

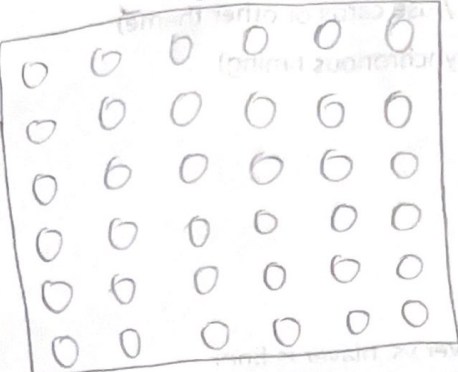
CONNECT F=O-V-R

OVERALL
Game

PLAYER 1

||||

TIMER



PLAYER 2

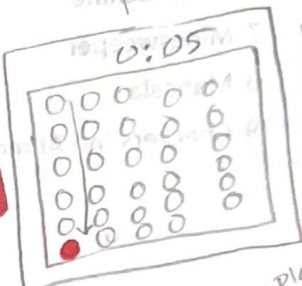
|||

When its
Player 1
turn

Players
TURNS

0:05

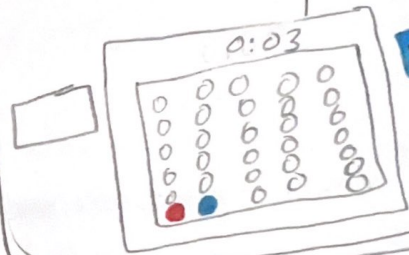
PLAYER 1



Player 2
turn

0:03

PL2



Player WON

TIE GAME

OUTCOME

Player 1 won

RESET

IT'S A TIE

RESET

Player 1

||||

Keeping
Score