

## Lab 1 Evaluation Grading Scheme

Name:

1. Provide information about the system to be evaluated. Describe the system (web site/mobile app/artifact) in terms of functional requirements and non-functional requirements. Functional requirements can be described as a list of tasks users can complete with the system, or as use cases.  
3 marks
2. Reflect on the learnability of the system. How easy is it for a user to accomplish basic tasks the first time they encounter the design?  
3 marks
3. Describe the efficiency of the system. Once users have learned the design, how quickly can they perform tasks?  
1 marks
4. Reflect on memorability of the analyzed system. When users return to the design after a period of not using it, how easily can they reestablish proficiency?  
2 marks
5. How many errors do users make, how severe are these errors, and how easily can they recover from the errors?  
2 marks
6. Reflect on your user experience using the system from the perspective of the UX designer: implementation of fundamental principles of interaction on the UI of the web site/mobile app/artifact of your choice.  
10 marks
7. Describe user satisfaction from utilizing the system. How pleasant is it to use the design?  
1 marks
8. As you work on your analysis of the system, take screenshots to support your findings. Take notes and screenshots when reflecting on wait times, difficulties, useful features, and poorly implemented features.  
5 marks
9. *Extension: present your suggestions for improving design of the system based on the analysis of the system.*  
3 marks

**Total** /30