

Identification:	R1		
Use Case Name:	Bowler Scores		
Summary:	<p>A bowler throws the their ball down their lane, possibly knocks over pins, and their score is updated.</p>		
Basic Course of Events:	<ol style="list-style-type: none">1.It is a bowlers turn to bowl, they throw their ball down the lane2.They may or may not knock down pins, for their first throw, their ball is returned3.The pinsetter finds the knocked down pins and updates the scoreboard4.After their second throw, the pinsetter will find the pins they knocked down5.Scoreboard is updated		
Alternate Paths:	<p>3a. If they knocked down all the pins on their first throw, their turn is over and the scoreboard updates</p>		
Exception Paths:	<ul style="list-style-type: none">- There is a mechanical failure		
Pre - Conditions:	<ul style="list-style-type: none">- The party as been assigned to a lane- The game is not over		
Post- Conditions:	<ul style="list-style-type: none">- That bowlers turn is over, and the next bowler may bowl		
Author:	???		
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