# Ruben Alias

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#### **EDUCATION**

## **Rutgers University - School of Engineering**

Sep 2021-May 2025

BS Electrical and Computer Engineering (Dean's List; 3.8)

New Brunswick, NJ

### **EXPERIENCE**

**Delta Air Lines** Jan 2025 - Present

Hardware Research and Design Engineer Intern

Atlanta, GA

- Leveraged embedded SoC's to prototype and iterate on components utilizing NFC, UART, I2C, Bluetooth, and SPI
- Implemented mock server-side software systems for effective testing and quality assurance
- Maintained up-to-date knowledge of research and development of LLMs and RAGs for use in prototypes

Oct. 2022 - Present

New Brunswick, NJ

**Rutgers OIT** Application Developer

Launched the myRutgers mobile app using Flutter, significantly enhancing user experience for 70,000 students and **faculty** by introducing real-time course and transit updates.

Collaborated with a team of 3 developers on the **service migration** of transit API data handlers

# **New York Yankees**

May 2024 - August 2024

Bronx, NY

- Quantitative Analysis Associate Designed a classification pipeline using YOLOv8 which achieved 93% per-video accuracy, resulting in greatly accelerated development for future computer vision tools
- Trained YOLOv8 keypoint detection model for tracking bat and home plate key points, reaching a mAP50 of .84 and .96, effectively automating feature extraction

WINLAB

Jun. 2023 – Aug. 2023

Computer Vision Intern

New Brunswick, NJ

Constructed a CNN for autonomous navigation within a custom-built ROS architecture, deployed on an NVIDIA Jetson Nano for real-time edge computing and inference on a low power robotic system

#### **PROJECTS**

# **AI Model Assessment Platform**

- Led 11 engineers to build a backend application designed to host ML competitions, and provide automated assessment
- Engineered a containerized system to deploy multiple models with Docker concurrently via a REST API
- Established CI/CD practices to promote test driven development with Jest, improving system reliability

### **AI Batter Keypoint Detection Tool**

- Leveraged YOLOv8 keypoint model for automated tracking, achieving 86% mean average precision
- Optimized GPU resource utilization during testing via multithreading in Python, lowering test times by 75% **MyRutgers Mobile Application**
- Developed UI components for handling edge cases involving failed API requests, improving UX for all users
- Implemented real-time generation of bus route visualizations based on data provided by external APIs
- Optimized logging of user interactions by batching, decreasing API load by 80%

# AI Graphics Upscaler Model

Developed a super-resolution tool in PyTorch resulting in a 30% increase in visual similarity (SSIM) and 90% increase in resulting signal quality(PSNR), significantly improving visual quality of low resolution video frames

# **CUDA - Mandelbrot Set Generator Tool**

Leveraged high performance CUDA code to improve parallel performance over multithreaded CPU-based execution, resulting in 1,100% throughput increase, from 17 seconds down to 1.6 seconds

# **Action Classifier - Multimodal AI Pipeline:**

- Developed a real-time multimodal AI classification model for recognizing user actions from time-series sensor data.
- Selected the best model based on benchmarks, achieving 96% accuracy, improving real-time motion recognition

## **FPGA Microprocessor**

- Developed a low-level system architecture, including the ALU, registers, memory, FSM, and UART and VGA I/O
- Optimized performance via efficient pipelining, resulting in increased CPU throughput

- Collaborated with a team of 10 to build a robotic platform for developing and testing autonomous driving
- Implemented pure pursuit to achieve basic self driving capabilities, while experimenting with AI solutions

## **SKILLS**

- Software Skills: Python, C++, SQL, C#, Java, Javascript, Git, Linux, PyTorch, ML, AI, CI/CD, CUDA, OpenMP
- Hardware Skills: Soldering, Microcontrollers, SystemVerilog, DSP, Robotics, Digital Systems Design