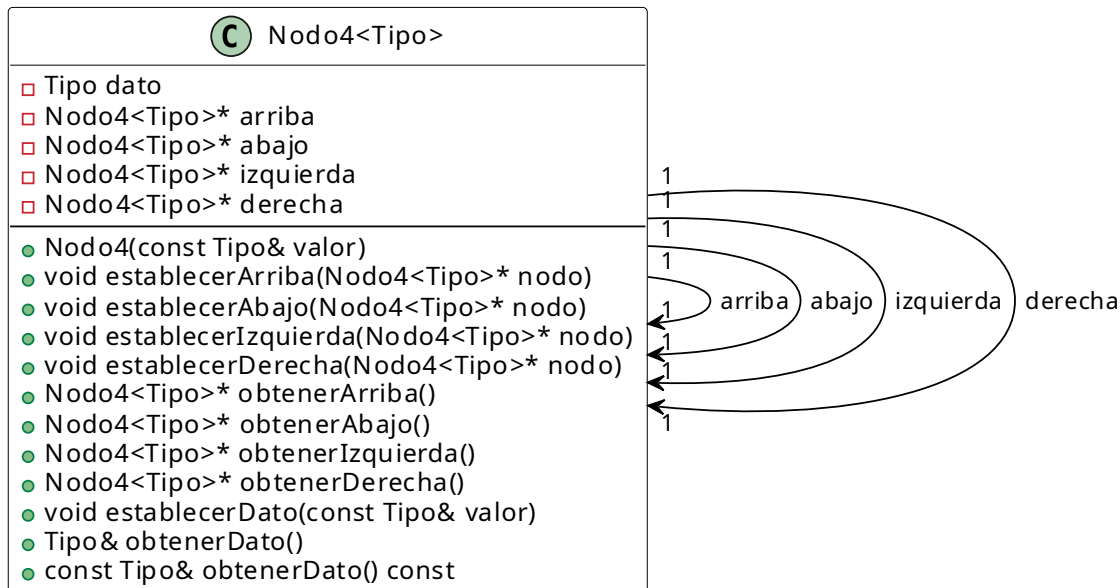
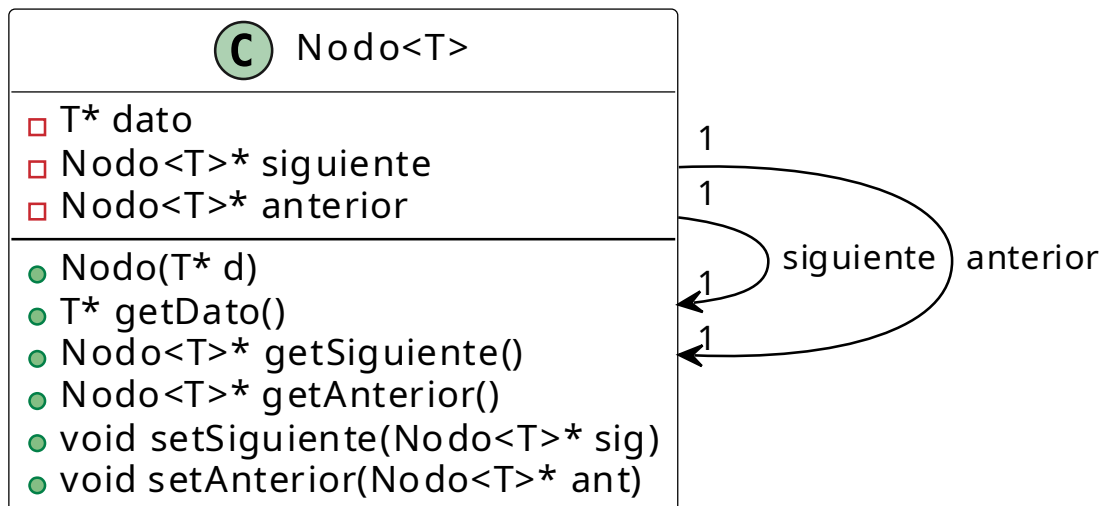


