Chapter 13 Wired LANs: Ethernet

13-1 IEEE STANDARDS

In 1985, the Computer Society of the IEEE started a project, called Project 802, to set standards to enable intercommunication among equipment from a variety of manufacturers. Project 802 is a way of specifying functions of the physical layer and the data link layer of major LAN protocols.

Topics discussed in this section:

Data Link Layer Physical Layer

Figure 13.1 IEEE standard for LANs

LLC: Logical link control MAC: Media access control

	Upper layers		Upper layers					
	Data link layer		LLC					
			Ethernet MAC	Token Ring MAC	Token Bus MAC	•••		
	Physical layer		Ethernet physical layers (several)	Token Ring physical layer	Token Bus physical layer	•••		
OSI or Internet model		Transmission medium IEEE Standard						

13-2 STANDARD ETHERNET

The original Ethernet was created in 1976 at Xerox's Palo Alto Research Center (PARC). Since then, it has gone through four generations. We briefly discuss the Standard (or traditional) Ethernet in this section.

Topics discussed in this section:
MAC Sublayer
Physical Layer

Figure 13.3 Ethernet evolution through four generations

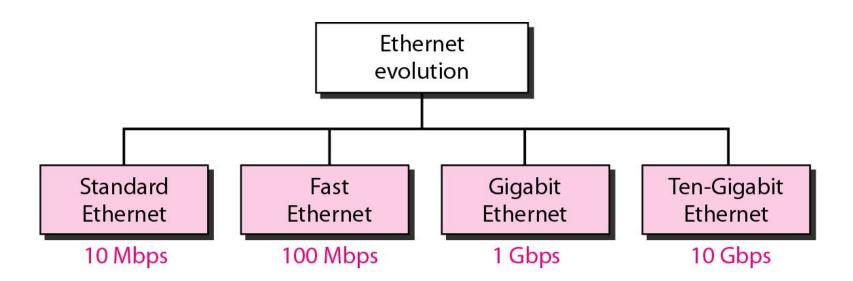


Figure 13.4 802.3 MAC frame

Preamble: 56 bits of alternating 1s and 0s.

SFD: Start frame delimiter, flag (10101011)

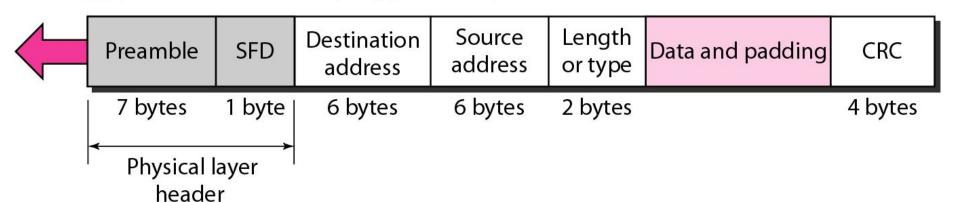
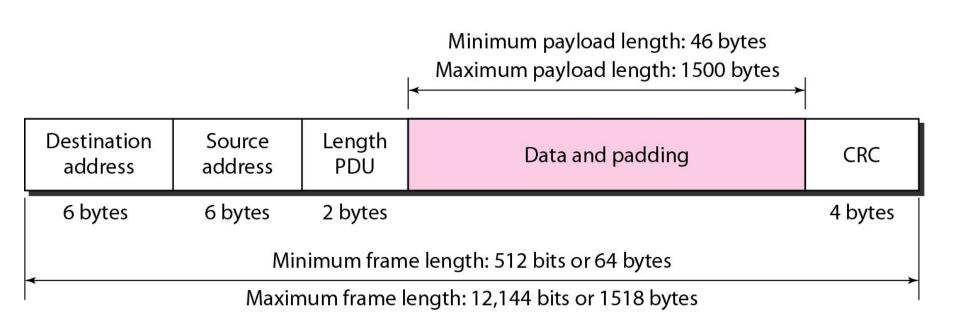


Figure 13.5 Minimum and maximum lengths





Note

Frame length:

Minimum: 64 bytes (512 bits)

