CST 366 - Internet Programming

Spring 2020 - Week 2.2

What is DOM

Document Object Model

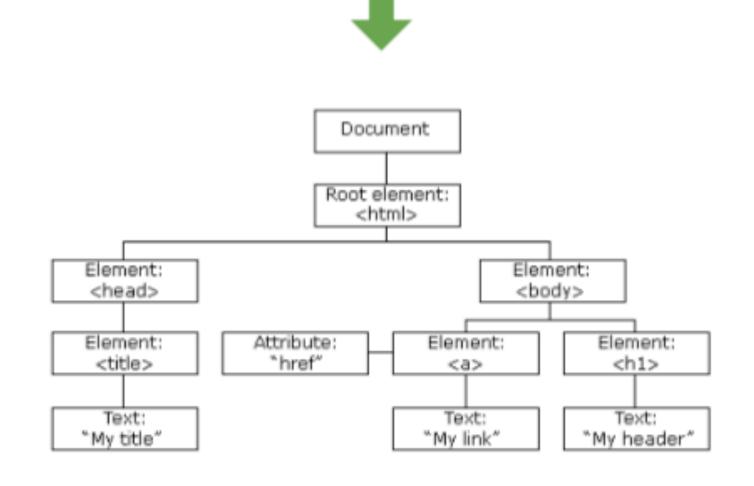
The Document Object Model is the interface between your Javascript and HTML+CSS