Estructuras de Datos Usadas

Nodo4: con 4 referencias, arriba, abajo, izquierda y derecha + dato



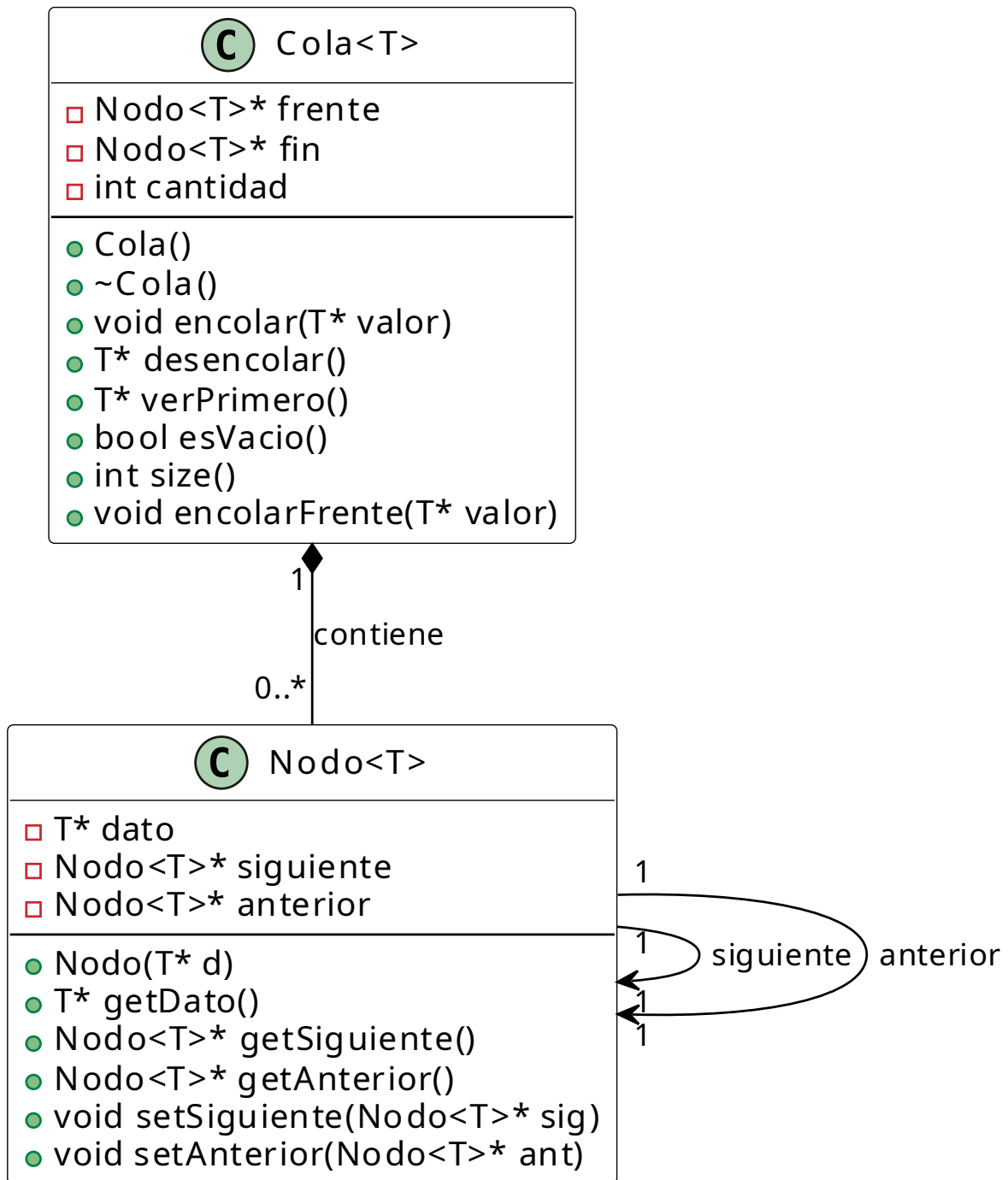
