



Experiment No. # 6

Transform Based Lossy Compression

1) Objectives:

- a) Discrete Cosine Transform and it's energy compaction property.
- b) Simulink based image compression.

2) Software used:

- a) MATLAB.

A. Pre-Lab

- a) Read about Discrete Cosine tranform and image compression.
- b) practice simulink.

I. DISCRETE COSINE TRANSFORM (DCT)

A. Theory

- 1) J. Proakis and D. Manolakis, Digital signal processing: principles, algorithms, and applications

B. Procedure

- 1) Discrete Cosine Transform: Write a MATLAB code myCompression.m that takes in the image, find the DCT, store the significant transform domain coefficients and discards the nonsignificant coefficients, thus compress the original image in a compact form. Reconstruction of the image is done by following all the steps of compression in reverse manner.
- 2) Let Im_1 be the gray-scale image of size $N \times N$. The corresponding 2D-Discrete Cosine Transfrom ImF_1 is given by

$$ImF_1(k; l) = \frac{1}{\sqrt{2N}} \beta(k) \beta(l) \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} Im_1(i, j) \cos \left(\frac{\pi(2i+1)k}{2N} \right) \cos \left(\frac{\pi(2j+1)l}{2N} \right)$$

where

$$\beta(u) = \begin{cases} \frac{1}{\sqrt{2}}, & u = 0 \\ 1, & u > 0 \end{cases}$$

- a) Use the above expression and write down the expression for 2D-DCT with $N = 8$.
- b) Divide the image for ex. 'cameraman' into non-overlapping blocks of size 8×8 . For each of them compute the 2D-DCT.
- c) Now starting from the bottom-left corner of each block that is obtained from 2D-DCT, knock-off the coefficients gradually one by one, or in other words neglect the higher frequency terms, and for each removal of coefficient reconstruct an approximation to the original 8×8 image

block via 2D-IDCT. Put together all the blocks and the approximation to the original image. (apply zig-zag pattern to scan the image)

d) Perform the above procedure for four cases.

Case 1: Keep top 48 coefficients out of 64.

Case 2: Keep top 32 coefficients out of 64.

Case 3: Keep top 16 coefficients out of 64.

Case 4: Keep top 8 coefficients out of 64.

e) Calculate the mean square error $\epsilon = |Im_1 - \hat{Im}_1|^2$, where \hat{Im}_1 is a reconstructed approximation.

f) Plot the graph of Mean Squared Error ϵ versus Compression Ratio ρ . Where

$$\rho = \frac{N^2 - \text{Total No. of knocked off coefficients}}{N^2}$$

3) Observation:

- Use inbuilt DCT and IDCT function to compress and reconstruct any input image. Also by knocking off half the pixels of compressed image show the image artifact effects(at edges/borders in the image).
- Write down the myCompression.m function using the expression and cross verify with the inbuilt DCT function.
- Divide the whole image in 8×8 blocks use above function to compress the whole image with top 32 coefficients and find the mse. (Is artifact still visible ?)
- Repeat the above steps for given four different cases and plot the graph between mse and compression ratio.
- Repeat the experiment in simulink.

4) **Conclusion:** Conclude the experiment.

II. COMPRESSION IN SIMULINK

- Open simulink and create a model file with .slx extension.
- Transfer the image data from command window to the above generated model file.
- Write down or utilize myCompression.m. in model file to compress and reconstruct the image.
- Write a generalized model which takes dividing block size(for ex. 4,8,16), Total no. of knock off coefficients(for ex. Top 16, 32, 48) and perform compression and reconstruction.

Well Done
