

RESUME

COMPUTER ENGINEERING

CONTACT



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[Website my Plotfolio](#)



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EDUCATION

Kalasin University

2022– 2025 | GPA: 3.59

SKILL

HTML + CSS

React Web

Mobile Application

Algorithm

Game Pixel

Drawing and graphic design

Sensor system

LANGUAGE

C++

Python

JavaScript

Dart

SQL

Ms. Phakjira Udomna (Fairy)

Bachelor's Degree in Computer Engineering

Faculty of Engineering and Industrial Technology, Kalasin University

I specialize in website design and development, particularly in User Interface (UI) and User Experience (UX) design. I am also skilled in creating pixel art graphics and short animations for web or game decoration. I have experience in freelance web development and teaching junior students how to write HTML code.

I am a collaborative team player with strong communication skills and a positive attitude toward learning and self-improvement. Additionally, I have a solid foundation in PHP for integrating and enhancing website functionality to ensure a complete and practical user experience.

EXPERIENCE

► 2023

Write web upload on Github

- Studying Computer Engineering has taught me that when a teacher introduces a concept, it's important for learners to truly understand and explore it further. This mindset inspired me to start watching YouTube tutorials about modifying website display code, which gradually developed into a personal hobby — creating HTML pages to present useful public information and sharing them through GitHub.

• Frenosia Community

• SAINT PAUL SCHOOL

► 2024

Commissions pixel games

- Once, a professor introduced me to Python programming through Pygame, which inspired me to continue learning from an international YouTube channel. I later uploaded my projects to GitHub and Vercel, expanding my skills by taking freelance commissions to create pixel-style game art and short interactive projects for clients.

• Sirat

• Toni

► 2024

Assistant Instructor for High School Robotics Coding Workshop

- Participated in a 2-day training program aimed at teaching high school students the fundamentals of C programming and the use of Arduino Nano boards with light sensors to calculate brightness levels and control robots to follow a designated path accurately.
- I was invited by my professor to join the project due to my quick learning ability and strong self-study skills. I can efficiently learn from instructional materials and complete assigned tasks within deadlines. During the workshop, I actively collaborated with fellow instructors and participants, effectively communicated with students, and successfully guided them through hands-on coding sessions and practical problem-solving.

► 2025

IT Support Intern at Kalasin Hospital

- As part of my university's internship program, I was assigned to Kalasin Hospital — a challenging yet enriching environment that allowed me to apply and expand my technical skills in real-world situations. At first, I faced certain difficulties, but I made sure to consult senior staff and learn each procedure step by step.
- My responsibilities included diagnosing and repairing computer hardware, replacing RAM and power supply units, and improving a React-based interface connected to a MySQL database. Through this experience, I developed both technical and interpersonal skills while learning to adapt to a professional working environment.