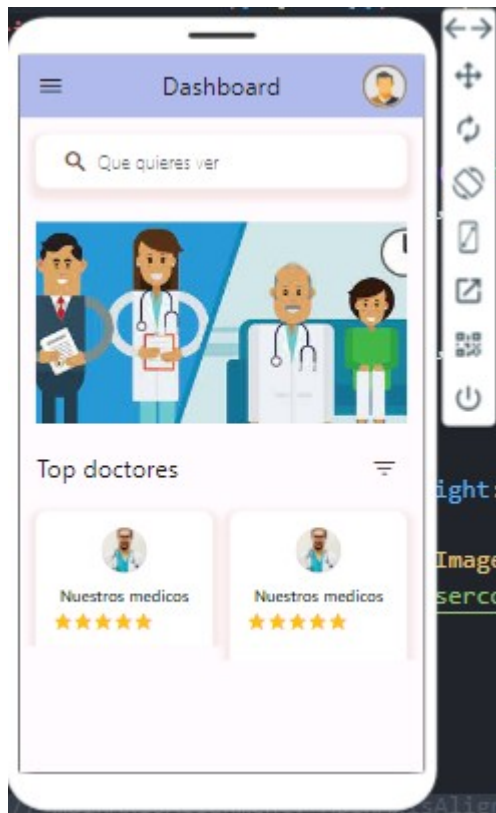
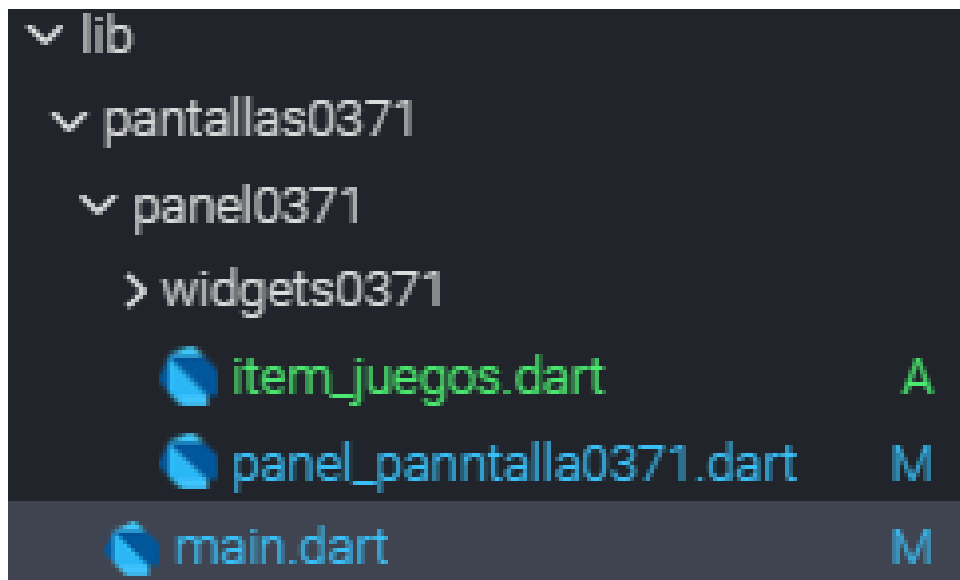


## Unidad II Actividad 1 Android Ivan Hernández

Diseño:



Estructura de Carpetas



## Codigo main.dart

```
main.dart M x  panel_panntalla0371.dart A x
1 import 'package:flutter/material.dart';
2 import 'package:hernandez0371/pantallas0371/panel0371/panel_panntalla0371.dart';
3
4 void main() => runApp(MiappPlaystation0371());
5
6 class MiappPlaystation0371 extends StatelessWidget {
7   const MiappPlaystation0371({Key? key}) : super(key: key);
8
9   @override
10  Widget build(BuildContext context) {
11    return MaterialApp(
12      debugShowCheckedModeBanner: false,
13      title: "PlayStation_0371",
14      theme: ThemeData(
15        colorScheme: ColorScheme.fromSeed(seedColor: Colors.deepOrangeAccent),
16        useMaterial3: true), // ThemeData
17      home: panel_panntalla0371(),
18    ); // MaterialApp
19  }
20 }
21
```

