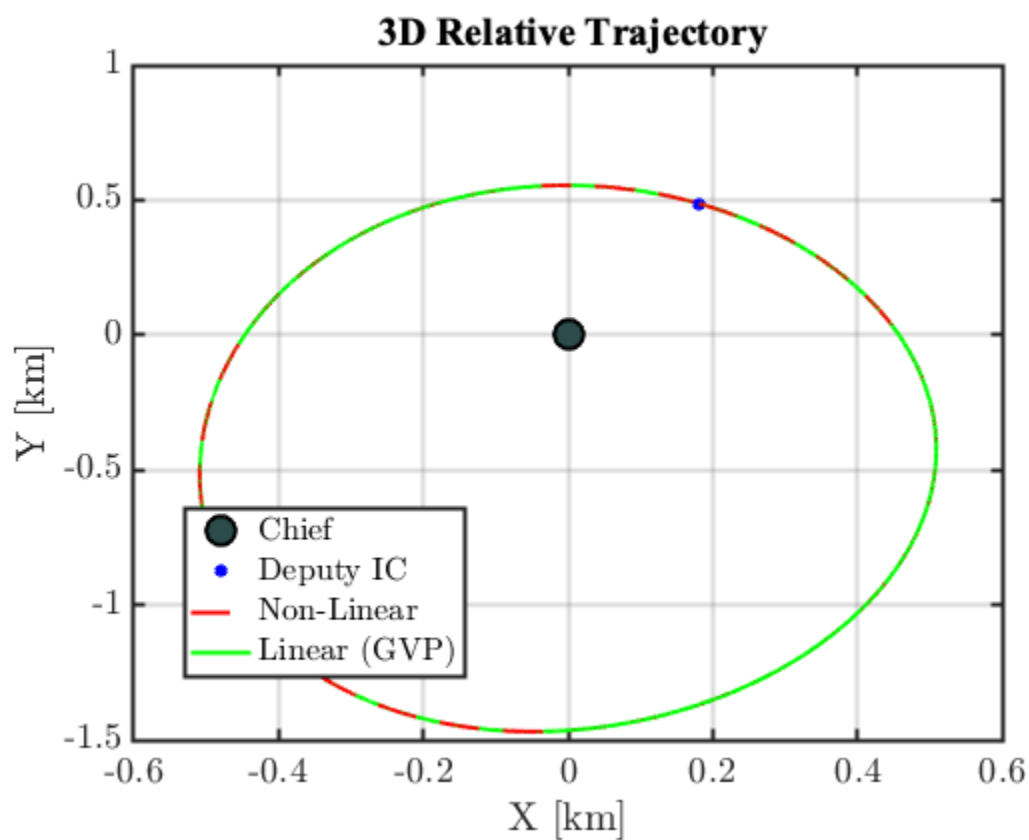
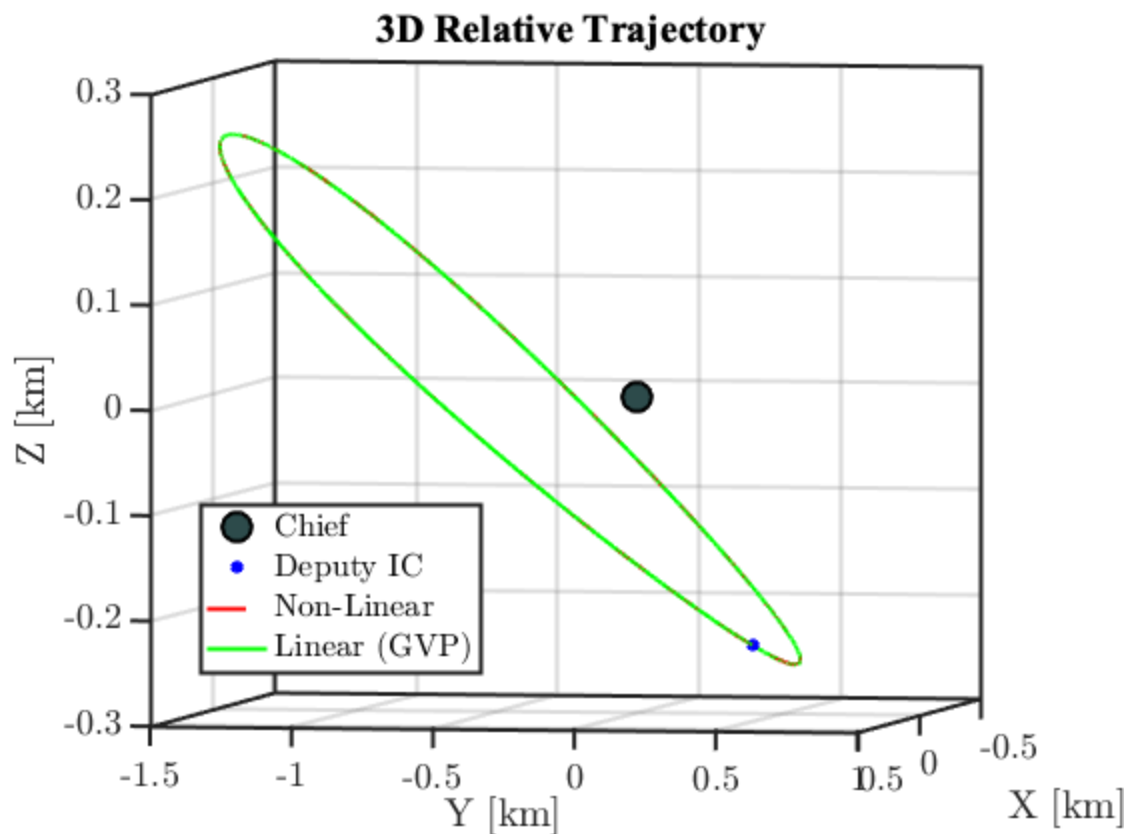
% Plotting the 3D realtive trajectory
%~~~~~%
for k = 1:3
    % Plotting the 3D trajectories