Nodo Con dos Referencias + dato



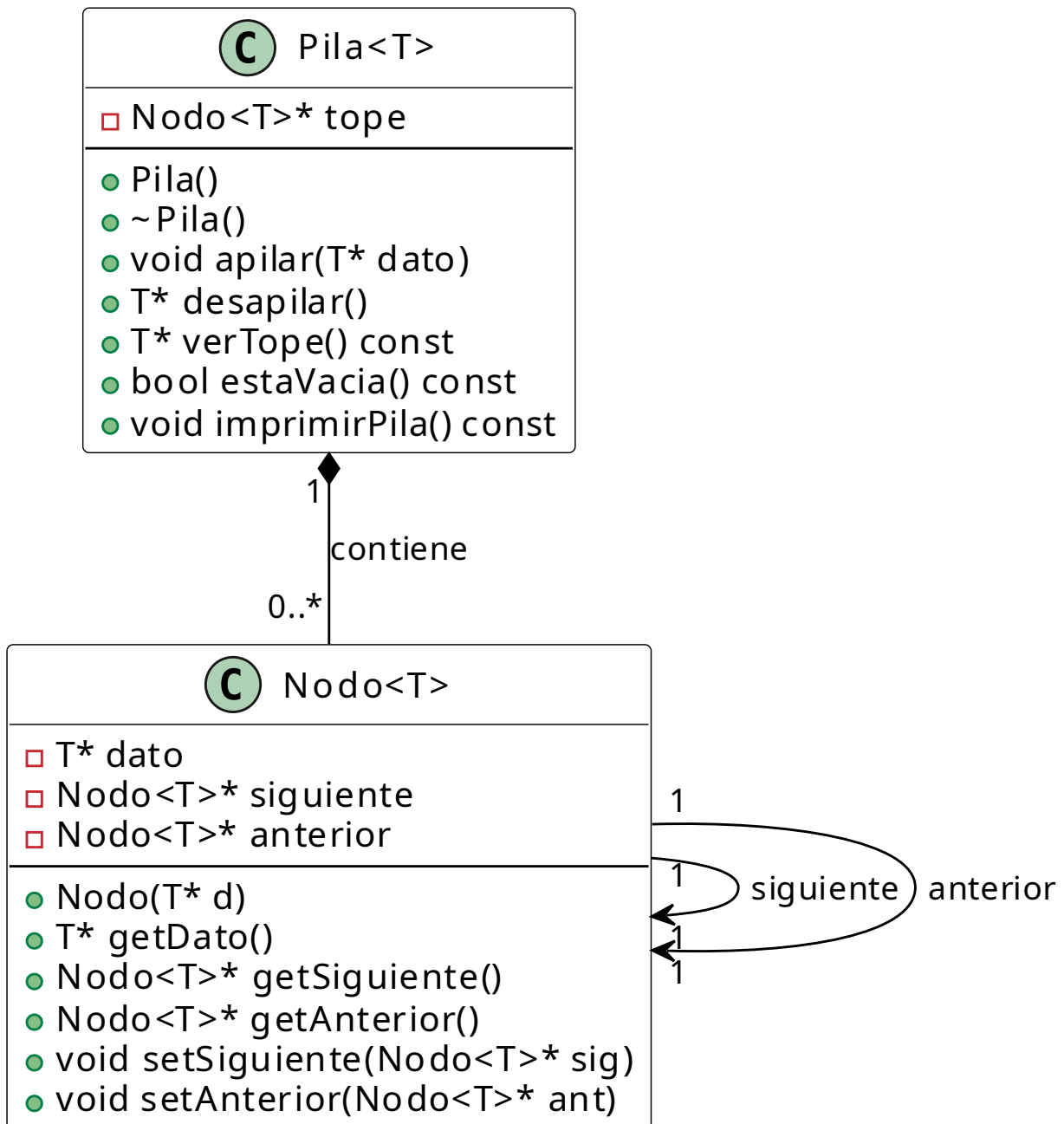
Lista Doblemente Enlazada



