

Reuse Optimization

Last time

- Common subexpression elimination (CSE)

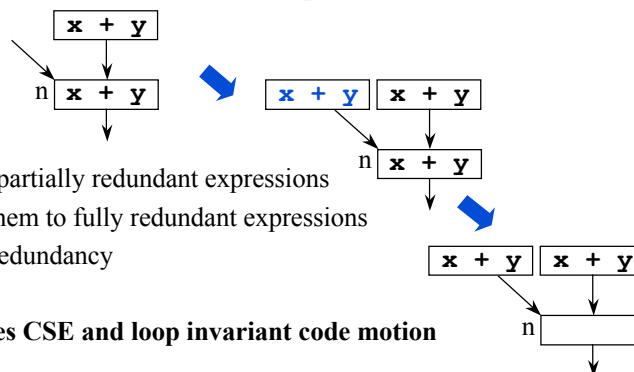
Today

- Partial redundancy elimination (PRE)

Partial Redundancy Elimination (PRE)

Partial Redundancy

- An expression (e.g., $x+y$) is **partially redundant** at node n if **some** path from the entry node to n evaluates $x+y$, and there are no definitions of x or y between the last evaluation of $x+y$ and n



Elimination

- Discover partially redundant expressions
- Convert them to fully redundant expressions
- Remove redundancy

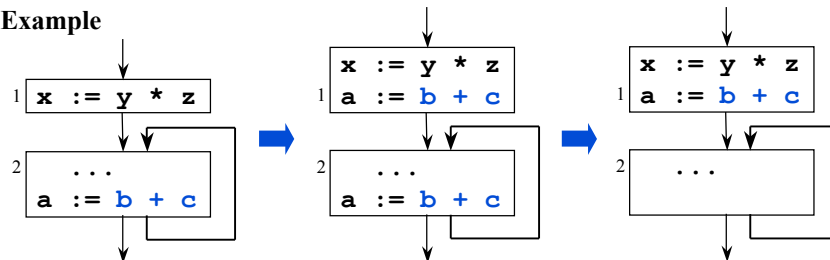
PRE subsumes CSE and loop invariant code motion

Loop Invariance Example

PRE removes loop invariants

- An invariant expression is partially redundant
- PRE converts this partial redundancy to full redundancy
- PRE removes the redundancy

Example



CS553 Lecture

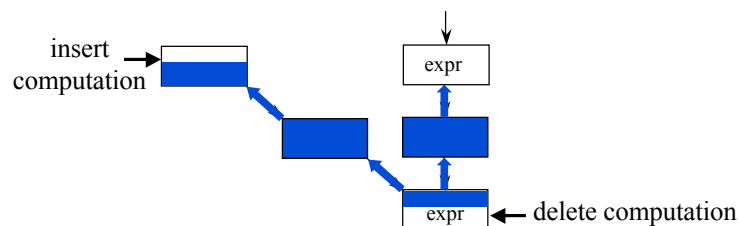
Reuse Optimization: PRE

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Implementing PRE [Morel & Renvoise 1979]

Big picture

- Use local properties (**availability** and **anticipability**) to determine where redundancy can be created within a basic block
- Use global analysis (data-flow analysis) to discover where partial redundancy can be converted to full redundancy
- Insert code and remove redundant expressions



CS553 Lecture

Reuse Optimization: PRE

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Local Properties

An expression is locally **transparent** in block b if its operands are not modified in b

An expression is locally **available** in block b if it is computed at least once and its operands are not modified after its last computation in b

An expression is locally **anticipated** if it is computed at least once and its operands are not modified before its first evaluation

Example

$a := b + c$

$d := a + e$

Transparent: $\{b + c\}$

Available: $\{b + c, a + e\}$

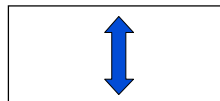
Anticipated: $\{b + c\}$

Local Properties (cont)

How are these properties useful?

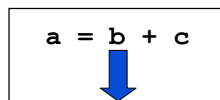
- They tell us where we can introduce redundancy

Transparent



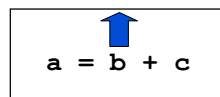
The expression can be redundantly evaluated **anywhere** in the block

Available



The expression can be redundantly evaluated anywhere **after** its last evaluation in the block

Anticipated

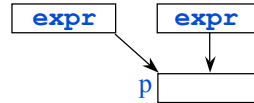


The expression can be redundantly evaluated anywhere **before** its first evaluation in the block

Global Availability

Intuition

- Global availability is the same as Available Expressions
- If e is globally available at p , then an evaluation at p will create redundancy along all paths leading to p



Flow Functions

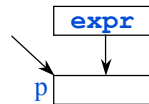
$$\text{available_in}[n] = \bigcap_{p \in \text{pred}[n]} \text{available_out}[p]$$

$$\text{available_out}[n] = \text{locally_available}[n] \cup (\text{available_in}[n] \cap \text{transparent}[n])$$

(Global) Partial Availability

Intuition

- An expression is partially available if it is available along **some** path
- If e is partially available at p , then \exists a path from the entry node to p such that the evaluation of e at p would give the same result as the previous evaluation of e along the path



Flow Functions

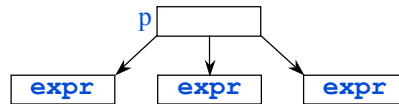
$$\text{partially_available_in}[n] = \bigcup_{p \in \text{pred}[n]} \text{partially_available_out}[p]$$

$$\text{partially_available_out}[n] = \text{locally_available}[n] \cup (\text{partially_available_in}[n] \cap \text{transparent}[n])$$

Global Anticipability

Intuition

- If e is globally anticipated at p , then an evaluation of e at p will make the next evaluation of e redundant along all paths from p