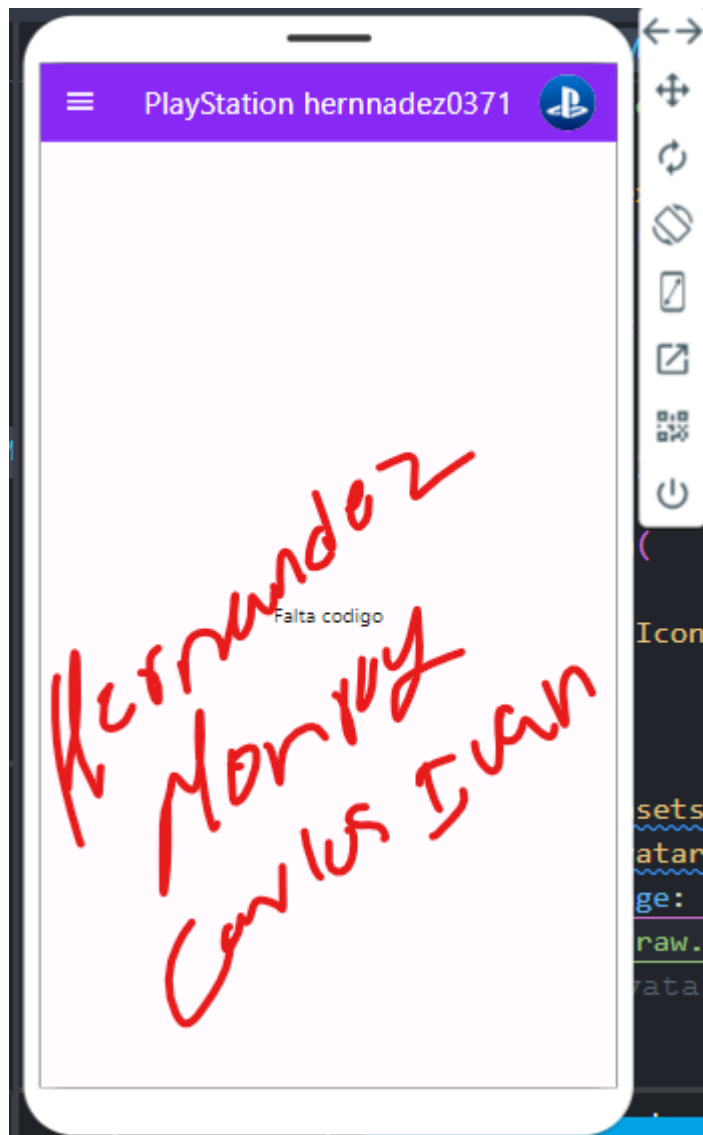
## codigo panel\_panntalla0371.dart

```

1 import 'package:flutter/material.dart';
2 class panel_pantalla0371 extends StatelessWidget {
3   const panel_pantalla0371({Key? key}) : super(key: key);
4   @override
5   Widget build(BuildContext context) {
6     return Scaffold(
7       appBar: AppBar(
8         backgroundColor: Color(0xff8828f4),
9         centerTitle: true,
10        leading: IconButton(onPressed: () {}, icon: const Icon(Icons.menu, color: Colors.white),
11        ), // IconButton
12        actions: [
13          Padding(