Cola

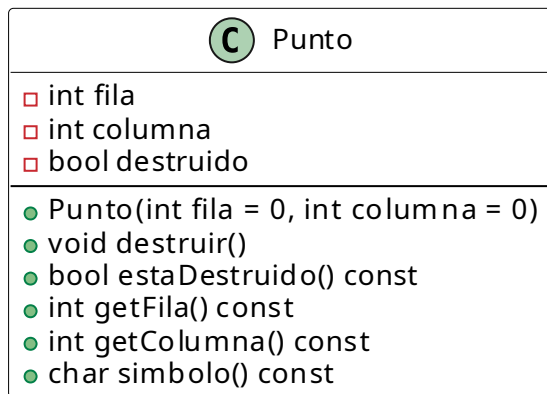


Pila

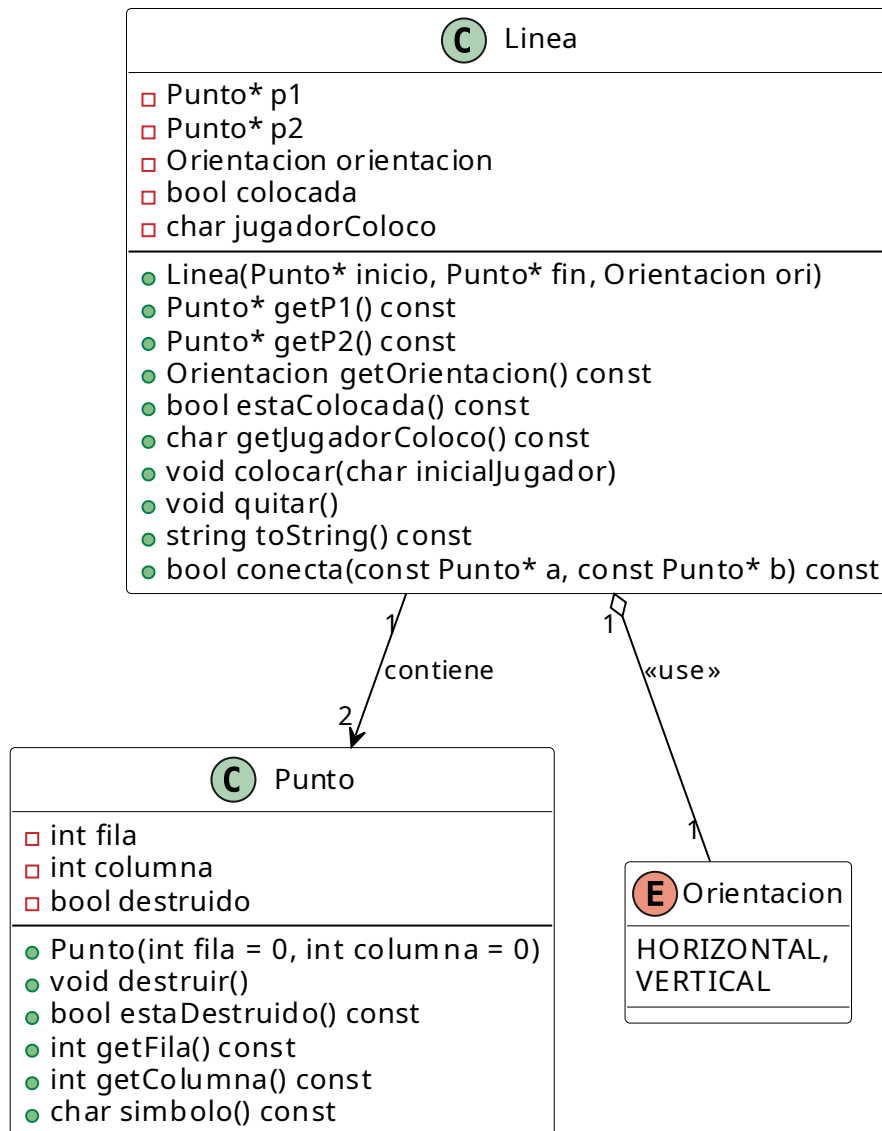


Elementos principales del juego

