

✔ Personal Website➡ LinkedIn Profile➡ GitHub Profile

#### **EDUCATION**

## • University of California, Irvine - Irvine, CA

Bachelor of Science in Mechanical Engineering

Sept. 2020 - Present

GPA: 3.6/4

#### TECHNICAL SKILLS

Languages and Frameworks: Python, MATLAB, C++, ROS Developer Tools and Platforms: Git, Linux, Windows Engineering Software: SolidWorks, EC-Engineer

**Additional Relevant Skills:** 

#### EXPERIENCE

## • Johnson & Johnson Robotics and Digital Solutions

 $Systems\ Integration\ Engineering\ Intern$ 

June 2023 - Present

Santa Clara, CA

• 3D Infotech

Oct. 2022 - Jan. 2023

Automation Engineering Intern

Irvine, CA

- Integrated various sensors, 3D reconstruction software, robotic arms, and controller into their robotic systems.
- Troubleshooted individual components and assembled them into robot systems used for metrology inspection.
- Validated the functionality of robotic arms by controlling them manually and through programmatic software.

## **PROJECTS**

# • Neural Network & MPC Research – Multirotor Multi-Payload Trajectory Tracking

May 2023 - Present

 $Under graduate\ Researcher$ 

- Conceptualized the end objective and system design of the research project based on research of simulation tools, drone hardware, and practical algorithms for real-time MPC and reinforcement learning.
- Formulated nonlinear quadcopter dynamics and interfaced with Acados's SQP approximation of nonlinear optimal control problems to engineer an efficient real-time multiple-direct-shooting MPC.
- Leveraged PyTorch's automatic differentiation in the development of nonlinear and neural network dynamics to implement adaptive gradient-based (as opposed to sampling-based) MPC.

# • Autonomous Drone Team (SUAS Competition)

 $Oct.\ \ 2021-Present$ 

Lead GN&C Engineer

- Designed an online path planning system utilizing ROS nodes and MAVLink for the first time in the team's history, effectively increasing the team's relevance in the competition by 200%.
- Developed a linear obstacle avoidance algorithm to be used with 3D point clouds, integrated it into online path planning, and optimized its calculations to decrease runtime by 90%.
- Applied point cloud processing algorithms for use with RealSense RGBD cameras, integrated them with obstacle avoidance, and optimized their parameters to decrease runtime by 50%.
- Improved the drone's performance by tuning its sensor/extended Kalman filter parameters and PID controller, bringing stable control to all 3 types of its orientations.

# • Motion Planning and Control Testbed

 $Apr.\ 2022-Oct.2022$ 

 $Undergraduate\ Research\ Assistant$ 

- Implemented a linear quadratic regulator (LQR) velocity controller for optimal trajectory tracking.
- Deployed a scalable OptiTrack server client that sends position feedback to a distributed network via ROS nodes.
- Introduced multiprocessing to the server client to parallelize position feedback visuals with ROS communication.

#### Relevant Coursework

- Introduction to Control Systems, Robotic Motion Planning and Algorithms, Machines and Mechanisms
- Computer-Aided Design (SolidWorks), Introduction to Engineering Computations (MATLAB)
- Dynamics, Statics, Differential Equations, Multivariable Calculus, Linear Algebra