14            padding: EdgeInsets.only(right: 15),
15            child: CircleAvatar(backgroundImage: const NetworkImage(
16              "https://raw.githubusercontent.com/Hernandezc128/img_IOS/main/iconplaystation.jpg"
17            ), // NetworkImage
18          ), // CircleAvatar
19        ) // Padding
20      ],
21      title: Text('PlayStation hernnadez0371', style: TextStyle(color: Color(0xffffffff)),
22      ), // Text
23    ), // AppBar
24    body: const Center(
25      child: Text('Falta codigo',
26      ), // Text
27    ), // Center
28  ); // Scaffold
29 }
30

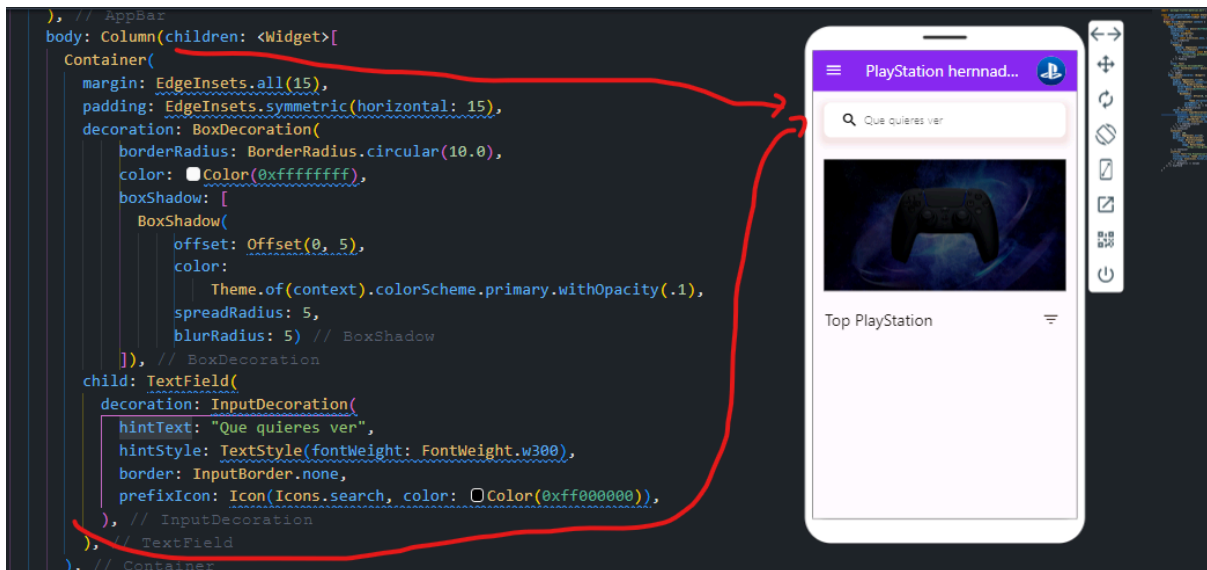
```

