

UCLA CS 131 Midterm, Spring 2018
 100 minutes total, open book, open notes
 closed computer. Exam is DOUBLE SIDED.

Name: [REDACTED]

18	10	28	10	10	48
1	2	3	4	5	6
1	2	3	4	5	6

1. Consider the following EBNF grammar for a subset of OCaml. The start symbol is "expr".

```

expr:
  constant
  '(' expr ')'
  expr {',' expr}+
  '[' expr {',' expr} [ ';' ] '[' expr {',' expr}+
  expr infix-op expr
  'if' expr 'then' expr [ 'else' expr ]
  'match' expr 'with' pattern-matching
  'function' pattern-matching
  'fun' {parameter}+ '->' expr
  'let' [ 'rec' ] let-binding 'in' expr

pattern-matching:
  '[' '|' pattern '->' expr { '|' pattern '->' expr }

let-binding:
  pattern '=' expr

parameter:
  pattern

constant:
  INTEGER-LITERAL
  STRING-LITERAL
  'false'
  'true'
  '(' ')'
  '[' ']'
  
```

```

pattern-matching:
  '[' '|' pattern '->' expr { '|' pattern '->' expr }

let-binding:
  pattern '=' expr

parameter:
  pattern

constant:
  INTEGER-LITERAL
  STRING-LITERAL
  'false'
  'true'
  '(' ')'
  '[' ']'
  
```

2. Consider the following OCaml definitions, which is a simplified version of the hint code for Homework 2 except with a somewhat different API.

```

1 type nucleotide = A | C | G | T
2
3 type fragment = nucleotide list
4
5 type pattern =
6   | Fragment of fragment
7   | List of pattern list
8   | Or of pattern list
9
10
11 let match_empty accept frag = accept frag
12
13 let match_nothing _ _ = None
14
15 let match_nt nt accept = function
16   | [] -> None
17   | n::t -> if n == nt then accept t else None
18
19 let append_matcher1 matcher1 matcher2 accept =
20   matcher1(matcher2 accept)
21
22 let make_append make_a matcher ls =
23   let rec mams = function
24     | [] -> match_empty
25     | h::t -> append_matchers
26       (make_a matcher h) (mams t)
27   in mams ls
28
29 let rec make_or mm = function
30   | h::t ->
31     let head_matcher = mm h
32     and tail_matcher = make_or mm t
33   in fun accept frag ->
34     match head_matcher accept frag with
35     | None -> tail_matcher accept frag
36     | something -> something
37
38 let rec make_matcher = function
39   | Fragment frag -> make_append match_nt frag
40   | List pats -> make_append make_matcher pats
41   | Or pats -> make_or make_matcher pats

```

2a (14 minutes). Give the types of each function defined at the top level in this code.

2b (8 minutes). Suppose the line 16 '| [] -> None' in match_nt were changed to '| | -> accept []'. How would this affect the behavior of the program? Briefly describe the effect at the level of the user who is calling make_matcher.

2c (8 minutes). Suppose instead that lines 24 and 29 were swapped. Explain what would go wrong; give two distinct examples, one for each line.

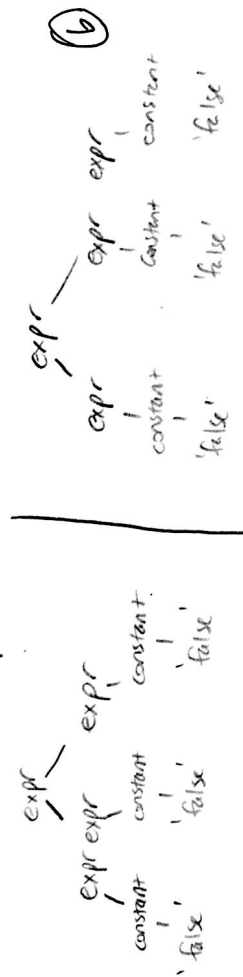
3. Java does not provide a mechanism to declare array elements as being volatile; accesses to array elements are normally considered to be normal accesses. Suppose we define a new language Java1 that is like Java, except that if you declare an array with the keyword 'volatile', immediately after the '[' of the array's type (e.g., 'long foo[volatile]';), accesses to that array's elements are volatile accesses.

3a (8 minutes). Give an example Java1 program that has well-defined behavior, whereas the same program in Java (i.e., without 'volatile' after '[') would have a race condition.

