Cheatsheet for 001-001-basics.tex

```
\mathcal{L}
 \exCalL
 \exMathrm
                                                                                                                                                                                  roman
 \exEqualA
                                                                                                                                                                                  \mathcal{L} = \mathrm{roman}
                                                                                                                                                                                  \mathcal{L} = \mathrm{roman}
 \exEqualB
 \exProdA
                                                                                                                                                                                  xy
 \exProdB
                                                                                                                                                                                  x.y
 \exProdC
 \exExpr
 \ensuremath{\texttt{exDef}}
                                                                                                                                                                                                                                                                    \overline{-x + y^{x-y} + xy}
                                                                                                                                                                                    \pi \simeq 3.14
\exApprox
 \exSequence

\frac{\sum_{(x+y), (x+y)^{-1}, (x+y)^{\mathsf{T}}, (x+
 \exGroup
 \exDecoration
 \exIndexExponent
 \exCat
 \ensuremath{\texttt{exKat}}
                                                                                                                                                                                    f_{\sigma, i}^{\pi}(x, y, i, n, \pi)
 \backslash exFunc
                                                                                                                                                                                  (x, y, i, 3)hello world
 \exText
                                                                                                                                                                                         n n+1 n+2
                                                                                                                                                                                                                                                           x^2
 \exLayout
                                                                                                                                                                                                                                                         \pi
                                                                                                                                                                                           1
                                                                                                                                                                                                                                                                                                           3
```