Salida del codigo anterior:

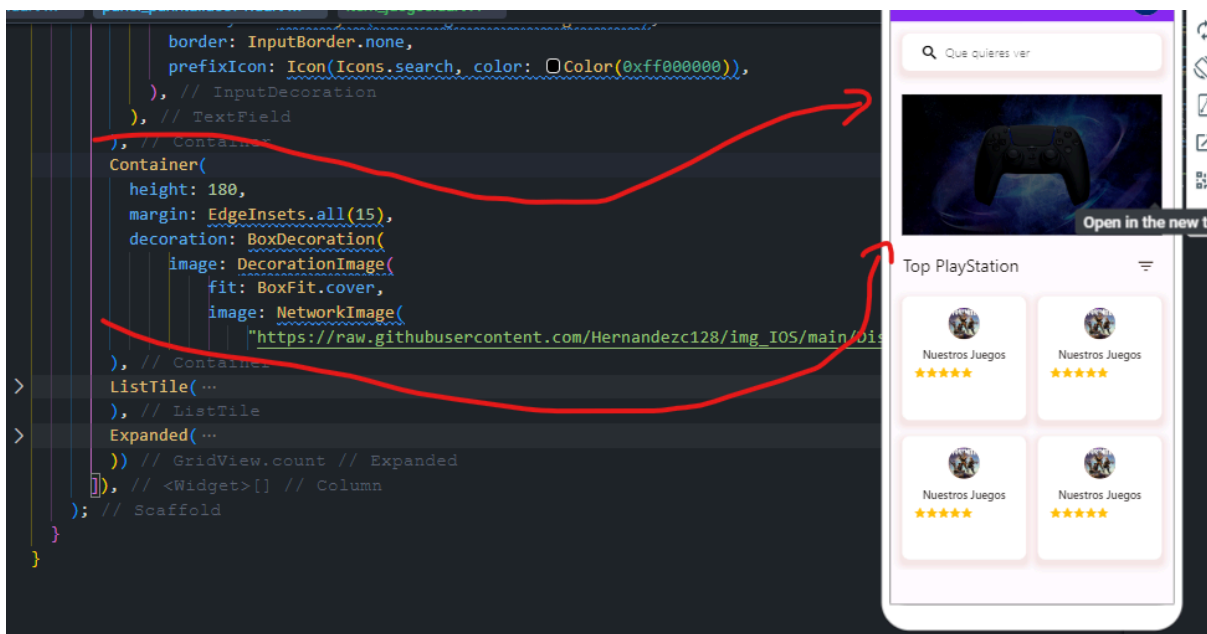


continua panel\_pantall7777.dart

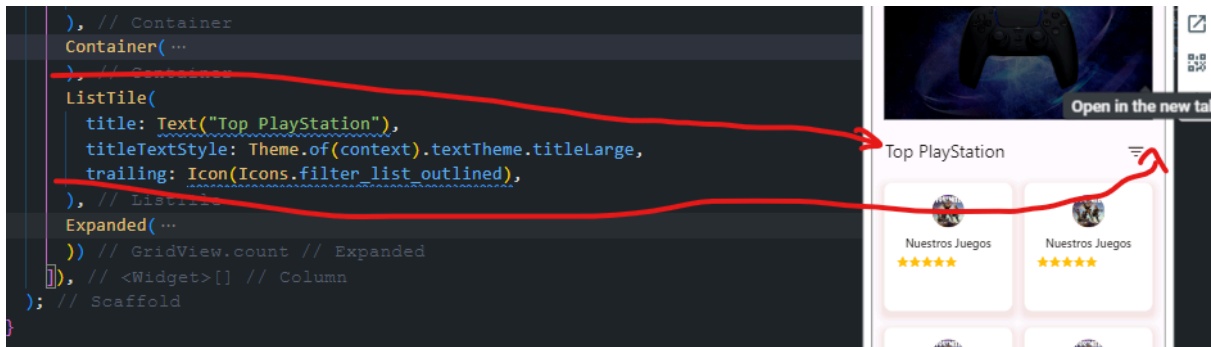
body, Column, children ,Container,BoxDecoration,BoxShadow y TextField.



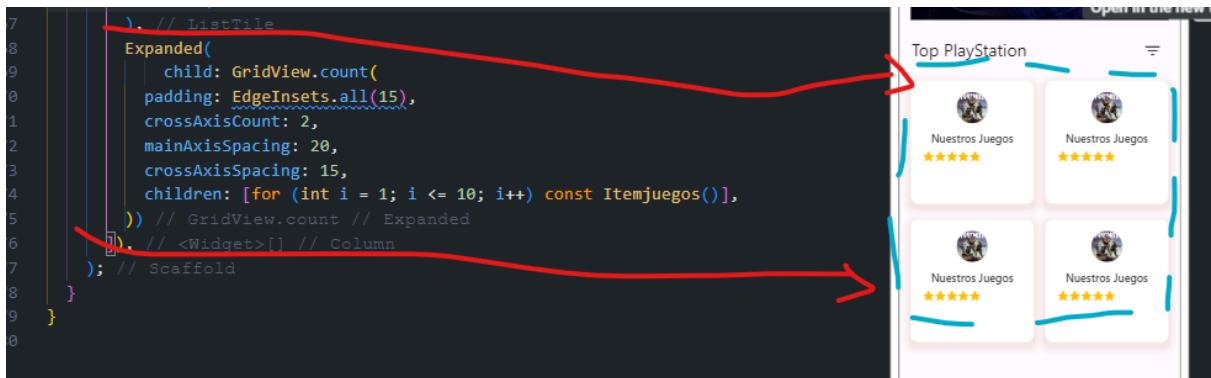
body, Column,children,Container2, boxdecoration,image y network