The browser turns every
HTML tag into a
Javascript object that we
can manipulate

My link

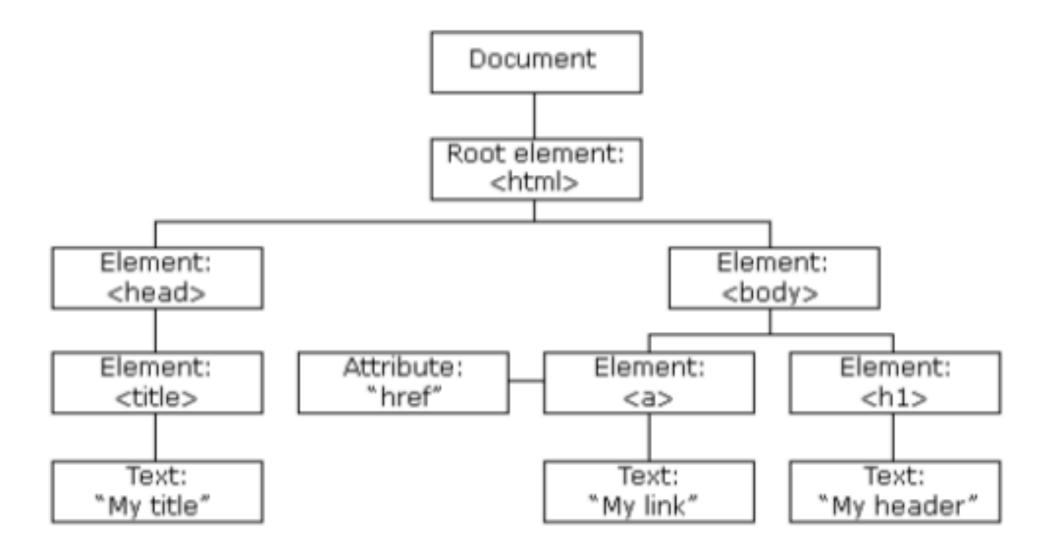
My header

Everything is stored inside of the *document* object



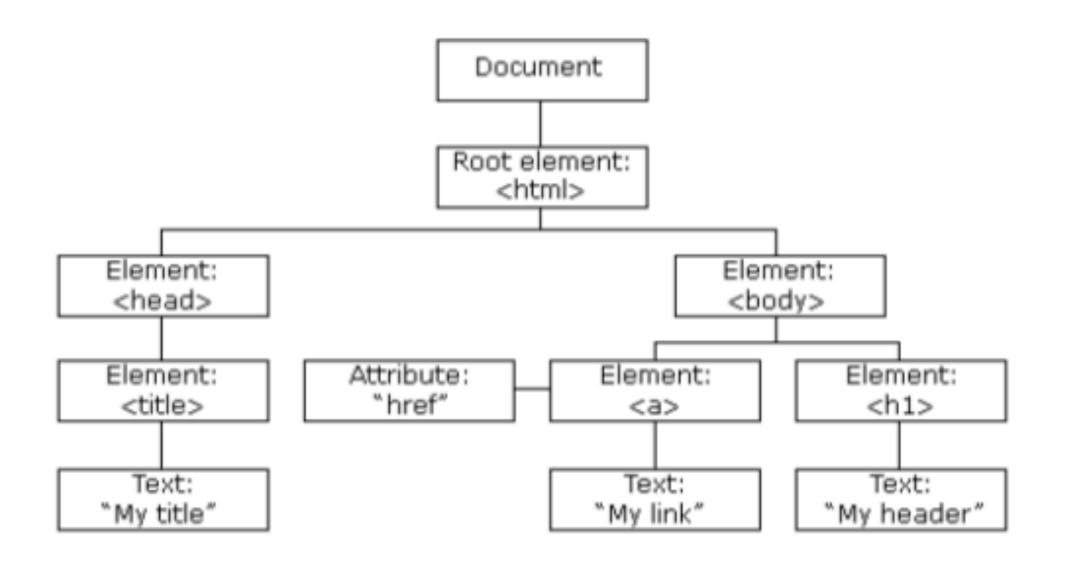
Document

It all starts with the document, the root node



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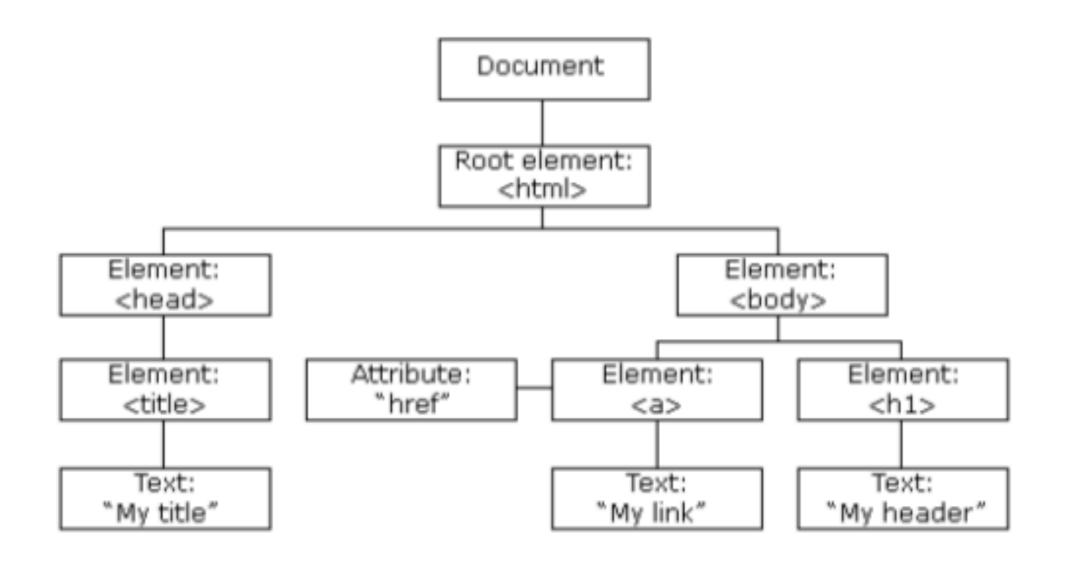


Open up the JS console and try these 4 lines:

```
document.URL;
document.head;
document.body;
document.links;
```

Document

It all starts with the document, the root node



The document comes with a bunch of methods for selecting elements. We're going to learn about the following 5:

- document.getElementById()
- document.getElementsByClassName()
- document.getElementsByTagName()
- document.querySelector()
- document.querySelectorAll()

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getElementById

Takes a string argument and returns the one element with a matching ID

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getElementsByClassName

Takes a string argument and returns a list of elements that have a matching class

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- document.getElementsByClassName()
- document.getElementsByTagName()
- document.querySelector()
- document.querySelectorAll()

getElementsByTagName

Returns a list of all elements of a given tag name, like or <h1>

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querySelector

Returns the first element that matches a given CSS-style selector

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querySelectorAll

Returns **a list of elements** that matches a given CSS-style selector

For our example, we'll change the <h1> color using JS

My link

My link

My header

My header

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SELECT an element and then MANIPULATE

```
var h1 = document.querySelector("h1");
```

SELECT the <h1> and save to a variable

My link

My header



My header

For our example, we'll change the <h1> color using JS

My link

My link

My header

My header

SELECT an element and then MANIPULATE

```
var h1 = document.querySelector("h1");
h1.style.color = "pink";
```