    c1 = rgb('Crimson'); c2 = rgb('DarkSlateGray');
    figure
    for jj=1

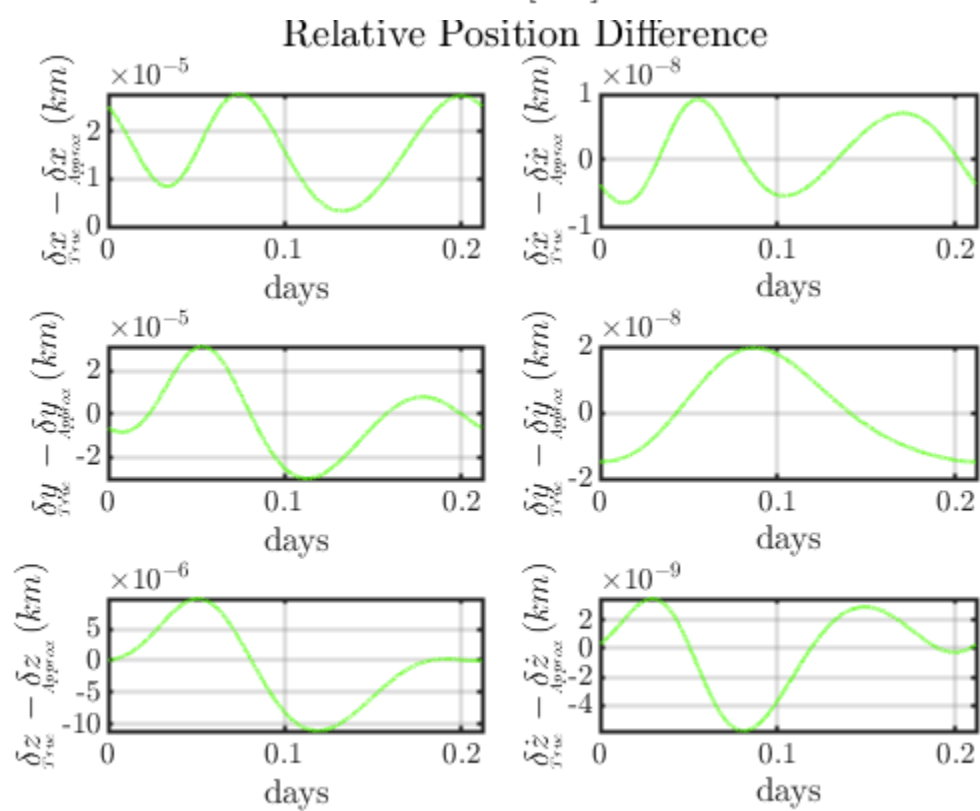
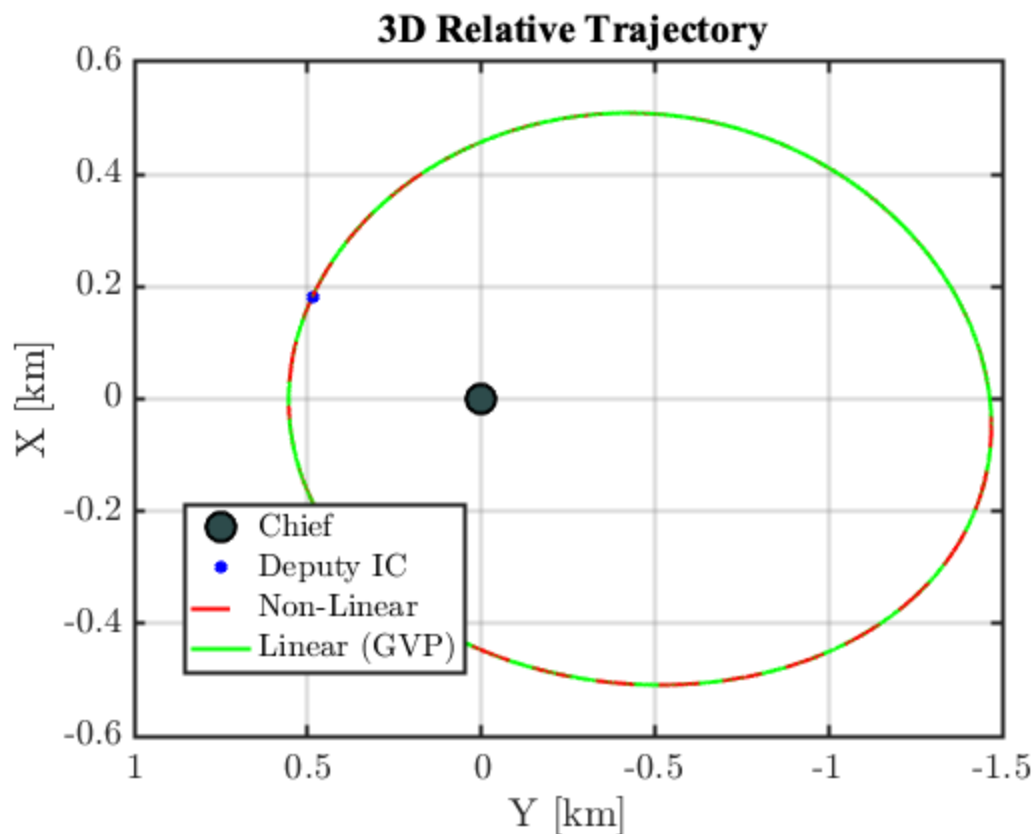
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