Flow Functions

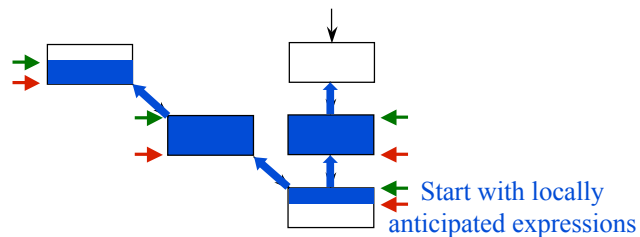
$$\text{anticipated_out}[n] = \bigcap_{s \in \text{succ}[n]} \text{anticipated_in}[s]$$

$$\text{anticipated_in}[n] = \text{locally_anticipated}[n] \cup (\text{anticipated_out}[n] \cap \text{transparent}[n])$$

Global Possible Placement

Goal

- Convert partial redundancies to full redundancies
- Possible Placement uses a backwards analysis to identify locations where such conversions can take place
 - $e \in \text{ppin}[n]$ can be placed at entry of n
 - $e \in \text{ppout}[n]$ can be placed at exit of n



Push Possible Placement backwards as far as possible

Global Possible Placement (cont)

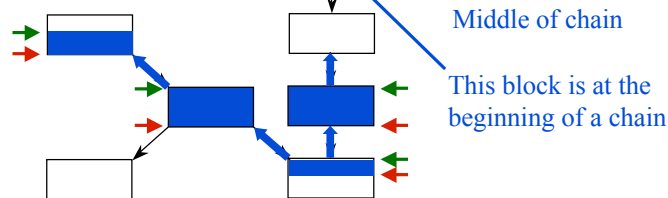
The placement will create a redundancy on every edge out of the block

Flow Functions

Will turn partial redundancy into full redundancy

$$ppout[n] = \bigcap_{s \in succ[n]} ppin[s]$$

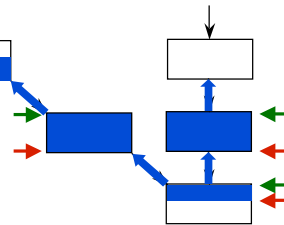
$$ppin[n] = \boxed{anticipated_in[n]} \cap \boxed{partially_available_in[n]} \cap \\ \boxed{(locally_anticipated[n] \cup (ppout[n] \cap transparent[n]))}$$



Updating Blocks

Intuition

- Perform insertions at top of the chain
- Perform deletion at the bottom of the chain



Functions

$$\text{delete}[n] = \boxed{ppin[n] \cap locally_anticipated[n]}$$



$$\text{insert}[n] = ppout[n]$$

$$\bigcap (\neg ppin[n] \cup \neg transparent[n])$$



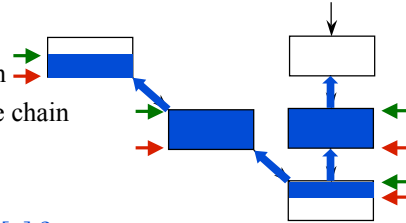
$$\bigcap \neg available_out[n]$$

Don't insert it where it's fully redundant

Updating Blocks (cont)

Intuition

- Perform insertions at top of the chain
- Perform deletion at the bottom of the chain



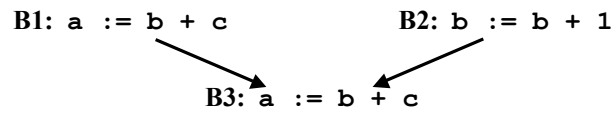
Functions

- $\neg \text{ppout}[n] ? \quad \text{No}$
- $\text{delete}[n] = \text{ppin}[n] \cap \text{locally_anticipated}[n]$
- $\text{insert}[n] = \text{ppout}[n] \cap (\neg \text{ppin}[n] \cup \neg \text{transparent}[n]) \cap \neg \text{available_out}[n]$ Can we omit this clause?

Sandwich Example

	B0	B1	B2	B3	B4
transparent		a+b		a+b	a+b
locally_available		a+b	a+b	a+b	a+b
locally_anticipated	a+b	a+b	a+b	a+b	a+b
available_in					a+b
available_out		a+b	a+b	a+b	a+b
partially_available_in	a+b		a+b		a+b
partially_available_out		a+b	a+b	a+b	a+b
anticipated_out	a+b	a+b	a+b	a+b	
anticipated_in	a+b	a+b	a+b	a+b	a+b
ppout	a+b	a+b	a+b	a+b	
ppin	a+b		a+b		a+b
insert	a+b				
delete			a+b		a+b

Example



	B1	B2	B3
transparent	{b+c}		{b+c}
locally_available	{b+c}		{b+c}
locally_anticipated	{b+c}	{b+1}	{b+c}
available_in			
available_out	{b+c}		{b+c}
partially_available_in			{b+c}
partially_available_out	{b+c}		{b+c}
anticipated_out	{b+c}	{b+c}	
anticipated_in	{b+c}	{b+1}	{b+c}
ppout	{b+c}	{b+c}	
ppin			{b+c}
insert		{b+c}	
delete			{b+c}

Comparing Redundancy Elimination

Value numbering

- Examines values not expressions
- Symbolic

CSE

- Examines expressions

PRE

- Examines expressions
- Subsumes CSE and loop invariant code motion
- Other implementations are now available

Constant propagation

- Requires that values be statically known

PRE Summary

What's so great about PRE?

- A modern optimization that subsumes earlier ideas
- Composes several simple data-flow analyses to produce a powerful result
 - Finds earliest and latest points in the CFG at which an expression is anticipated

Next Time

Assignments

- HW2 has been posted, start it now!

Lecture

- Alias analysis