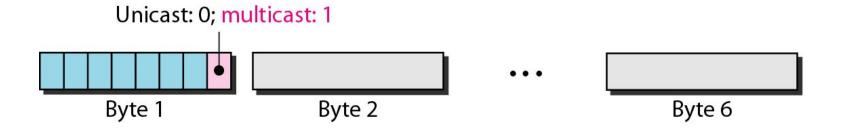
Maximum: 1518 bytes (12,144 bits)

Figure 13.6 Example of an Ethernet address in hexadecimal notation

06:01:02:01:2C:4B

6 bytes = 12 hex digits = 48 bits

Figure 13.7 Unicast and multicast addresses



Note

The least significant bit of the first byte defines the type of address.

If the bit is 0, the address is unicast; otherwise, it is multicast.

Note

The broadcast destination address is a special case of the multicast address in which all bits are 1s.

Example 13.1

- Define the type of the following destination addresses:
- a. 4A:30:10:21:10:1A b. 47:20:1B:2E:08:EE
- c. FF:FF:FF:FF:FF

Solution

To find the type of the address, we need to look at the second hexadecimal digit from the left. If it is even, the address is unicast. If it is odd, the address is multicast. If all digits are F's, the address is broadcast. Therefore, we have the following:

- a. This is a unicast address because A in binary is 1010.
- b. This is a multicast address because 7 in binary is 0111.
- c. This is a broadcast address because all digits are F's.

Example 13.2

Show how the address 47:20:1B:2E:08:EE is sent out on line.

Solution

The address is sent left-to-right, byte by byte; for each byte, it is sent right-to-left, bit by bit, as shown below:



