

```
class Parent {
    public int x = 5;
}
```

```
class Child extends Parent {
    public void Info(int x) {
        System.out.println("Nilai x sebagai parameter = " + x);
        System.out.println("Data member x di class Child = " + this.x);
        System.out.println("Data member x di class Parent = " + super.x);
    }
}
```

```
public class NilaiX {
    public static void main(String args[]) {
        Child tes = new Child();
        tes.Info(20);
    }
}
```

```
run:
Nilai x sebagai parameter = 20
Data member x di class Child = 10
Data member x di class Parent = 5
BUILD SUCCESSFUL (total time: 0 seconds)
```

Jadi Membuat 3 File class Dan menambahkan Beberapa Atribut dan Hasilnya Bisa di Jalankan Atribut yang di tambahkan atau di ganti