body, Column,children,ListTile, Text,titleTextStyle,icons

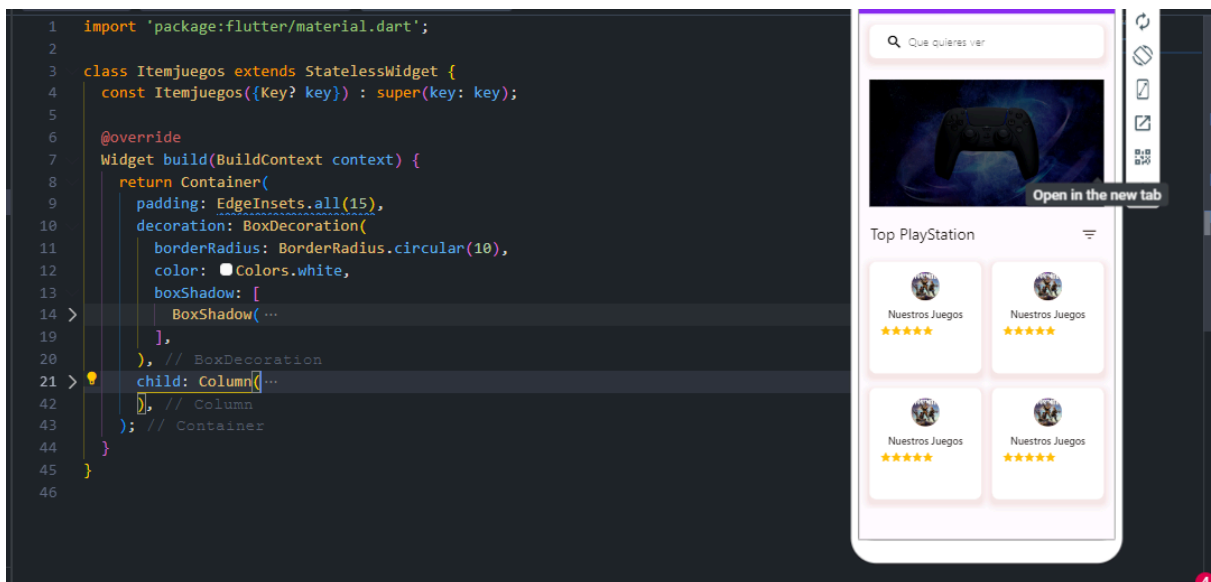


body, Column, children, Expanded, GridView



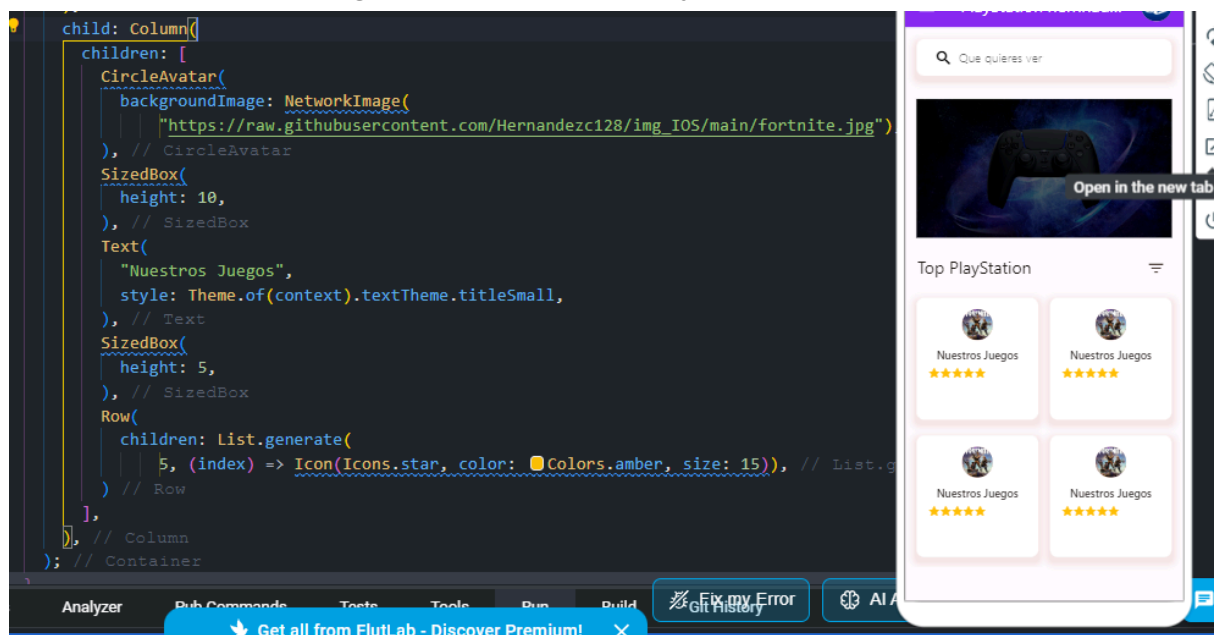
item\_juegos.dart

return, Container, BoxDecoration y BoxShadow

