STUDENT · COMPUTER SCIENCE ENGINEER · INSA ROUEN NORMANDIE

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"Looking for internship in Summer 2017"

Education

Institut National des Sciences Appliquées (INSA Rouen Normandie)

Rouen (76)

4TH YEAR COMPUTER SCIENCE ENGINEER STUDENT, INFORMATION SYSTEMS ARCHITECTURE DEPARTMENT (ASI)

September 2014 - September 2018

Institut Universitaire de Technologie

Le Havre (76)

Informatics Degree

September 2012 - June 2014

Lycée Blaise Pascal
FRENCH SECONDARY SCHOOL DIPLOMA IN SCIENCE

Rouen (76)

Professionals Experiences

AEROW Solutions INSA Rouen (76)

INSA PROJECT ISO 9001.2015 CERTIFIED

2017-2018

• Functions : Vice Quality Manager- Configuration Manager - Developer

• Redesign a Web Application using: **PHP**, **Symphony** and in a second part using ElasticSearch to index files with users' preferences

Morpho ~ EDF ~ RTE Saint Étienne du Rouvray (76)

SEASONAL EMPLOYMENT

FULL STACK DEVELOPER

Summer 2014 - 2015 - 2016

April 2014 - June 2014

• Operator at Morpho, After-sales services for gaming terminals • Administrative employee at EDF

 Céritar Technologies
 Québec, Montréal

• End-of-studies internship, I've developed a Web Application using Kendo API, jQuery, HTML, CSS, JavaScript

Projets Personnels & Universitaires _____

EyeTracker INSA Rouen Normandie(76)

SOFTWARE APPLICATION USING EYE CONTROL FOR CONSUMER DEVICES

201

• Software Development (Java) the goal was to track the glance with the help of a perception tool (*TheEyeTribe*)

SOS Project INSA Rouen Normandie (76)

MOBILE APPLICATION FOR THE FRENCH GENDARMERIE NATIONAL

2016

Develoment of a mobile application in Android (JAVA & XML), the goal was to create an app for tourists in France. The app allows the tourists to call
emergency in 2 clicks, having complementary informations depending on the situation (Develop with Android Studio).

Othello INSA Rouen Normandie (76)

DEVELOPMENT OF THE OTHELLO GAME AND PLAY VERSUS AN AI

2015

- Developed in ${\bf C}$ using the min-max / alpha-beta algorithm to calculate Al' score.

Ruzzle Solveur

INSA Rouen Normandie (76)

RUZZLE SOLVER DEVELOPMENT 201-

• Developed in **C**, the goal was on one hand to create a binary tree of the french dictonnary (around 320 000 words), serialize this tree and on the other part find every words of the Ruzzle. Then we had to compare the tree to the list of words we found to finally made the best score possible.

Skills_

Programming C, Java, Shell, Bash, ŁTĘX, DataBase (SQL), Matlab

Web HTML5, CSS3, PHP, JavaScript, Symfony

OS Linux, Windows

Project & Other VCS with Git, SonarQube, Jenkins, Hadoop (Notion)

Languages French: Mother tongue, English: Professionnal (TOEIC: 845), Spanish: Basics

Hobbies

Passions & Sports Scuba diving, Skiing, Go-Karting, Rock-Climbing, Tennis, Kite, TV series, E-sport

Travel Canada, Iceland, India, Sri Lanka, Thailand, Egypt