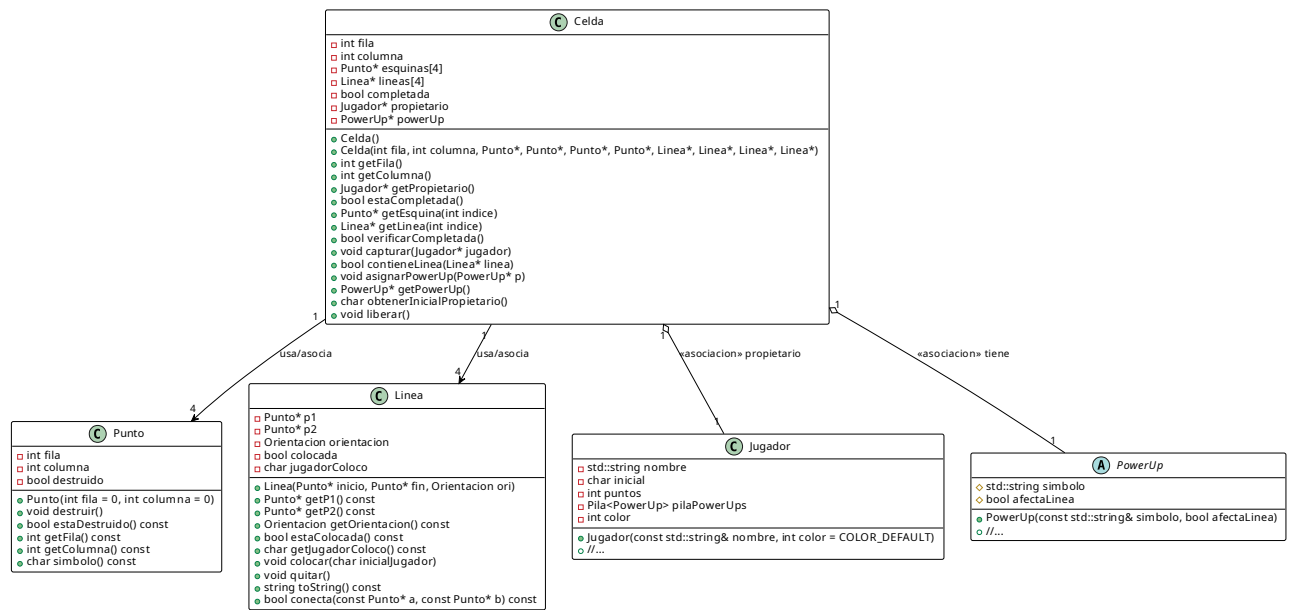
Punto



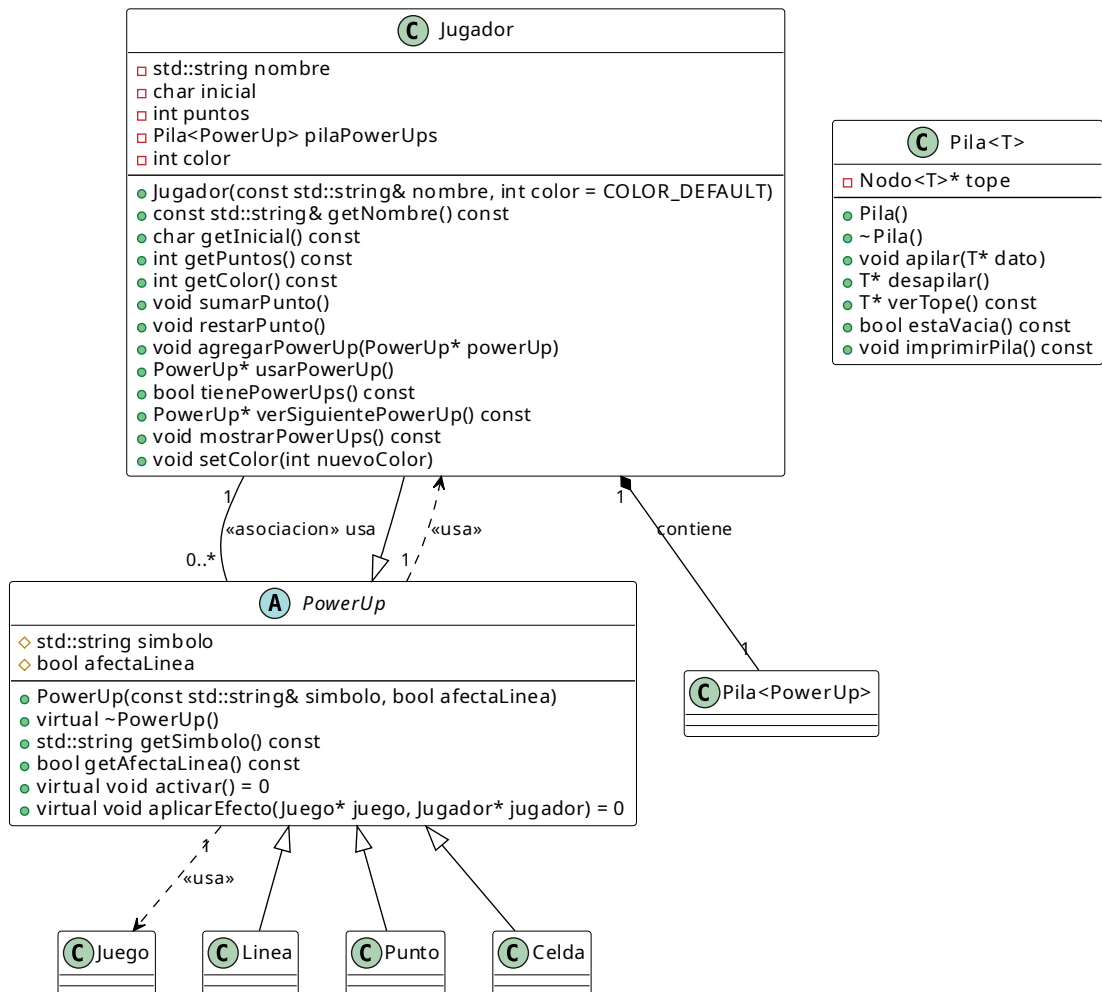
Linea:



Celda:

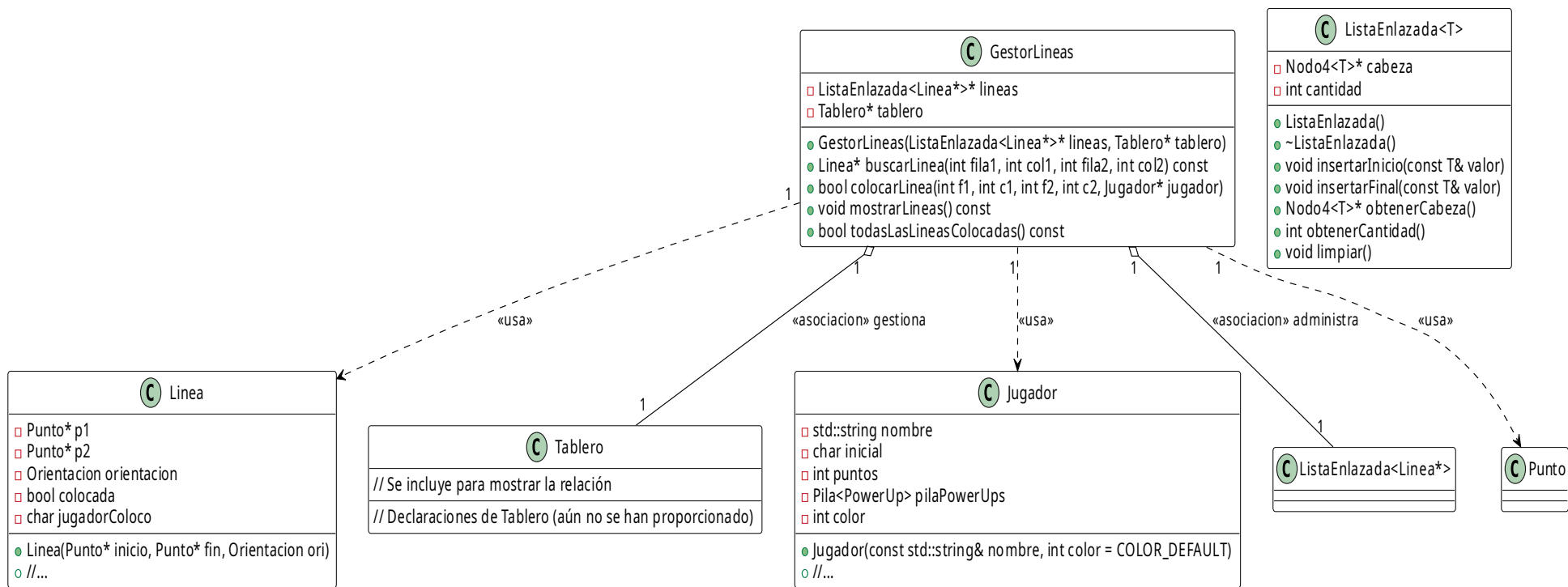


Jugador;

