## Cheatsheet for 001-001-basics.tex

```
\mathcal{L}
\exCalL
\exMathrm
                               roman
\exTexttt
                               typed
\exEqualA
                               \mathcal{L} = \mathrm{roman}
                               \mathcal{L} = \mathrm{roman}
\exEqualB
\exOpsA
                               x < y, \ x \le y, \ x \ne y, \ x \ge y, \ x > y
\ex0psB
                               x < y, \ x \le y, \ x \ne y, \ x \ge y, \ x > y
\exProdA
                               xy
\exProdB
                               x.y
\exProdC
                               x \times y
\exExpr
\ensuremath{\texttt{exDef}}
\exApprox
                               \pi, x, \dots, y, 1 + \frac{\sigma^2}{-x + y^{x-y} + xy}, \dots
\left(n + \frac{1}{n}\right), \left(n + \frac{1}{n}\right)^n
\exSequence
\backslash \texttt{exGroup}
                               (x+y), (x+y)^{-1}, (x+y)^{T}, (x+y)^{*}, (x+y)^{*}, (x+y)^{+}, (x+y)^{-1}, (x+y)'
\exDecoration
\exIndexExponent
                               x^2y^3x^n
\exCat
                               x^2y^3x^n
\ensuremath{\texttt{exKat}}
                               f^\pi_{\sigma,\ i}(x,\ y,\ i,\ n,\ \pi)
\ensuremath{\setminus} exFunc
                               (x, y, i, 3)hello world
\exText
                                x n+1 x^2 x^2
\exLayout
                                 1
                                                    3
```