3b (8 minutes). In Java1, should 'long [volatile]' be a subtype of 'long []', or vice versa, or should neither be a subtype of the other? Briefly explain.

- a) The non-terminals are expr , constant , pattern , pattern-matching , let-binding , parameter , INTEGER-LITERAL , STRING-LITERAL , infix-op , and IDENTIFIER . (2)

b) It's ambiguous because we can get two parse trees for the same expression.



The expression 'false' 'false' gives us these 2 parse trees.

c) $\text{expr} \rightarrow \text{constant} \mid '(\text{expr})' \mid \text{expr}, \text{expr} \mid \text{expr} \mid '[' \text{arr} ']' \mid \text{expr} \text{expr}$

(8)

$\text{expr} \rightarrow \text{expr} \text{ infix-op } \text{expr} \mid \text{'if' expr 'then' expr 'if' expr 'then' expr 'else' expr} \mid \text{'match' expr 'with' pattern-matching 'function'}$

$\text{pattern-matching} \rightarrow \text{'for' parameter-list 'in' expr} \mid \text{'let' 'in' expr}$

$\text{let-binding} \rightarrow \text{'in' expr 'let' 'in' expr}$

$\text{pattern-matching} \rightarrow \text{'optional'}$

$\text{pp} \rightarrow \text{pattern} \rightarrow \text{'>' expr} \mid \text{pattern} \rightarrow \text{'>' expr pattern-matching}$

$\text{let-binding} \rightarrow \text{pattern} \rightarrow \text{'=' expr}$

$\text{parameter} \rightarrow \text{pattern}$

$\text{constant} \rightarrow \text{'* remains the same'}$

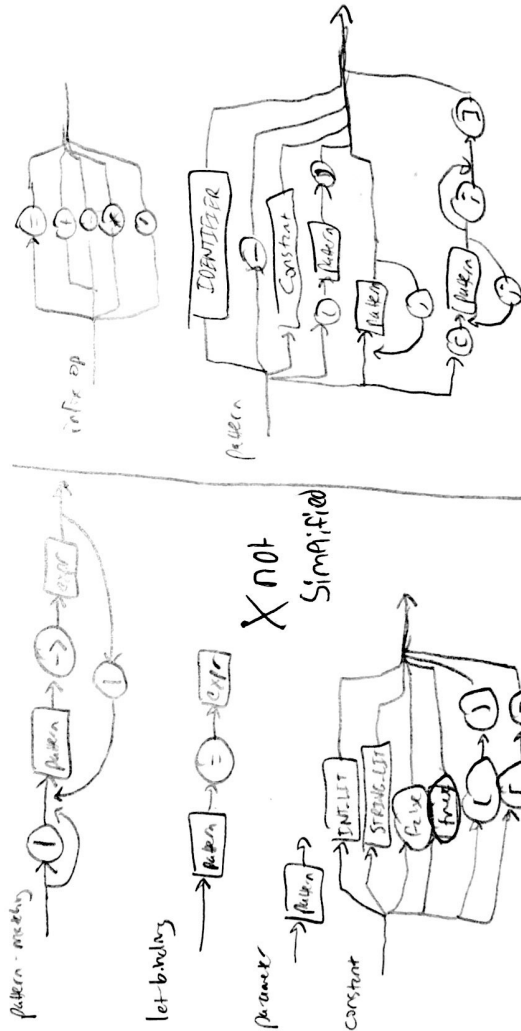
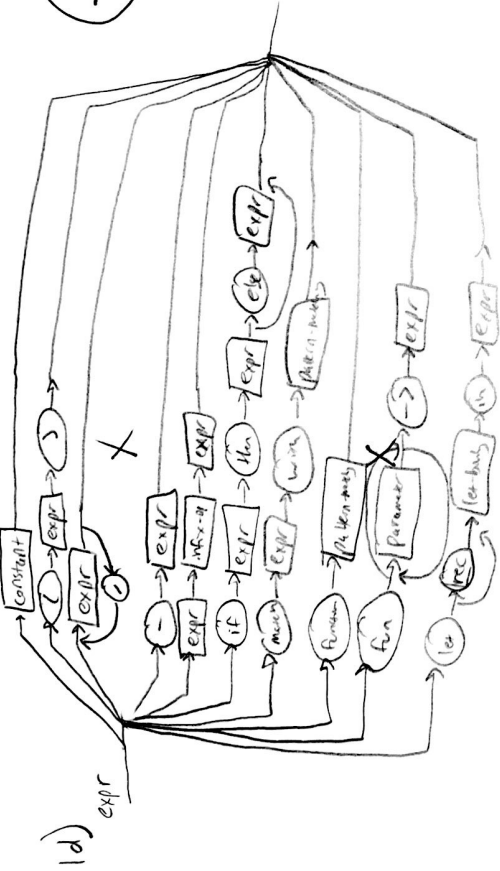
$\text{infix-op} \rightarrow \text{'* remains the same'}$

