## 10.17 Concluding remarks

(Original section<sup>1</sup>)

This appendix covers the addressing modes, instruction formats, and all instructions found in 10 RISC architectures. Although the later sections of the appendix concentrate on the differences, it would not be possible to cover 10 architectures in these few pages if there were not so many similarities. In fact, we would guess that more than 90% of the instructions executed for any of these architectures would be found in COD Section D.3 (Instructions: the MIPS Core Subset). To contrast this homogeneity, the figure below gives a summary for four architectures from the 1970s in a format similar to that shown in COD Figure D.1.1 (Summary of the first version of five architectures ...). (Imagine trying to write a single chapter in this style for those architectures!) In the history of computing, there has never been such widespread agreement on computer architecture.

Figure 10.17.1: Summary of four 1970s architectures (COD Figure D.17.1).

Unlike the architectures in COD Figure D.1.1 (Summary of the first version of five architectures ...), there is little agreement between these architectures in any category.

	IBM 360/370	Intel 8086	Motorola 68000	DEC VAX
Date announced	1964/1970	1978	1980	1977
Instruction size(s) (bits)	16, 32, 48	8, 16, 24, 32, 40, 48	16, 32, 48, 64, 80	8, 16, 24, 32,, 432
Addressing (size, model)	24 bits, flat/31 bits, flat	4 + 16 bits, segmented	24 bits, flat	32 bits, flat
Data aligned?	Yes 360/No 370	No	16-bit aligned	No
Data addressing modes	2/3	5	9	= 14
Protection	Page	None	Optional	Page
Page size	2 KB & 4 KB	_	0.25 to 32 KB	0.5 KB
1/0	Opcode	Opcode	Memory mapped	Memory mapped
Integer registers (size, model, number)	16 GPR × 32 bits	8 dedicated data × 16 bits	8 data and 8 address × 32 bits	15 GPR × 32 bits
Separate floating-point registers	4 × 64 bits	Optional: 8 × 80 bits	Optional: 8 × 80 bits	0
Floating-point format	IBM (floating hexadecimal)	IEEE 754 single, double, extended	IEEE 754 single, double, extended	DEC

This style of architecture cannot remain static, however. Like people, instruction sets tend to get bigger as they get older. The figure below shows the genealogy of these instruction sets, and COD Figure D.17.3 (Features added to desktop RISC machines) shows which features were added to or deleted from generations of desktop RISCs over time.

## Figure 10.17.2: The lineage of RISC instruction sets (COD Figure D.17.2).

Commercial machines are shown in plain text and research machines in bold. The CDC 6600 and Cray-1 were load-store machines with register 0 fixed at 0, and with separate integer and floatingpoint registers. Instructions could not cross word boundaries. An early IBM research machine led to the 801 and America research projects, with the 801 leading to the unsuccessful RT/PC and America leading to the successful Power architecture. Some people who worked on the 801 later joined Hewlett-Packard to work on the PA-RISC. The two university projects were the basis of MIPS and SPARC machines. According to Furber [1996], the Berkeley RISC project was the inspiration of the ARM architecture. While ARM1, ARM2, and ARM3 were names of both architectures and chips, ARM version 4 is the name of the architecture used in ARM7, ARM8, and StrongARM chips. (There are no ARMv4 and ARM5 chips, but ARM6 and early ARM7 chips use the ARM3 architecture.) DEC built a RISC microprocessor in 1988 but did not introduce it. Instead, DEC shipped workstations using MIPS microprocessors for 3 years before they brought out their own RISC instruction set, Alpha 21064, which is very similar to MIPS III and PRISM. The Alpha architecture has had small extensions, but they have not been formalized with version numbers; we used version 3 because that is the version of the reference manual. The Alpha 21164A chip added byte and halfword loads and stores, and the Alpha 21264 includes the MAX multimedia and bit count instructions. Internally, Digital names chips after the fabrication technology: EV4 (21064), EV45 (21064A), EV5 (21164), EV56 (21164A), and EV6 (21264). "EV" stands for "extended VAX."

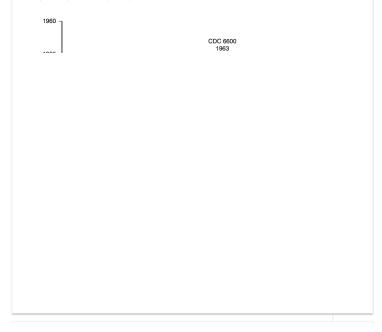
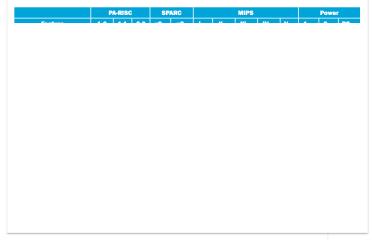


Figure 10.17.3: Features added to desktop RISC machines (COD Figure D.17.3).

X means in the original machine, + means added later, " means continued from prior machine, and — means removed from architecture. Alpha is not included, but it added byte and word loads and stores, and bit count and multimedia extensions, in version 3. MIPS V added the MDMX instructions and paired single floating-point operations.



As you can see, all the desktop RISC machines have evolved to 64-bit address architectures, and they have done so fairly painlessly.

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(\*1) This section is in original form.

