Project 2: Exploitation

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Summary:

The main point of Project two was to not only setup the network and root permissions but test whether the custom attack scripts will work in the task of retrieving the files from a remote computer. This task presents the strategy of manipulating stack memory. After the attack is successful we then test what kind of defenses are used to protect memory manipulation.

Responsibilities:

<u>Project</u>: Task I and II were performed by Jacob and Miguel with support from Salvador. Task III and IV were performed by Jacob and Miguel with support from Salvador and Derek.

Report: Sections I-II were done by Miguel, Jacob edited the final report and wrote section IV with a suggestion from Derek, section I was done by Derek, sections II-III were done by Salvador.

Section II (Task II)

1. .

a. Not able to access /root/files without root password



- b. The maximum allowable size of the data allowable in an echo command is 65,507 bytes. Anything more than 8 bytes.
- c. Showing user ID for echo services in E.2

[User13@	E ~]\$ ps aux	grep echo				
User10	3064 50.0	0.0 3916	396 ?	R	Oct17 4201:58 /root/echoserv	
er/tcph						
User10	3090 50.0	0.0 3916	396 ?	R	Oct17 4199:20 /root/echoserv	
er/tcph						
root	19674 0.0	0.0 3916	372 pts/4	S+	14:06 0:00 /root/echoserve	
r/tcps						
User13	20620 0.0	0.0 103324	912 pts/6	S+	14:48 0:00 grep echo	
[User13@E ~]\$ top						

d. Showing user ID that is running SSH services on computer E.2.

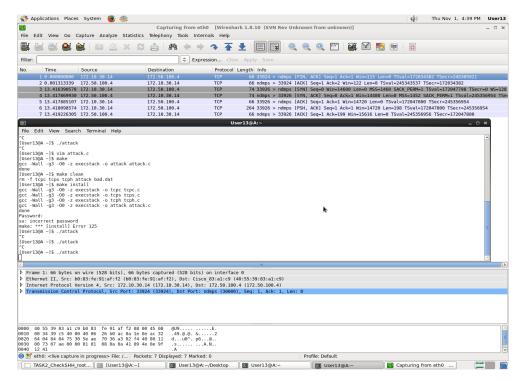
```
[User13@E ~]$ ps aux | grep ssh
        2094 0.0 0.0 66288 1204 ?
20940 0.0 0.0 104664 4504 ?
                                           Ss Oct17
                                                       0:00 /usr/sbin/sshd
root
root
                                           Ss
                                                15:00
                                                       0:00 sshd: User13 [p
riv]
User13
        20961 0.0 0.0 104664 1880 ?
                                           S
                                                15:01 0:00 sshd: User13@pt
s/7
User13
        21035 0.0 0.0 103324
                               912 pts/6
                                           S+
                                                15:05
                                                       0:00 grep ssh
[User13@E ~]$ echo aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa
aaaaaaaaaaaaaaaaaa
[User13@E ~]$ python
Python 2.6.6 (r266:84292, Aug 18 2016, 15:13:37)
[GCC 4.4.7 20120313 (Red Hat 4.4.7-17)] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>>
[3]+ Stopped
                           python
[User13@E ~]$ clear
[User13@E ~]$ ps aux | grep ssh
root 2094 0.0 0.0 66288
root 20940 0.0 0.0 104664
                              1204 ?
                                           Ss
                                                0ct17
                                                       0:00 /usr/sbin/sshd
                                               15:00
                                                       0:00 sshd: User13 [p
                              4504 ?
                                           Ss
rivl
        20961 0.0 0.0 104664 1880 ?
                                                15:01 0:00 sshd: User13@pt
                                           S
User13
s/7
        21207 0.0 0.0 103324
User13
                              912 pts/6
                                               15:06 0:00 grep ssh
                                           S+
[User13@E ~]$
```

Section III (Task III)

1. .

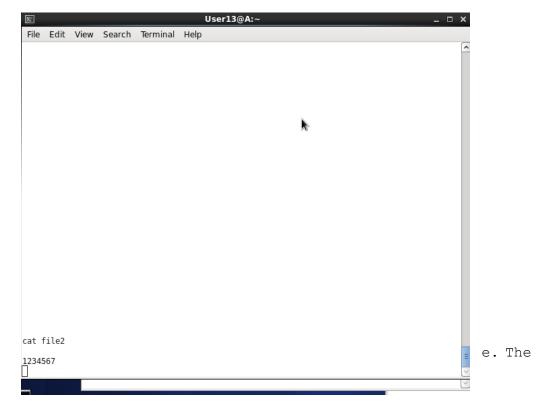
a. Showing that echo services can be exploited by the provided shell code. (shown in the image below)

b. Showing the exploited packets captured in Computer E.2
 (shown in the image below)



c. Report how you retrieve the files from computer E.2 to E.B. Give steps in detail Solution provided by Jacob. After hacking into the server, target files were copied into the /var/www/html directory. The files were then downloaded to the attacking server using the wget function, i.e. attacked server ip/filename.

d. .



statement we used to display all of the user ID is (1 or 1 = 1)

f. Showing the screenshot of the web page that show all user ${\tt ID's}$, first names, and last names.

DVWA						
Home	Vulnerability: SQL Injection					
Instructions	User ID:					
Setup	Submit					
Brute Force						
Command Execution	ID: 1 or 1 = 1 First name: admin					
CSRF	Surname: admin					
File Inclusion	ID: 1 or 1 = 1 First name: Gordon					
SQL Injection	Surname: Brown					
SQL Injection (Blind)	ID: 1 or 1 = 1					
Upload	First name: Hack Surname: Me					
XSS reflected	ID: 1 or 1 = 1					
XSS stored	First name: Pablo Surname: Picasso					
DVWA Security	ID: 1 or 1 = 1					
PHP Info	First name: Bob Surname: Smith					
About	À					
Logout	More info					

Section

ΙV

- a) Discuss the reason that randomization can defeat the attack.

 Randomization does not defeat attacks but minimizes the chances of script attack success by randomizing target addresses. This makes attacks that rely on using specific memory locations more difficult.
- b) Assume only the low 16 bits of the stack address is randomized. What is the probability that an exploiting packet can compromise the server? Assume an attacker can send 10 exploiting packets every second. How long can the attacker compromise the server?

Assuming isolated guessing where address space is rerandomized after each attack attempt, the probability of server compromisation is $g = 1 - (1 - 2^-N)^a$ where a is $0 \le a = g = 1 - (1 - 2^16)^10 = .001526*100% = .1526%$

https://en.wikipedia.org/wiki/Address_space_layout_randomiz ation

The attacker can compromise the server until the server OS reacts to program crashes due to attack failures.

- c) Discuss the reason that exec-shield can defeat the attack.

 Exec-shield defeats the attack because the script changes the permissions of executables in the memory.
- d) Discuss if exec-shield prevents stack overflow. If not, what attack can be achieved?

Exec shield in combination with position independent executables randomization patch make heap and format string exploits almost impossible. An application that is not fully compatible is still vulnerable, however.