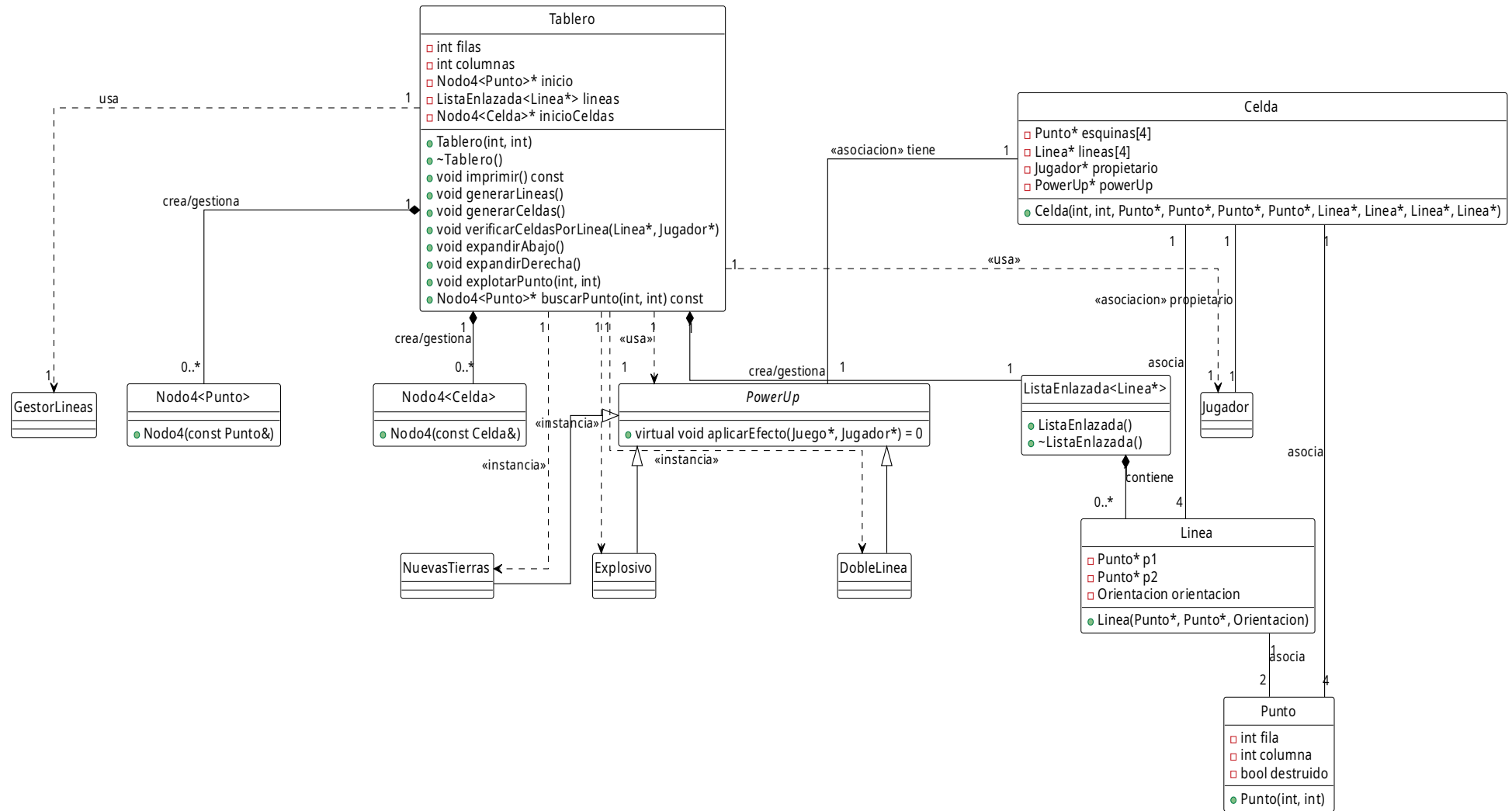


administracion de elementos

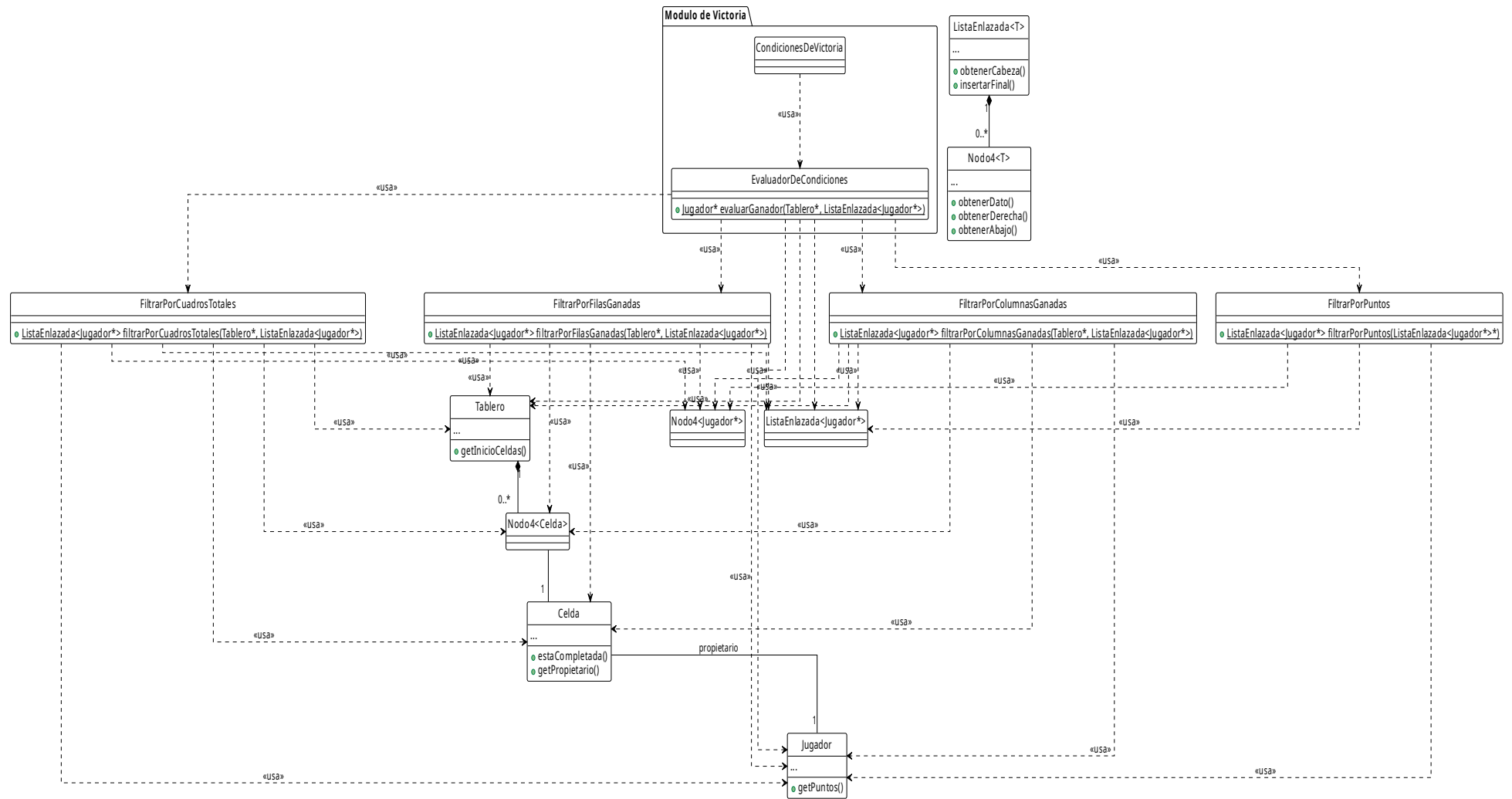
Gestor de Lineas



Tablero:



