Answer Pages

```
Question 21 (pushAll) answer:

template ( olass T)

void Tree: kStep: pushAll (TreeNode ** n)

TreeNode * curr = n;

while ( ourr != Null)

st. push ( curr);

curr = curr > left;

T
```



Question 22 (KStep) answer:

```
Tree :: KStep:: Kstep ()

[pushAll ( root );
]
```

Question 23 (hasMore) answer:

bool Tree: Kstep:: has More ()

FE veturn (1st. isEpt isEmpty());



Question 24 (step1) answer:

Int Tree: KStep: Step (1)

Tree Nede * temp = St. pop();

St. push (+ emp -) right);

St. push (+ emp -) right);

Yeturn temp -) data;

... 0(1)

-- 0(1)

Question 25 (step1-running time) answer:

int Tree :: KStep:: step C int k)

It (st. is Empty())

{
 return;

 tep:

 tem:

 t



Question 26 answer:

Lower Bound	
	001)
Average	0(1)
Upper Bound Case	0(1)
,	

```
Question 27 (buildPerfectTree) answer:
          QuaettrocNocle & Quadtree: build Perfect Tree (int k, RGBAPixel p)

Respondence Node & Cemp;

Respondence Node & Cemp;

Respondence Node & Cemp;

Respondence Node & Cemp;
             40mg > Num Child -> clemen #temp me Child -> element=temps u Child -> element
                                                                                                        = tapise Child-selement = P;
    temp-) SwChild = build Perfect Tree (k+1, p);

temp-) SwChild = build Perfect Tree (k+1, p);

temp-) SwChild = build Perfect Tree (k+1, p);

temp-) seChild = build Perfect Tree (k+1, p);

temp-) seChild = bild Perfect Tree (k+1, p);

this tell = p;

Temp-) element = p;
                 Question 28 (perfectify) answer:
void Quadtree :: perfectify (int levels)

{ another Node & curre root;

if clevels == 0)
                          seturn;
            else
{
                       if Cropt-) nw Child === 0)
                                  our # > nw Child = build perfectiree ( our -) dement, Levels-1);
                              curr -) he Child = build lerfect troe ( curr-) element, levels -1);
our -> suchild = build lerfect tree ( curr-) element, levels -1);
curr -> sechild = build lerfect tree ( curr-) element, levels -1);
                       Qualtree nw (cour -) nuchild; Audtree se Cour -) sechild; nw. porfectif (clevels -1); nw. porfectif (clevels -1); ne perfectify (levels -1); nestion 29 (perfectify running time) answer:

Qualtree nw (cour -) sw Child); ne perfectify (levels -1); sw perfectify (levels -1);
                  Question 29 (perfectify running time) answer:
                                         Ollagan)
                                                                            Page 14
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```

a)

b)

c)

d)

e)

f)

Question 30 answer:

You may answer this question by filling in these blanks, or use the blank space for your own proof/disproof.



Preliminaries Let H(n) denote the maximum height of an n-node SAVL tree, and let N(h) denote the minimum number of nodes in an SAVL tree of height h. To prove (or disprove!) that $H(n) = \mathcal{O}(\log n)$, we attempt to argue that

 $H(n) \leq 3\log_2 n$, for all n

Rather than prove this directly, we'll show equivalently that



Proof For an arbitrary value of h, the following recurrence holds for all SAVL Trees:

$$N(h) = \frac{1}{2} + \frac{1}{2}$$

We can simplify this expression to the following inequality, which is a function of N(h-3):

$$N(h) \ge \underbrace{\hspace{1cm}} \times \underbrace{\hspace{1cm}} \times \underbrace{\hspace{1cm}} (1pt)$$

By an inductive hypothesis, which states:

for
$$n \le h$$
, $N(n) > 2^{h/3}$, (1pt)

we now have

$$N(h) \ge \frac{h/3}{2}$$
 = part (a) answer, (1pt)

which is what we wanted to show.

Given that $2^0 = 1, 2^{1/3} \approx 1.25$, and $2^{2/3} \approx 1.58$, what is your conclusion?

Is an SAVL tree $\mathcal{O}(\log n)$ or not? (Circle one): (2pt)



Overflow Page

Use this space if you need more room for your answers.





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