Figure 13.8 Categories of Standard Ethernet

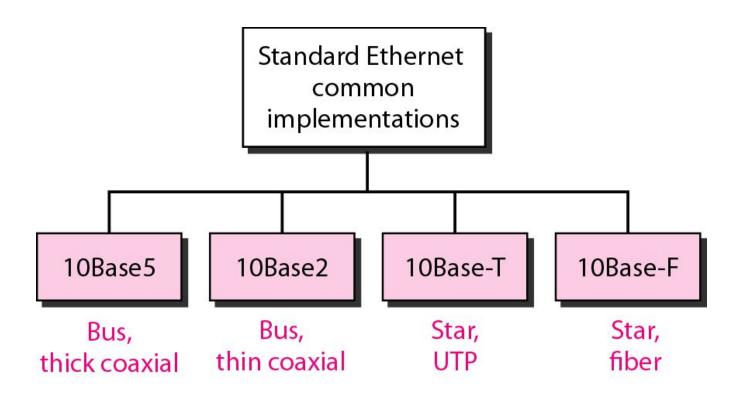


Figure 13.9 Encoding in a Standard Ethernet implementation

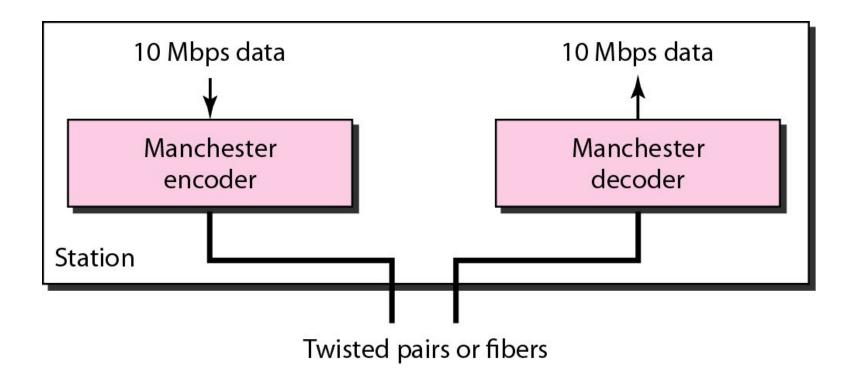


Figure 13.10 10Base5 implementation

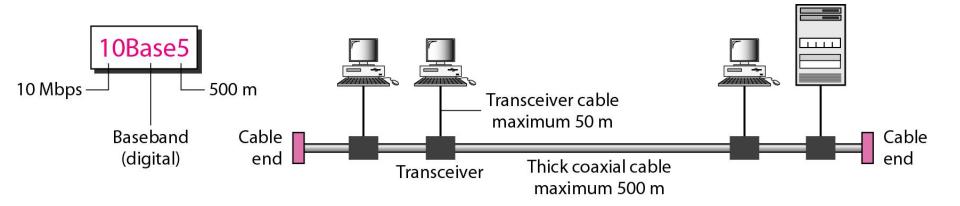


Figure 13.11 10Base2 implementation

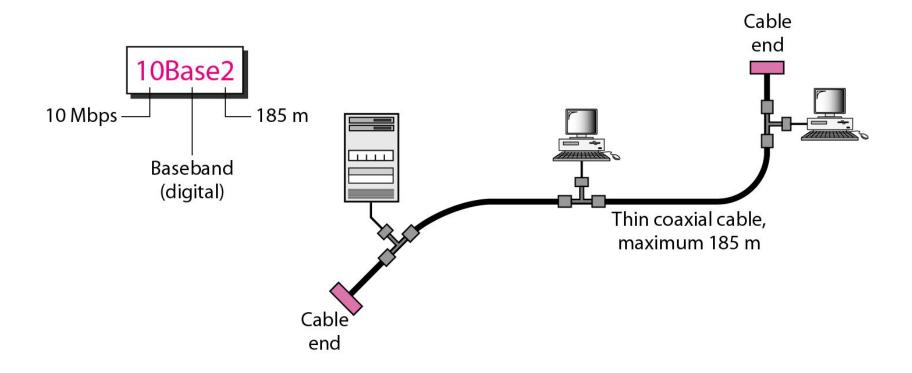


Figure 13.12 10Base-T implementation

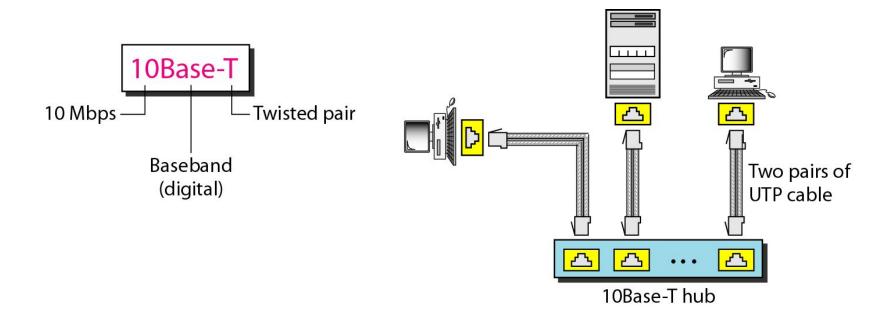


Figure 13.13 10Base-F implementation

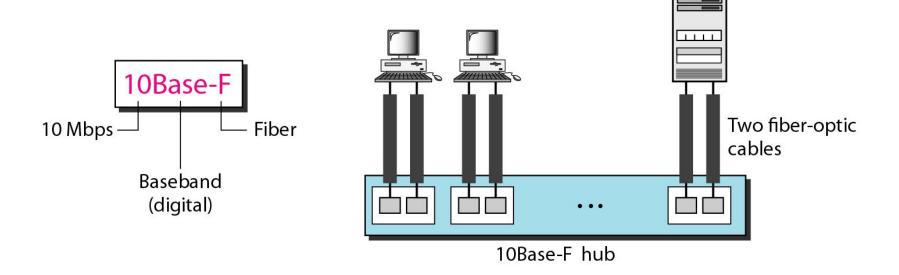


Table 13.1 Summary of Standard Ethernet implementations

Characteristics	10Base5	10Base2	10Base-T	10Base-F
Media	Thick coaxial cable	Thin coaxial cable	2 UTP	2 Fiber
Maximum length	500 m	185 m	100 m	2000 m
Line encoding	Manchester	Manchester	Manchester	Manchester