$\text{pattern} \rightarrow \text{IDENTIFIER} \mid \text{'-' constant} \mid \text{'(' pattern ')'} \mid \text{pattern, pattern} \mid \text{pattern} \mid \text{'[' pattern-list]}$

↓ command on back

$arr \rightarrow expr \mid expr, 'expr'; arr$
 $parameter-list \rightarrow parameter \mid parameter \mid parameter-list$
 $pattern-list \rightarrow pattern \mid pattern \mid pattern, 'pattern'; pattern-list$

+6



would fail because there are several
 valid rules. For example, $\text{expr} \rightarrow \text{expr}$ so
 when HW2 attempts to go down the parse tree for
 certain parse, if the correct parse was something below
 $\text{Expr} \rightarrow \text{expr}$, then we would loop forever, because it
 would keep exploring the parse tree for $\text{expr} \rightarrow \text{expr}$ instead
 of going down a parse tree like ' ' expr which is
 a later option. Also we have undefined non-terminals
 like IDENTIFIER.

14) We need to remove the rule $\text{expr} \rightarrow \text{expr}$ from the
 grammar and also move $\text{expr} \rightarrow \text{expr expr}$ to the last
 option on the RHS of expr so it only checks that in
 the last possible case. Assuming our implementation of HW2
 cannot match an array of NT values that is longer than
 the length of our terminal string, this for now. We
 need to do a similar thing for pattern \rightarrow pattern and
 also define our undefined NT values

19) change $\text{expr} \rightarrow \text{expr expr}$ into
 $\text{expr} \rightarrow \text{Lexpr Rexpr}$
 $\text{Lexpr} \rightarrow$ list of expressions ok on left side
 $\text{Rexpr} \rightarrow$ list of values ok on right side.
 2) if-else,
 match?
 infix?

make_matcher

pattern \rightarrow fragment option. X

⑤

make_or

same as make_append X

match_empty

(fragment \rightarrow fragment option) \rightarrow fragment \rightarrow fragment option ~~for concrete~~ -1

match_nothing

'a' \rightarrow 'b' \rightarrow 'c' option \checkmark

match_nt

fragment \rightarrow (fragment \rightarrow fragment option) \rightarrow fragment list \rightarrow fragment option -1

append_matchers

((pattern \rightarrow pattern option) \rightarrow pattern list \rightarrow pattern option) \rightarrow ((pattern \rightarrow pattern option) \rightarrow pattern list \rightarrow pattern option) \rightarrow (fragment \rightarrow fragment option) \rightarrow fragment option X

make_append

(pattern \rightarrow (pattern \rightarrow pattern option) \rightarrow pattern list \rightarrow pattern option) \rightarrow pattern \rightarrow fragment option -1

b) This would allow for the function to match w/ an empty suffix. Before we could not call the accept function on []

④ but now if the accept function returns true on an empty list we will return that value.

c) The function ^{which?} will return None everytime, since everytime we reach the end of a fragment, we will get the matcher match_nothing which always returns None, regardless of input.

3)
a)

```
int[] a = new int[1000];
```

thread 1	thread 2
for (int i = 0; i < 500; i++) a[2*i] = 1;	for (int i = 0; i < 500; i++) a[2*i+1] = 2;

This program should set all even indexed array elements to 1 and all odd indexed to 2. Due to cache blocks being pulled into different cores on this multithreaded application in normal Java, this probably wouldn't succeed due to race conditions. However, in JavaV, since all reads to this array would have to pull in a fresh copy from RAM, we wouldn't have to worry about race conditions.

+ 4

b) long[] should be a subtype of long[volatile] since long[volatile]'s functionality is a subset of long[]'s functionality. For example, long[] can do everything that long[volatile] can do except it has the added freedom that it can do writes/reads whenever it wants, as opposed to have to wait for locks to synchronize.

+ 6

+ 11