MANIPULATE using the <*h1*> we selected

My link

My header



My header

My link

SELECT the *<body>* and change its color every second

```
var body = document.querySelector("body"); //SELECT
var isBlue = false;

setInterval(function(){ //MANIPULATE
  if (isBlue) {
    body.style.background = "white";
  } else {
    body.style.background = "#3498db";
  }
  isBlue = !isBlue;
}, 1000);
```

My link

My header

My link



My header

Style

The style property is one way to manipulate an element's style

```
/SELECT
var tag = document.getElementById("highlight");
//MANIPULATE
tag.style.color = "blue";
tag.style.border = "10px solid red";
tag.style.fontSize = "70px";
tag.style.background = "yellow";
tag.style.marginTop = "200px";
```

Style

```
/SELF
                       _lementById("highlight");
          document
var v
//MANIPUL
                    blue";
tag.style.c.
tag.style/
                     "10px solid red";
tag.styl
                       "70px";
          Jackgrou.
                        "yellow";
tag.st
                        200px";
tag.st,__a.marginTop
```

Rather than directly manipulating style with JS, we can define a CSS class and then toggle it on or off with JS

Style

```
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                       lementById("highlight");
          document
var v
//MANIPUL
                    'blue";
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            AtS1
          Jackgrou.
                        "yellow";
tag.st
                        200px";
tag.st,__e.marginTop
```

```
var tag = document.querySelector("h1");

//ADD A CLASS TO THE SELECTED ELEMENT
tag.classList.add("another-class");

//REMOVE A CLASS
tag.classList.remove("another-class");

//TOGGLE A CLASS
tag.classList.toggle("another-class");
```

textContent

Returns a string of all the text contained in a given element

```
This is an <strong>awesome</strong> paragraph

/Select the  tag:
var tag = document.querySelector("p");

//Retrieve the textContent:
tag.textContent //"This is an awesome paragraph"

//alter the textContent:
tag.textContent = "blah blah blah";
```

innerHTML

Similar to textContent, except it returns a string of all the HTML contained in a given element

```
This is an <strong>awesome</strong> paragraph

//Select the  tag:
var tag = document.querySelector("p");

tag.innerHTML
//"This is an <strong>awesome</strong> paragraph"
```

Attributes

Use getAttribute() and setAttribute() to read and write attributes like src or href

```
<a href="www.google.com">I am a link</a>
<img src="logo.png">

var link = document.querySelector("a");
link.getAttribute("href"); //"www.google.com"
//CHANGE HREF ATTRIBUTE
link.setAttribute("href","www.dogs.com");
///<a href="www.dogs.com">I am a link</a>

//TO CHANGE THE IMAGE SRC
var img = document.querySelector("img");
img.setAttribute("src", "corgi.png");
//<img src="corgi.png">
```

Events are everywhere

- Clicking on a button
- Hovering over a link
- Dragging and Dropping
- Pressing the Enter key

To register a DOM event: we select an element and then add an event listener

To add a listener, we use a method called addEventListener

```
var button = document.querySelector("button");
button.addEventListener("click", function() {
   console.log("SOMEONE CLICKED THE BUTTON!");
});
```

Let's display a message when a button is clicked



No One Has Clicked Me Yet

So Many Events!

MDN lists over 300 different events! Here are some of the more common ones:

- click
- mouseover
- dblclick
- keypress
- drag

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Another Example

Let's try a quick example using mouseOver

```
I dare you to mouse over me
```

```
var paragraph = document.querySelector("p");

//SETUP MOUSE OVER LISTENER
paragraph.addEventListener("mouseover", function() {
   paragraph.textContent = "Stop hovering over me!";
});
```

I dare you to mouse over me

So Many Events!

MDN lists over 300 different events! Here are some of the more common ones:

- click
- mouseover
- dblclick
- keypress
- drag

Adding mouseout

Let's use *mouseout* so that our message changes back when the user is done hovering

```
var paragraph = document.querySelector("p");

//SETUP MOUSE OVER LISTENER
paragraph.addEventListener("mouseover", function() {
   paragraph.textContent = "Stop hovering over me!";
});

//SETUP MOUSE OUT LISTENER
paragraph.addEventListener("mouseout", function() {
   paragraph.textContent = "Phew, thank you for leaving me alone";
});
```

I dare you to mouse over me