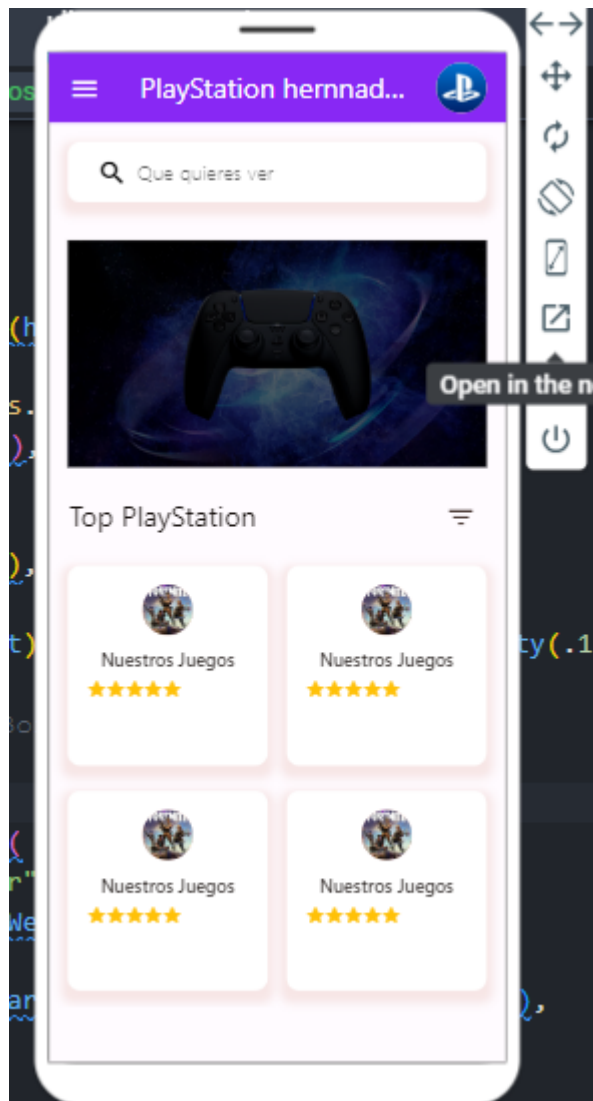


child, column, Children, CircleAvatar, sizedBox, Text, SizedBox,

Row, children, list.generated, Icons y color



Resultado Final:



link de referencia:

codesinsider

<https://codesinsider.com/flutter-appbar-example-tutorial/>