Het Shah

EDUCATION

BITS PILANI, GOA CAMPUS

Jul 2021

B.E. IN COMPUTER SCIENCE

UDGAM SCHOOL

May 2017 | HSC Percentage: 91%

D.A.V. INTERNATIONAL SCHOOL

May 2015 | SSC CGPA: 9.80 / 10.0

SUMMER SCHOOLS

GOOGLE AI RESEARCH SUMMER SCHOOL

Aug 2020 Among 150 students selected. Selected in HCI and AI4SG track

COURSEWORK

Neural Networks and fuzzy logic Machine Learning Data Structures and Algorithms Logic in Computer Science Linear Algebra Advanced Calculus Probability and Statistics Differential Equations

CERTIFICATION

DeepLearning.ai | (Certificate) Nettech (top 10) | (Certificate)

SKILLS

PROGRAMMING

Python • C++ • C • JAVA JavaScript • MySQL

FRAMEWORKS

PyTorch • Tensorflow • Keras ReactJS • NodeJS • ExpressJS

CLOUD

AWS • GCP

VOLUNTEERING

Abhigyaan - NGO Vice President - Society for Artificial Intelligence and Deep Learning (SAiDL)

EXPERIENCE

MICROSOFT RESEARCH | RESEARCH INTERN

Jun 2021 - Present

• Investigating the use of program synthesis to solve reasoning based tasks, with current focus on Bongard-LOGO.

ESOWC, ECMWF | SUMMER INTERN

May 2021 - Aug 2021 | Certificate, Final Presentation

• Worked on learning a mapping from ERA5 model simulations to satellite observations for Maximum Skin Temperature.

VISUAL COMPUTING LAB (VCL) IISC, BANGALORE | RESEARCH INTERN Dec 2020 - Jun 2020 | Thesis Report

- Worked on a novel problem of investigating Incremental Learning for Pose Estimation. Developed a new sampling strategy for building the exemplar memory using RBF k-DPP.
- Further developed an **Image Warping Augmentation strategy** to augment the exemplar memory.

APPCAIR, BITS GOA | UNDERGRADUATE RESEARCH COLLABORATOR Jan 2020 - Jan 2021

- Worked on probing the use of **Transformers for simple alogrithmic approximations** and **iterative knowledge Distillation for Data Free Learning**.
- Work done in collaboration with TCS-Research.

PROJECTS

KD-LIB

May 2020 - Present | Links: Project, Pre-Print

- A Pytorch Library that will help extend major works for **Knowledge Distillation**, **Pruning and Quantization**.
- Project lead for this library, which currently has 290+ stars.

GENRL

Apr 2020 - Sep 2020 Links: Project

- GenRL is a PyTorch based **Reinforcement Learning library** centered around reproducible and generalizable algorithm implementations
- Contributed to the DQN, VPG and SARSA agents, and vectorized Environments.

TEACHING EXPERIENCE

DEEP LEARNING - TEACHING ASSISTANT NEUROMATCH ACADEMY Aug 2021 | Certificate, Website

• Created content for the topic of "Out of Distribution Learning" and TA for projects and tutorials.

MACHINE LEARNING - TEACHING ASSISTANT (BITS F464)

Aug 2020 - Dec 2020 | Certificate

• Responsible for conducting **lab sessions** and designed the **project assignments** for 120 undergraduate students.

PUBLICATIONS

- [1] G. K. Nayak, H. Shah, and A. Chakraborty. Incremental learning for animal pose estimation using rbf k-dpp. *British Machine Vision Conference (BMVC)*, 2021.
- [2] H. Shah, A. Vaswani, T. Dash, R. Hebbalaguppe, and A. Srinivasan. Empirical study of data-free iterative knowledge distillation. In *Artificial Neural Networks and Machine Learning ICANN 2021*, pages 546–557, Cham, 2021.
- [3] A. Vaswani, R. Ganguly, H. Shah, S. R. S, S. Pandit, and S. Bothara. An autoencoder based approach to simulate sports games. 7th Workshop on Machine Learning and Data Mining for Sports Analytics at ECML-PKDD 2020, 2020.