Condiciones de Victoria



Juego

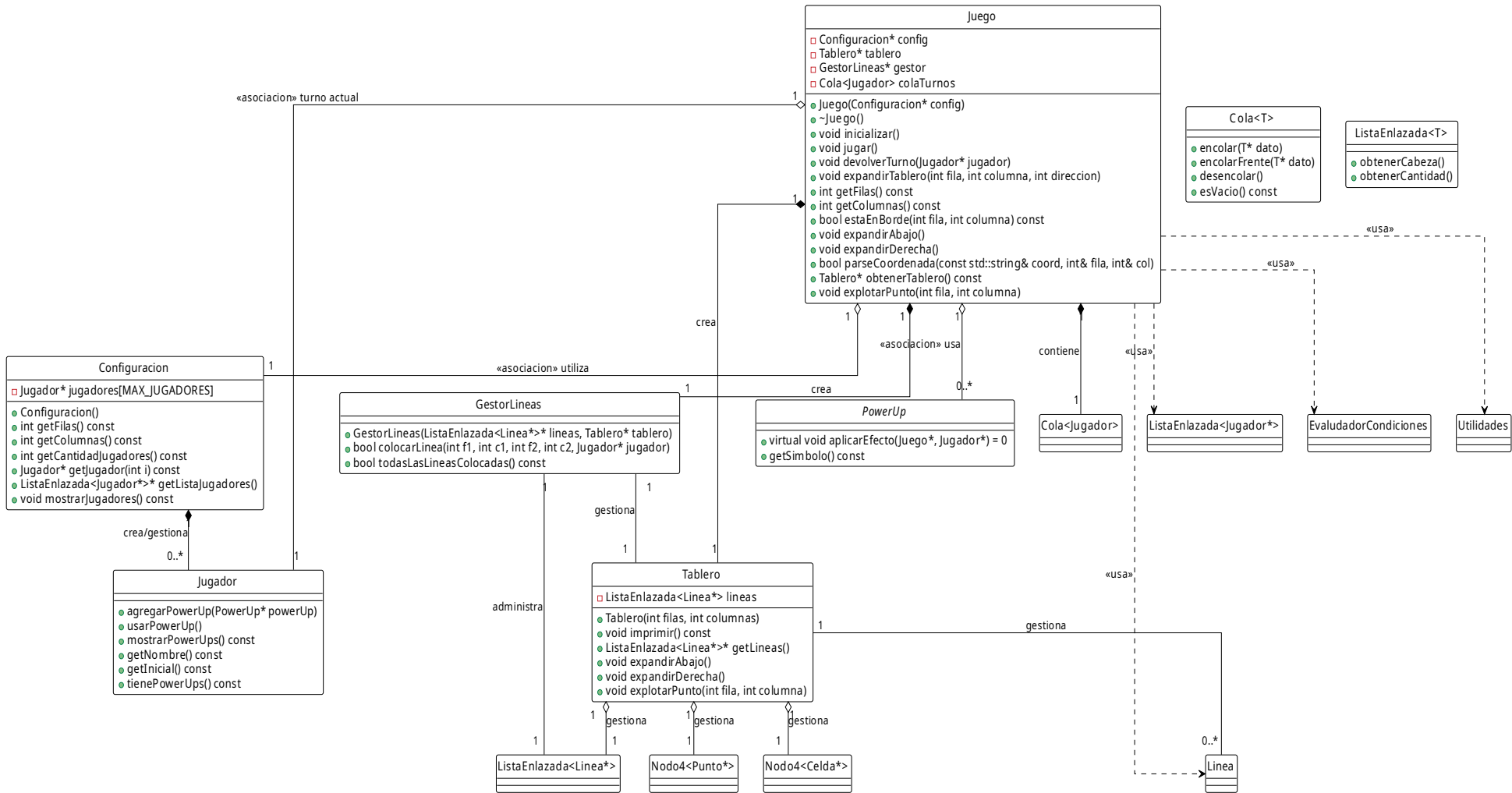


Diagrama General

